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TIPS & TRICKS®

AUGUST
No. 138
2006

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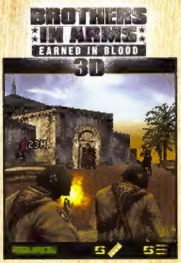

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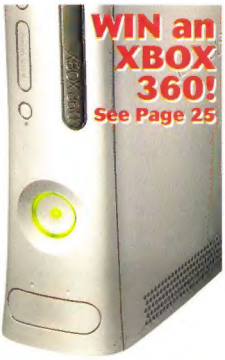

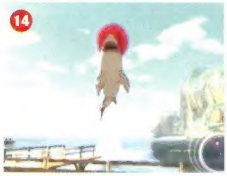

ON THE COVER: *Naruto: Ultimate Ninja*

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1 PLAYER
2 PLAYERS

Letter From the Editors

We recently overheard a small group of video-game fans talking about the infamous "Konami code." You know, that unforgettable sequence of buttons that would grant the player 30 lives in the NES version of *Contra*, power-up the Vic Viper in *Gradius* and trigger cheats in countless other games. (For the record, it's **Up**, **Up**, **Down**, **Down**, **Left**, **Right**, **Left**, **Right**, **B**, **A**. Lots of people mistakenly add an extra **B**, **A** and/or **START** at the tail end, but they're not technically part of the code.) Anyway, we were very surprised to hear one guy say how he loved the cheat codes from "the good old days," and how he wondered if today's games still include codes.

Needless to say, we were flabbergasted. The fact that *Tips & Tricks* continues to thrive after 12 years of publication is proof that video-game cheat codes are alive and well, yet some players don't seem to be aware of the cool tricks and secrets that programmers continue to sneak into their games. We've talked to lots of people over the years who prefer not to cheat, and of course we respect that. But there are a lot of very popular games that are actually much more fun to play when using cheat codes. (We're lookin' at you, *Grand Theft Auto*.) It was an eye-opening experience to find that our message is still not being received by the masses. Wake up, America! Those games you're playing are loaded with secrets, and we're here to tell you all about them...so pay attention!

Of course, cheat codes and strategy guides are not the only things you'll find inside this month's issue. Starting now, contributor Mark Johnson will be authoring a new monthly column called *Action Packed*, giving you the scoop on the latest video game-related action figures and toys. Mark's love for action figures seems to run just as deep as his passion for *Halo 2*. If you get a chance, please let us know what you think about this new addition to the magazine, as well as our other new columns (*Video-Game Comics*, *Animation Station* and *Mega Mania*).

We've also got another Bonus Giveaway this month; check out page 25 for your chance to win an Xbox 360, courtesy of the #1 video-game tips magazine. All we ask is that you give us a little feedback that will help us to make *Tips & Tricks* better. Thanks a lot for your support!

—The Editors

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SHONEN JUMP'S NARUTO™ ULTIMATE NINJA™

STRATEGY GUIDE BY NILES LIVINGSTON III

The kinetic action and colorful cast of the *Naruto* anime and manga series are well represented in this new fighter by Namco Bandai. The *Naruto* story follows the adventures of a young ninja as he graduates from Ninja Academy and—with the help of his friends—seeks to become the new leader of his village by defending it from outside assaults. The game features 14 playable fighters and appearances by nearly every major character from the first season of the show...plus a rather astounding amount of unlockable items! This guide will provide you with a crash course in a Ninja Academy of your own; by the time you're done, you'll know the strengths and weaknesses of each character better than Kabuto himself.

UNLOCKING CHARACTERS AND STAGES

To unlock the majority of the characters in the game, you simply have to clear each character's Saga in Scenario Mode. After you complete any of the originally selectable Sagas, Neji's Saga will be unlocked. When you complete it, Neji will be unlocked as a playable character in all other modes and Hinata's Saga will become available. Complete Hinata's Saga to make her available, which unlocks Haku's Saga, and so on down the list. Clearing certain Sagas also unlocks another set of stages, as you can see in the following chart:

Any character

Neji

Hinata

Haku (also stages **Zabuza's Hideout** and **The Great Bridge**)

Zabuza

Gaara (also stages **Kazekage's Mansion** and **Sunagimo Estate**)

Orochimaru

To unlock Cursed Mark Sasuke, achieve Chuunin ranking in Mission Mode. This also unlocks the Collector's Machine in the Shop.

To unlock Nine Tailed Naruto, achieve Jonin ranking in Mission Mode.

To unlock the Maniac Machine in the Shop, achieve Anbu ranking in Mission Mode.

To select any character's alternate (Player 2) costume color, hold **L2** + **R1** when pressing ✕ to select your fighter.

FIGHTING TIPS

NINJA TOOL GUARD BREAKING

Attack the opponent with a multi-hit projectile, like Special Ninja Tools or Iruka's assist. They'll be forced to block it until it's over, so you can just run up and throw them or use your character's ↓ + ○, ○ attack to break open their block. You can also use a move that does heavy chip damage (see below) without worrying about getting counter-attacked.

CHIP DAMAGE STILL COUNTS

Some characters have Chakra attacks that do heavy damage even when the opponent is blocking. Naruto, Sasuke, Sakura, Rock Lee and Shikamaru can all do heavy damage to blocking opponents this way, sometimes even more than their normal combos.

SAFE FALLING ISN'T SO SAFE

When you roll (by pressing ✕ at the moment you're about to hit the ground from a throw or attack), you cannot guard until you land from the roll. So whenever you knock opponents into the air, it's a good habit to always try to throw out a Secret Technique or other high-priority attack right before they first hit the ground; if they try to roll, they will get automatically sucked into your attack.

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FIGHTING TIPS

SUBSTITUTION JUTSU WILL SAVE YOUR LIFE

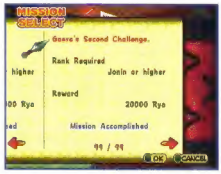
Any time you get caught in a combo, try to use Substitution Jutsu against every single attack. Even if you're already stunned from a previous hit, you can use Substitution Jutsu to dodge the next attack if you time it correctly. If your timing isn't very good, you can just mash the Block button and you'll still get lucky more often than you might think.

COUNTERS ARE STRONG

When playing against a lot of human opponents, eventually you may get to a point where every other attack gets shut down by Substitution Jutsu. One of the better ways to get around this is to use a character with Chakra-based counter moves, like Haku or Neji. Use counter constantly, and if your foe manages to get around it, just use Substitution Jutsu to get away and then start over. Shikamaru's counter is also great, but since it's a normal move, your opponent can use a Substitution Jutsu against it if he or she has quick reactions.

MISSION MODE TIPS

NEVER SPEND MONEY. One of the S-Ranked missions at the very end of Mission Mode, "Reconstruction of Hidden Leaf Village," requires you to achieve the maximum amount of money possible, which is the princely sum of 9,999,999 ryo. Playing normally through Mission Mode, you'll collect a total of about 700,000 ryo, which is a very small drop in the bucket but will save you a bit of time nonetheless.

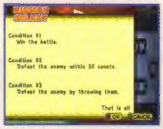


If you need to make ryo (relatively) quickly, you can repeat the A-ranked mission "Gaara's Second Challenge" an infinite amount of times to earn 20,000 a pop. By this time you should have Cursed Mark Sasuke unlocked, so beating up Gaara is a breeze. You don't actually have to hit him with every count to fulfill the second mission requirement; just make sure to tap the attack button every few seconds and swing at the air.

Many of the S-ranked missions require you to spend money to collect items. If you plan to complete all of them, wait until the last mission "Reconstruction of Hidden Leaf Village" is completed and then work backward. Otherwise, you'll just have to work up to 9,999,999 ryo all over again.

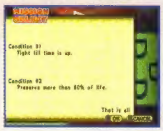
MISSION MODE CHARACTER CHOICES

The early sections of Mission Mode are very simple, so use whichever character you like the best. However, some of the more complicated mission requirements may be made much, much easier by using particular characters:



If a mission requires you to defeat the enemy quickly, use someone strong like Zabuza, Orochimaru, Cursed Mark Sasuke or Nine Tailed Naruto.

If you need to keep the enemy's Chakra at 0 when they die, pick Neji or Hinata and assault them with Byakugan.



If you have to stay alive for a long period of time, or keep your health above a certain level, pick Hinata. Sakura, Kakashi and Shikamaru are also good for this, but not quite as good as the ever-healing behemoth that is Hinata.

For missions that require you to win with a Level 3 Secret Technique, choose Cursed Mark Sasuke or Nine Tailed Naruto. They only have Level 3 Secret Techniques anyway, so you'll only have to press the button once. It's a small thing, but it saves quite a bit of time and effort.

If you need to have LESS than a certain amount of health, Nine Tailed Naruto or Cursed Mark Sasuke are good choices. You can beat the enemy to a finely misted pulp at your leisure, then run away until your life drains away on its own.

SECRET SCROLL LOCATIONS

To find each Secret Scroll, you must fulfill a certain objective, which is different for each stage. The scroll will appear immediately after you have completed the requirement to obtain it. You can find the scroll in any mode, including Practice.

RAMEN ICHIRAKU

Hit all of the paper lanterns on the lower-right section of the stage until they turn red, but do not destroy them.

HOKAGE'S MOUNTAINSIDE IMAGES

Keep jumping on the large tree on the left of the stage, in the bottom section. It takes about 15 jumps to get the scroll.

SURVIVAL EXERCISE GROUND

Destroy 10 of the straw target dummies that pop up around the stage.

HERO'S MEMORIAL STONE

Hit your opponent's support character five times.

CHUNIN EXAMS STADIUM

Enter the tunnel on the left side and exit through the right side three times.

LOOKOUT TOWER

Jump from the frog to the snake, then back from the snake to the frog.

THE FOREST OF DEATH

Hit the silver fish when it jumps out of the water.

KIKYO CASTLE

Jump onto the Fish Statue on the right, and stand on the highest part of the tail for about a minute until the scroll appears.

ZABUZA'S HIDEOUT

Jump up into the room at the very top of the stage and stand there for about a minute until the scroll appears.

GREAT NARUTO BRIDGE

Stand on the boat in the lower section of the stage for about a minute until the scroll appears.

SUNAGIMO ESTATE

Break eight of the objects that fly around in the tornado at the rear of the stage. Only two will appear at once, but the tornado will keep coming back with more items to break.

KAZEKAGE'S MANSION

Keep hitting the vending machine on the left until the scroll pops out.

CHARACTER TIPS

NARUTO UZUMAKI

As the namesake of the series, Naruto is a balanced fighter. His Chakra attack *"I overdid it!"* is slow, but very strong and attacks a large area in front of him. His Level 3 Secret Technique can be hard to land because of the strange arc on the uppercut at the end, so keep that in mind and try to use it more for anti-air purposes than as a ground rush. His normal attacks are plenty strong on their own, though, so it shouldn't be a problem. In total Naruto fashion, he leaps forward with every attack, so his range can be very deceptive and you'll land a lot of surprise attacks on your opponents.

- *"I overdid it!"* does a high amount of damage when blocked, more than many of Naruto's normal combos. When an opponent is getting up off the ground, throw one out at a relatively safe distance and force him to take a whiff.

- Much like the Special Ninja Tool guaranteed throw trick, Iruka's assist delivers a multi-hit barrage, so you can call him to pin your opponents down, then just throw them while they're stuck blocking.

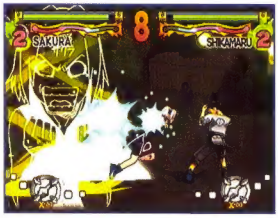
SASUKE UCHIHA

Naruto's longtime rival is just as strong as the orange-attired adventurer, but feels slightly faster. He has very powerful combos and Secret Techniques, but also like Naruto, his Chakra attack *"Fire Style: Fire Ball Jutsu"* takes some time to start up (though the range and the damage it inflicts are awesome). He can also activate Sharingan with his Level 2 Secret Technique, copying the normal and Chakra attacks of the opponent for a short time. No Secret Techniques are copied, though.

- Sharingan is likely the most powerful tool in the game, under the right circumstances. The damage done by stolen special moves is almost doubled, *including block damage*. When you copy Naruto's *"I overdid it!"*, Sakura's *"This fairy tale is for real!!"* or Rock Lee's *"Leaf Whirlwind"*, the damage the opponent takes when they guard an attack is equal to or even higher than if the attack landed normally! Unfortunately, when you switch stages, Sharingan ends immediately even if you only just activated it.
- Some characters actively counter Sharingan, because their techniques simply cannot be copied. Watch out against Shikamaru and Neji...and above all else, NEVER USE SHARINGAN AGAINST GAARA. His powers all revolve around the sand he keeps on his back, but since you have no such sand, you'll just be stuck without the ability to attack until Sharingan wears off.
- Sasuke's *"Fire Style: Fire Ball Jutsu"* does full damage any time the opponent touches it, even if it's about to end. After knocking an opponent down, stand at the edge of the fire-stream's range and make them get up into it. They'll either have to block and take the damage or try to trade hits with you, which is always in your favor.

SAKURA HARUNO

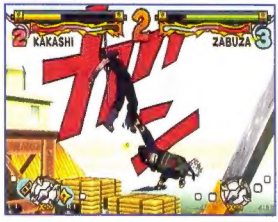
In a completely baffling turn of events, good old useless Sakura has by far the BEST Chakra attack in the game. *"This fairy tale is for real!!"* is a great, great attack with staggering quickness and solid damage. Staying in character, though, her normal moves are rather junky due to horrible range and so-so damage. Her Genjutsu is still as strong as ever, as she gains Chakra quickly and has strong special attacks and Secret Techniques. She is also one of the few characters who can heal themselves without needing items (hold **Up**).



- *"This fairy tale is for real!!"* is seriously amazing; use it all the time. Even when blocked, you recover quickly enough to be safe from the opponent counter-attacking you, and the block damage is decent as well. Alternate between abusing that and just throwing; unless your opponent is a Substitution Jutsu expert, it's free damage. The throw is the only part that's vulnerable, though—the individual hits of *"This fairy tale is for real!!"* come too quickly to find an opening.
- The reach of Sakura's standing attacks is far too low for you to try just mashing out a win against a decent opponent. She recovers Chakra slightly faster than average (by holding **Down**), so abuse her Secret Techniques and world-class Chakra attack, leaving the normal attacks to someone else.

KAKASHI HATAKE

Arguably one of the best characters in the game, Kakashi has pretty much everything you could ask for. His normal attacks are very strong and combo together well, and his *"Thousand Years of Death"* Chakra attack automatically teleports you behind the opponent. His speed is above average, and his range is very good. He is also another character who can heal himself by taunting (hold **Up**). Both his Level 1 and Level 3 Secret Techniques end in Sharingan (which can be a blessing or a curse, depending on your opponent). The only real problem, if anything, is that he moves around a lot when he attacks, which takes some getting used to.



- As with Sasuke, if you use the Sharingan to copy Naruto, Sakura or Rock Lee, the damage done by your stolen Chakra attacks will be outrageous when blocked. Kakashi has the added bonus of being able to copy Sasuke's *"Fire Style: Fire Ball Jutsu"* as well, which registers multiple hits on blocking opponents and is very damaging.
- Since Kakashi can activate Sharingan with both his Level 1 and 3 Secret Techniques, he gets to abuse it a lot more often than Sasuke does. Unfortunately, that also completely shuts those moves off against the people you don't want to copy: Shikamaru, Neji and (never ever ever!) Gaara. If you land a Level 1, make sure that you don't continue to the second part...and if you land a Level 3, you're going to have to kill them.
- Kakashi is one of the few lucky characters who can juggle an opponent into a Level 1 or 2 Secret Technique. With your opponent's back to a wall, press ○, ○, ○, ↑ + ○, but do NOT press ○ again to chase them after the launch. Instead, when you land, press △ once or twice (depending on which Secret Technique you're using) and then attack immediately. Because of the wide attack range of Kakashi's Secret Techniques, the opponent will get sucked right in while still in midair.
- Guy's assist is definitely one of the best, because it attacks the opponent wherever he is and it's completely unblockable. Any time the enemy is pinned down (throwing a Ninja Tool first is an easy way to do this), call Guy and then use Rapid Movement to force your opponent to block. Guy will come in right after you to cover your back, and the opponent will be completely stuck until Guy shows up to knock them out.

SHIKAMARU NARA

Just like on the show, Shikamaru has to play a very careful and mental game against his opponents. He's not very fast, his combos are pretty weak and his Secret Techniques aren't so special. So what makes Shikamaru great? Free counters! His ↑ + ○ counter-attack stance is one of the best moves in the game, and it doesn't cost anything at all to perform. After the opponent is countered and gets launched, you're free to attack them with an air juggle and there's nothing they can do about it. Even better, Sharingan can't copy either of Shikamaru's Chakra attacks, so Kakashi and Sasuke are just stuck with Shikamaru's relatively horrid physical attacks. Shikamaru can also heal by holding **Up**.

- Without any strong or lengthy non-Chakra combos, Shikamaru generally has to be played in a very defensive, almost run-away style. Collect as many items as you can, and use them to set up traps for your opponent. Abuse the Special Ninja Tool guard-breaking technique when you can, and use Chouji to chip away at your opponent's health while keeping them away from you.
- Shikamaru is another character that can juggle into a Secret Technique. The (huge) difference, however, is that Shikamaru can do it from *anywhere on the stage*...but only with Level 2. Just land the ↑ + ○ counter, then run backward about two steps while pressing △ twice. Turn around and launch the Secret Technique as soon as possible; the opponent should essentially be landing on top of Shikamaru's forehead when it starts.
- The ↑ + ○ counter is also great for landing the Asuma assist, and it's quite a bit easier. Just launch with the ↑ + ○ counter, pause for a second (until the opponent stops moving upward), then press □ to call Asuma. It might look like Asuma is going to run past the opponent, but it works anyway.

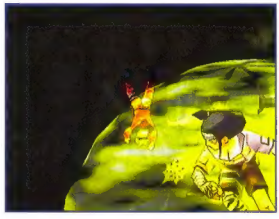
ROCK LEE

Forgive me for pointing out the blatantly obvious, but the show's resident Taijutsu specialist is of course one of the best hand-to-hand fighters in the game. He's the fastest character by far, with high-damage normal attacks and even more highly damaging specials. What could be even better than that? Stacking the Level 3 Secret Technique *"Hidden Lotus"* on top of all this makes Lee the most frightening character on the list. Opening the last gate comes with a price, though, as your health will be drained constantly while the effect is in action, and you will lose all Chakra once it's over (roughly 20 seconds). It's generally worth it if you can land the hits, though; Rock's a beast. I'd be remiss if I didn't mention that he's also got the best (and funniest) assist character by far: Might Guy.

- *"Leaf Whirlwind"* (↓, ↓ + ○) chips giant chunks off of the opponent's life gauge when blocked. Activate the Guy assist, then do *"Leaf Whirlwind"* to get the opponent to block. Guy will come in directly afterward like the second attack in a two-hit combo, dealing solid damage and protecting you during the recovery time.
- *"Hidden Lotus"* (Level 3 Secret Technique) drains your life during the power-up time that follows, but it will never take the last ten percent. Use it with impunity toward the end of the match; the bonus attack power and speed will more than make up for the slight additional risk.
- All of Rock Lee's Secret Techniques have three sections, so if you're especially good at hammering out button sequences quickly, you'll have a definite advantage over your foe.

NEJI HYUUGA

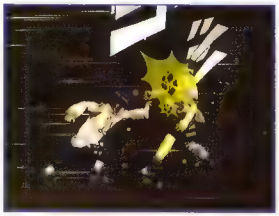
Another powerhouse, Neji is a very solid character with good strength and great defensive options. His Chakra attack *"Rotation"* is a counter-move with very good damage...and as a bonus, it doesn't actually use up any Chakra unless it hits the opponent. His normal moves and combos aren't quite Rock Lee level, but they're still rock-solid. The Byakugan effect (triggered by his Level 2 Secret Technique) allows Neji to drain the opponent's Chakra with every attack. If you can manage to keep his meter up for the majority of the match, Neji is definitely a force to be reckoned with.



- Use Neji's *"Rotation"* (↓, ↓ + ○) randomly between attack strings to keep the opponent from wanting to attack you at all. Neji and Haku's counters are among the only moves in the game that cannot be shut down by Substitution Jutsu, so counter as much as you can get away with.
- Once Neji has Byakugan activated, he'll drain the opponent's Chakra away with every attack, even when they are blocking. Keep poking at them while you've got it; some characters (like Sakura, Haku and Hinata) are so dependent on Chakra that they're all but useless once you've drained them a few times.
- *"Rotation"* cannot be copied using Sharingan, which makes Neji a lot harder for Sasuke and Kakashi to deal with.
- Tenten's assist is pretty weak; its main use is keeping the opponent blocking while you use Byakugan to drain their Chakra.

HINATA HYUUGA

When properly played, Hinata is unstoppable. While her standard attacks are pretty limp, she has the Hyuuga family damage with her Gentle Fist (○, ○, ○, ↓ + ○) combo, and also the Byakugan. But where she shines through the most is in her ability to heal herself AND give herself items! Unlike other healing characters, when Hinata holds **Up** she gives herself a health power-up. Her Chakra special *"Medicine"* causes the same effect, with the added bonus of giving her two random power-ups (either speed, offense or defense). Her Level 3 Secret Technique has borderline ridiculous range, so if you somehow manage to get your Chakra that high, make it a point to watch for an opportunity to land it. She's actually even more of a Chakra hog than Neji, but Medicine and Secret Technique damage more than make up for it in the end.



• Hinata absolutely NEEDS Chakra for everything, so if you run out, you're in a lot of trouble. Be sure to stop and charge up your meter (by holding **Down**) whenever you get a chance; it'll come in handy.

• Any time the opponent isn't right next to you, use *"Medicine"* and give yourself a power-up. You can easily get the Chakra back from other items, and the random speed/damage/defense bonus is always welcome. If you've got the Chakra for it, you can easily do the Gentle Fist combo and immediately use *"Medicine"* afterward while your foe is on the ground. You can also use Double Palm Thrust, but it leaves you open to Substitution Jutsu on the last hit if your opponent is any good.

• Shino's assist is very hard for the opponent to escape from, but it's easy to block if they're watching out for it. As with Neji/Tenten, use it to lock the opponent down so that they are forced to block your Byakugan attacks.

HAKU

Haku is a very unique character, in that he (yes, *he*) is pretty fast at both long and short ranges, while he also has an excellent counter-attack. His Chakra counter, *"A Thousand Needles of Death"* will keep enemies pinned down very easily while you pummel them with normal attacks and look for an opening. After getting needled a few thousand times, your opponent will be too afraid and/or frustrated to attack you in the small spaces between your assaults, leaving you free to pick them apart at your leisure. Unfortunately, Haku's other attacks aren't very powerful, so you'll have to land quite a few hits before the opponent goes down. Abuse the range of your Secret Techniques and use the counter religiously to come out on top.

• Haku's ground combos are pretty useless, as his damage is very low. Hound the enemy with air attacks and throw items incessantly to annoy them. You'll have to really use the Thousand Needles counter a lot to keep the stronger characters from overwhelming you.

• Conversely, Haku's Secret Techniques are very strong and have good hit priority, blowing clean through many opponents' normal attacks. Since he doesn't need Chakra for anything but the Thousand Needles counter, throw Secret Techniques at your enemies constantly to keep them afraid to attack you.

• Though he can't juggle the opponent into a Secret Technique, Haku can easily connect Zabuza's assist that way. Use the *"Handstand Kick"* combo (○, ○, ○, ↑ + ○) to launch the opponent, then just call Zabuza when he or she is on the way back down. Zabuza offers a very strong assist; he causes more damage than Haku can normally do outside of the *"Thousand Needles"* counter.

ZABUZA

Due to the gigantic cleaver he swings around, Zabuza has the second best reach in the game (trailing behind Gaara, of course), but he's also got amazing strength to back it up. His attacks all take off huge chunks of damage, and though his combos don't especially stand out, they rip giant chunks out the opponent's life bar quickly and efficiently. His ↑ + ○ sword attack deserves special mention, as the range goes all the way out to the tip of the sword (actually, just a little *past* where it should!) and can interrupt a lot of your opponent's movement, since you have to get past the sword to hit him. His Level 2 and 3 Super Techniques share the same properties, as he dashes forward and swings in a huge arc. You can often hit the opponent out of all sorts of situations in which they thought they would be safe. Zabuza's specials aren't very good, so save your meter for surprise Level 2 and 3 attacks from across the screen when you get a chance.

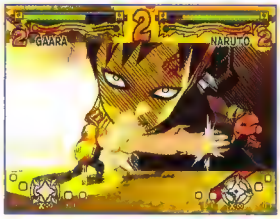
• Zabuza is very strong. When he hits, it counts every time. Feel free to use his normal attacks to punish opponents instead of Secret Techniques, unless they're good with Substitution Jutsu.

• The range of the opening attack in his Level 3 Secret Technique *"Water Style"* is HUGE. Use it to surprise opponents who think they're out of range.

• Zabuza's Chakra attack, *"Water Prison Jutsu"* has pretty junky damage compared to how great he is overall. Save your Chakra for Secret Techniques.

GAARA

Gaara is another character who could be considered the best fighter in the game under certain conditions. He has tremendous range, far beyond all of the other characters. His normal attacks have only mediocre damage, but they extend nearly halfway across the screen and push the opponent great distances away. (➔ + ○ deserves special mention. Use it a lot.) If the opponent gets anywhere near a ledge or pit on the stage, there's almost nothing they can do to escape being pushed in. Gaara's Secret Techniques are the stuff of legend, starting up and being able to hit the opponent immediately, without any wind-up or dashing animation. Furthermore, since their attack animation uses sand, they interrupt your opponent's attacks every time without any danger of being struck yourself. The trade-off for all this power? Gaara is also the SLOWEST character in the game, without question. He can't run; he just plods slowly back and forth along the stage. If you can get past that, everything else about Gaara just screams abuse of power.



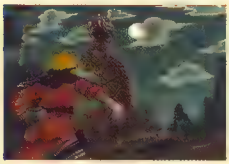
• Gaara may be the most frustrating character for opponents to play against, because in the right hands he's literally impossible to touch. Just using *"Sandfall Flow"* (➔ + ○, ○) is enough to keep most opponents at bay, as the arc of the attack covers all of the space in front of Gaara. Even jumping opponents are pushed back.

• Any time Gaara connects with his *"Rising Sandfall"* (🡅 + ○, ○ while jumping) attack, he can juggle his foe into a Level 3 Super immediately upon landing. The opponent will always land right on top of it, with no escape.

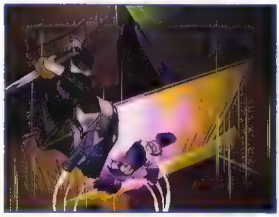
• To use Gaara properly (against anyone but the CPU), you'll have to get very, very good with Substitution Jutsu. Each of his attacks will leave him open if the opponent is able to dodge it with Substitution Jutsu, so you'll need to be able to turn it back against them to stay safe.

• Temari's assist attack is completely unblockable and automatically appears next to the opponent. Call her out and then throw pretty much any attack string at the opponent. With Gaara's gigantic range, the opponent will be forced to block until Temari comes out and knocks them down.

OROCHIMARU



One of the three Shinobi of Legend (and also one of the three best characters), Orochimaru is near the top in both range and pure damage. His Chakra combo attack *"Wind Dust Destruction Wave"* pushes the opponent far away, which is very good for knocking them off the stage. As though he needed it, his Secret Techniques are also hellaciously strong, making him essentially an almost perfect fighter. Much like Zabuza, his range is longer than it looks, so you can play a lot of the same tricks on the opponent. Use the safety of the sword's range to interrupt attacks and charge right through with Secret Techniques. The one tiny, tiny downside is that his partner attack (Kabuto) is complete junk and no one who is paying attention should ever be hit by it. Other than that, he's got it all.

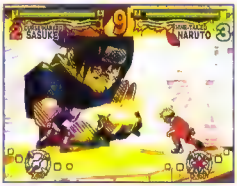


• Orochimaru has great range and amazing damage, even from his normal attacks. His attacks come out so quickly in ground combos that the opponent will have quite a bit of trouble using Substitution Jutsu to get out of it, more so than with any other character.

• He can also juggle into his Level 1 or 2 Secret Technique very easily from anywhere on the screen, in the same way as Kakashi or Shikamaru do. Use his *"Destruction Sword"* combo (○, ○, ○, 🡅 + ○) to launch the opponent, then run backward two steps while pressing to power up your Secret Technique. When the opponent is coming back down, turn around immediately and activate the Secret Technique. They will land right on top of you and magically get hit.

CURSED MARK SASUKE

This uber version of normal Sasuke has almost the same move list, but is empowered with huge gains in speed and damage. Even better, he can only use the Level 3 Secret Technique, so you can do gigantic damage on reaction to an opening. He gets a nifty purple aura, too. As Sasuke was already a great character, this overpowered version is completely dominant and easily destroys the rest of the cast. The one problem is that the Curse Seal continually drains life from Sasuke over the course of the fight, so you must either find health items or defeat your opponent quickly to stay ahead of it.



NINE TAILED NARUTO

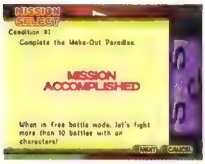
Much like Cursed Mark Sasuke, this is the same Naruto with massively upgraded damage and speed. Also like Cursed Mark Sasuke, there is an associated health drain. Naruto is a bit more difficult to use than Sasuke; therefore—while this character is also absurdly overpowered—he's still ranked just below Sasuke for overall "brokenness." He is also limited to only using the Level 3 Secret Technique, with the same dashing uppercut animation and inherent limitations. If you like using Naruto, you'll fall in love with this crazy-eyed monster.

RIDICULOUS UNLOCKABLES

NILES' STRUGGLE AGAINST THE MOST OUTRAGEOUS MISSION EVER

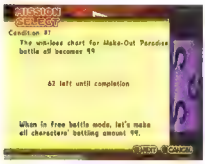
One of the last missions in the S-Ranked set is amongst the most daunting challenges I've ever seen in my long history of video gaming.

I thought the 9,999,999 ryo mission was a little outrageous at first, but I plodded through it and made it through the other side in a little over a day (20,000 ryo at a time—that comes out to a little under 500 straight completions of the Gaara mission in 24 hours).



Then I hit the "Make-Out Paradise" mission, and my resolve got a little shaky. Ten battles between each character match-up sounds pretty simple, but it's very time-consuming. That day I made a ninja oath of my own: No matter what this game throws at me, I'm completing it. I'll win that dinky little piece of concept art, and I'll dedicate it to the *Tips & Tricks* fans, so no one else will ever have to do this again. That's my ninja way!

But Naruto didn't get to be an Ultimate Ninja by playing fair. Once I completed the "Make-Out Tactics" mission, the mother of all ludicrous challenges presented itself.



In the "Passionate Battle of Men!" every character must battle every other character NINETY-NINE TIMES. To put a bit of perspective on this, let's do a little fun math. There are 14 characters, which means 13 opponents (mirror matches don't count).

14 x 13 x 99 = 18,018

18,000 Matches.

I had already played ten of each match-up just to unlock this mission, but I still had over 16,000 matches to go!

Luckily, *you do NOT have to win*. As long as the match is played, it doesn't matter if you win or lose. Since I didn't actually have to pay attention to the matches, I wanted to make sure that I lost as quickly as possible.

- Set the Battle Time to 10.
- Set the Item Appearance to Low.
- Turn Support Characters OFF
- Disable Secret Techniques.
- Turn the handicap all the way toward the CPU's side.

A rapid-fire controller was the last piece necessary to begin my adventure. The secret to using a rapid-fire controller is the key placement of several rubber bands to secure a random household object over the **X** button. Once that's done, just choose your characters and go make a sandwich.

Each match lasts about 90 seconds, so it takes 17 straight days of waking up every two hours to change the characters to clear this mission. 17 days of never leaving the house. Of staring at a TV until the counter says 99, switching it, then staring again. Are you Passionate enough?

Unfortunately, I was on Day 16 when this issue went to press. Check back next month for an update!

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JAWS UNLEASHED

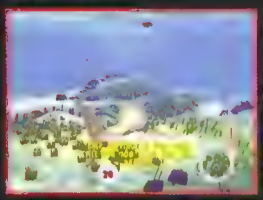
More than 30 years ago, Steven Spielberg's film *Jaws* created a phenomenon with its tale of the small community of Amity Island and the great white shark that terrorized its waters. *Jaws Unleashed* picks up the story years after the events in that classic film. Amity Island has returned to normal, the threat of the giant shark long since passed. However, another menace lurks beneath the waters of Amity: A new shark has appeared, and he's meaner than ever!

STRATEGY GUIDE BY PAT REYNOLDS

In perhaps the greatest role reversal in video-game history, *Jaws Unleashed* lets you take control of the fearsome predator, hunting victims beneath the surface as well as along the beaches, piers and coasts of the island. Developed by Appaloosa Interactive (which has prior experience with underwater adventure games, thanks to its work on the *Ecco the Dolphin* series), the game features some ridiculously awesome play mechanics. You'll swipe a scientist past a card reader to open a locked door, throw explosive barrels at oil refineries and launch torpedoes from your toothy maw to destroy oil rigs! (Yes, the plot of *Jaws Unleashed* reads like the movie *On Deadly Ground*...minus Steven Seagal, plus one giant shark.) This guide will help you get through the story missions and give you tips for surviving in the wide blue ocean. We've also got some cheat codes to make things even easier!

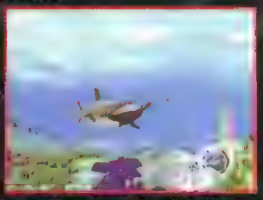
PREDATOR BASICS

KEEP MOVING



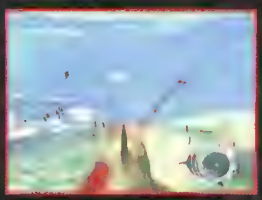
Although sharks can breathe underwater and won't need to look for air pockets or surface regularly, they can't stop moving for extended periods of time. Generally, though, you're given ample time to stop and take aim when needed or find your bearings before setting off again, so this is rarely ever a real problem. It's also worth noting here that Jaws can survive for short periods of time completely out of the water—try launching yourself onto a beach and grabbing a sunbather before wriggling back into the water to enjoy your hard-earned snack!

ATTACKING AND FEEDING



As a giant shark, you'll spend most of your time attacking enemies and feeding to keep your hunger meter up and your health full. For soft targets (people, other aquatic life), you'll want to simply approach and bite. You can hold your prey in your mouth by keeping the Bite button depressed while you swim out of harm's way if needed. When you've gotten hold of some food, repeatedly press the Bite button to chew and digest, raising both your hunger and health bars. Against hard targets (boats, underwater vessels, dive cages), you'll want to employ your Charge Attack and Tail Whip early in the game, until you unlock more powerful moves like the Body Bomb and Corkscrew Attack.

THROWING



This might come as a surprise, but you're going to do a lot of throwing in this game. In some cases, a 20-foot-long torpedo-shaped body isn't enough to destroy your target—you might need an actual *torpedo*! In situations like this, grab and hold the object to be thrown by holding the Bite button. Facing your desired target, hit the Tail Whip button to send the object hurtling toward its destination. It's also a lot of fun to use this trick to throw people into the air! See if you can find some other crazy uses for the throw maneuver. For example, in this photo I'm attacking a submarine by throwing another shark at it. I'll bet the guy in the submarine never expected that!

SIDE CHALLENGES

Between stages, you'll be deposited into the wide-open ocean. Your area map shows you the location of the next story-advancing stage as well as several white triangles; these represent the locations of the side challenges. Each of these mini-games tasks you with a goal to accomplish and rewards you with points to spend on advanced moves for completing them. If you're having trouble with a stage, try spending some time in the open ocean area completing the various side challenges to earn points and upgrade your abilities.

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ABILITIES AND ADVANCED MOVES

As Jaws completes missions and challenges, you'll earn points that can be spent on upgrading his abilities in five different categories: accuracy, power, speed, hunger and health. Each ability category has five levels, and in addition to improving the prowess of your giant shark, you'll also unlock advanced moves when you put enough points into different abilities. Here's a brief description of each advanced move and how to unlock it.

BODY BOMB

How to unlock: Raise any ability to Level 2
How to perform: Charge Attack out of the water and push **Up** to crash back down.

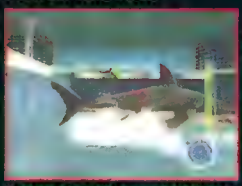
This attack lets you get Jaws into the air above a target—usually a boat or raft—and sink it using the weight of his body. It's ideal for taking out enemies on all types of small seacraft quickly.

CORKSCREW ATTACK

How to unlock: Raise any ability to Level 3
How to perform: With Charge Attack and Tail Whip fully charged, release Charge Attack first and then Tail Whip to activate this attack.

This is similar to the normal Charge Attack, but more powerful. Use the Corkscrew Attack to add power and quickly beat down your target.

POWER TAIL WHIP



How to unlock: Raise Speed and Power to Level 3
How to perform: Charge Tail Whip before biting a victim. Release the victim and then release Tail Whip.

This attack adds extra damage to the tougher enemies you'll face in the game by letting you bite them before delivering a brutally powerful Tail Whip; it pushes them far away and often causes them to explode.

SURFACE THROW AND CATCH

How to unlock: Raise Accuracy to Level 4
How to perform: Use the stealth attack to grab a victim, then hit the Bite button to throw them into the air and shred them into a cloud of blood mist.

Jaws launches his victim into the air before jumping to catch the morsel with his powerful teeth, causing immediate dismemberment. More than just a fancy move to scare the passersby, this attack can be used to quickly finish off threatening enemies. No, that's not a red afro on Jaws in this photo—that's the exploded remains of what was moments earlier a happy, careless swimmer.

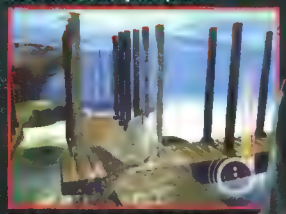
WALKTHROUGH

STAGE 1: TUTORIAL

How do I leave the area with the sunken ship?

After feasting on the diver in the cage, look for the submergible parked on the nearby rock shelf. Destroy it using Charge Attacks or Tail Whips to blast open the entrance to a tunnel that leads into the next area.

How do I destroy the pier?



Look for the wooden supports under the pier structures. In order to advance to the next objective, you'll need to bring down any of the main structures (either a section of walkway or the large building in the central area of the pier). Destroy all of the supports under your chosen section of the pier to bring it down.

STAGE 2: THE BREAKOUT

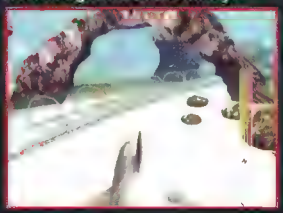
How do I open the underwater door?

In what has to be the best use of the "find the key card to open the locked door" scenario ever seen in a video game, you need to grab hold of one of the white-coated technicians walking around the catwalks in the starting chamber, and then swim him past the card reader to open the door. Swim out of the chamber quickly—the door will close automatically after a few seconds.

CONTINUED

STAGE 2: THE BREAKOUT CONTINUED

How do I get out of the facility?



There seems to be no exit from the bay area; the answer is the glass tube that serves as a walkway for the observers in the park. Use Charge Attacks to ram the tube until it breaks, sending Jaws into the next area. In the flooded exhibit area, use Charge Attacks against the debris blocking the exit to clear the path. In the next room, break open the doors under the exit signs.

BOSS: ORCA

The Orca's tactics will only attack you if you swim in front of it. Stay behind it and attack when you can hop to slowly drop away in the Orca's health. If you get hurt, you will backtrack to the previous series of tank. A quick attack will immediately put back in play.

STAGE 3: THE DEAD OF NIGHT

How do I get past the netting?

Look for the underwater cable junction boxes on each side of the netting and use Charge Attacks on them. This disables the electricity along the netting, allowing you to use Charge Attacks to easily break a hole in the net and swim through.

How do I destroy the refinery?

Look for the bridge where the truck is unloading exploding barrels into the water. Grab a barrel in your mouth and then swim to the area near the refinery—look for the spotlight and the oil pipe that's spilling liquid into the water. Face the pipe and execute a Tail Whip to throw the barrel at it, causing the refinery to explode.

STAGE 4: HUNTED

How do I get the gate open?

While avoiding the large fishing nets that troll underwater, look for the heavy cable running from the gate. It leads to a junction box. Hit the box with a Charge Attack to open the gates.

How do I get past the netting?

Look for the large underwater pipe and swim into it. It passes through the netting and allows you to continue to the parked barge on the other side.

How do I destroy the barge?

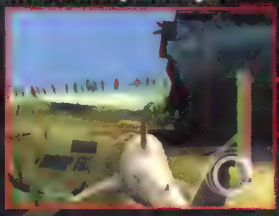
Look around the bottom of the dock area to find some barrels of oil that have fallen overboard. They're marked on the mini-map as green squares. Grab hold of a barrel and then swim to the surface. Facing the barge, aim upward and use a Tail Whip to launch the barrel toward the target. Inexplicably, the barrel will burst into flames in midair, destroying the barge upon landing.

STAGE 5: PREDATOR IN THE BAY

How do I avoid the guns mounted on the oil rigs?

The mounted guns are a real problem—they'll tear you apart if you don't get rid of them. Luckily, there's an easy solution. Look for the floating yellow spheres above each gun and destroy them. With these spheres gone, the guns will be deactivated.

How do I destroy the oil rigs?

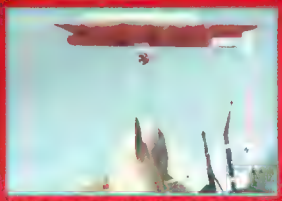


Find the sunken submarine marked on your mini-map with a green square. Its cache of torpedoes has spilled onto the ocean floor, just waiting for an environmentally-conscious killer shark to swim by and pick them up in its teeth. With torpedo in mouth, swim to an oil rig. Face any of the underwater legs and use a Tail Whip to send the torpedo slamming into the support. Destroy two supports to bring down each of the three rigs.

How do I destroy the generator?

Locate the generator room by smashing in the steel bars and swimming into the pipe. Use Charge Attacks to demolish the red pipe, then the black one, which will destroy the generator. Look for the exit pipe (the red one) and swim back out into the bay to escape the destruction.

BOSS: COAST GUARD



The Coast Guard has arrived on the scene and they're not messing around! Stay clear of the enemy—the boat launches depth charges and shoots at Jaws if he gets too close. Luckily, this is one savvy shark and he knows how to fight fire with fire. Swim back to the submarine and repeat the same trick that was employed to bring down the oil rigs here. Aim and [illegible] the Coast Guard vessel [illegible]

STAGE 6: THE ANGRY ARMADA

How do I complete this stage?

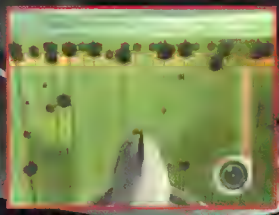
There's only one goal here—destroy all of the hulks as quickly as possible! Use your Bubble Bomb and Charge Attacks to quickly incapacitate the boats and [illegible] their crew into the water, [illegible] ating a steady stream of health-replenishing food.

BOSS: COAST GUARD

The Coast Guard is back and they've brought a bigger boat! This [illegible] does just lying around, either. Wait for the boat to launch depth charges and watch your mini-map. Some of the charges will not detonate; these can be grabbed and thrown back at the ship, causing lots of damage. It's back about four of these attacks to finish off the Coast Guard and

STAGE 7: A TASTE FOR BLOOD

How do I get through the mine field?



There are two ways to navigate the mines: the hard way and the easy way. The hard way involves using your Shark Vision to follow the [illegible] set by the divers, and picking up and using barrels to [illegible] some of the safe mines (the ones that glow green when you activate Shark Vision) out of the way. However, if you swim down to the ocean floor and to the far left corner, you can find a safe path through the chains; simply swim through the large gap, then look to the right for another safe path. There's a checkpoint on the other side of the minefield so you won't have to navigate it again.

How do I catch the divers?

Two of the four divers are easy to catch. One has climbed to the top of a mast that's sticking out of the water—destroy the mast to knock him into the water. Another is hiding in a pipe that you can enter with a Charge Attack. The last two are hiding safely inside ship wreckage. One is behind a pile of wood and other debris. Charge Attack into it to spook the diver and he'll swim out of the wreckage, allowing you to catch him. The last diver is inside a large wreck. You can see her through a crack in the side of the ship, but there's no way in. Slam into the side of the ship to send the diver swimming to the back section of the ship. Swim around to the far side of the ship and into the large opening. The diver will swim right through this area—catch her before she can get through the crack in the other wall.

STAGE 8: THE DEEP

How do I find the four generator rooms?

Enter the tunnels leading to the generator rooms and then look for the lighted signs along the walls. These signs will lead you to each of the control rooms. Watch out for the rocks being pushed through the tunnels at regular intervals. If you get caught along them, you'll be carried back outside and into the disposal tube, which ends in a giant crusher and instant death. In the generator rooms, ram into the fuel tanks to destroy them.

I've destroyed the generators; where do I go next?

When all four generators are destroyed, the metal grinders will shut down. Swim into one of the disposal tubes and then up and through the open grinder teeth to leave the area.

STAGE 9: THE FACILITY

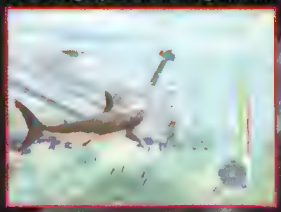
BOSS: GIANT SQUID

Inside the facility is a giant squid. No explanation for this strange fact is given, and none is needed—you're a giant shark and there's only enough room in the ocean for you or the squid.

[illegible] Double back quickly and attack the squid, chewing off one of its many tentacles or biting at its eyeball. Repeat until the squid has only its two long tentacles remaining. Next, position yourself in front of one of the pipes lining the walls of the chamber. The squid will charge into the pipe, hurting itself (presumably, that [illegible] will stay down for good.

STAGE 10: BLOOD ON THE BEACH

How do I get past the netting and into the pond area?



Look along the ocean floor to find a submerged truck and its dumped cargo of explosive barrels. Charging into the netting with a barrel in your mouth will clear the way. You can also use the barrels in the large Coast Guard boat in the area to bring it down and end its pesky attacks.

BOSS: THE MAYOR

The Mayor is riding around the harbor in a small boat supplied with rifle-toting guards. Unlike most other boats of this size, Jaws cannot simply Charge Attack or Body Bomb it to the ocean floor—for whatever reason, this boat must be pushed into the large barge in the area. The easiest method for accomplishing this goal is to follow the Mayor's boat around until it circles one of the barges. Wait [illegible] for the boat to [illegible] and then Charge Attack into it, pushing it into the barge. If you take too much damage from the guards, simply [illegible] and swim around until you find some food. There's not a lot, so you might need to slow down on [illegible] attacks. [illegible] Fortunately, there's no time limit to this battle, so you can afford to [illegible]

STAGE 11: THE FINAL CHASE

BOSS: GIANT SQUID

In addition to Brody's heavily armed boat and the large Coast Guard ship in the area, there are missile-firing submersibles under the surface that are hunting you down. If that's not enough to contend with, you're stuck with a tracking harpoon at the beginning of the fight. In addition to giving the enemy helicopters and boats your location, the harpoon will also detonate if you swim too far from Brody's boat. With all of this to deal with, there's only one thing to do—take down that boat as fast and as hard as possible! Charge Attacks work well, and you can also look for depth charges that can be picked up and used against the boat; the green squares on the minimap will show you where they are. There's plenty of food to be found in the area, but you'll need to be sure you don't stray too far from the target boat or you'll self-destruct. This is the toughest battle in the game; if you can stay focused, you'll finish off the enemy without much trouble!

CHEAT CODES!

Create a new game and enter one of the following codes as your profile name to unlock cool bonuses:

SHAAARK—Activates a stage select menu that lets you jump to any mission or free roam area in the game.

BLOOOOD—Allows you to begin the game with 1,000,000 points. That's enough to max out all of Jaws' abilities with 250,000 points left over!

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Micro Machines V4

Strategy Guide by Anatole Brown

The last true* Micro Machines *game by Codemasters,* Micro Machines V3, *was released for the PS one—almost nine years ago! Even though there was a Game Boy Color game and an odd kart racing game for the PS2 with the* Micro Machines *name, fans of the miniature car collection have been waiting a long time for the real sequel to V3. As expected,* Micro Machines V4 *stays loyal to the arcade-style formula of the series. This time, however, the game introduces a new "Dynamic" camera angle in addition to the top-down "Classic" view. If you prefer the traditional behind-the-bumper view of most 3-D racers today, then you should have no problem jumping right into some* Micro Machines *action to see what you've been missing.

GET SOME CARS!

The real fun in *Micro Machines V4* takes place in the Multiplayer and Shared Controllers modes, but if you're stuck in "Play for Fun" matches, then you need to increase your stakes a little! The "Play for Keeps" mode puts your car collection on the line, making each race a nail-biter. Since you only start with 25 "Rental" cars in your Garage, you should build up your collection first by taking on the Micro Tournaments in the Single Player mode.

Each time you win a Micro Tournament race, you will be rewarded with three cars within the Car Class you just raced. The final race of every Cup will give you three complete sets of cars. However, the reward system is random and you won't know which cars you'll get until you win the race. There are 750 cars in the game, but you can't win them all by completing the Single Player mode. Like a pack of baseball cards, you'll probably get many duplicates, but at least it gives you a few extras if someone snags one of them in a "Play for Keeps" race. The point is to build a nice collection of cars in the Single Player mode, then aim for a complete collection of 750 cars by taking them from your friends' collections and winning additional cars in Multiplayer mode.

MICRO TOURNAMENTS

No matter what type of race it is, the key to winning in *Micro Machines V4* is to become familiar with each track. That may sound obvious in racing games, but it is especially true in this game since the camera—whether in "Dynamic" or "Classic" mode—rarely shows you what lies ahead. One missed turn can have you plummeting off the edge of a desk or into a swimming pool! The quickest way to get around each track is with slide-turns, so you need to anticipate each and every curve before it comes into view. Each track has various obstacles designed to slow you and your opponents down. We'll give you a few track tips that should give you that extra edge whether you race in Single Player or Multiplayer mode. We've also pointed out the Car Class for each race so you can pick your favorite car from the Garage just before you enter.

I. Learner Division

Battle Cup

Pool Parade
Car Class: City

Dino Danger
Car Class: Hot Hatch

Pedal Bin Pile-Up
Car Class: Muscle

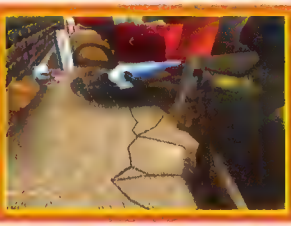
I. Learner Division *continued*

Hare Cup

Tile Tearaway
Car Class: Street Racer

Driller Killer
Car Class: Rally

Pecking Peril
Car Class: Sports



[illegible]

Checkpoint Cup

Train Trouble
Car Class: Off Road

Pool Table Panic
Car Class: Cruiser

Sewer Skids!
Car Class: Kustom

[illegible]

Battle League

Tile Tearaway

Pedal Bin Pile-Up

Driller Killer

Sewer Skids!

[illegible]

II. Rookie Division

Battle Cup

Museum Madness
Car Class: Hot Hatch

Beach Burnout
Car Class: Pickup

Follicle Fun
Car Class: Lowrider

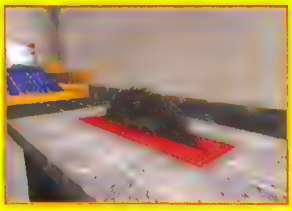
By this point, maintaining your health during the race will be a deciding factor, especially in "Museum Madness" where weapons play a big role. Make sure you pick up a Health item or drive through a row of heart icons to stay in peak form. Stay away from the crab claws in "Beach Burnout"—they can deliver a huge blow and really slow you down. Things start to get a little more challenging in "Follicle Fun." The Shocker weapon is a must on this track. It's ideal for slowing down anyone who's near you, so you can tear away and make your move.

Team Battle Cup

Attic Ambush
Car Class: Off Road

Pool Pile-Up
Car Class: Cruiser

Wood Workout
Car Class: Stock Car



Who said this game was fair? In Single Player, you don't have a team in Team Battle Cup, so it's just you against everyone else! "Attic Ambush" introduces huge jumping ramps. You could eliminate contenders by firing projectiles at them just before or while they're making the big jump so they fall right off the track. Back at the pool table, the Cremator power-up is introduced. Not only does it give you a turbo boost, but it also torches anyone behind you—a great two-in-one weapon! "Wood Workout" has several pitfalls, including sharp turns that can throw you off the edge. Keep an eye out for the giant table saw; it'll literally cut your health in half. The TT Cup in Hero Division will become unlocked after completing this Cup.

II. Rookie Division *continued*

Race Cup

Bath Tub Bends
Car Class: Saloon

Fast Food Flyover
Car Class: Gas Guzzler

Garage Games
Car Class: Concept

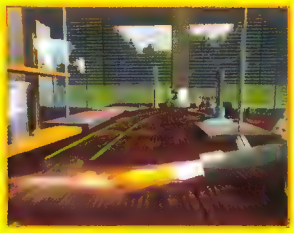
"Bath Tub Bends" is basically a four-corner NASCAR track. Maintaining a smooth and consistent racing line for three full laps will be the key to winning this race. You have no choice but to feel the sizzle when driving over the burger grill in "Fast Food Foyer." That's why it's essential get a Health power-up in order to get back up to top speed. "Garage Games" is a three-lap mad dash around a fairly easy course. However, it's easy to forget about the rotating saw just after the starting point, so make sure you do a sharp turn just before you jump down to the blue platform. The Battle Cup in Hero Division will become playable upon completion.

Checkpoint Cup

Science Speedway
Car Class: Vintage Racer

Chicken Chase-Back
Car Class: Sports

Road Works Rampage
Car Class: Rally



The "heartbeat" sound during a Checkpoint Cup race can get pretty distracting—try turning down the sound if you're getting frazzled. "Science Speedway" is riddled with sharp turns that can throw you off the track, so you may need a couple of dry runs to memorize the track. Since there are no Health items in a Checkpoint Cup, you need to do your best to avoid the burner torches. You shouldn't run into any problems in "Chicken Chase Back"—it's the same course as "Pecking Peril" except in reverse. Unless you really hug the corners in "Road Works Rampage," it will be tough to clear the checkpoints in time. If you haven't mastered the slide-turn by now, you're going to be in big trouble from here on out. The Race League will become unlocked in Rookie Division after you beat this set.

Race League

Follicle Fun

Attic Ambush

Wood Workout

Science Speedway

In "Attic Ambush," you'll want to stay healthy in order to be able to scale the steep inclines with ease. Throughout this set of races, it's important to use your weapons wisely so you can stay with the pack and make a push for the lead in the final lap. Remember, if you see a more attractive power-up than the one you already have, you can quickly press **R2** to dump your weapon and pick up a new one. Persistence usually pays off in race-type matches; many COM opponents will eventually slip up by getting caught in a corner or careening off the track, giving you a chance to pull ahead. Team Battle Cup in Hero Division will become available when you beat the Race League.

III. Hero Division

TT Cup

Choo Choo Chase
Car Class: Off Road

Bone Barge
Car Class: Hot Hatch

Driller Killer
Car Class: Rally

Office Outrage!
Car Class: Dragster

[illegible]

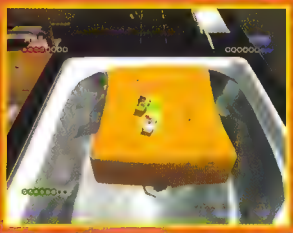
Battle Cup

Kitchen Capers
Car Class: Muscle

Roof Top Rumble
Car Class: Street Racer

Science Stool-Hop
Car Class: Vintage Racer

Rockery 'n Roll
Car Class: Desert Racer



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III. Hero Division *continued*

Team Battle Cup

Bedlam!
Car Class: Classic

Boat Blast
Car Class: Utility

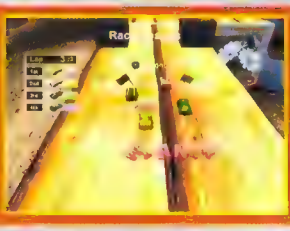
Retail Riot
Car Class: Luxury

Race Cup

Book Bind!
Car Class: Veteran

Sand Castle Skids
Car Class: Pickup

Potting Pressure!
Car Class: GT Racer

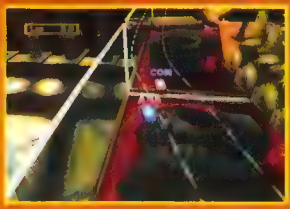


Clone Cup

Fossil Fuel
Car Class: Hot Hatch

Burger Bother
Car Class:
Gas Guzzler

Butcher's Baloney
Car Class: Race



Battle League

Bone Barge

Potting Pressure!

Burger Bother

Boat Blast

IV. Legend Division

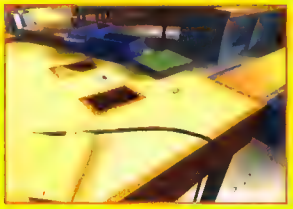
Battle Cup

Checkout Chase
Car Class: City

Take the Plunge!
Car Class: Hot Rod

Workshop Worries
Car Class: Stock Car

Science Speedway
Car Class:
Vintage Racer

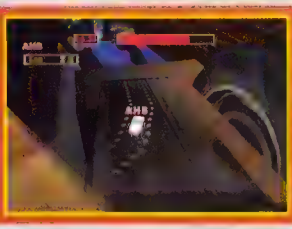


"Checkout Chase" is a very short course; you may complete several laps before a winner is declared. The carrot caught at the end of the conveyor belt can be a royal pain if you don't hug the corner tight just before it. The pitfalls in "Workshop Worries" are a worry indeed. The only way to get around them is to memorize where they are, since some of the paths around them can be pretty narrow. After clearing this Cup, the Legend Division will now have the Race Cup unlocked.

IV. Legend Division *continued*

Championship Cup

Museum Madness
Car Class: Hot Hatch
Beach Burnout
Car Class: Pickup
Follicle Fun
Car Class: Lowrider
Garage Games
Car Class: Concept



TT Cup

Pool Table Panic
Car Class: Cruiser
Pedal Bin Pile-Up
Car Class: Muscle
Fast Food Flyover
Car Class:
Gas Guzzler
Train Trouble
Car Class: Off Road

Race Cup

Road Works Rampage
Car Class: Rally
Roof Top Rumble
Car Class: Street Racer
Rockery 'n Roll
Car Class: Desert Racer
Attic Ambush
Car Class: Off Road

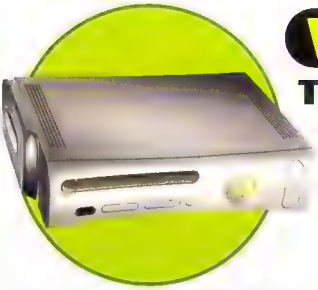
Team Battle Cup

Pecking Peril
Car Class: Sports
Potting Pressure!
Car Class: GT Racer
Sewer Switch-Back
Car Class: Kustom
Butcher's Baloney
Car Class: Race

Battle League

Follicle Fun
Fast Food Flyover
Garage Games
Road Works Rampage
Rockery 'n Roll
Sewer Switch-Back

When you beat all the Micro Tournaments, a message will appear to inform you that a bonus feature has been unlocked: a new "Retro" camera angle. To use it, enter the pause menu the next time you start a race and set the Camera option to "Retro."



WIN AN XBOX 360!

TIPS & TRICKS Bonus Giveaway #2

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ENTER BEFORE AUGUST 31 FOR YOUR CHANCE TO WIN!

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_____ years old

2.) Which of these game systems do you currently have? (Check all that apply.)

- ☐ Sony PlayStation 2
- ☐ Sony PSP
- ☐ Microsoft Xbox
- ☐ Microsoft Xbox 360
- ☐ Nintendo GameCube
- ☐ Nintendo DS or DS Lite
- ☐ Nintendo Game Boy Advance, Game Boy Advance SP or Game Boy Micro
- ☐ Gaming PC
- ☐ None of the above

3.) Which, if any, game systems you plan to get within the next six months? (Check all that apply.)

- ☐ Sony PlayStation 2
- ☐ Sony PlayStation 3
- ☐ Sony PSP
- ☐ Microsoft Xbox
- ☐ Microsoft Xbox 360
- ☐ Nintendo GameCube
- ☐ Nintendo Wii
- ☐ Nintendo DS or DS Lite
- ☐ Nintendo Game Boy Advance SP or Game Boy Micro
- ☐ Gaming PC
- ☐ None of the above

4.) Would you be interested in getting a free poster with your copy of *Tips & Tricks*, even if it meant that there would be one less strategy guide in the magazine?

☐ Yes ☐ No

5.) If you were going to put a video game-related poster on your wall, which game(s) or game character(s) would be on it?

_____

_____

7.) Please check the statement that best expresses how you feel about the look of *Tips & Tricks* (please check only one):

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- ☐ I would like *Tips & Tricks* more if it had more pictures and fewer words.
- ☐ I like *Tips & Tricks* just the way it is.

8.) Which of the following sections did you read in this month's issue of *Tips & Tricks*? (Check all that apply.)

- ☐ *Naruto: Ultimate Ninja* strategy guide
- ☐ *Jaws Unleashed* strategy guide
- ☐ *Micro Machines V4* strategy guide
- ☐ *Select Game Previews*
- ☐ *Select Game Previews Calendar*
- ☐ *Reader Mail*
- ☐ *Action Packed*
- ☐ *Animation Station*
- ☐ *Mega Mania*
- ☐ *Video-Game Comics*
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- ☐ *Final Fantasy World*
- ☐ *Halo 2 Insider*
- ☐ *Gaming 2 Go*
- ☐ *Online Gamer*
- ☐ *Sports Desk*
- ☐ *Japan Report*
- ☐ *Collector's Closet*
- ☐ *Mystery Codes*

9.) Which of our discontinued monthly columns would you like to see return to the pages of *Tips & Tricks*, if any?

- ☐ *Animal Crossing Almanac*
- ☐ *Hard Core*
- ☐ *Hi Scores*
- ☐ *Pencil Puzzles*
- ☐ *Pokémon Report*
- ☐ *Reader Art Gallery*
- ☐ *The San Andreas Chronicle*
- ☐ *Tournament Report*
- ☐ I don't know/None of the above

10.) What is the main reason why you purchased this issue of *Tips & Tricks*?

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Please complete the following:

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ENTRY AND OFFICIAL RULES: NO PURCHASE NECESSARY TO ENTER OR WIN. Participation in the Drawing constitutes entrant's full and unconditional agreement to and acceptance of these Official Rules. The drawing will occur on September 7, 2006, deadline for entry is 5:00 p.m. PST August 31, 2006. The Drawing is sponsored by *Tips & Tricks* Magazine, 8484 Wilshire Boulevard, Suite 900, Beverly Hills, CA 90211 (the "Sponsor"). Eligibility: The Drawing is open to persons of any age other than employees, officers, and directors of the Sponsor, its affiliates, subsidiaries, advertising, promotion, and fulfillment agencies as well as their respective immediate family members and persons living in the same household. Residents of Arizona are not eligible to participate. How to Enter: You can enter the Drawing by mailing a completed questionnaire to *Tips & Tricks* Bonus Giveaway #2, 8484 Wilshire Blvd., Suite 900, Beverly Hills, CA 90211. Only entries with the entrant's name, age and address are eligible for the Drawing. ONLY ONE ENTRY PER PERSON. 5 PERMITTED. MULTIPLE ENTRIES BY THE SAME PERSON WILL DISQUALIFY ENTRANT. NO PURCHASE IS REQUIRED TO ENTER OR WIN THE DRAWING. How to Win: The Winner will be selected at random by a representative of *Tips & Tricks* Magazine on September 7, 2006 at 1:00 PM PST from among all eligible completed entries, subject to verification. One (1) entry will be selected for the Drawing's Prize—an Xbox 360 system (retail value $400.00). No alternative prizes, cash, or other substitutions are permitted except at Sponsor's discretion. Prizes are nontransferable. All federal, state, and/or local taxes are the sole responsibility of the Winner(s). Select one (1) Winner(s). NO PURCHASE IS REQUIRED TO ENTER OR WIN THE DRAWING. Winner will be selected from all eligible entries received by August 31, 2006. All decisions of Sponsor are final and binding. Odds of winning will be determined by the number of eligible entries received prior to the entry deadline. 300,000 notices of the Drawing will be distributed. After being contacted by Sponsor by mail, the winner will have 10 days from date of notification to claim his/her prize by U.S. mail to the Sponsor's address. Sponsor is not responsible for and shall not be liable for late, lost, misdirected, or unsuccessful efforts to notify Winner. Winner may be required to sign and return a release of liability, declaration of eligibility, and a publicity consent agreement, all within 10 days of acknowledged notification. If a winner's entry becomes ineligible, prizes will be awarded to an alternative winner. By accepting the prize, Winner agrees to the use of his/her name, voice and/or likeness for the purpose of advertising, trade, or promotion of any (or all) of the Sponsor without further compensation. If a selected winner cannot be contacted, is ineligible, fails to claim the prize, or fails to timely return the completed and executed declaration and releases as may be required, the prize may be forfeited and alternate winners selected. General Terms and Conditions: By entering the Drawing, each participant agrees to be bound by these Official Rules and the decisions of the Sponsor, which shall be final. Sponsor, the agents and representatives of Sponsor, its affiliates, subsidiaries, advertising, promotion, and fulfillment agencies, and legal advisors are not responsible for and shall not be liable for any (i) condition caused by events beyond the control of Sponsor that may cause the Drawing to be disrupted or corrupted, (ii) any injuries, losses, or damages of any kind arising in connection with or as a result of the prizes, or acceptance or use of the prizes, or from participation in the Drawing, or (iii) any printing or typographical errors in any materials associated with the Drawing. Sponsor reserves the right, in its sole discretion, to suspend or cancel the Drawing at any time. By participating in the Drawing, each participant agrees to release and hold Sponsor and the employees, officers, directors, shareholders, agents, representatives of Sponsor and their respective affiliates, subsidiaries, advertising, promotion, and fulfillment agencies, and legal advisors, harmless from any and all losses, damages, rights, claims and actions of any kind in connection with the Drawing or resulting from acceptance or use of the prizes, including without limitation, personal injury, death, and property damage, and claims based on publicity rights, defamation, or invasion of privacy. Xbox 360 is a registered trademark of Microsoft. Microsoft is not in any way affiliated with or a sponsor of this Drawing. All other trademarks are the property of their respective holders.

SELECT GAME PREVIEWS

The purpose of *Select Game Previews* is to show you a select group of new and upcoming games so YOU can influence the contents of *Tips & Tricks*. Take a look and see what interests you, then write down the names of the games you plan to buy or rent and mail them to *Tips & Tricks Select Game Previews*, 8484 Wilshire Blvd., Suite 900, Beverly Hills, CA 90211. We'll total up your votes and use the results to determine which strategy guides we'll be featuring in upcoming issues of *Tips & Tricks*.

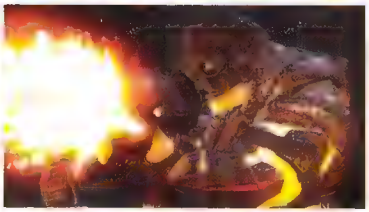
GEARS OF WAR

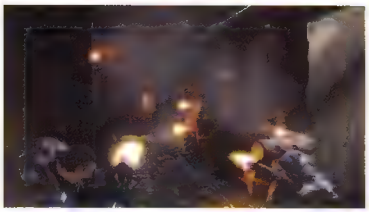
Publisher: Microsoft **In Stores: 4th Quarter 2006**

Tips & Tricks PICK!

Aside from *Halo 3*, the most highly anticipated Xbox 360 game may be *Gears of War*, a squad-based tactical action game from Unreal developer Epic Games Inc. The main character, Marcus Fenix, is a former war hero who must lead an elite fire team into battle against legions of subterranean creatures known as the Locust Horde. Given the fact that the graphics are so incredibly detailed and realistic, you might assume that other aspects of the game will suffer from neglect, but the designers promise to deliver a dramatic, memorable story with characters that you'll actually care about. Another of Epic's main goals is to create computer-controlled teammates who are practically impossible to distinguish from human-controlled characters, since all of the game's modes and missions feature cooperative team play. Microsoft is also looking to *Gears of War* as an example of "the next-generation *Xbox Live* experience," with "individualized matchmaking," complex stat tracking, player achievements and plenty of options for customizing your game experience.

Who needs helmets?





Wii

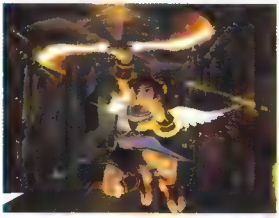
SUPER SMASH BROS. BRAWL

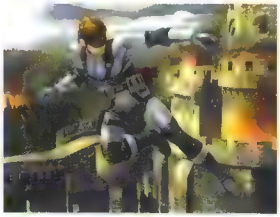
Publisher: Nintendo **In Stores: 2007**

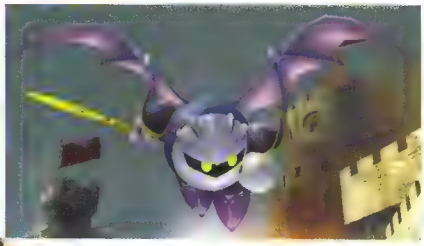
Snake's stealth-wedgie maneuver

TIPS & TRICKS PICK!

In case you've been living in a cave with no Internet access: Nintendo has announced that a new *Smash Bros.* game is in development for its upcoming Wii system. In addition to Zero Suit Samus (an alternate version of the *Metroid* star in her blue bodysuit from *Metroid: Zero Mission*), *Super Smash Bros. Brawl* features at least four new characters: Meta Knight, the masked swordsman from the *Kirby* series; Pit, the winged archer from *Kid Icarus*; Wario, the "anti-Mario" who appears here in his *Wario Ware* garb; and Solid Snake, the star of Konami's *Metal Gear Solid* series. According to *Smash Bros.* series director Masahiro Sakurai, *Metal Gear* creator Hideo Kojima had personally asked to have Snake included in the previous game, *Super Smash Bros. Melee*, but the project was already too close to completion when the request was made. Nintendo hopes that Snake's appearance in *Super Smash Bros. Brawl* will encourage other publishers to allow their characters to join the *Smash Bros.* line-up, and is already actively negotiating for the rights to include at least one other non-Nintendo character. Both Sakurai and Mario creator Shigeru Miyamoto have stated that Sega's Sonic the Hedgehog is the character that *Smash Bros.* fans have requested the most, and...well, it's hard to type these words with our fingers crossed! The game's design team is peppered with all-stars, too; beloved *Final Fantasy* composer Nobuo Uematsu has composed the *Super Smash Bros. Brawl* main title theme. Fans can keep up with the game's development by visiting the Smash Bros. Dojo online at www.smashbros.com.





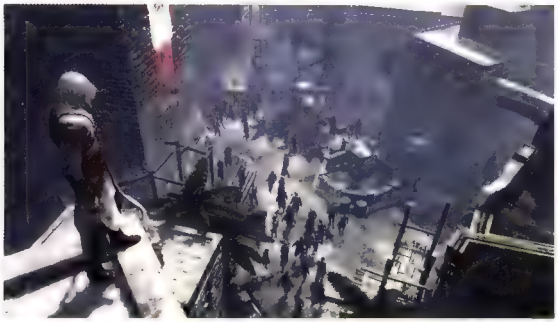


ASSASSIN'S CREED

Publisher: Ubisoft **In Stores: 2007**

Assassin's Creed does away with one of the most annoying elements of the modern video game: the short ledge that for some reason just can't be navigated. Altair, the main character, is able to find and gain purchase on any surface, as long as there's something to grab. The game is set during the Third Crusade in 1191 AD, with an organization called the Assassins trying to end the religious bloodshed by killing members on both sides. During the worldwide debut of the game at the recent Electronic Entertainment Expo in Los Angeles, a short trailer revealed a hooded Altair moving casually through a crowded street and shoving aside random people before leaping up to a gallows platform, dispatching two guards and using a hidden dagger to pierce the throat of the armed guard who was standing watch over the swinging bodies of the condemned. Altair escapes as quickly as he kills, deftly scaling a wall and disappearing into the shadows before blending into a group of monks. The game looks gorgeous, and if the trailer is any indication of gameplay to come, then *Assassin's Creed* should easily be one of the early standouts for the PS3 console.

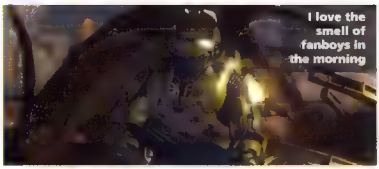
ASSASSIN'S CREED™



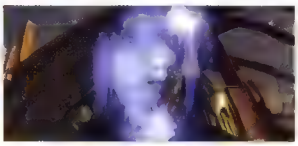
HALO 3

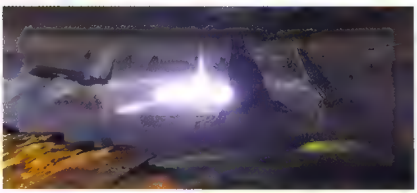
Publisher: Microsoft **In Stores: 2007**

Halo 3 has a lot of hype to live up to, and developer Bungie isn't pulling any punches in the conclusion to its epic franchise. These images were rendered in real time using a new graphics engine, which means that the game itself could look as good as the trailer that has been circulating online. No official release date has been set, but Microsoft co-founder Bill Gates himself let slide last year that *Halo 3* would launch at the same time as the Playstation 3. He has since recanted this statement, but he may just be setting Sony up for a surprise visit from the Master Chief himself.



I love the smell of fanboys in the morning



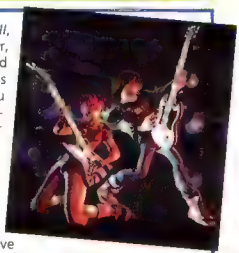


GUITAR HERO II

Publisher: RedOctane **In Stores: November**

TIPS & TRICKS PICK!

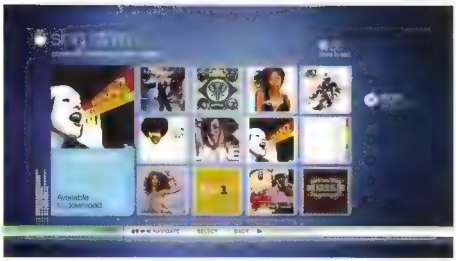
In *Guitar Hero II*, rhythm guitar, lead guitar and bass guitar tracks have been separated so you can play each one independently. There are over 55 new tracks, with artists such as Rush, Van Halen, Black Sabbath and Primus signing on to let developer Harmonix include some of their best tunes New multiplayer modes have been added (including versus, co-op, handicap and survival) to enhance the "dueling guitars" feel of the game, and a new practice mode has been added in which you can repeatedly attempt a certain passage that's been giving you trouble. "YYZ" on Hard difficulty? We're ready for our fingers to bleed!



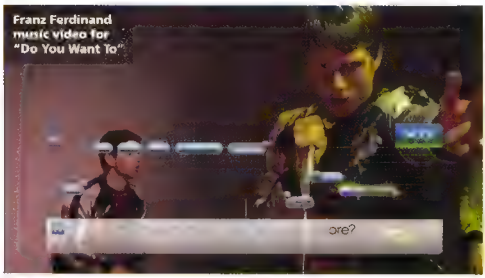
Think she likes death metal?

SINGSTAR

Publisher: Sony **In Stores: 2007**

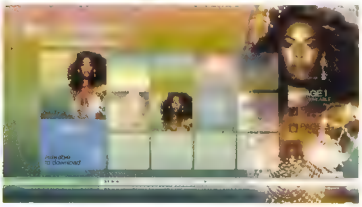


No need to embarrass yourself in front of strangers again— *SingStar* lets you get your karaoke kicks at home. The game lets you download over 300 songs with the artist's music videos as well as skins, voice effects and artist images. You can also share audio and video performances using the EyeToy camera and the *SingStar* online community. New silver microphones will mimic the look of real microphones used by performers. If 300 songs isn't enough for you, you'll be alerted each time a new song is available...and *SingStar* will even make content suggestions for new tracks based on the songs you've previously downloaded.



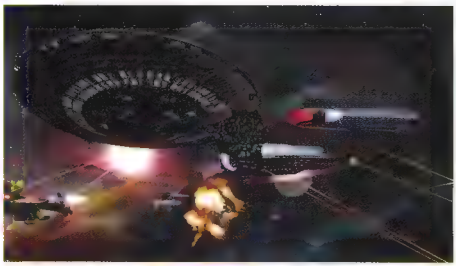
Franz Ferdinand music video for "Do You Want To"

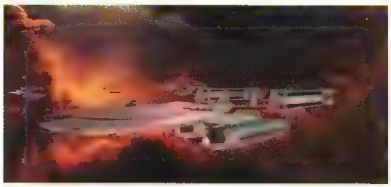
singstar

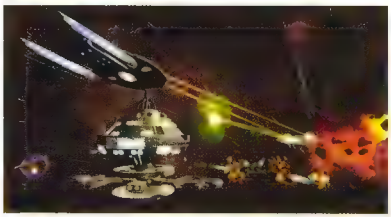


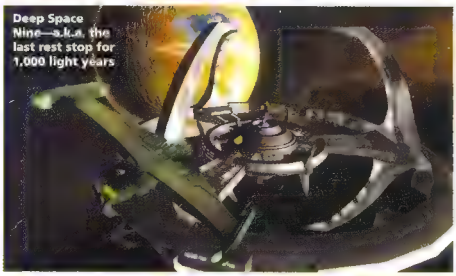
STAR TREK: LEGACY

Publisher: Bethesda Softworks **In Stores: September**









Deep Space Nine—a.k.a. the last rest stop for 1,000 light years

Star Trek's 40th anniversary is rapidly approaching, and Bethesda Softworks is feeding the fanboy flame with this stellar interstellar RTS (real-time strategy) game. In *Legacy*, you control multiple starships at a time from every *Star Trek* TV show and movie ever made. More than 60 ships are available with full damage modeling in addition to four playable races (Federation, Klingon, Romulan and Borg). The single-player game is a Federation campaign that spans the *Enterprise*, *Next Generation* and original series time periods. Multiplayer features *Xbox Live* support of small skirmishes and intergalactic battles involving any starship or race.

LEGO STAR WARS II: THE ORIGINAL TRILOGY

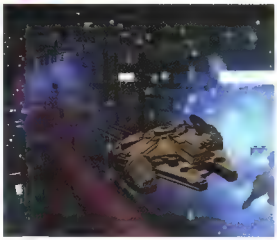
Publisher: LucasArts **In Stores: September**

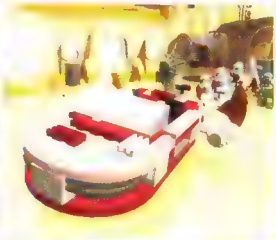
Also On: PS2, GC, 360, PSP, DS, GBA

Over 50 characters are playable in *LEGO Star Wars II*, with mainstays like Darth Vader and Princess Leia as well as fan favorites such as Jawas, Gamorrean guards and Greedo. If you have a save file from the original *LEGO Star Wars* game, you can unlock up to 54 additional characters, bringing the playable total to over 100! The ability to create your own custom characters has been included, with the option to switch LEGO body parts between all of the characters.

Our dreams of a Yoda/Lando Calrissian hybrid have finally come true! Other new features include being able to build and ride vehicles such as speeder bikes and AT STs or to mount creatures like Banthas and Tauntauns.

Casual Fridays on the Death Star





METAL GEAR SOLID 4: GUNS OF THE PATRIOTS

Publisher: Konami **In Stores: 2007**

Get off my lawn, you kids!

In *Guns of the Patriots*, Solid Snake is an older man, Raiden is capable of destroying several Gekkou (sort of like Metal Gears) single-handedly and there's a new device tentatively called the "Octo-Cam" that changes texture and color. In the not-so-distant future, wars are fought by mercenaries because big businesses have privatized modern warfare. Snake is sent to infiltrate Outer Heaven, a huge business conglomeration run by Liquid Snake that oversees all the PMCs (Private Military Companies). Meryl, Naomi and Campbell also return. Not much else has been revealed, but near the end of the latest game trailer, Snake sticks a gun in his own mouth! Could this be the swan song of the series?

METAL GEAR SOLID 4
GUNS OF THE PATRIOTS TACTICAL ESPIONAGE ACTION

BLUE DRAGON

Publisher: Microsoft **In Stores: 2007**

Shu and his friends are able to control their shadows, which manifest as creatures (dragon, bull, etc.) that imitate their hosts. These creatures can be used as weapons with a variety of attack styles through a system called "Shadow Change." Shadows level up and learn new abilities, and depending on your play style, you can focus on various strengths to customize how your shadow evolves. *Blue Dragon*'s distinctive character designs by Akira Toriyama (*Dragon Ball*, *Dragon Quest*) stand out in the colorful 3-D landscape, where details like the fur on monsters are rendered realistically. This is a new RPG by Hironobu Sakaguchi, the father of the *Final Fantasy* franchise, so it will be interesting to see how it turns out.

Character designer Akira Toriyama completes his "Dragon" trifecta with *Dragon Ball*, *Dragon Quest*, and now *Blue Dragon*

GOD HAND

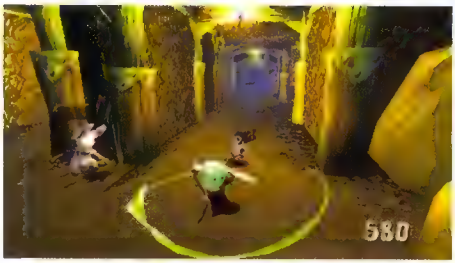
Publisher: Capcom **In Stores: 4th Quarter 2006**

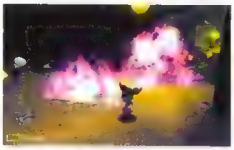
Behind the scenes at the *So You Think You Can Dance* auditions

God Hand is a 3-D beat-'em-up jam-packed with the beautiful lunacy we've come to expect from Clover Studios, the maker of *Viewtiful Joe* and *Okami*. You play as Jean, a drifter who takes on a town of super-powered hoodlums using only his wits, spectacular fighting abilities and...well, the hand of God. The combo system includes massive juggles, completely destructible background pieces and awesome physics. Jean can also activate his God Hand to perform ludicrous, inventive and outright hilarious attacks. If you've ever wanted a playable version of *Kung Fu Hustle* with some *Fist of the North Star* thrown in for good measure, then this is the game for you.

DEATH JR. 2: ROOT OF EVIL

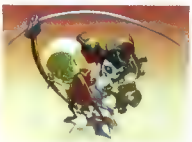
Publisher: Konami **In Stores: 4th Quarter 2006**





There's no toilet paper in Hell—and now you know why

Death Jr. returns for more platforming peril in his second outing for the PSP. Players can now choose to play as either the diminutive reaper-in-training or his curious comrade Pandora, each with their own weapon sets and different methods of approaching and circumventing obstacles. New moves and weapons abound, including new wall-jumping techniques and the ever-impressive flaming toilet paper launcher. One of the biggest highlights added is a complete wireless cooperative mode that lets you and a friend tackle the entire game together.



DS DRAGON QUEST HEROES: ROCKET SLIME

Publisher: Square Enix **In Stores: September**

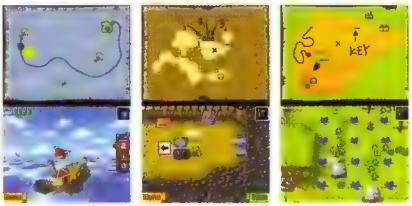
Rocket gets to Slime Heaven on karaoke night

TIPS & TRICKS PICK!

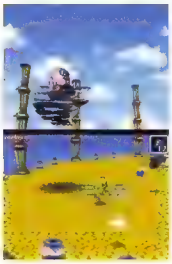
Rocket lives a peaceful life in Slimenia when it's suddenly overrun by "the Plob," a group of enemies who kidnap all the other Slimes. Rocket goes on a quest to free them, exploring a puzzle-filled world full of *Dragon Quest* monsters and using all the weapons and allies he gathers in each stage during a fierce tank battle at the end. Rocket can stretch and hurl himself to attack, or pick up objects (even other Slimes!) and carry them on his head, three at a time. Tank battles are hilarious fights where you toss everything you've got into cannons to fire at your enemy, even yourself! Wireless multiplayer battles become frantic flingfests where the weapons and Slimes of up to four players can blot out the sky.

DS THE LEGEND OF ZELDA: PHANTOM HOURGLASS

Publisher: Nintendo **In Stores: 4th Quarter 2006**



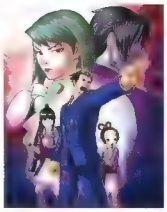
Phantom Hourglass is the sequel to *The Legend of Zelda: The Wind Waker*. Months after the end of the latter game, an accident at sea separates Link from Tetra and her pirates, leaving him stranded on a strange island. Most of the game's action is controlled with the stylus. Draw a curved path and Link throws his boomerang around a corner. Lower your map to the Touch Screen and you can chart a course which your ship will automatically follow, freeing you to man the cannons. There's also wireless multiplayer action—control Link and collect Force Gems while your friend controls enemies who try to stop him.



DS PHOENIX WRIGHT, ACE ATTORNEY: JUSTICE FOR ALL

Publisher: Capcom **In Stores: 1st Quarter 2007**

TIPS & TRICKS PICK!



Phoenix Wright was released with little fanfare last year, but gained an enormous cult following, thanks to the game's humorous and intelligent design. The anime-style courtroom drama series was already a hit in Japan on the Game Boy Advance, under the title *Gyakuten Saiban* ("Reversal Judgment"). This latest sequel includes four new cases and some new gameplay elements. "Psyche Lock" is used to catch liars on the stand, while a life bar represents Phoenix's credibility with the Judge—screw around too much and it's Game Over! Maya Fey returns as a full-fledged mystic, along with new characters Franziska von Karma (the revenge-seeking daughter of Manfred von Karma) and Maya's cousin Pearl Fey.

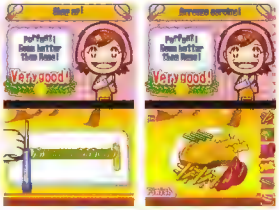
DS SPECTROBES

Publisher: Buena Vista **In Stores: 4th Quarter 2006**

Junior Interplanetary Patrol Officers Rallen and Jeena have made an important new discovery. Spectrobes are prehistoric creatures that can be unearthed and trained to fight their intergalactic enemy, the Krawl. In this anime-inspired RPG, players excavate Spectrobes by using the stylus and blowing the touch screen to clear dust off the fossils. Once they've been dug up, you can use voice activation to "awaken" them, then choose environments in which they can evolve to fight the Krawl. There are nearly 500 unique Spectrobes, and the choices a player makes will determine their appearance and abilities. Spectrobes and items can be traded and downloaded wirelessly or used in one-on-one combat against friends.

DS COOKING MAMA

Publisher: Majesco **In Stores: 4th Quarter 2006**



Cooking Mama is one of the most fun and innovative games we've played in some time. Your only job is to prepare different food dishes, and preparing a dish is very similar to making the dish in real life. The stylus acts as your controller and kitchen tool; use it to gently crack eggs, mix food around in a frying pan, chop onions, tenderize, slice, dice and just about everything else. If your food gets too hot, blow into the DS microphone to realistically cool down the dish. There are 76 real entrees to prepare, with 15 dishes being accessible from the start. You can even combine different recipes to make more complex meals.

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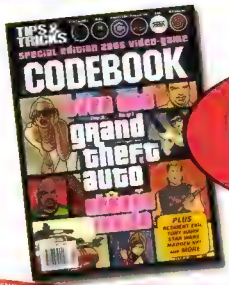

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Upcoming Games

Release Dates Subject to Change

AUGUST

50-Cent: Bulletproof (Vivendi) PSP
Bomberman: Act Zero (Konami) 360
Brave (Evolved Games) PS2
The Cheetah Girls (Buena Vista) GBA
Dead Rising (Capcom) 360
Dirge of Cerberus: Final Fantasy VII (Square Enix) PS2
Disgaea 2: Cursed Memories (Atlus) PS2
Frame City Killer (Namco Bandai) 360
The King of Fighters 2006 (SNK) PS2
LarryBoy and the Bad Apple (Crave) PS2 · GBA
Madden NFL 07 (EA Sports) PS2 · XB · GC · 360 · DS · PSP
Phil of the Future (Buena Vista) GBA
Star Fox DS (Nintendo) DS
The Suite Life of Zack and Cody (Buena Vista) GBA · DS
Tekken: Dark Resurrection (Namco Bandai) PSP
Tenchu: Time of the Assassins (Sega) PSP
World Championship Poker Featuring Howard Lederer "ALL-IN" (Crave) PS2 · PSP

SEPTEMBER

Alex Rider: Stormbreaker (THQ) DS · GBA
Baten Kaitos: Origins (Nintendo) GC
Bounty Hounds (Namco Bandai) PSP
Dragon Quest Heroes: Rocket Slime (Square Enix) DS
Final Fantasy III (Square Enix) DS
LEGO Star Wars II: The Original Trilogy (LucasArts) PS2 · XB · GC · 360 · DS · PSP · GBA
Mario vs. Donkey Kong 2: March of the Minis (Nintendo) DS
Mortal Kombat: Unchained (Midway) PSP
Okami (Capcom) PS2
Phantasy Star Universe (Sega) PS2
Pokémon Mystery Dungeon: Blue Rescue Team (Nintendo) DS
Pokémon Mystery Dungeon: Red Rescue Team (Nintendo) GBA
Rush (Midway) PSP
Tom Clancy's Splinter Cell: Double Agent (Ubisoft) 360
Ultimate Ghosts 'n Goblins (Capcom) PSP
Unfabulous (THQ) GBA
World Championship Poker: Featuring Howard Lederer "ALL-IN" (Crave) 360
Yakuza (Sega) PS2

3RD QUARTER 2006

Camp Lazlo: Leaky Lake Games (Crave) GBA
Dance Factory (Codemasters) PS2
Danny Phantom: Urban Jungle (THQ) DS · GBA
The Fast and the Furious: Tokyo Drift (Namco Bandai) PSP · PS2
Foster's Home for Imaginary Friends (Crave) GBA
Games Explosion! (THQ) GBA
G-Turn Combat TV (Vivendi) PSP
The Legend of Heroes II: Prophecy of the Moonlight Witch (Namco Bandai) PSP
NRA Gun Club (Crave) PS2
Pac-Man World Rally (Namco Bandai) PS2 · XB · GC · PSP
Snoopy vs. the Red Baron (Namco Bandai) PS2 · XB · PSP
Sprint Cars: Road to Knoxville (THQ) PS2
Test Drive: Unlimited (Atari) PS2 · PSP
Thrillville (LucasArts) PS2 · XB · PSP

OCTOBER

Children of Mana (Nintendo) DS
Clubhouse Games (Nintendo) DS
Dave Mirra BMX Challenge (Crave) PSP
Grand Theft Auto: Vice City Stories (Rockstar) PSP
Pokémon Ranger (Nintendo) DS
Super Paper Mario (Nintendo) GC

NOVEMBER

Guitar Hero II (RedOctane) PS2
Nacho Libre (Majesco) DS
Resistance: Fall of Man (Sony) PS3
Untold Legends: Dark Kingdom (Sony Online) PS3

4TH QUARTER 2006

.hack//G.U. Vol. 1: Rebirth (Namco Bandai) PS2
Ace Combat X (Namco Bandai) PSP
Alone in the Dark (Atari) 360
Avatar: The Last Airbender (THQ) PS2 · XB · GC · Wii · PSP · DS · GBA
The Barbie Diaries (Activision) GBA
Barbie in The 12 Dancing Princesses (Activision) PS2 · GBA
Bratz: Forever Diamondz (THQ) PS2 · GC · DS · GBA
Brothers in Arms: Hell's Highway (Ubisoft) 360
Bully (Rockstar) XB
Cars (THQ) 360 Wii
Cartoon Network Racing (Game Factory) PS2
Charlotte's Web (Sega) DS
Code Lyoko (Game Factory) DS
Dead or Alive: Xtreme Beach Volleyball 2 (Tecmo) 360
Destroy All Humans! 2 (THQ) PS2 XB
Disney's American Dragon: Jake Long, Attack of the Dark Dragon (Buena Vista) DS · GBA
Disney's Chicken Little: Ace in Action (Buena Vista) PS2 · Wii · DS
Disney's Kim Possible: What's the Switch (Buena Vista) PS2
Disney's Little Einsteins (Buena Vista) GBA
Disney's The Little Mermaid: Ariel's Undersea Adventure (Buena Vista) DS · GBA
Disney Princess: Royal Adventure (Buena Vista) GBA
Eragon (Vivendi) PS2 · XB · 360 · DS · PSP · GBA
Eureka Seven Vol. 1: The New Wave (Namco Bandai) PS2
Every Extend Extra (Buena Vista) PSP
Final Fantasy XII (Square Enix) PS2
Flushed Away (D3) PS2 · GC · DS · GBA
Gears of War (Microsoft) 360
God Hand (Capcom) PS2
Gran Turismo 4 Mobile (Sony) PSP
Gitaroo-Man Lives! (Koei) PSP
The Grim Adventures of Billy & Mandy (Midway) PS2 · GBA
Halo 3 (Microsoft) 360
Hannah Montana (Buena Vista) DS
Hi Hi Puffy AmiYumi: The Genie & the Amp (D3) DS
HOT PXL (Atari) PSP
IGPX (Namco Bandai) PS2
John Woo Presents. Stranglehold (Midway) 360 · PS3
Justice League Heroes (WB Games) PS2 · XB · PSP
Killzone: Liberation (Sony) PSP
Kim Possible: Global Gemini (Buena Vista) DS
Konami's Chess Battle (Konami) PSP
Legend of the Dragon (Game Factory) PS2 · PSP
The Legend of Zelda: Twilight Princess (Nintendo) GC · Wii
The Legend of Zelda: Phantom Hourglass (Nintendo) DS
Lost Odyssey (Microsoft) 360
Lumines II (Buena Vista) PSP
Lumines Plus (Buena Vista) PS2
Lunar Knights (Konami) DS
Medal of Honor: Airborne (EA) PS2 · XB · 360 · PS3
Metal Slug Anthology (SNK Playmore) PSP · Wii
Metal Slug (SNK Playmore) GBA
Meteos: Disney Edition (Buena Vista) DS
Metroid Prime III (Nintendo) Wii
Mobile Ops: The One Year War (Namco Bandai) 360
Mortal Kombat: Armageddon (Midway) PS2 · XB
My Little Pony: The Runaway Rainbow (THQ) GBA
Nicktoons (THQ) PS2 · GC · DS · GBA
Noddy: A Day in Toyland (Game Factory) GBA
Noddy and the Magic Book (Game Factory) PS2
Open Season (Ubisoft) PS2 · XB · GC · DS · PSP · GBA
Phantasy Star Universe (Sega) 360
Power Stone Collection (Capcom) PSP
Rayman: Raving Rabbids (Ubisoft) PS2 · XB · GC · 360 · Wii · PS3
Saint's Row (THQ) 360
The Santa Clause 3 (Buena Vista) GBA
Scarface: The World is Yours (Vivendi) PS2 · XB · 360 · PS3
Scooby-Doo! (THQ) DS · PSP
SNK vs. Capcom: Card Fighters (SNK Playmore) DS
Sonic the Hedgehog (Sega) 360 PS3
Spectral Souls (NIS) PSP
SpongeBob SquarePants: Creature from the Krusty Krab (THQ) PS2 · GC · Wii · DS · GBA
Star Trek: Legacy (Bethesda) 360
Star Trek: Tactical Assault (Bethesda) DS PSP
State of Emergency 2 (SouthPeak) PSP
Steel Horizon (Konami) DS PSP
Strawberry Shortcake's Adventures in the Land of Dreams (Game Factory) DS
Superman Returns (EA) PS2 · XB · GC · 360 DS · PSP
Tales of the Abyss (Namco Bandai) PS2
That's So Raven: Psychic on the Scene (Buena Vista) DS
Too Human (Microsoft) 360
Valkyrie Profile 2: Silmeria (Square Enix) PS2
Viva Piñata (Microsoft) 360
Witch (Buena Vista) GBA
WWE SmackDown vs. RAW 2007 (THQ) PS2 360 PSP
Xenosaga Episode III: Also Sprach Zarathustra (Namco Bandai) PS2
Yggdra Union (Atlus) GBA

READER MAIL

If you send us a letter, Earl will deliver it to us.

TIPS & TRICKS 8484 Wilshire Blvd., Suite 900, Beverly Hills, CA 90211

HAPPY MEALS

First, I love your magazine! I also like your new format, and although I'm not into Mega Man or comics, the articles are well organized. I just have one suggestion: Create a monthly column about Sonic the Hedgehog! If there is no room for a Sonic monthly column, get rid of *Gaming 2 Go*. It's the only column I skip over, and none of my friends read it, either. See, it's not the column...it's what it's about. If people want to see what cell phone games are out or coming out, they usually check out the Internet. Besides, Sonic will definitely appeal to more people than *Gaming 2 Go* does. Just look at Sonic's past; he's delivered a lot of action-packed and breathtaking games with solid storylines. He's also starred in Saturday morning cartoons, comics and even in Happy Meals, and EVERYONE has had a Happy Meal at some point! If you publish this letter, you are the coolest people ever! If you don't, you're still cool in my book. Thanks, everyone! Thanks, Earl! Keep up the good work!

—Leanna Hengst
Niagara Falls, NY

We love Sonic, but our overworked art director Lisa will kill us if we ask her to design yet another logo for yet another new column. And we like to stay alive. Stay tuned, though; once she gets a break, who knows?

NOT SO SPECIAL

Your magazine is great. I like the way it is neatly organized. I have a few questions. In issue #136 you said that there was a special ending in *Kingdom Hearts II* if I beat Proud mode. I did this and didn't get a special ending. What am I doing wrong? My next question is, when is the Nintendo Wii coming out?

—Brandon Burrows
Antioch, CA

What probably happened is that you did see the special ending, but you didn't realize it because it's just an addendum that appears after the normal ending. It's very short, and also somewhat confusing.

Nintendo has not announced a specific release date for the Wii, but has assured us that it will be released in 2006. Our best guess is that it will appear in October or November...but that's just a guess.

THE GIRL NEXT DOOR

I have been subscribing since (I think) 2003. I have seen a few mistakes—like, when I tried to enter the "GIRLNEXTDOOR" cheat code for *Spider-Man* on the GameCube, it didn't work. What's up with that?

—Michael Welch
Wilmington, NC

Unfortunately, that Spider-Man code does not work on all copies of the game, because after the original production run was distributed, Activision released a revised version of the game just to take that code out. In the original version, the code lets you play as Mary Jane. The reason the code was taken out in later versions was because there is a scene in the game where Spider-Man kisses Mary Jane, and when you play with that code in place, Mary Jane ends up kissing herself. Someone complained. There's always somebody out there who ruins it for the rest of us!

YOU GO, EARL

I have been subscribing to *Tips & Tricks* for two years and I plan to keep subscribing until you go out of business (which I hope never happens). Anyway, I have a few questions and suggestions I'd like to have answered and published (please).

1) I know you get this a million times a day, but bring back the *Hard Core* column, because I am a hardcore gamer.

2) I have a solution to the problem with *Pencil Puzzles*. You could change the name to *Pen Puzzles*, because it does work.

3) When is *Tom Clancy's Splinter Cell: Double Agent* coming out? I have looked everywhere for it and can't find it. I asked the guy at Wal-Mart when it comes out, and he said it didn't come out until September, but your March 2006 issue (#133) said it was supposed to come out in March. What's wrong here?

4) Did the producers of *Metal Gear Solid 3* ask you if they could put your magazine in their game or did it surprise you, too?

—Larry Warfield
Corbin, KY

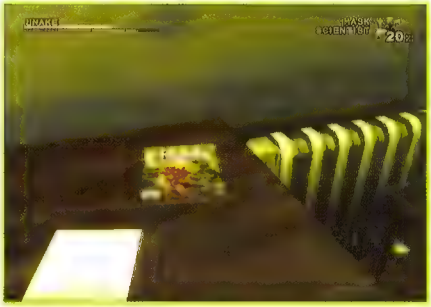
P.S. Thanks, Earl, for delivering my letter. My mom wants to know if you're married.

1) Check out the Bonus Giveaway sweepstakes on page 25. To enter for your chance to win the Xbox 360, you have to answer a bunch of questions which have been sneakily designed to get our readers to tell us what they really want out of Tips & Tricks. One of the questions specifically asks, "Which of our discontinued monthly columns would you like to see return to the pages of Tips & Tricks, if any?" So the best way for you to get your monthly Armored Core *fix is*

Continued on Page 38

Mary Jane Watson, meet Mary Jane Watson. Somebody's mom was offended by this *Spider-Man* cheat code.

Continued from Page 37



TIPS & TRICKS #75 sits in plain view on top of this table in *Metal Gear Solid 3: Snake Eater*.

to check the box that says "Hard Core" and send in the survey. If we get enough people asking for something, we're gonna try hard to give it to them

2) See the answer to Question 1 above.

3) Game companies change their release dates all the time. In this case, Ubisoft decided to delay the release of Tom Clancy's Splinter Cell: Double Agent *until September...but by the time the change wa announced, our issue was already out.*

4) Yes, they did ask us for a TIPS & TRICKS *cover to include in the game. We were very flattered to be included. They also wanted a back cover image, so we sent them a scan of a 1988 magazine ad for the original* Metal Gear *NES game (you can see the ad by having Snake shoot the* TIPS & TRICKS *magazine or hack at it with his knife to flip it over). The ad never actually appeared in* TIPS & TRICKS, *but we thought it would be a cool surprise for fans of the series.*

Tell your mom that Earl says "hi." He's not married...but that doesn't necessarily mean that he's not attached.

NAME THAT GAME

I have been getting your magazine for just a couple of months now, and I REALLY enjoy reading every single word of it. O.K., to get to the point: On page 83 of the *TIPS & TRICKS 2006 VIDEO-GAME CODEBOOK*, on the bottom left side under *Konami Collector's Series: Arcade Advanced*, there is an orange (or is it peach?) box without the name of the game. I was just wondering what that game was. Love your mag!

—Dalton Drews
Wittenberg, WI

P.S. If you don't publish this letter, could you please at least mention the accident?

The game in question was LEGO Star Wars, *and it was all Chewbacca's fault. He was trying to type the name in, but he must have smashed the* ***DELETE*** *key with his huge paws by mistake. He'll never work for us again!*

KART BEFORE THE HORSE

Has there ever been a *Super Mario Kart* game for the Super NES? Recently, my friend and I were in a game store near where we live. He asked the manager there if they had a copy of *Super Mario Kart* for the SNES. The look the manager gave him told me something was up; then he opened his mouth and informed my friend that not only do they not have a copy, but that there was NEVER, I repeat, NEVER a copy of *Super Mario Kart* for the SNES. I know that there is such a game, as does my friend. But this manager doesn't seem to realize that the game exists. The man is convinced there is no such game. And no amount of arguing with him changed his mind. Disgusted, we left the store. Short of finding a copy and showing it to him, what should I do to convince him?

—Mike Williams
Forsyth, MO

We've heard of atheists, but not believing in Mario? Now that's blasphemy. Super Mario Kart *for the Super NES came out in 1992. Over 8.75 million copies were sold worldwide, which means that approximately one out of every 750 people on the earth owned a copy of the game at one time or another. Now, the 2000 census showed that the population of Forsyth is nearly 1,700, so there should be at least two of those 8.75 million people in your town, statistically speaking. If you can't locate either of them, you can show this copy of* TIPS & TRICKS *to the store manager as proof—we are video-game experts, after all!*

See what it says on that ribbon there? "Million Seller." Eight times over, actually.

ALL OUR INFORMATION

I have been a subscriber for a few months, and I have a few questions for you.

1) Where do you get all your information from?

2) How long have you guys been in business?

3) What's your favorite first-person shooter?

4) What's it like writing a magazine about games?

—Matthew Byron
Louisville, KY

Hey Matthew...welcome aboard!

1) It really depends on the kind of information we need. Most of what we know about video games was learned by talking to the game companies and playing their games endlessly. For everything else, our editors usually double as resident experts on a variety of topics. For example, Geoff is a walking encyclopedia of skateboard and rock guitar knowledge, while Chris B. has practically every Our Gang *and* Three Stooges *short subject committed to memory. If we ever need to know anything about penguins, Charlotte has got us covered, and Abbie and Niles are experts on how to survive a zombie apocalypse.*

2) TIPS & TRICKS *has been in business since 1994*

3) Abbie's the only member of the staff who plays FPS games with any regularity, and her favorite series is Half-Life. *But nothing will ever top* Golden-Eye 007 *for the Nintendo 64.*

4) Remember that night when you decided to eat your entire bag of Halloween candy instead of waiting like your parents told you to? It's like that, except without the indigestion.

NECESSARY EVIL

I am a Christian gamer, and I try to avoid playing video games that have satanic themes or demonic imagery. I'm not all stuck up about it, but I do try to

avoid that stuff because it's just not what I'm into. Lately I've been playing *Road Trip: Shifting Gears* on my Game Boy Advance and enjoying it, but I'm upset about a turn of events in the game where a series of "Devil" parts has become unlocked, like Devil Engine, Devil Steer, etc. I would rather not use these parts because of my principles, but I'm at a point in the game where I can't seem to beat some of the races unless I get some upgrades, and the Devil parts are the only ones available that are better than the ones I have equipped. Can you give me a cheat code or something that will help me to get past this? Because I liked the game up until this happened and I don't want to have to stop playing it.

—Donnell Adkins
Fort Worth, TX

There is a cheat code that allows you to unlock a series of powerful "Dragon" parts, which might help you. Unfortunately, the code can't be used until you have cleared a certain part of the game, and you're obviously not that far yet, because the game will tell you how to enter the code when you reach that point in the game where you're allowed to use it.

We suggest that you go through all the race types and make sure that you've placed first in every one. There are a lot of parts that are awarded for coming in first, and you might have missed one that will help you. But don't feel bad if you are forced to use a Devil part to beat a race or two, because you will surely find redemption in the "Angel" series of parts that will be unlocked next! They are all more powerful than the Devil parts you've been trying to avoid.

"Angel" parts outperform "Devil" parts every time, especially if your car looks like a giant turd with sunglasses.

QUESTIONS, NOW

I'm going to ask questions now.

1) Who started and came up with the idea for *Tips & Tricks* magazine?

2) What is your favorite video game? I mean, you must have one. You don't have to tell me everyone's favorite game for every system, but do the editors have a combined favorite all-time video game?

3) How come you don't have any cheats for *Jak & Daxter*, *Jak II* and *Jak 3*? Are there any at all?

4) Would you call yourselves online gamers or console gamers?

5) Which issue of *Tips & Tricks* is your favorite (besides the very first one, which was cheesy)?

6) This is my last question, promise. How many games would you say that you all have beaten?

Thank you for your time...and thanks to Earl for delivering this.

—Chris Gutierrez
Cypress, CA

1) That's kind of a long story, with a lot of people involved. Tips & Tricks started as a spinoff from a monthly cheat code column in a magazine called VideoGames, which was originally known as VideoGames & Computer Entertainment (VG&CE). The original author of this column, Donn Nauert, tried to convince the publisher of VG&CE to launch a tips magazine way back in 1991, but his idea never came to fruition. After Nauert left the magazine in '92, his cheats column became the responsibility of VG&CE associate editor Chris Bieniek (whom you may know as the current Tips & Tricks editor in chief, our fearless leader).

Anyway, the name of the cheats column in VG&CE was Easter Egg Hunt, *because video-game secrets were commonly referred to as "Easter eggs" in those days. However, during a focus group study in 1993, we learned from a group of readers that they didn't recognize the term "Easter egg" as it related to video games. Because the cheat codes were not clearly identified, one young reader blurted out, "This magazine doesn't have any* tips and tricks *in it!" Taking a direct cue from this outspoken kid (whose name, unfortunately, has been long forgotten) VG&CE executive editor Andy Eddy decided to change the name of the cheats column to* Tips & Tricks, *effective immediately. (Yes, the same Andy Eddy currently handles our* Gaming 2 Go *column.)*

In 1994, a guy by the name of Chris Gore, who was the editor in chief of VideoGames at the time, decided that an all-tips magazine might be well received by video-game fans. Aside from writing the text that appeared on the cover of our "cheesy" debut issue, Gore didn't actually do a lot of work on Tips & Tricks, but to give credit where it is due, he's the guy who came up with the idea to turn Tips & Tricks into its own magazine and was able to convince our publisher that the idea was worthwhile.

2) We've all got different tastes in this office, but pretty much everyone here loves Guitar Hero. *Rock on!*

3) We tend to only print tips if they are button codes or passwords. The Jak *games don't seem to have any of these; most of their secrets involve unlocking bonuses after hours and hours of play, which is not really "cheating" in our book. But we'll keep looking!*

4) Tips & Tricks covers console games exclusively, although some of the editors play online PC games at home.

5) It's most definitely NOT the first one. Hmmm...another tough question. We'd have to say that the issue you're currently reading is our favorite. But we'll probably change our minds in another month or so.

6) This question elicited different responses from everyone in the office. Each of us has beaten at least 100 games, some even upwards of 500. So if we had to guess, the total for all of us is probably at least several thousand.

HAYTER AID

Can you guys please put a picture of David Hayter (the voice of Snake in the *Metal Gear* games) in the magazine? I would greatly appreciate it. Peace out!

—Leví Lolón
Holyoke, MS

Here you go! (What's with all the Metal Gear *letters this month?)*

TOKEN OF THE MONTH

This month's arcade token comes from Zap Zone, which reader Brenton Anderson describes as a "half lazer tag, half arcade place" in Pearland, Texas. Thanks for the token, Brenton!

Arcade players and operators: Send us a token from your favorite arcade. If we choose it as our "Token of the Month," we'll print your name right here. Put the token in a secure envelope (so it doesn't come loose) and send it to:

Token of the Month
Tips & Tricks Magazine
8484 Wilshire Blvd., Suite 900
Beverly Hills, CA 90211

ACTION PACKED

Video-Game Action Figures & Toys

Vol. 1

by Mark Johnson

Resident Evil 4 Series 2

How much do you love *Resident Evil 4*? Really, that much? Well, the folks at NECA are going to give you a chance to prove it as their *Resident Evil 4* line continues with Series 2. Featuring a slew of Ganados and zealots, this set of highly detailed 7" figures should be available right about the time you read this. Set 'em up on your shelf and let them scare the crap out of that wussy Solid Snake figure down at the end. The prices are a little steep—about 12 bucks a pop—but if you're a true "survival horror" fan, you won't be able to pass them up. Keep an eye out for the rare "chase" figure, an Iron Maiden Regenerator variant; there's only one in every five cases.

Iron Maiden Regenerator & "Thermal Scope" Variant

Garrador

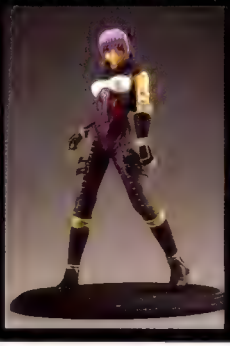
Red Zealot Leader

Jack Krauser

Los Illuminados

THREE GIRLS AND A NINJA

There are two types of people in this world: those who like zombies and those who like ninjas. Actually, we like zombies and ninjas equally, but for those of you who don't get down with the creeps from *Resident Evil 4*, Kotobukiya has been kind enough to release a series of statues from Tecmo's punishing masterpiece *Ninja Gaiden*. Ryu Hayabusa, the most badass of badasses, stands tall next to the equally amazing statues of Ayane, Rachel and Kureha. Pick up your favorite ninja this month!



NINJA GAIDEN

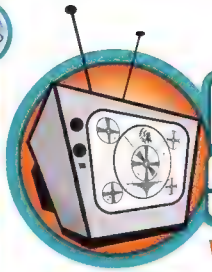
PLAY ARTS SERIES I

It's unfortunate that Kotobukiya's super-detailed, super-articulated *Kingdom Hearts II* Play Arts figures won't be available in North America until this fall, but they sure look like they'll be worth the wait. The first series includes Sora, Kairi, Roxas and Axel, all roughly six inches tall, plus accessories. We can't wait to see who might be in Series II!

Custom Corner

Did you ever get tired of waiting for some company to make an action figure out of your favorite video-game character and decide to make your own? Do you have a custom statue of that dude with red pants from *Contra* standing right next to your Simon Belmont with whipping-action figure? We want to see 'em! Just send us a few photos of your custom video-game figure and tell us how you made it; we'll pick the best reader submission each month and show your custom creation to the world!

Send your photos to *Custom Corner*, c/o *Tips & Tricks*, 8484 Wilshire Blvd., Suite 900, Beverly Hills, CA 90211, or e-mail digital photos to pictures@tipstricks.com.



Animation Station Vol. 2

video-game anime and cartoons

by James McDonough and Adam Patyk

BALLS-OUT ACTION

Atari Pumps Out More *Dragon Ball Z* Titles for 2006

[illegible]

Super Dragon Ball Z (PS2, Summer)

From *Street Fighter II* producer Noritaka Funamizu comes this all-new *DBZ* brawler. Also known as *Chou Dragon Ball Z* in Japan, this popular arcade game trades in the free-roaming and expansive arenas of recent *DBZ* games for a more traditional close-quarters combat experience. That said, this is *Dragon Ball Z*, so players can expect to take their battles to the air, as well as use their incredible super-powers to bend the environment to their advantage. Old-school fighting fans will be happy to know that all those familiar quarter- and half-circle techniques can now be used to activate the *DBZ* characters' trademark over-the-top maneuvers and special moves, resulting in lightning-fast combos and aerial fisticuffs worthy of the show itself. The [illegible] tough-guy Mecha Frieza to unlock as well.

Dragon Ball Z: Budokai Tenkaichi 2 (PS2/Wii, Fall)

The latest addition to the popular *Budokai* series can be summed up in three words: bigger, better, badder! Following in and expanding on the footsteps of the most well-received *DBZ* game to date, the sequel promises all of the action/fighting/RPG-style gameplay that made the original such a crowd-pleaser—and then some! With nine different game modes, 15 huge (and destructible) 3-D environments, a full story mode that chronicles nearly every version of the [illegible] playable characters, this just might be the ultimate *DBZ* experience.

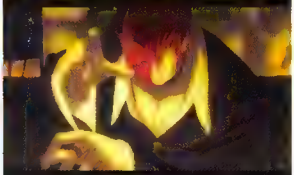
DOUBLE X

Ever wish you could watch Sega's super-powered speedster in slow-mo? Well, now you can...with the *Sonic X: Season 5 Set*, due in September from Funimation and featuring not one, but two DVDs' worth of spiky-haired goodness! Better get moving!

Hard Time

Henshin-a-go-go and snag yourself Volume 3 of Geneon's *Viewtiful Joe* DVD series, in which Capcom's popular slacker-turned-superhero finds himself up against mind-controlling toys, facing the hot-headed villain Fire Leo and even getting locked up in the pokey. Talk about a busy weekend!

FIGHTERS CLUB



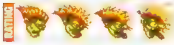
Watch out, *Street Fighter*, 'cause the king is back—*The King of Fighters*, that is! The upcoming PS2-exclusive is set for release this fall with a special added bonus: the four-episode anime series *King of Fighters: Another Day*.

REWIND Classic Video-Game Animation

When *Street Fighter II* hit arcades back in the early '90s, it started a phenomenon that spilled into everything from comics to toys to cartoons (and even a really bad live-action movie). To celebrate the release of Capcom's *Street Fighter Alpha Anthology* this summer, we whipped up a quick rundown of the franchise's various animated offerings, complete with our own patented "Blanka Heads" rating system *Hadouken!*

Street Fighter II: The Animated Movie (1994)

The one that started it all! This Japanese theatrical release is heralded as the best of the *SF* films and boasts appearances from the entire cast of *Super Street Fighter II*, kicking butt and taking names. As an added bonus, the Japanese version has a rare (and completely uneventful) cameo by *SF* bad boy, Akuma. And if the final battle of M. Bison versus Ken and Ryu doesn't make you wince, then you should be trying out for the UFC instead of reading this.



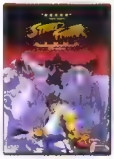
Street Fighter: The Animated Series (1995)

The red-headed stepchild of the franchise, this U.S.-produced series took up where the live-action movie left off, which may not have been a good thing. Borrowing heavily from *G.I. Joe* and similar 'toons of the day, the series featured a sort-of-cool intro...and... well, that's pretty much it.

Street Fighter II V (1996)

Taking some creative license with the *SF* mythos (particularly with certain story elements and character designs), this Japanese series features Ken and Ryu on an epic, globe-trotting quest to learn different martial arts—courtesy of Ken's no-limit credit card, of course. Also, eagle-eyed fans should be on the lookout for even more Akuma cameos. Sheesh...that guy really gets around!

Street Fighter Alpha (1999)

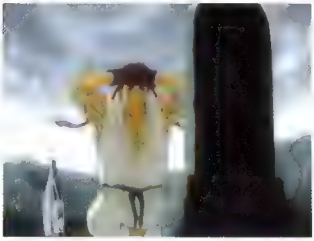


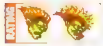
Ryu finds himself at odds with the mysterious Dark Hadou, a malevolent energy brewing deep within him. Things spiral out of control, culminating in the young warrior using his powers to blow a hole through the chest of an evil cyborg scientist!

(What the...?!) Well, at least real *Alpha* characters make an appearance, including Sakura, Rose and everybody's favorite punching bag, Dan Hibiki.

Street Fighter Alpha Generations (2005)

In this prequel to the first *Alpha* movie, Ryu is on a collision course with Akuma (oddly referred to by his Japanese moniker, Gouki)—the warrior responsible for slaying Ryu's master, Gouken. While it does feature some cool animation and fun fight sequences, it just doesn't have the chops necessary to knock *Street Fighter II: The Movie* from the top of the heap.





DAIJIN GLOSSARY

A Crash Course in Animation Jargon

OVA (Noun)

OVA (Original Video Animation) is a term used to describe any anime that is released for retail sale without first being broadcast on TV. Such a release is also sometimes referred to as an OAV (Original Animated Video). It's the Japanese anime equivalent of a direct-to-video movie, basically. The format started in the 1970s, became wildly popular in the 1980s and eventually tapered off in the '90s. The trend has recently seen new life, with many series now offering DVD-only episodes.

"Budokai Tenkaichi" [budōkai tenka'ichi]

A combination of two terms, it's actually a slightly transposed version of the Japanese original, "Tenkaichi Budokai" (roughly meaning the "Strongest Under the Heavens Martial Arts Tournament"). More commonly known to English-speaking fans of *Dragon Ball Z* as the World Martial Arts Tournament, it's where the strongest fighters of the *DBZ* universe crack each other's skulls for supremacy. Victory is achieved when an opponent touches the outside of the ring, gets knocked out for 10 seconds or more, or gives up. Killing is forbidden in the tournament (although some baddies try to squeeze past that little restriction...jerks).

by Pat Reynolds

MEGA MANIA

Vol. 3

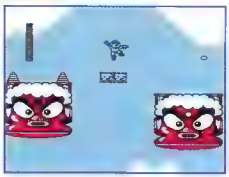
MEGA MAN NEWS • TIPS PREVIEWS • STRATEGY

MEGA MAN'S GREATEST HITS

As a fan of Mega Man for nearly 20 years (the original *Mega Man* game appeared on the Nintendo Entertainment System in the U.S. during 1987), I sometimes forget that not everyone has played all of the games starring the diminutive robotic hero. Dozens of *Mega Man* games have been released over the past two decades, but not all of them are good starting places for a *Mega Mania* neophyte. If you're wondering why Mega Man deserves his own monthly column in *Tips & Tricks*, I have compiled a list of ten *Mega Man* games that will serve to give you a solid introduction to the character and his world. Pick any of them and you're guaranteed to have a memorable and enjoyable gameplay experience.

MEGA MAN 2

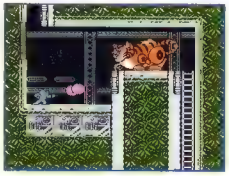
SYSTEM: Nintendo Entertainment System (NES)
YEAR: 1988



The original *Mega Man* game was a sleeper hit. It was released in the U.S. to very little fanfare. I found it in a bargain bin at a local supermarket not long after it was released. Those of us who discovered the brilliant gameplay, perfect controls and charismatic hero of the game knew that it was something special. The rest of the gaming population was not awakened to the *Mega Man* phenomenon until the sequel appeared the following year. *Mega Man 2* has many features that make it better than the original game—larger enemies, better stage design, easier difficulty (the original game can be extremely frustrating at times) and a convenient password system that lets players continue where they left off rather than having to play the game from the beginning each time. *Mega Man 2* is the game that made Mega Man famous and paved the way for the many games to follow. This game, along with seven other original series *Mega Man* titles, can also be found in the recent *Mega Man Anniversary Collection* for PS2, GameCube and Xbox.

MEGA MAN 3

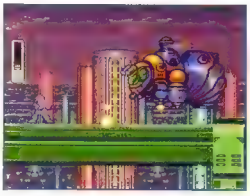
SYSTEM: Nintendo Entertainment System (NES)
YEAR: 1990



Although *Mega Man 2* is widely regarded as the best game in the original *Mega Man* series, *Mega Man 3* is my personal favorite from the NES *Mega Man* era for several reasons. Mostly, though, I see it as the last great *Mega Man* title of the NES era. It features interesting and memorable bosses and really shakes up the established *Mega Man* formula. After defeating the eight robot masters, you're presented with four remixed boss stages, in which you'll face off against the eight bosses from *Mega Man 2*. This extends the gameplay and basically doubles the number of boss robots you battle against. *Mega Man 3* also introduces Proto Man, an early Dr. Light robot design, and Rush, Mega Man's faithful robo-canine whose ability to transform into various modes of transportation replaces *Mega Man 2*'s somewhat generic Items 1, 2 and 3 with a more personable entity. This game is also included in *Mega Man Anniversary Collection*.

MEGA MAN X

SYSTEM: Super Nintendo Entertainment System (SNES)
YEAR: 1993



The debut of Mega Man on the SNES takes place long after the events of the original 8-bit titles. With gameplay based on the *Mega Man* series, this game introduced Zero, who would eventually become a playable character in later *Mega Man X* titles and get his own spin-off series on the Game Boy Advance. Mega Man gets new abilities in this game as well—he can now cling to walls, leaping from wall to wall to reach high areas, and he finds and equips pieces of armor than give him special abilities as the game progresses. This game, along with the rest of the *Mega Man X* titles, can also be found in the recent *Mega Man X Collection* for PS2 and GameCube.

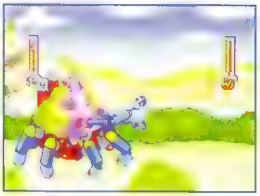
MEGA MAN SOCCER

SYSTEM: Super Nintendo Entertainment System (SNES)
YEAR: 1994

Easily one of the strangest appearances of Mega Man ever, this soccer game features the largest cast of characters from past *Mega Man* games ever assembled in a single game. Although it's certainly not the best *Mega Man* game (or even the best soccer game, for that matter), *Mega Man Soccer* is clever, original and more fun than you might expect. The biggest problem is actually finding a copy—unlike most of the 8-bit and 16-bit *Mega Man* titles, *Mega Man Soccer* has yet to be included in a compilation title such as the *Mega Man Anniversary Collection*.

MEGA MAN 8

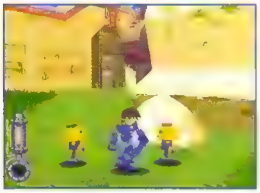
SYSTEM: Saturn, PlayStation
YEAR: 1997



Mega Man 8 is notable for being the original series game that made the transition from the 16-bit era (*Mega Man 7*) to the next generation of game platforms. The benefits from the move to more powerful hardware are crisper and more detailed graphics, larger enemies and cartoon-style animated cutscenes. This game also features some nice improvements to the *Mega Man* formula, including the ability to fire the Mega Buster with a boss weapon selected, letting Mega Man easily alternate fire between two weapons. This game can also be found in *Mega Man Anniversary Collection* for PS2, GameCube and Xbox.

MEGA MAN LEGENDS

SYSTEM: PlayStation (also released later on the Nintendo 64 as *Mega Man 64*)
YEAR: 1998



A complete break from tradition for the *Mega Man* series, *Legends* recasts the popular hero in a completely 3-D world with a new cast of characters and enemies. Gameplay is dramatically different as well—gone are the linear stages with robot master bosses waiting to be defeated at the end, replaced here by an action/adventure hybrid that has Mega Man spending equal time gathering information from people in town and heading out to the countryside or into mazelike facilities to do battle against various enemies. Although considered by many purists as a game that's outside of the *Mega Man* canon, *Legends* is a fun game that holds up well even today. The game was followed by a sequel, *Mega Man Legends 2* and even spawned a spin-off, *The Misadventures of Tron Bonne*, for the PlayStation.

MEGA MAN BATTLE NETWORK

SYSTEM: Game Boy Advance
YEAR: 2001

It seems that Mega Man is constantly being re-imagined by his creators for each series of games in which he appears. The *Battle Network* series has by far the most drastically changed incarnation of Mega Man yet. The main character, Lan, is a young boy who interacts with a virtual world through Mega Man.EXE, a personality construct who exists only in this world within the machine. Mega Man.EXE must navigate the cyber world to battle against viruses and evil constructs that have learned to control real world technology and use machinery to launch attacks. Mega Man collects chips that can be used in battles to give him new attacks and abilities. The battle system here is a cross between traditional action and turn-based RPG styles. Players have direct control of Mega Man EXE, but his attacks are time-based and dependent on his position in relation to his opponents. It's a neat concept; it brings more strategy into the proceedings than the standard run-and-gun of typical *Mega Man* games, but still offers more action than the turn-based menu-fest of RPGs

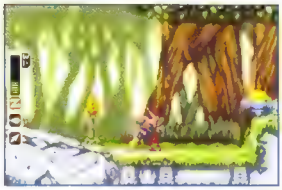
MEGA MAN X COMMAND MISSION

SYSTEM: GameCube, PlayStation 2
YEAR: 2004

This title takes the characters of the *Mega Man X* series and puts them into a traditional console RPG setting. Random battles with turn-based combat similar to the *Final Fantasy* games are the order of the day here. If you're a fan of RPGs rather than action-oriented platform jumping, this would be a good choice for a new *Mega Man* fan to check out.

MEGA MAN ZERO 4

SYSTEM: Game Boy Advance
YEAR: 2005



Aside from Mega Man himself, Zero may be the most popular character in the *Mega Man* universe. After his first appearance in *Mega Man X*, fans begged for the chance to play as the plasma sword-wielding Maverick Hunter. When Capcom finally gave players that chance in the fourth *Mega Man X* title, they must have realized that they had the makings of a new franchise on their hands. And so *Mega Man Zero* was established, a Game Boy Advance exclusive series featuring Zero as the main character. The first three games were well-received but universally proclaimed to be just plain too difficult. Indeed, these games can test the resolve of even the most hardcore 2-D platformer fan. With *Mega Man Zero 4*, Capcom finally relented and dialed down the difficulty, producing a game that is a lot of fun to play for fans of all skill levels.

MEGA MAN: POWERED UP

SYSTEM: PSP
YEAR: 2006

This remake of the original NES *Mega Man* game features upgraded graphics, gameplay and stages. Capcom went an extra mile with this release, including a remixed version of the original game as well as a faithful adaptation of the classic, albeit with the improved graphics substituted for the dated NES pixels. In addition, Capcom added two brand-new robot masters to the game as well as a versatile and powerful stage construction mode, which lets *Mega Man* fans build their own levels and then post them to a special download site accessible from within the game. Owners of the game can use the PSP's wireless connectivity function to upload their own custom stages as well as download new stages created by other players, giving the game endless replay value through a constant stream of new content.

MEGA MAN POWERED UP

CONSTRUCTION MODE SHOWCASE

If you own *Mega Man: Powered Up* and have created a Construction mode stage that you'd like to be showcased in a future *Mega Mania* column, please send us a letter that includes the name of your stage and where to find it on the download site. Feel free to also include any gameplay tips for your stage, a short description of its features and/or anecdotes about the creative process. Send this info to:

Mega Mania
c/o *Tips & Tricks*
8484 Wilshire Blvd, Suite 900
Beverly Hills, CA 90211

Keep reading *Tips & Tricks* and *Mega Mania* and you might see your custom stage displayed here for all of our readers!

VIDEO GAME COMICS and Comic Book Games

If you love comic books as much as you love video games, you must have noticed by now that there's a lot of synergy between the two. What's that? You had no idea? Well, pay attention, true believer, because this monthly column is going to tell you everything you need to know about comic books based on video games, and video games based on comic books. If you come away inspired—if these humble words guide you into your local comic shop to sample its wares—then we'll have done our job, and done it well.

Vol. 4

Schoolgirl Shoryuken!

Sakura Stars in New *Street Fighter Legends* Comic

We've always had a soft spot for Sakura, the feisty teenage fighter introduced to the world in *Street Fighter Alpha 2*; in fact, she's been on the cover of *Tips & Tricks* several times. So we're naturally looking forward to her solo adventure in the upcoming *Street Fighter Legends: Sakura* mini-series from Udon Comics. Sakura has always tried to emulate *Street Fighter's* main character, Ryu, but in this four-issue story arc, you'll see her learn from encounters with fighters like E. Honda, Zangief and even everybody's favorite punching bag, Dan Hibiki. Issue #1 arrives in August; written by Ken Siu-Chong and illustrated by Omar Dogan, it will be available with two different covers (one by Dogan, the other by Alvin Lee and Gary Yeung).

Cover (left) by Omar Dogan; (above) by Alvin Lee and Gary Yeung.

COMIC CARD BATTLE

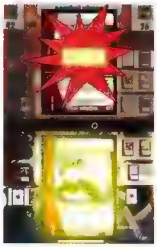
***Marvel Trading Card Game* Coming to PSP and DS**

Comic-book fans have always been quick to warm up to collectible card games and figure-based battle systems like HeroClix. It's primarily because—as any *Smash Bros.* fan can tell you—all we really want is fantasy match-ups of our favorite characters so we can imagine who would win in a fight between them. It's fun to read a comic in which the Hulk and the Thing try to smash each other's faces, but it's another thing entirely to orchestrate and influence the outcome of such an epic brawl.

Scoring a pop-culture trifecta of comics, cards and video games, Konami recently announced *Marvel Trading Card Game* for the PSP and Nintendo DS, arriving in stores this fall. Featuring the flexible "Vs. System" rule sets devised by Upper Deck, the game will feature a single-player Story Mode in which the player can choose to be a hero or villain and participate in card-based combat. But the real hook of *Marvel Trading Card Game* lies in its deep multiplayer options for both Wi-Fi and ad-hoc battles.

A full-featured online network is being planned for the game, with players being able to trade or purchase cards and participate in official online tournaments that offer real-life prizes. What's most unusual, though, is that players who own the PSP version will be able to interact and compete with players of a PC version of the game, also due in the fall. We haven't seen this kind of cross-platform compatibility outside of a few isolated cases like *Final Fantasy XI Online*, so *Marvel Trading Card Game* could really break new ground—not just for comic-book fans, but for the video-game business as a whole.

MARVEL®
TRADING CARD GAME



NOW SHIPPING!

Here's a handy list of video game-related comics and manga that are currently on sale. To locate a comic shop near you, call 1-888-COMICBOOK or visit csls.diamondcomics.com on the Web.

***Sonic the Hedgehog* #165** (Archie)
Writer: Ian Flynn
Artists: Tracy Yardley/Steven Butler

***Sonic X* #11** (Archie)
Writer: Joe Edkin
Artist: Tracy Yardley

***Dragon's Lair* #1** (Arcana)
Writer: Andy Mangels
Artists: Fabio Laguna/MVCreations

Tron: The Ghost in the Machine #2 (Slave Labor)
Writers: Landry Walker/Eric Jones
Artist: Louie De Martinis

***Kingdom Hearts* #4** (TOKYOPOP)
Writer/Artist: Shiro Amano

***The King of Fighters 2003* Vol. 4** (DrMaster)
Writers/Artists. Wing Yan/King Tung

***Silent Hill: Dead/Alive* Trade Paperback** (IDW)
Writer: Scott Ciencin
Artist: Nick Stakal

***Death Jr.* Vol. II, #1** (Image)
Writer: Gary Whitta
Artist: Ted Naifeh

***Metal Gear Solid: Sons of Liberty* #7** (IDW)
Writer. Alex Garner
Artist: Ashley Wood

All That Pikachu! Ani-Manga (VizKids)
Writer: T.B.A.
Artist: T.B.A

***Street Fighter* Trade Paperback Vol. 3** (Udon)
Writer: Ken Siu-Chong
Artists: Alvin Lee/M3TH

BACK-ISSUE BIN

THE ADVENTURES OF BAYOU BILLY

By May of 1989, Konami was riding high on a wave of NES hits like *Gradius* and *Double Dribble*, and the original *Metal Gear* was just around the corner. But the company's string of successful games was rudely interrupted by *The Adventures of Bayou Billy*, a gimmicky and overly difficult hybrid of side-scrolling combat, car racing and Zapper light-gun shooting that clumsily aped the popular *Crocodile Dundee* movie series. Archie Comics was somehow persuaded to produce five issues of *The Adventures of Bayou Billy* between September 1989 and June 1990, all of which should be very affordable and easy for NES collectors to locate.

With art by Amanda Conner—who would later be known for her superhero and *Vampirella* work—the comics are even more juvenile than the NES game, if such a thing is possible. (For example, in the first issue, bad guy Cut Throat gets clobbered by a frying pan and mumbles, "Homina homina homina" like he's in a bad Three Stooges short. You know, one of the Joe Besser ones) Konami figured out the video game/comic book synergy thing quickly, though, as its next NES game, *Teenage Mutant Ninja Turtles*, is still the company's all-time best-seller in North America.

TRUTH, JUSTICE AND THE AMERICAN WAY

Team Up With *Justice League Heroes*

After putting up with years of simplistic platform-jumping adventures and fighting games, comic readers longed for a role-playing video game featuring their favorite superheroes. Marvel junkies got their fix from the superb *X-Men Legends* and its sequel, but DC fans are still crying out for their own action/RPG. Warner Bros. Interactive and *Champions of Norrath* developer Snowblind Studios are gearing up to fill that void with *Justice League Heroes* for the PS2, Xbox and PSP.

Featuring at least seven of earth's greatest heroes—Superman, Batman, Wonder Woman, the Flash, Green Lantern, Zatanna and Martian Manhunter—as playable characters, the game will also include unlockable characters and plenty of villains banded together under the criminal mastermind Braniac. It also allows you to upgrade and customize your hero as you progress, so your version of a character might finish the game with a set of moves and fighting style that are completely different from those of somebody else's version of that same character. Will your Batman be a heavy Frank Miller-style brute, a lithe Neal Adams-style athlete or a bounding Dick Sprang-style acrobat? You'll find out when the game is released this fall.

Gaming Gear

hardware
peripherals
accessories

The Cars PSP Face Armor by Pelican is a nice way to spice up the look of your PSP and provide screen protection for only $9.99. The Face Armor attaches to the top of the PSP and keeps the system's screen safe from unwanted smudges and scratches, and is fully adjustable so you can use it as a makeshift sun visor to shade the screen.

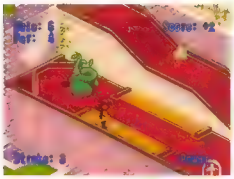
The Pelican Dance Drum is a mini-dance pad that allows you to play all of your favorite rhythm and dance games in a new way. It's basically a drum pad controller that comes with two durable drumsticks; instead of stepping on the appropriate buttons on a floor pad, you hit the buttons on the Dance Drum with the drumsticks. The unit features and eight-foot cable and has a non-skid bottom to keep the pad in place while you're pounding away. Suggested retail price: $19.99.

The 540C Control Center by JOYTECH is a fully loaded A/V switch box and network hub for your Xbox 360 and other audio/video components. The Control Center houses multiple connections for HDTV-ready component video, S-video and composite video cables; left and right stereo audio; four digital optical audio inputs; and a built-in five-port 10/100 Ethernet hub. Switching devices is easy with the included remote, and the LCD display shows you which system is currently active. JOYTECH's advance signal technology monitors the output signal and adjusts its strength accordingly. The LCD even rotates, so you can read the display clearly even if the unit is standing vertically. MSRP: $99.99.

Nyko's Power Tuner lets you listen to your PSP through your car stereo. Simply plug the Tuner into your vehicle's lighter socket or auxiliary port, then select one of the three FM frequencies and you're good to go. Whether it be UMD movie audio, MP3s or game sounds, the Power Tuner delivers excellent audio quality, and it also charges the PSP battery while it's plugged in. Look for the unit in stores now for $19.99.

Pelican has capitalized on the popularity of the Disney/Pixar film Cars by releasing custom Lightning McQueen controllers for both the PlayStation 2 and GameCube ($19.99 each). Each controller features full vibration and a turbo function for buttons along with all of the standard features of the normal PS2 and GameCube controllers. As a bonus, each controller is packaged with a Cars keychain light.

Put yourself in the race with JOYTECH's Nitro Racing Wheel for $89.99. One of the unique features of the Nitro is the ability to set your own steering sensitivity, allowing you to customize how much force is needed to steer your vehicle. The unit features high-intensity dual-vibration feedback and four wheel-mounted shift bars as well as a mounted shift stick and gas/brake pedal attachment; it's also fully compatible with Xbox Live.



JAKKS Pacific's Shrek "Plug It In & Play" controller showcases three games starring Shrek, Donkey and other loveable characters from the Shrek universe. "Shrek Pinball," "Crooked Castle Golf" and "Donkey Dash" are only half the fun; two additional mini-games from Dreamworks' Over the Hedge movie are also included in the package.

JOYTECH's 9200 Digital LCD Monitor (MSRP: $199.99) mounts easily to the top of your Xbox 360 for traveling or gaming on the go. The 9.2" screen taps into the component video signal of the Xbox 360 for true RGB color, and the TFT screen provides clear viewing from any angle in a 160° arc. The unit includes a remote control and on-screen adjustment controls, SRS 3D surround sound with built-in speakers and two separate headphone jacks for two-player listening.k for them to be sold separately.

Nyko's Play on TV Adaptor for PSP (MSRP: $79.99) allows you to watch UMDs and play PSP games on any TV screen. When you attach the device to your PSP and hook it up to any device that accepts standard RCA A/V inputs, the PSP's video signal feeds through the Adaptor's CCD sensor and lens combination directly to your TV or other video device. In addition to providing high-quality video and stereo audio output, the Play on TV Adaptor also charges your PSP while playing.

The Cars-themed Roadway Kit from Pelican includes everything you need for your DS and DS Lite. A custom vacuum-formed carrying case with the Cars logo helps to keep your system safe and the lanyard-bound microfiber cleaning pad will keep its surfaces smudge-free. Also included is a replacement stylus topped with a Cars figurine and a Cars LED keychain, as well as a DC charger for charging or playing your system on the go. The Roadway Kit retails for $24.95.

Griffin's $29.99 RoadDock PSP allows you to securely attach your PSP to the back of any standard car or airplane seat's headrest; simply snap the PSP into place and watch movies or listen to music hands-free at eye level. A fully adjustable cradle is attached to the two-inch wide adjustable nylon strap, which allows you to tilt and turn the PSP to practically any viewing angle.

FINAL FANTASY WORLD

Vol. 36

by Charlotte Chen

If you've ever stayed up all night—even though you had an exam to study for, a 50-page term paper to write, a starving goldfish with one fin in the sky and a hundred sundry other responsibilities (like eating or bathing) that you shirked—because you were mesmerized by the glory of a *Final Fantasy* game, this monthly column is for you!

The biggest *Final Fantasy* news at the recent Electronic Entertainment Expo (E3) was *Fabula Nova Crystallis*, "The New Tale of the Crystal," a blanket term covering multiple titles in the *Final Fantasy XIII* universe. Three brand-spanking-new *Final Fantasy XIII* games were announced, two of them for the PlayStation 3! *Tips & Tricks* got a chance to interview a ton of people behind the scenes at the expo, including the *FF XIII* crew.

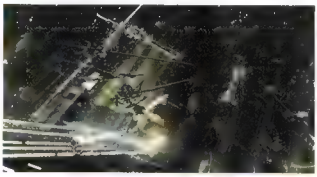
FABULA NOVA CRYSTALLIS
FINAL FANTASY XIII

The *FF XIII* trailer opened on a futuristic train running along a rail suspended high in the sky. The train crashed and we saw the main character, a woman with sandy-blond hair whose body was crackling with blue electricity. She fought with incredible skill and speed through the train's interior, using firearms, swords and hand-to-hand combat. Security guards bearing a more than passing resemblance to *Star Wars* stormtroopers as well as doglike beasts were shown being mowed down as she displayed what amounted to super-human strength and skill.

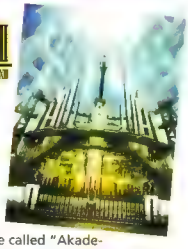
FINAL FANTASY XIII

The *FF Versus XIII* trailer showed a bored, dark-haired man sitting on a throne, his head resting on his hand. He got up and started walking outside and down a flight of wide stairs that were littered with fallen bodies. In front of him was a group of armed men who opened fire, but an invisible force prevented any of the bullets from harming him. He raised his hands, and in a scene similar to Cloud's "Limit Break" moment in *FF VII: Advent Children*, multiple swords magically appeared all around him. In a close-up, his eyes glinted red as he readied a weapon. *FF XIII* and *FF Versus XIII* combined make up the core of the *Fabula Nova Crystallis* project.

FINAL FANTASY Versus XIII



FINAL FANTASY Agito XIII



Final Fantasy Agito XIII, a mobile phone title, was the third title revealed in the *Fabula Nova Crystallis* project. Nothing much was shown except the image of some red-clad students and text mentioning a place called "Akademeia." Director Hajime Tabata spoke briefly after the trailer to comment on how *FF Agito XIII* will use next-generation cellular technology.

FABULA NOVA CRYSTALLIS: FINAL FANTASY XIII Interview

Left to Right: Shinji Hashimoto, Tetsuya Nomura, Motomu Toriyama, Yoshinori Kitase, Hajime Tabata

Near the end of the day, everyone was itching to take a smoke break, get ready for the post-show parties or sleep for a week, journalists and game creators alike. [Note: Due to the team's tight schedule, we had to share the time allotted for this interview with another media outlet, *Game Informer*.]

T&T: Fabula Nova Crystallis *is supposed to have a core mythos, many worlds and many characters springing up from one central story. In order for this to work on a storytelling level, there needs to be a lot of integration, particularly if many projects will be simultaneously developed (as indicated in the press materials). I was wondering, how many people worked on this core mythos, and who has ultimate oversight over this central story?*

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A: The common mythology, or "The New Tale of the Crystal" in the title...the original concept was by a person named Kazushime Nojima, a scenario writer who participated in several *Final Fantasy* titles in the past. He brought us an original concept, and from there, everyone here brought their own ideas to elaborate that common concept together. As you probably already know, Hajime Tabata is in charge of *FF Agito XIII*, Yoshinori Kitase is the producer of *FF XIII*, Motomu Toriyama is the director of *FF XIII*, Tetsuya Nomura is the director of *FF Versus XIII*, and Shinji Hashimoto is the producer of *FF Versus XIII*. Overall, for *Fabula Nova Crystallis*, Mr. Kitase is handling everything about the creative coordination. In terms of our business model, Mr. Hashimoto is in charge.

FABULA NOVA CRYSTALLIS
FINAL FANTASY XIII

T&T: Mr. Nomura said that "bonding" would be a central theme in FF Versus XIII. However, bonding has a lot of different meanings. Could you elaborate?

A: Of course, we are not allowed to tell you all of the details right now. There are some things we have to keep secret. One of the major themes in *FF Versus XIII* will be bonding between different people. It has in itself very broad meaning, because bonding is not just about friendship. It's about every kind of relationship we can have between different types of people. *FF Versus XIII* is willing to put all these elements together in one story so that main theme will clearly appear throughout the storytelling. There will be different kinds of relationships, such as friendship, relationships between parents and children, and so on. All of these things will converge to some type of tragic element. I'm not allowed to tell you more about that, but I think tragedy will be a very important element in the story of *FF Versus XIII*. This tragic aspect comes from the fact that bonding and relationships that are extremely strong may sometimes cause pain.

GI: My question is about Final Fantasy XIII specifically. After so many iterations that have taken place in a fantasy setting, why have you chosen to return to a more futuristic setting?

A (Toriyama): First of all, there were some tech features in the previous *Final Fantasy* series. Personally, I don't like traditional medieval fantasy, so I tried to put something else in *FF XIII*. [The others laugh.] That's just my personal opinion! For *FF XIII*, I wanted to try to make something new and different rather than just another very ordinary medieval or classical fantasy.

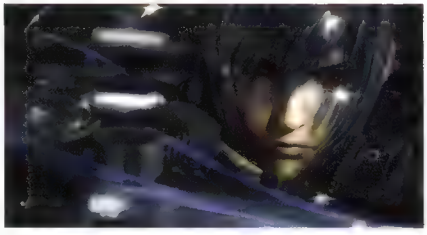
GI: I was wondering if you could describe the "White Engine" mentioned during the press conference. What exactly is it and what will it permit in terms of gameplay and story?

A: In terms of the battle system, you must have seen the facets of the battle in *FF XIII* (during the trailer) so you might be trying to interpret what the battle system will be like. *FF XIII* is something like the "legitimate" successor of the numbered *Final Fantasy* series and one of the aspects of the traditional *Final Fantasy* series is the ATB (Active Time Battle) system. *FF XIII* will adopt the ATB system basically, but one of the parts of the ATB was that the player had to wait before choosing action. One of the goals of *FF XIII* is to try to reduce waiting time so the ATB system is sped up.

T&T: I'd like to ask Nomura-san what kind of internal attitude shift he experiences, if any, as he changes roles in each of the FF XIII titles (whether as a director or character designer)

A (Nomura): Well, obviously, I'm aware that my role changes from one title to another. *[Note: This was just one of many slightly touchy responses that suggested Mr. Nomura wasn't in the best of moods.]* The first thing is that in *FF Versus XIII*, as a director I must actively participate in every level of creation in the game. As a character designer for *FF XIII*, I must respond to the needs of the *FF XIII* team and meet requests about each character when designing. For *FF Agito XIII*, my role is completely different because I'm just like a co-leader with Mr. Tabata. Several ideas for *FF Agito XIII* are born from everyday conversation between myself and Mr. Tabata.

GI: Obviously it is difficult to judge a book by only reading one of its pages, but in the press conference, we saw two videos that focused very heavily on two individual characters. In the past, Final Fantasy usually focused on many characters or a group of people. Will this be the case in the Final Fantasy XIII games? Or will the stories be about the individuals?



A: What you saw in the trailers is just an introduction to what the games will be, so you can't really understand everything from just watching the trailer. One thing is true, both *FF XIII* and *FF Versus XIII* are part of the traditional *Final Fantasy* series, so it won't be just one person living the story, but several distinctive individuals that will form a group and then live a story in each title. The slight difference between *FF XIII* and *FF Versus XIII* will probably come from the game system, which in *Versus* is more action-oriented, so the game design and also the story will depend more on one individual. But basically, *Final Fantasy* will remain the same.

T&T: It was revealed at the Sony press conference that the PS3 controller will be sensitive to directional movement. Is that some thing that will be integrated into FF XIII?

A: Yeah, we were talking about it. You know, when characters raise their levels, they raise their hands, so when players do that [mimics lifting the controller in the air], that was just one of the things we've thought of so far.

FINAL FANTASY III

Thanks to a mismatched numbering system between the U.S. and Japan back in the 1990s when the Super NES was a "next-generation" platform, the game known as *Final Fantasy III* in the United States was actually based on the Japanese version of *Final Fantasy VI*. This causes some confusion when trying to explain to people that the "real" *FF III* was never released in the U.S. The first *Final Fantasy World* column I wrote (in our September 2003 issue—can you believe they've let me keep up this racket for so long?) explains the numerous numerology problems. The new U.S. version of *Final Fantasy III* for the Nintendo DS has undergone a total graphics conversion, changing from 2-D to 3-D and even going so far as to add new character personalities and background stories.

FINAL FANTASY III Interview

Hiromichi Tanaka and Tomoyo Asano were kind enough to take some time out of their busy E3 days to speak to us about the eagerly anticipated *Final Fantasy III* for the Nintendo DS. Judging by the packed kiosks in the booth outside, audience reaction was resoundingly positive to the old game's new look. [Note: The time allotted for this interview was shared with another media outlet, *Nintendo Power*.]

Hiromichi Tanaka, Tomoyo Asano

T&T: Since FF III is on the DS platform now, can you explain how it will use the system's unique features, like the dual screens, touch screen, microphone and WiFi?
A: The players can actually go through the entire game playing entirely with the stylus. As for WiFi, we are supporting the DS communication features, but we can't give details at this point.

NP: Why decide to remake FF III in particular?
A: Since the release of the original game 16 years ago, there have been many attempts to actually remake this game on different platforms, but none of them actually came to fruition. This time around, after the release of *Final Fantasy I* and *II* on the Game Boy Advance, there was a strong request from Nintendo to re-release *FF III* on the DS. After 16 years there were a lot of requests from users and fans of *Final Fantasy* to actually recreate and port the game to different platforms. Now that there is appropriate hardware, it seems like the best time to bring the game back. It's not like the team was holding it back; it just had to do with timing.

T&T: Now that the characters have a new 3-D look and new scenarios to give them personalities, can you talk about each one and their individual background stories?
A: Luneth is the main character. He is an adventurous person who happens to fall into a cave and come into contact with a crystal, and that's when the story begins. He is the one who is the driving force in the story.

LUNETH

ARC

Arc grew up in the same village as Luneth. He's much more of a bookworm type character, but he's very knowledgeable about things, and tags along with Luneth to become the second party member.

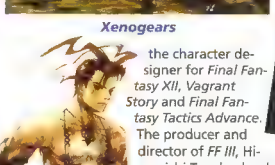
REFIA

Refia is only female character in the party. She actually grew up and lived in Kazus, the neighboring village to Ur, which is where Luneth and Arc live. She is an apprentice metalsmith, which is one of the key points in the beginning of the story.

INGUS

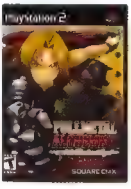
Ingus is a soldier in service to the King of Sasune, the kingdom where the Village of Ur and Kazus are located.

NP: Could you tell us a bit about the team working on the game and some of the other projects they've worked on previously?
A (Asano): The art director is Ryosuke Aiba, who is also the art director of *Final Fantasy XI*. He also helped develop *Xenogears* and *Chrono Cross*. The character design is done by Akihiko Yoshida. He is also the character designer for *Final Fantasy XII*, *Vagrant Story* and *Final Fantasy Tactics Advance*. The producer and director of *FF III*, Hiromichi Tanaka, has been around since the days of *FF I*, and he is the producer and director of *FF XI*. I am the producer of *FF III*, and I also worked on the *Full Metal Alchemist* titles. Nobuo Uematsu was the original composer for the game and he's returned for this remake to supervise, and also recreate the opening theme as a full orchestral version. Kazuhiko Aoki, who was also on the original *FF III* team, is back on the remake to supervise the battle system balance.



Xenogears

Ashley from *Vagrant Story*



T&T: FF III was the first to introduce the job change system, special skills (like stealing) and summons. I was wondering how these will be presented in the DS version, and if there are any additions or changes to any of these gameplay elements.

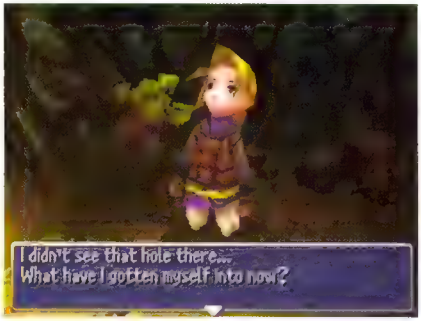
A: There has been a lot of rebalancing when it comes to the jobs. It used to be that in the original version, you had to change jobs into higher/stronger versions than the ones you started off with, but this time around the jobs have been rebalanced so all the jobs are viable to the end of the game. New abilities have been added to most of the jobs, and they were inspired by *FF V* and *FF XI*. There are no new summons this time around, but of course the visuals are an important factor and those have been reworked.

NP: We saw some pretty, amazing CG cutscenes during the press conference. Will those be interspersed throughout the game?
A: The movie cutscene you saw during the press conference is the actual opening of the game. There will not be any of those cutscenes during the game, and one of the main reasons for that is so that the players remain constantly immersed in the game and story

T&T: Now that the hardware is evolving and so many new titles have been announced that are taking advantage of the new technology, the way we think about the genre, RPGs in general, start to evolve as well. However, FF is obviously based on a fairly traditional RPG design model. Despite being on one of the newer platforms, I was wondering if you could give us your personal opinion on regarding the essential elements of a role-playing game. What must a game have in order to qualify as an RPG?
A (Kitase): I think the defining factors of a role-playing game are tactical and strategic elements that do not require "twitch" skills from players. Also, the character aspect within the game is what defines an RPG as an RPG, along with the world's appeal.

A (Asano): With the advent of the Wii and other platforms, the way we approach games will obviously evolve. I don't feel that there's anything that really separates an RPG from other games, since RPG just means that you play a role inside a virtual world.

NP: How much has the story changed or been expanded upon in this game compared to the original?



A: The main story has not changed from the original too much. The biggest thing was that the main characters were given personalities. It gives more depth to the world and immerses the player more. There is also the WiFi feature we mentioned which might have an effect on the story of *FF III*. We cannot expand on that at this point.

NP: The game is quite stunning. How was the team able to get such impressive 3-D out of the DS?
A: Of course, since we know the limit already, we decided to push the features to the limit. We also made decisions for when we use the Dual Screen function and when to use the single screen function. For example, during battles, you don't see anything on the second screen, so that you can pull the full power of the DS out of the single screen.

NP: Are you considering remaking any of the other Final Fantasy titles in a similar way to FF III?
A: There's nothing planned at this point, but by the next time the old *Final Fantasy* games might be remade, there may be a different approach as to how, with the influence of *FF III*. The other remakes were really just ports, with some aspects redrawn, but nothing to the extent of *FF III* (changing from 2-D to 3-D). If the reaction of users is very favorable to *FF III*, you might see more of this kind of remake in the future.

We're out of room this month, but watch for the rest of my *Final Fantasy* E3 interviews in upcoming issues.

—Charlotte

HALO INSIDER

by Mark Johnson

With the release of *Halo 2*, the most popular Xbox game was given a massive upgrade, incorporating *Xbox Live* support for online multiplayer matches among other refinements. This monthly column will keep you informed with the latest goings-on in the *Halo 2* community, including trends, strategies, tricks, exploits and new discoveries...and of course, we'll also show you how to become a more lethal online combatant.

20

MASTER CHIEF MERCH

So you just read *The Halo Graphic Novel* and it rocked your socks. There's plenty more *Halo* merchandise where that came from, so why stop there? This month's *Halo 2 Insider* takes a closer look at some of the officially licensed goods that can enrich your *Halo 2* experience even when your Xbox is powered down.

Seriously, how cool is *The Halo Graphic Novel*? We give it an 11.

Like many other *Halo* fans, you're really into the game's story. But you want to take it just a little bit further than everyone else. You need to prove to everyone that you know how to get your dork on. You need to be a *Lore-master*! Well, then...you need to pick up publisher Del Rey's series of *Halo* novels, son. Well written and quickly paced, these paperback books take you on a romp through the *Halo* universe and are considered by *Halo* developer Bungie to be part of the official canon.

Author Eric Nylund's *The Fall of Reach* tells the tale of the Spartan program, and the events that took place on the planet Reach prior to the first game. *The Flood*, written by William C. Dietz, is a retelling of the events from *Halo: Combat Evolved* with some extra details added in just to flesh out the story a bit. You even get to read through the eyes of the Covenant and Flood! Bridging the gap between the original game and *Halo 2*, *First Strike* (also by Eric Nylund) picks up right after the explosion of the first halo. We get to see the return of Sergeant Johnson and watch the Chief and crew battle their way back to earth.

All three *Halo* novels have been collected into this handy box set.

Keep your eyes peeled for the next *Halo* novel, Nylund's *Ghosts of Coral*, coming in October. Could this book tie *Halo 2* into *Halo 3*? We'll let you know as soon as we get our grubby hands on a copy. Remember, if you'd just turn off your Xbox for a few hours and do a little reading, you could make fun of your friends for being clueless noobs because they don't know how Sergeant Johnson escaped infestation by the Flood. Really, it will make you cooler.

We know you love to read, because you faithfully soak up every issue of *Tips & Tricks* from cover to cover. Unfortunately, books don't make any noise unless you rip the pages out or use them to smack your dog for leaving you a "present" on the basement floor. If you just can't stand the sounds of silence, pick up your very own copies of the amazing *Halo 2 Original Soundtrack Volume One* and *Volume Two* CDs. With music written by Bungie's own Martin O'Donnell with Michael Salvatori and help from rock legends like Steve Vai, these discs rock. So throw on some headphones and crank up those monks; you can read out loud to your friends and act out your favorite scenes from the books with appropriate musical cues! Just skip the songs with lyrics. You'll have to figure out the sound effects on your own, though; we're pretty sure that sticky grenades aren't real.

Between these two CDs, you'll end up with almost all of the music from *Halo 2*.

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Do you dream in green? Do you see the reflection of an Elite on a gold visor at night when you close your eyes? If so, then the *Halo 2* door poster is for you. There's nothing quite like waking up to a giant sized Master Chief staring at you as you mumble good morning to him. In fact, there are a number of awesome *Halo* and *Halo 2* posters available featuring both the Chief and Arbiter.

Life-size Master Chief is actually a great listener.

Speaking of cool pictures, *The Art of Halo: Creating A Virtual World* is an amazing book that gives you a peek into what Bungie does to make *Halo* what it is. A great showcase for the series' artistry and imagination, the book is chock full of concept sketches, storyboards, renders and interviews with the creators of your favorite game. If you have a burning need to know why the SMG looks the way it does, then pick up this book and fulfill your dreams!

They say that pictures are worth a thousand words, but Master Chief only needs four: "I am SO awesome!"

Get started on your collections, *Halo* fans! There's so much cool *Halo* swag out there, we just can't even cover it all in these two pages alone. You can actually score most of these items online at www.bungiestore.com if you want to get them straight from the source. With countless T-shirts, cups, pens, action figures and various assorted knick-knacks, you could surround yourself with *Halo* goodness forever!

HALO 3
TRAILER DOCUMENTARY

The crew at Bungie Game Studios has decided to bless us mortals with a behind-the-scenes look at the making of the *Halo 3* trailer (you know, the one we drooled all over in last month's *Halo 2 Insider* column). The seven-minute mini-documentary features interviews with Bungie staff as they detail what went into making the trailer, and the confidence they have in their game engine.

You can see parts of the trailer from new camera angles as well as panning shots of Master Chief's battle-worn armor and some Covenant capital ships. If you pay attention, you'll also get a brief glimpse of some next-generation Covenant and wire models of a level or two.

Rumors circulating at press time suggested that the mini-documentary might soon be made available for download on the Xbox 360 through *Xbox Live* Marketplace. If it's not up there yet, just fire up your Internet browser and head on over to www.bungie.net to check it out!

SGT. JOHNSON'S FOXHOLE
HALO 2 WEAPON PROFILES

BRUTE SHOT

It's a little weird, for sure, but the Brute Shot is definitely awesome. Unlike almost any other gun in *Halo 2*, the Brute Shot will force you to practice if you want to be stone cold with it. When that practice begins to pay off, though, you will be a terror on the battlefield. And who knew that having a giant axe-blade thingy on the back of a grenade launcher could be so useful?

Specs

Ammo Type: Grenades
Clip Size: 4 (can carry up to 4 clips, or 16 grenades)
Firing Mode: Semi-automatic
Reload Speed: 3.2 seconds
Melee Speed: 1.0 seconds
Melee Hits With Shields: 2 (1 if you're jumping)
Melee Hits Without Shields: 1
Melee Hits With Overshields: 3
Scope: None
Range: Long
Accuracy: Medium
Duel-Wield: No

Shots Required

Head Shots: 2
Body Shots: 2
Head Shots With Overshield: 3
Body Shots With Overshield: 3

Strengths

Massive damage on all fronts. Big melee hits and nasty grenades make for a powerful combination. Grenades bounce, so they can be skipped around corners. Makes tanks go boom.

Weaknesses

A very technical weapon. Requires serious practice to become accurate. Slow reload times. Can run out of ammo quickly. Projectiles are affected by gravity.

Despite the fact that the Brute Shot appears technologically inferior to most Covenant weapons, it is deadly on the battlefield when used properly. Not only is it a great anti-personnel weapon, but the Brute Shot can also be used to take down vehicles, making it incredibly versatile. This gun allows for some fast combos to take out your enemy. Toss a grenade and follow it up with a quick projectile from the Brute Shot—your target won't even know they're already dead. Put a round into your enemy's chest as you charge in with a swift melee, then step over their corpse. In team games you can use the Brute Shot to soften up targets for your teammates. Tag enemy players that are under fire and they will fall down dead, double-quick. This is a great way to extend the life of the Brute Shot in battle. Unfortunately, if you have to reload, it's going to seem like hours have passed by the time you're finished inserting that clip...and hours in *Halo 2* usually mean your death. If you want to be really devastating with the Brute Shot, play a whole slew of Brute Shot-only games with your friends and learn how to aim this puppy; the reticule is different for a reason. A few quick facts about the Brute Shot: The time between bounce and detonation is about a half-second; a direct hit plus a running melee hit is a one-hit kill; a jumping melee strike is a one-hit kill. And remember: Splash damage kills noobs dead, so don't stand too close to your target or you will die as well!

Mobile Games and Cellular Entertainment

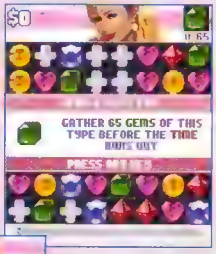
gaming 2go

by Andy Eddy

So you've got a few minutes to kill, but you're nowhere near a console or handheld game system. If you've got a wireless phone, you might have a way out of that predicament....

Paris Hilton's Jewel Jam

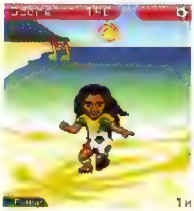
Gameloft recently announced that it had signed a mobile-game deal with "heiress and pop-culture icon" Paris Hilton. The company's statement also quoted Ms. Hilton as saying that "mobile gaming is really hot right now." Though there are supposed to be multiple titles under the pact, we've only seen the first game in the series, *Paris Hilton's Jewel Jam*, which "will be geared to tweens/teens and fans of Paris Hilton."



The game requires you to line up matching gems to remove them from the board, as well as seeking out hidden letters to spell "P-A-R-I-S." *Jewel Jam* will feature 60 levels of action with six different modes of gameplay to keep you occupied. By successfully removing pieces from the playing field, "exquisite photos of Paris herself will be revealed," and her faithful dog Tinkerbell will also show up to join in on the fun. *Jewel Jam* should be available now...and we can hardly wait to see what the next game will be.

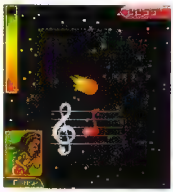
KICKIN' IT WITH BOB MARLEY

Hudson Mobile has put two things together that you wouldn't expect in a single phone game: soccer and the late reggae star Bob Marley. Apparently, next to his music, Marley was big on soccer, and the title *Bob Marley Burnin'* pays tribute to both. Hudson also notes that this is the first in what will be a game trilogy.



It's a simple contest with two main modes: Extreme Juggle and Super Kick. Extreme Juggle has you (as a cartoony-looking Bob Marley) kicking up a soccer ball, and you need to maneuver him left and right to stay under the ball, while kicking, bumping and heading to keep it off the ground. Notes appear as bonus multipliers; you can hit them with the ball to collect them, and racking up points might get you on the high-score table.

Super Kick has the Marley character booting a ball into the air (you need to kick it when the power meter is at its maximum, to get the ball to fly as high as possible). Then the mode changes into something similar to skipping stones: You have to hit the action button when the soccer ball is coming down on the musical note, which will bounce it back up again. Your goal is to keep the ball airborne as long as possible, racking up the longest travel footage.



Bob Marley Burnin' isn't an intricate soccer game, but it does offer some quick and easy minigames to keep you occupied for a while.

CAPCOMING SOON

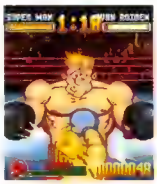
In the May *Gaming 2 Go*, we told you that Capcom would also be bringing out mobile versions of *Phoenix Wright: Ace Attorney* and *Lost Planet* this year. While the games are still some time away from release—September and December, respectively—we did get access to some new screen shots that we thought you'd want to check out.

Phoenix Wright: Ace Attorney

Lost Planet

UPPERCUTS AND OVERBETS

If you're a video-game veteran, you'll recognize Glu Mobile's *Super K.O. Boxing* as a mobile clone of the classic *Punch-Out!!* game. You play as the K.O. Kid, and you need to work your way through the numerous boxing challengers you face with a series of high and low punches, left and right dodges and carefully timed blocks. If you build up your meter through successful shots to your opponent, you can unleash a super punch with devastating results. If, on the other hand, you're on the receiving end of a knockdown blow, you'll need to get up and box away the birds flying around your head before you can continue.



The graphics in *Super K.O. Boxing* are bright and cartoony, and the gameplay is both easy to learn and fun to play. However, as you unlock the more advanced circuits and get to the better boxers, it's challenging to find their weak spots and exploit them before they knock your block off. This will be a great contest for any time you have a few spare minutes. Look for the bell to ring in mid-July.

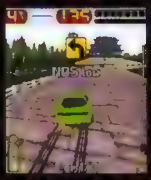
This fall, Glu will also ship its mobile version of the *World Series of Poker* to challenge budding chip slingers in the popular Texas Hold 'em. The game will have solo and tournament modes against computer-controlled players as well as an online mode against other live players.

The game features some well-known names among your competitors, including Max Pescatori and Chris "Jesus" Ferguson. However, all computer-controlled players seem to compete under the same control. At least in the early version we played, the competition wasn't anywhere near as realistic as you'd find in a "real" game (let alone the high-level of play at the WSOP), with frequent "all-in" bets on less-than-marginal hands. However, for a quick game of poker, it's good in a pinch.

FAST CARS...AND DOGS TO CHASE THEM

I-play has a few more high-profile releases hitting the market. The first has a familiar name: *The Fast and the Furious: Tokyo*. Yes, it closely ties in with the June movie that spotlights drift racing. The 2-D game is easy to work—one push on the accelerator button to get you going, left and right to steer through the course—but there's increasing challenge, as you face off against better and better racers. There are also points given for stylish drifting, and in some races you need to beat the local Drift Master's score in addition to winning the race to the finish line.

Drifting is simply a matter of oversteering through a turn, but with frequent twists and direction changes, it can be tough to keep a drift going for a high score. Learning the course helps you prepare for drifts, and with repeat runs around the track, you'll get better. While the game doesn't feature a ton of courses and variety, it's easy to pull out of your pocket for a few quick races when you have the time. Also, a few gameplay modes (New Story, Quick Race and Solo Runs) will give you a chance to master different sections of the game before you pass them up.



Though we weren't able to get hands-on playing time with it, I-play is simultaneously offering a 3-D version of the game based on the film. *The Fast and the Furious: Tokyo 3D* takes you on a similar adventure with improved graphics.

Finally, I-play is offering its take on the *Tamagotchi*—or, more recently, *Nintendogs*—with *My Dog*. The game has you caring for and raising a new puppy, taking it through various activities such as walking, playing and, of course, feeding it. Neglect your pooch and the local veterinarian will get on you. Take good care of it, and it'll reward you with love and friendship.

My Dog is a game that's quick to learn, but helps you understand the controls via your introductory meeting with the vet. Moving your pet through the house's three rooms is simply a matter of hitting 1, 2 or 3 on the keypad, and all your activities are easily initiated through labeled buttons. I guess it's hard to call it a game, but this is one pet that'll keep you company whenever you want...and will sit quietly in your pocket without making a mess. *My Dog* has a July release date scheduled.

MOBILE GAMING NEWS

• Get Amp'd For a Game of Tag— Amp'd Mobile and LivePlanet have teamed up to create a "massively multiplayer wireless game" called *PhoneTag*. It's like the game of Tag you played when you were a kid, but much more high-tech. Instead of your backyard, your playing field is literally everywhere, and instead of physically touching someone to make them "it," you use your mobile handset "find and capture" your "target." However, you also have to avoid capture by your "pursuers."

After paying a monthly *PhoneTag* fee, you'll use your Amp'd handset to connect to the game's Web site, where you can register, join a game and access all the functions that'll help you find and capture nearby players. The companies are also expecting to hold tournaments that could be played for cash and prizes, and also create "location-based advertising and sponsorship programs" that could reward players with special offers if they visit a game sponsor's location.

• Sega Goes for Easier Shopping— Sega of America's Sega Mobile division has teamed up with PlayPhone to sell mobile games directly to consumers through PlayPhone's "online and mobile storefront." The process will enable gamers to pick up titles with "Premium SMS billing with major North American carriers," as well as via retail, online and wireless Web.

ONLINE GAMER

Get Connected to the World of Online Console Gaming

by Jeb Haught
Xbox Live Gamertag: BigWyrm

Vol. 24

FIELD COMMANDER

Awesome Online Gameplay for the PSP

Sporting gorgeous graphics, addictive game play and excellent multiplayer modes, Sony Online Entertainment's futuristic turn-based strategy title *Field Commander* has blasted its way onto the PSP. Not only does it play like a 3-D version of *Advance Wars*, but it also features awesome online gameplay and the ability to create and share custom maps.

Budding five-star generals can get accustomed to gameplay by wading through the extensive single-player campaign. In addition to gaining experience, completing missions in single-player action unlocks additional divisions (up to 15) that can be used in online multiplayer matches. Each of these divisions, or armies, has certain advantages and is armed with two unique Division Powers that can easily alter the outcome of a game.

Explosions never get old.

For example, the Fighting Vipers have mighty air units, but they devour fuel quickly. Their minor Division Power is called Guarding the Skies and gives them a 30% increase in damage versus all units for one round, while their major Division Power is known as an Air Strike and gives them a 40% increase in damage to enemies as well as a 30% increase in defense for one round. Needless to say, the Fighting Vipers will dominate the skies, but are at a disadvantage in ground-based missions.

Online and offline strategists can take command of 36 different unit types, including versatile infantry and armor units; devastating airplanes and helicopters; and deadly boats and submarines. In addition, snipers, tanks and certain planes can be ordered to engage stealth mode in order to surprise the enemy from hidden locations. Coordinating each unit to complement each other while minimizing weakness is the key to victory. Although going on the offensive for quick strikes works against some enemies, a slow and steady pace can also lead to success. It all depends on the situation, which is affected by terrain, divisions, your Commanding Officer and personal play style.

Enemy troops cower in fear as the mighty fountain pen lights up the sky.

Resource management is practically nonexistent (thankfully), as the only requirements for building new units is to earn enough money and own a factory. This lets players concentrate on combat and capturing buildings without the distraction of mining ore, chopping trees or other menial tasks.

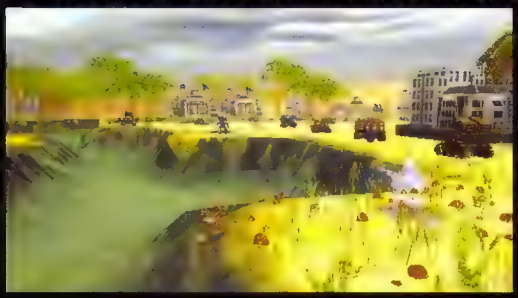
Buildings on the map provide invaluable resources in a number of ways. In addition to the player's headquarters, dense and sparse cities provide valuable revenue, factories produce land units, airports produce air units and seaports produce naval units. Other buildings let the player initiate long-distance attacks with satellite lasers, EMP blasts, or napalm strikes. (I love the smell of virtual napalm in the morning!)

When it's time to go online, players have a choice of playing the traditional online way (infrastructure) or via e-mail (called transmission). Transmission mode is very slow, since results must be e-mailed to the opponent after each turn is taken, but it is more convenient for busy people. Fortunately, more than one game at a time can be played this way in case a rival goes M.I.A.

I told them not to system link a DS with a PSP!

Enjoying *Field Commander's* online gameplay is as easy as connecting to the Internet from a wireless hotspot and then choosing a hosted game to play. After this is accomplished, it takes a few minutes to connect to the host and then the battle begins! But where is the option to search for a friend's game? As it is, there is no convenient way to join a game that a friend is hosting. Boo!

Since the game is turn-based and not action-oriented, it performs very well online. Lag is simply not a factor. I did have some trouble getting an initial connection, after which I'd be kicked back to the lobby, but I have never lost my connection in the middle of a game. However, some online games end early because losers—and I do mean LOSERS—will sometimes quit a game before it is over. My very first opponent quit before the game was over because he or she was being beaten into submission. When this happened, I did not receive credit for the win, which was infuriating! To combat this type of rude action, SOE has incorporated a "forfeit" button that lets players quit a game early while still giving credit to the winner, but some players simply turn off their PSPs to avoid the loss credit. The Field Commander community is quick to point out habitual quitters, so show your *cojones* by accepting losses. Who knows? You might learn a new strategy. On more than one occasion, I was able to turn the tide of battle around and gain victory when I was assured of defeat, and you can too!



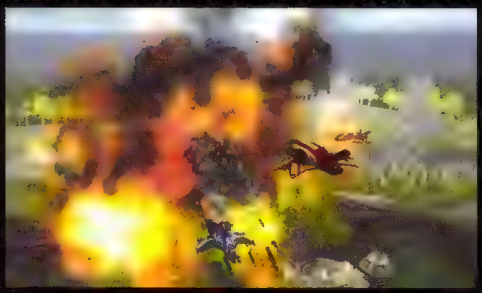
I'm gonna blast you right between the...hey, what a purty daisy!

One other scam to look out for is when hosts try to get players to join a game that they have saved. This feature is set up for people who have to quit a game but want to continue it later. However, it is frequently exploited by people who are winning a game that is interrupted but still want to get credit for the win, no matter what. They host the saved game and try to get an unwitting opponent to join and finish it. There is little chance that players who choose to continue a saved game will be on the winning side, so beware!

Anyone who wants to view real-time rankings online can either use their PSP's WiFi connection or visit the Command Center at www.fieldcommandergame.com. Here, it is possible for up-and-coming military masterminds to see the wins, losses and point total for every player, and even compare stats against friends! The data can be viewed as overall stats or divided into single player, Ad-Hoc or Infrastructure.

The Command Center is also the hot spot to upload or download player-created missions. There are already hundreds of custom missions, with quality ratings given by those who have tried them out! In addition to displaying the mission name, creator, rating, number of downloads and date it was added, players can use a built-in search engine to sort through the vast number of custom levels by name or creator. Talk about convenient! Probably the best thing about the custom missions is the fact that they can be played online just like regular missions! This gives *Field Commander* infinite replayability as well as an added incentive to create the perfect mission.

It is refreshing to see a new franchise on the PSP that kicks so much ass! Many people will compare *Field Commander* to *Advance Wars*, and while they are very similar, the online features of *FC* offer additional fun and variety. My *Field Commander* name is BigWyrm, so be sure to look out for me online!



That surgical air strike just amputated a stealth fighter from its airbase.

Are you a video-game pack-rat? Do you own more video games than you could possibly beat in a whole year, even if you played non-stop? Would you go without food to save up the money to buy a rare TurboGrafx-16 game, an obscure Atari 2600 controller, a limited-edition Game Boy Pocket or a leather *Killer Instinct* jacket? If so, this monthly collector's column is for you.

Vol. 58

COLLECTING GAME BOY

Part 6: Japanese Imports

To finish off our six-part series on Game Boy and Game Boy Color collecting, we're finally going to take a look at collectible games from the Game Boy's country of origin, Japan. Over 1,200 games were released for the Game Boy and Game Boy Color in Japan, and unfortunately we just don't have enough room to give you a complete rarity list. Instead, we've decided to focus on a collection of Japan-only games that North American collectors should be interested in, for various reasons which we're about to describe. For those collectors who actually like to *play* their games, we've also included a "language barrier" rating from 1 to 10 for each title, where 1 represents to a game that is completely in English and 10 means that you won't know what the heck is going on unless you have a thorough knowledge of all three Japanese alphabets. Think you can find all of these games for your collection? Good luck!

Yakuman (1989)

Publisher: Nintendo
Language Barrier: 6

This Mahjong game is nothing to get excited about from a gameplay standpoint, but it is historically significant because it was one of just three "launch" titles released on April 21, 1989, the day the Game Boy was first sold in Japan. (The other two original releases were *Super Mario Land* and *Baseball*, both of which were released in the U.S.)

Spartan X (1990)

Publisher: Irem
Language Barrier: 1

Video-game fans know that *Spartan X* is the Japanese name for the arcade game we know as *Kung-Fu Master* (or *Kung Fu* on the NES), and Jackie Chan fans know that the game was based on Jackie's movie *Wheels on Meals*. This early Game Boy title is like a super upgraded version of *Kung-Fu Master*, with different stages, more elaborate music, crazier bosses and power-ups to collect.

Game Boy Wars (1990)

Publisher: Nintendo
Language Barrier: 5

Unless you're a super-fan of Nintendo's *Advance Wars*, you probably don't know that the GBA games are the latest in a series of military strategy games that originated on the Famicom (NES) way back in 1988. *Game Boy Wars* was the first portable game in the series; it was followed by three portable sequels which were inexplicably published by Hudson Soft, not by Nintendo.

Head On (1990)

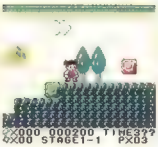
Publisher: Tecmo
Language Barrier: 1

Sega's seminal arcade game *Head On* was a great example of the state of video-game design in 1979: Very crude graphics, but surprisingly compelling gameplay with clever strategy elements. Tecmo reprogrammed the Game Boy version with enhancements like obstacles and power-ups, but wisely included the bare-bones arcade original as an option—and it's *still* fun to play in 2006!

Ganso!! Yancha-Maru (1991)

Publisher: Irem
Language Barrier: 1

Sort of a sequel to Irem's *Kid Niki: Radical Ninja*, in the same way as *Super Mario Land* was sort of a sequel to *Super Mario Bros.*, if that makes any sense. *Ganso!! Yancha-Maru* has the same hidden power-ups, mysterious level warps, wacky music and funny, fathead bosses that made the NES game so interesting, but without the stupid-hard difficulty that made it so frustrating.



X (1992)

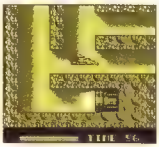
Publisher: Nintendo
Language Barrier: 9

Developed by Argonaut Software (co-creator of the original *StarFox*), *X* was one of the first handheld games to feature 3-D environments and gameplay. It was announced for North American release under the name *Lunar Chase*, but it never came out here. It's mainly a ground-based first-person shooter in the *Battlezone* vein, but with much more depth and sophistication.

Gerry Anderson's Thunderbirds (1993)

Publisher: B-Ai
Language Barrier: 8

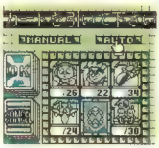
The British *Thunderbirds* TV series was hugely popular in Japan, and this action/sim from Bandai's B-Ai label captured some of the show's excitement. As a member of the International Rescue team, you get to control or interact with all of the different Thunderbird vehicles. There's a lot of Japanese text to read in the story mode, but it's not hard to figure out what to do when the action starts.



Shuyaku Sentai Irem Fighter (1993)

Publisher: Irem
Language Barrier: 8

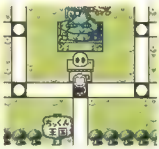
Fans of obscure video-game characters will love this card-based fighting game; it features the humanoid stars of Irem games like *Kid Niki*, *Hammerin' Harry*, *Kickle Cubicle* and *Ninja Spirit* along with boss characters from *R-Type* and even robots and spaceships from *Image Fight*, *Metal Storm* and *Mr. Heli*! We never knew that Irem had so many identifiable characters!



GB Genjin Land: Viva! Chikkun Oukoku (1994)

Publisher: Hudson Soft
Language Barrier: 9

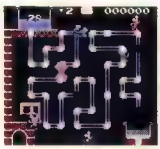
Board game-based video games didn't really catch on in North America until Nintendo released the original *Mario Party* in 1999, but they were relatively common in Japan during the 8-bit days. *GB Genjin Land* features characters from Hudson's *Bonk's Adventure* and *Bonk's Revenge* games in a hybrid of headbutting action and game board navigation.



Frisky Tom (1995)

Publisher: Nichibutsu
Language Barrier: 2

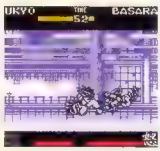
Although Nichibutsu never grew to the stature of a publisher like Nintendo or Namco, its early arcade games are of some historical importance; for example, 1980's *Crazy Climber* directly influenced the design of *Donkey Kong*. 1981's *Frisky Tom* was another cult hit that Japanese retro-gamers enjoyed playing in the '90s...especially on the Super Game Boy, where the colors closely matched the arcade original.



Nettou Samurai Spirits: Zankuro Musouken (1996)

Publisher: Takara
Language Barrier: 3

Better known as *Samurai Shodown III*, this ambitious Super Game Boy-enhanced fighting game is one of the many Neo•Geo fighting games that Takara downsized for the Game Boy and Game Boy Color by converting the characters into cute, chibi-style fighters. For some reason, it appears to be the only one that never made it to North America...so if you're a Neo•Geo freak like we are, you'll want to track down a copy.



Picross 2 (1996)

Publisher: Nintendo
Language Barrier: 4

Like *Mario's Picross*, this puzzle game lets you reveal the details of a series of pictures, one pixel at a time, by using numerical clues. Unlike the previous game, the pictures are twice as large; you solve them in four separate steps. There's even a second set of "*Wario's Picross*" puzzles that don't feature a time limit...but they can be tougher to solve because they don't tell you when you've made a mistake.

Mach GoGoGo (1997)

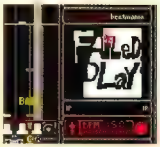
Publisher: Tomy
Language Barrier: 6

Better known as *Speed Racer*, this curious cart looks like a racing title but plays more like an RPG. You don't actually drive the Mach 5; you upgrade and tweak it as the story progress, then you watch as the noninteractive race scenes play out. Based on the updated *Mach GoGoGo* series produced for Japanese TV in 1997, the game features enhanced colors when played on the Super Game Boy.

beatmania GB (1999)

Publisher: Konami
Language Barrier: 1

Konami's popular *bemani* series of music-oriented games originated with the arcade game *beatmania* in 1997. This Game Boy conversion couldn't reproduce the coin-op's sound quality, but it was fun to play; in fact, this was just the first of three *beatmania* Game Boy games. The colors look best on the Game Boy Color, but it has some awesome arcade borders when played on the Super Game Boy.



Phantom Zona (2000)

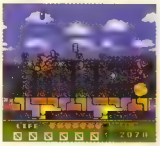
Publisher: Nintendo
Language Barrier: 10

Phantom Zona is an unusual example of a first-party Nintendo game based on a third-party license—in this case, a Japanese variety show featuring a goth rocker played by well-known anime voice actor Shotaro Morikubo. Essentially an RPG, the game has some mysterious functions that involve pointing your real-life TV remote at the Game Boy Color's infrared communications port to generate puzzles.

Magical Chase GB (2000)

Publisher: MicroCabin
Language Barrier: 2

A translation of the most hard-to-find TurboGrafx-16 game, *Magical Chase GB* is a whimsical shoot-'em-up with super-colorful graphics. It's a pretty faithful conversion, too...and the "holy grail" status of the name alone has rubbed off on this Game Boy Color cart, to the point where the game is hard to obtain in the U.S. because collectors keep snatching it up as soon as one appears.



McDonald Monogatari (2001)

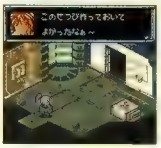
Publisher: TDK
Language Barrier: 8

A hilarious simulation game, *McDonald Monogatari* (or *The Tale of McDonald's*) puts you in the uniform of a McDonald's employee. You'll take customers' orders, fry burgers, cook french fries, operate the drink machine and count change as you work your way up the fast-food chain. After a hard day's work, you can explore the neighborhood where you live and even socialize with your co-workers.

Star Ocean: Blue Sphere (2001)

Publisher: Enix
Language Barrier: 9

From developer tri-Ace, this Game Boy Color role-playing game takes place after the events of the PlayStation game *Star Ocean: The Second Story*. Lots of non-Japanese-speaking *Star Ocean* fans in the U.S. imported *Blue Sphere* when it was first released and fought through the menus to beat the game by trial and error, so we know it can be done if you really want it bad enough.



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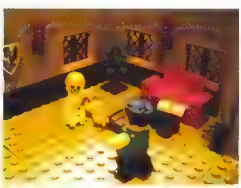
JAPAN REPORT!

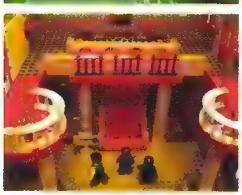
by Anatole Brown

Vol. 102

biohazard in LEGO

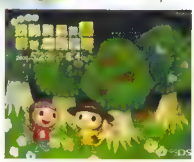
A custom LEGO fan site in Japan put together these amazing scenes from the original *Biohazard* (*Resident Evil*) game using LEGO bricks! Going by the name "Brick Street 3905," this superbly talented LEGO builder found all the right pieces to make the S.T.A.R.S. team, the evil mansion and its slow-shuffling residents. Scenes from one of the most memorable video-game introductions are played out note-for-note, including separate Jill and Chris scenarios! Jill enters the "dining room" with Barry and gets assaulted by a zombie as they check out what might be "Chris' blood." LEGO Chris finds the infamous "head-turning zombie" in the small room off the hallway. Hunk and Tofu, the secret characters from *Resident Evil 2*, are also thrown in as bonuses! Makes us want to run out and buy a bag of blocks to make our own favorite video-game scenes!





Animal Crossing NEWS

Nintendo recently announced that its successful *Animal Crossing* franchise will make the leap into the anime world. The movie is scheduled to hit Japanese theaters sometime in December. The movie announcement isn't surprising, especially after the Nintendo DS version created even more rabid fans of the civil wild kingdom. What has left people scratching their heads, however, is the odd promotional still released by Nintendo—the character design and art style in this photo look nothing like the game. No other details have been offered about the movie, so we'll just have to wait and see how this pans out.

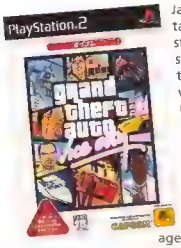


In other *Animal Crossing* news, the *Animal Crossing* Museum in Harajuku just closed its doors. The brief exhibit, called "My Favorite Animal Crossing," invited popular character artists such as Mori Chack (Gloomy Bear creator) and Touma (Knuckle Bear creator), to display works inspired by the *Animal Crossing* world. The main attraction for most fans, however, was the free Nintendo DS download station that transferred Mario-themed furniture to the *Animal Crossing* game, including 1-Up Mushrooms, Gold Coins and other classic gaming icons! The exhibit was rather small, but admission was free, and you could buy some rare *Animal Crossing* goods like DS stylus pens and the highly collectable tiny dollhouses. Unfortunately, the hottest item—the life-size K.K. Slider doll—wasn't for sale.

PlayStation *Signature*

Ever the branding opportunist, Sony rolled out a line of adult-aimed products, featuring PlayStation and PSP-style logos. Most of the stuff is stationary goods, like pens, notebooks and cases, but a few items are for leisure, like the wine glass and bottle opener. The colorful standout amongst the drab silver and black motif is the designer PSP case from Emilio Pucci. The "silk scarf" blue design looks like it belongs in the perfume section of a department store, but the 33,600 yen (about $302) price tag is no laughing matter. How are we supposed to save up for the PlayStation 3?

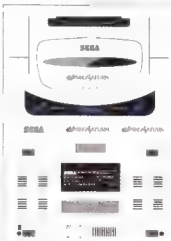
NEW GAME RATINGS



Japanese consumers will now have to take heed of a new video-game ratings standard, thanks to the new guidelines set forth by CERO, the Computer Entertainment Ratings Organization. CERO, which is basically identical to the ESRB (Entertainment Software Ratings Board) in the U.S., previously only had three age-appropriate categories for rating Japanese games: 12 and over, 15 and older and 18 and older. Now the ratings will be designated with a letter and color coding, with additional age limits imposed: A (Black) for all ages, B (Green) for 12 and older, C (Blue) for 15 and older, D (Yellow) for 17 and older and Z (Red) for 18 and older. There will also be new Content Descriptor icons to indicate the types of content which may be potentially offensive. Because of this change, 148 released titles will be given a new age rating. The most significant impact will be on the handful of new Z-rated titles, which were previously available to 17-year-olds, but will now carry an 18 or older warning. Not surprisingly, the few Z-rated titles mostly include western-developed games, such as the *Grand Theft Auto* series, *The Getaway* series, *Max Payne* and *Driv3r*. The *True Crime* series was still being assessed at press time, but will most likely get the Z rating. Interestingly enough, Capcom distributes most of the Z-rated titles in Japan, including *GTA*, *The Getaway*, *True Crime* and one of three Z-rated games that originated in Japan—*Killer 7*! Japan's new rating system will also undoubtedly have an impact on the Japanese-developed games that are translated and brought over here. Developers will need to be extra cautious when they straddle the line between 17- and 18-year-old groups.

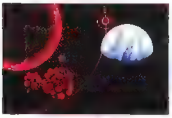
Sega Original Goods Project

Segadirect, Sega's online store, started a weekly survey contest called the Sega Original Goods Project. The survey works likes this: Sega proposes an original Sega-themed product, while users log in to decide whether they would ever buy such a product. If the survey turns out to be positive, then the first 500 entrants will win the product, plus Sega will put the product into mass production so other people can buy it online. The survey kicks off with these sticker sets based on three classic Sega hardware units: Sega Dreamcast, Sega Saturn and Sega Mega Drive (Genesis in the U.S.). Three different sizes are being proposed to fit any of your favorite gadgets: small for cell phones or MP3 players, medium for handheld units like the Nintendo DS and large for your PC or even a game console! The stickers would range from 2,000 yen to 2,500 yen (about $18 to $22). Unfortunately, the contest is only for Japan and you need to answer several questions in Japanese. I have a feeling though, that most of these products already exist and are actually surplus items from various Sega events.



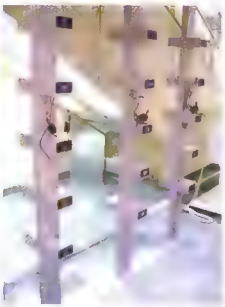
BIT GENERATIONS

Colaris

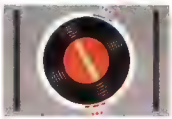


Orbital

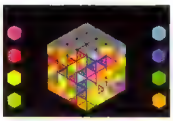
Early in the spring, Nintendo had an art gallery of sorts at the famous Parco department store in Shibuya. The interactive exhibit called Bit Generations featured tons of Game Boy Micros lined up in rows. Passersby were able to play simple puzzle games that mixed art and sound on different Micro units. Nintendo recently announced that these Bit Generation games will be available as series sets starting this summer. Series 1 will include three games: *Dotstream*, *Boundish* and *Dial Hex*. Series 2 will have four games: *Colaris*, *Orbital*, *DigiDrive* and *SoundVoyager*. Each cartridge will cost 2,000 yen. 700 lucky people who cashed in their Club Nintendo points in Japan were selected to test the games before their public release. In exchange for the free cartridges, they had to fill out questionnaires about the game. Of course, Bit Generation games can be played on the DS, DS Lite, GBA and GBA SP.



Dotstream

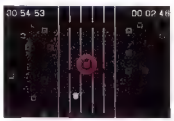


Boundish



Dial Hex

DigiDrive



SoundVoyager

PROFILE OF THE VALKYRIES!

TIPS & TRICKS senior editor Charlotte Chen recently met with Hajime Kojima and Yoshinori Yamagishi of Square Enix's Japanese headquarters to get the inside story on two new games: *Valkyrie Profile: Lenneth* and *Valkyrie Profile 2: Silmeria*.

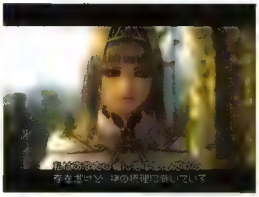
Valkyrie Profile: Lenneth

Valkyrie Profile was a cult classic on the PlayStation, and copies of the game are still being sold on eBay for amounts higher than the cost of the game when it first came out! Fans of Enix (before it merged with Square) were still waiting for *Dragon Warrior VII*, and *Valkyrie Profile* filled the void. In the game, the Valkyrie Lenneth was sent down to the mortal realm to recruit the souls of dead warriors into the army for the Gotterdämmerung. Otherwise known as the Twilight of the Gods, that'd be the final grudge match between two warring factions in the Norse gods' realm of Asgard...which might have destroyed the whole universe if the good guys didn't win! (And you thought your life was stressful.) The game was split between a 3-D overworld where Lenneth used her psychic powers to pinpoint people who were about to give up the ghost, and 2-D dungeons where she trained her fledgling army. There were many characters to recruit, multiple endings, tons of customization and varied difficulty settings that also affected the game riddles. Fans of the original—and gamers who missed out the first time around—can now play *Valkyrie Profile: Lenneth* on the PSP, a faithful recreation of the original with all-new CGI cutscenes. Released in Japan on March 2, the game was due in North America in July.

Valkyrie Profile 2: Silmeria

Valkyrie Profile 2: Silmeria is one of the most beautiful games ever created for the PlayStation 2, thanks to some gorgeous real-time lighting effects. Silmeria is a rebel valkyrie who has been trapped inside a human body by Odin, the king of the Norse gods. The plan to keep her dormant is foiled when Silmeria awakens while within the main character, Alicia, the Princess of Dipan. There are moments when Alicia and Silmeria communicate, or when they swap places and Silmeria controls their speech. This pretty much makes it look like Alicia is always talking to herself like a crazy person with two different personalities, which gets her (them?) locked up in a tower by King Barbarossa.

The battle system has been significantly upgraded, with full 3-D battlefields and the ability to split up your party and surround an enemy. You can also commit a "Direct Assault" to take out the group leader, resulting in a quick victory. Fallen soldiers can still be recruited into the party, although there appear to be normal human (i.e. not dead) companions as well...including Rufus, the green-haired doppelgänger of Jack Sparrow. The areas between towns are still in 2-D, but the platforming has been simplified with the Photon Action system, which is the evolution of the small crystals Lenneth used to shoot back in the day. Released on June 22 in Japan, *Valkyrie Profile 2: Silmeria* will hit the U.S. this September.



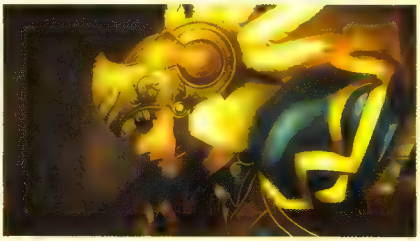
VALKYRIE PROFILE Interview

Valkyrie Profile assistant producer Hajime Kojima and producer Yoshinori Yamagishi

Note: Our interview time was shared by another media outlet, GameSpot, so some of the questions are theirs.

***T&T:** Will* Valkyrie Profile: Lenneth *include any additional content that wasn't in the original PlayStation version of* Valkyrie Profile?

A: We've only added new CG movies to the PSP version. All the stories and scenarios remain the same. However, the new CG movies reveal the connection between *Valkyrie Profile: Lenneth* and *Valkyrie Profile 2: Silmeria*.



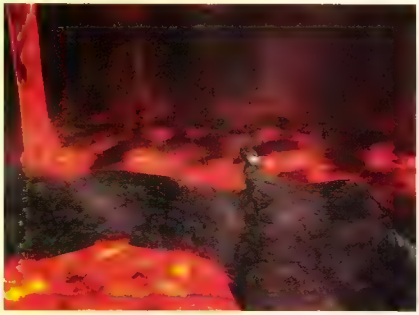
***GS:** How does the story of* Valkyrie Profile 2: Silmeria *relate to the first game?*

A: *Valkyrie Profile 2: Silmeria* takes place in the world of Asgard 100 years before the original *Valkyrie Profile*.

***GS:** Can you explain Silmeria's situation in the game?*
A: Silmeria was confined in a crystal in the first *Valkyrie Profile*. In this prequel, the question of why Silmeria was confined in a crystal will be answered.

***T&T:** Valkyrie Profile 2 has been getting a lot of praise because of how incredibly beautiful it looks, especially for a PS2 game. Can you tell me about the development team? What other projects have they worked on before?*
A: *Valkyrie Profile 2: Silmeria* is being developed by tri-Ace, which previously developed *Valkyrie Profile* and the *Star Ocean* series. Essentially the same development team developed *Valkyrie Profile 2*.

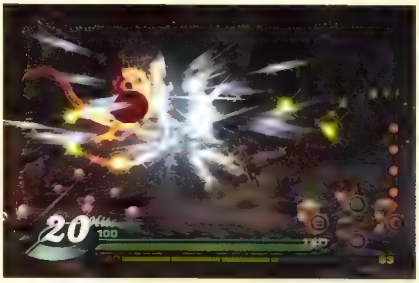
***GS:** The original Valkyrie Profile is known for its battle system. How is Valkyrie Profile 2 going to build on that?*



A: Just like in the first game, you initiate battle by touching the enemy. Unlike before, you can move around on a 3-D battlefield once the fight begins. The circle around the party indicates the party's attack range. The red field indicates the enemy's attack range. If you stay within the enemy's attack range, you will be attacked. The players should avoid the enemy's attack range and try to attack from behind or the side (you can split up your own party into smaller groups).

You can also break the enemy's arms, legs, wings. When the enemy's leg is broken, it can no longer move. Through breaking parts of the enemy's body, you can obtain a certain item. Get enough of these, and you can use them to create a new rare item. Another feature in the battle system is that each enemy group has a "leader." If you defeat the leader, you can end the battle without fighting the other enemies in the group. On the other hand, if you want to obtain a lot of items, it's better to defeat all the enemies, instead of just the leader. You can also skip the movie scenes in this game.

***T&T:** Once in a while the screen says "Soul Crush" during the battle. What do you need in order to execute the combination "Soul Crush" special attack, allowing the characters to link all these special attacks in sequence?*



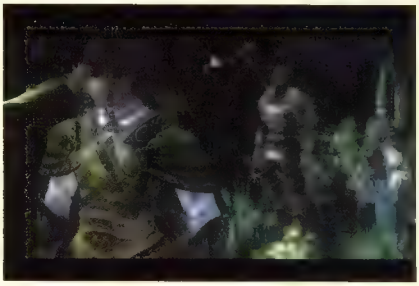
A: Just like in the previous game, as long as your hit gauge is at least 100, you can unleash the special attacks consecutively. Each subsequent hit in the combo has to reach at least 100 for the linking to continue.

***T&T:** It's been six years. Why was there such a long delay between the first Valkyrie Profile and this one?*
A: The developer of *Valkyrie Profile* also developed *Star Ocean: Till the End of Time* and *Radiata Stories*. That's why it took some time before *Valkyrie Profile 2: Silmeria*. It was always the wish of the team to create a follow-up to *Valkyrie Profile*.

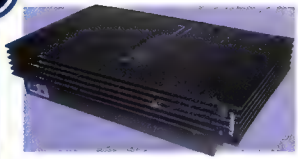
Jack from *Radiata Stories*

***GS:** I've heard that the Photon Action system in areas between battles is used to interact with the environment. Can you explain what that is?*
A: It is similar to the crystal system in the previous game. You can make a crystal and step on it. The biggest difference is that you can use it to swap places with an enemy. Right after transportation, you can jump in the air. Using the Photon Action system, you can also reach upper floors.

***T&T:** Can you elaborate on some of the other characters that were shown in the trailer, like Rufus or Dylan? What's their relationship to Alicia or Silmeria?*
A: Rufus is the first companion Alicia asks to travel with her. Dylan is the second companion, who is Einherjar*. This time, Silmeria has Einherjar in her body, unlike the first *Valkyrie Profile*. She can materialize them into your party. Dylan is one of the Einherjar, who used to be a soldier many years ago.



*In Norse mythology, the Einherjar are warriors who died bravely on the battlefield. Their souls are recruited by the gods to fight in the battle of Ragnarok, the ultimate confrontation when everything in the cosmos will be destroyed.



PlayStation 2 tips

007: NIGHTFIRE
Secret Passwords
Choose "Codenames" from the main menu, then choose your custom profile and enter any of the following codes at the "Secret Unlocks" menu. Be sure to choose the "Save Codename" option from the Codename "Edit" menu after entering any of these codes; if you don't, the code's effects will be lost and you'll have to enter it again
PASSPORT—Unlock all missions
PARTY—Unlock all characters in Multiplayer mode
GAMEROOM—Unlock all scenarios in Multiplayer mode
BOOM—Unlock "Explosive Scenery" environmod in Multiplayer mode scenario options
Q LAB—Unlock all gadget and weapon upgrades
Driving Cheats
Enter the following codes at the pause menu during any of the game's "driving" missions (Paris Prelude, Alpine Escape, Enemies Vanquished, Deep Descent or Island Infiltration). The "speed" and "motion blur" codes can be disabled by entering the same code again
Vehicle Armor—Hold **L1**, press ○, △, □, ○, ○ and release **L1**
Double Speed—Hold **L1**, press ↑, ↑, ↓, ↓, △, ○ and release **L1**
Display Motion Blur—Hold **L1**, press □, ○, ○, and release **L1**
Double Speed + Display Motion Blur—Hold **L1**, press □, △, △, □, △, △, ○ and release **L1**
Drive the Combat Utility Vehicle—Hold **L1**, press □, ○, △, □, ↑ and release **L1** (Note: This code only works in the Enemies Vanquished mission)
Secret Shelby Cobra race—Hold **L1**, press ○, ○, □, □, △ and release **L1** (Note: This code only works in the Enemies Vanquished mission)

24: THE GAME
Cheat Codes
Hold **L1** + **L2** + **R1** + **R2** at the main menu for ten seconds, a blue dialogue box labeled "Security Clearance" will appear, allowing you to enter the following codes. Hold the ↑ button and press **Left** or **Right** on the D-pad to scroll through letters and numbers. After you enter the code, press □. If the code is valid, it will light up yellow. The codes for all levels and bonuses will only work if you have save data from the game on your memory card. The levels and bonuses can be accessed from the box labeled "Previously on 24" on the main menu
6 6 B A U E R—Invulnerability
6 2 A L M E I D A—Infinite ammo
7 2 D E S S L E R—All levels
5 4 P A L M E R—All bonuses

AEON FLUX
Cheat Passwords
During gameplay, pause the game and enter the following cheats by selecting "Enter Cheat" from the "Cheats" menu. Once you enter a cheat, its effect will appear in the "Cheats" menu, where you can toggle it on or off
TANGO ROMEO INDIA ROMEO OSCAR XRAY—God mode
HOTEL ECHO ALPHA LIMA MIKE ECHO—Restore health
CHARLIE LIMA OSCAR NOVEMBER ECHO—Unlimited health
FOXTROT UNIFORM GOLF—Unlimited ammo
LIMA CHARLIE VICTOR GOLF—Unlimited Power Strikes
CHARLIE UNIFORM TANGO INDIA OSCAR NOVEMBER ECHO—Free fatalities
BRAVO UNIFORM CHARLIE KILO FOXTROT SIERRA TANGO—One-strike kills
UNIFORM KILO GOLF ALPHA MIKE ECHO ROMEO—Unlock action movie
More Cheat Passwords
Choose "Extras" from the main menu, then select "Enter Cheat" and enter any of the following passwords
BRAVO ALPHA YANKEE OSCAR UNIFORM—Unlock all episodes in "Replay Episode" mode
PAPA INDIA XRAY ECHO SIERRA—Unlock all slideshows
MIKE OSCAR VICTOR INDIA ECHO—Unlock Seeds costume
BRAVO LIMA UNIFORM ROMEO—Unlock War costume
GOLF ROMEO ALPHA YANKEE—Unlock Fame costume
JULIET ALPHA CHARLIE KILO ECHO TANGO—Unlock Bomber jacket costume
WHISKEY HOTEL INDIA TANGO ECHO—Unlock Mrs. Goodchild costume
ALPHA ROMEO MIKE SIERRA—Unlock Revelation costume
CHARLIE LIMA OSCAR TANGO HOTEL ECHO SIERRA—Unlock Freya, Monican Freya, Hostess Judy, Una and Fashion Una costumes

AIRFORCE DELTA STRIKE
Cheat Code
At any time during the game, press **START** to pause, then enter the following code at the "Pause" screen. Press **Up, Up, Down, Down** on the left analog stick, press **Left, Right, Left, Right** on the right analog stick, then press **L3, R3** (push the analog sticks until they click). You'll hear a chime to confirm the code, when you unpause, you'll see that your missiles and damage gauge have been refilled. Note: This code only works once in each mission

APE ESCAPE 3
Secret Monkey Passwords
At the title screen, press **L1** + **L2** + **R1** + **R2** simultaneously; a password entry screen will appear. Most of the following passwords are found in Hint Books which can be purchased at the bookstore in the shopping center. Note that some of the passwords have spaces or capital letters in them, and that some of the monkeys cannot be caught until after you beat the game
grobyc—Releases SAL-1000 into the "Saruman's Castle" stage. SAL-1000 can be found in the colosseum area, but you won't be able to reach this area without the Super Monkey morph, which you receive after you beat the game
2nd man—Releases Shimmy into the "Winterville" stage. Shimmy can be found in a snowy field which cannot be reached without the Super Monkey morph (see above)
blackout—Releases Dark Master into the "Kung-Fu Alley" stage. Look for him in the lounge area where Bonmos is found
kraps—Releases Spork into the "Hide n' Seek Forest" stage. Look for him in the cabin where the lamb monkeys are found
redman—Releases Pipotron Red into the "Toytown" stage. Look for him in the toy room with the blocks
coolblue—Releases Pipotron Blue into the "Airplane Squadron" stage. You'll find him as soon as you exit the casino
yellowy—Releases Pipotron Yellow into the "Winterville" stage. Look for him in the house near the start of the stage
SAL3000—Releases SAL-3000 into the "Space TV Fortress" stage. He can be found in a special slot machine room which can only be reached using the Super Monkey morph.
2 snakes—Unlocks a movie tape which you can watch in the Home Theater and two movie files which you can watch and edit in the Simian Cinema

ARENA FOOTBALL
Cheat Codes
At the main menu, press the ○ button to call up the Choose Active Profile menu, then select "Create New Profile" or use the "Rename Profile" option to create a profile with one of the following names. When playing with that profile, the corresponding cheat will be active. Be sure to enter the capital/lowercase letters and spaces as shown. Note: The effects of these codes can only be seen in Quick Play mode
IronMen—All players' stats maxed out at 99
SPMArtC—Unlock All-Star Champs team
LFAOPEN—Unlock all teams
Run Me—While on offense, only running plays can be selected
Pass Me—While on offense, only passing plays can be selected
Kick Me—While on offense, only special teams plays can be selected

BAD BOYS: MIAMI TAKEDOWN
Cheat Code
At the "Press Start Button" screen, press ↑, **Up**, ↓, ↓, **Right, Down**, a gunshot sound will confirm correct code entry. You can now select any level under the Quick Game menu and toggle any of the options at the Cheats menu

BALDUR'S GATE: DARK ALLIANCE II
Invincibility/Level Warp
At any time during gameplay, hold **L1** + **R1** + △ + ○ + × + □ and press **START** to bring up a cheat menu. You can toggle invincibility on and off and warp to any location from here, even places that you haven't been to previously. You can even warp to levels that you are not supposed to be able to go to; for example, you can go to Zarad's study even when you're not playing as Ysuran
Level-Up Cheat
At any time during gameplay, hold **L1** + **R1** + △ + ○ + × + □ and press the **L2** button. This cheat automatically levels your character up to level 10, gives you 45 Feat points and gives your character 500,000 gold. Be careful when your character passes level 10, since the code will reset all of your character's stats back to level 10

THE BARD'S TALE
Cheat Codes
At any time during gameplay, hold **L1** + **R1** and enter any of the following codes
Full health and mana—**Left, Left, Right, Right, Up, Down, Up, Down**
Can't be struck—**Left, Right, Left, Right, Up, Down, Up, Down**
Can't be hurt—**Right, Left, Right, Left, Up, Down, Up, Down**
Damage x 100—**Up, Down, Up, Down, Left, Right, Left, Right**
10,000 silver pieces and two adderstones—**Up, Up, Down, Down, Left, Right, Left, Right**
Unlock all levels—**Right, Right, Left, Left, Up, Down, Up, Down**

BATTLEFIELD 2: MODERN COMBAT
Earn All Weapons
At any time during gameplay, hold **L2** + **R2** and press **Right, Right, Down, Up, Left, Left.**

BIG MUTHA TRUCKERS 2
Cheat Passwords
Press ○ at the main menu to access the "Enter Cheat" screen, where you can enter any of the following codes
MISSIONS—Unlock all missions
CASH—Earn $100,000
BRIDGE—Easy bridge crossing
NODAMAGE—Invincibility
NOCOPS—No cops
FBM—Unlock Evil Bob mission
PJ—Pay off one juror
PAJ—Pay off all jurors
COPS—Cops always on route
BIKERS—Bikers always on route
GALLERY—Unlock all gallery items

BLITZ: THE LEAGUE
Cheat Passwords
Choose "Extras" from the main menu, then select "Codes" and enter the following codes. The cheats can then be toggled on or off in the "Game Options" section under Quick Play
ONFIRE—Ball trail always on
BOUNCY—Beach ball
PIPPED—Double unleash icons
NOTTIRED—Stamina Off
CLASHY—Super Clash
BIGDOGS—Super unleash clash
CHUWAY—Two-player co-op

BRATZ: ROCK ANGELZ
Cheat Passwords
After gaining access to the Bratz office, locate the Cheat Computer and enter any of the following passwords
STYLIN—Cameron changed
MEYGEN—Dylan changed
BLING Z—London Boy changed
ROCKIN—Paris Boy changed
YASMIN—Receive 1,000 Blingz
PHOEBE—Receive 2,000 Blingz
DANCIN—Receive 2,100 Blingz
WAYFAB—Receive 3,000 Blingz
HOTTIE—Receive 6,000 Blingz
BLAZIN—Unlock Ringtone 12
FIANNA—Unlock Ringtone 15
ANGELZ—Unlock Ringtone 16

BURNOUT: REVENGE
Saved Game Data Bonus Vehicles
If you have a *Burnout 3: Takedown* save file on your PS2 memory card when creating a profile in *Burnout: Revenge*, you will automatically unlock a secret vehicle, the Dominator Assassin. If you have a *Madden NFL 06* save file, you'll unlock the Madden Challenge Bus

CALL OF DUTY 2: BIG RED ONE
Unlock All Stages
Choose "Single Player" from the main menu and select the "Chapter Select" option. When the Chapter Select menu appears, hold **L1** + **R1** and press **Up, Up, Down, Down, Left, Left, Right, Right,** ↓, **Right,** ↑, **Right,** □ to unlock all of the chapters

CAPCOM CLASSICS COLLECTION
Unlock All Extras and More
At the title screen, press **L1, R1, Up** on the right analog stick, **Down** on the right analog stick, **L1, R1, Up** on the left analog stick, **Down** on the left analog stick, **L1, R1, Up, Down**. A message will appear to confirm that you have unlocked all of the Extras in the game. This code also allows you to select any weapon in *Ghosts 'n Goblins, Ghouls 'n Ghosts* and *Super Ghouls 'n Ghosts* by pressing **Right** or **Left** on the right analog stick during the game

CAPCOM FIGHTING EVOLUTION
Enable Progressive Scan Mode
Hold △ + ✕ while the game is loading. A Confirmation screen will appear and ask if you want to switch to progressive scan mode before the game starts

CARS
Cheat Codes
Select "Options" from the main menu, then choose "Cheat Codes" and enter any of the following codes.
IMSPEED—Faster acceleration
VROOOOM—Unlimited Boost meter
YAYCARS—Unlock all cars
R4MONE—Unlock all paint schemes for all unlocked vehicles
MATTL66—Unlock all Arcade games
IF900HP—Unlock all Bonus Content and all Arcade games
TRGTEXC—Unlock Mater's Countdown Clean-Up Mini-game and Mater's Speedy Circuit Road Race
CONC3PT—Unlock all character and environment art
WATCHIT—Unlock all movie clips and deleted scenes

CHICKEN LITTLE
Cheat Codes
Choose "Extras" from the main menu, then select "Cheat Codes" and enter the following
Invincibility—Ball, Ball, Ball, Shirt
Sunglasses mode—Mitt, Mitt, Helmet, Helmet
Big comb mode—Ball, Bat, Bat, Ball
Paper pants mode—Bat, Bat, Hat, Hat
Big feet mode—Hat, Mitt, Mitt, Hat
Underwear mode—Hat, Hat, Shirt, Shirt
Big head mode—Hat, Helmet, Helmet, Hat
Feathers fly off when running—Bat, Shirt, Shirt, Ball

THE CHRONICLES OF NARNIA: THE LION, THE WITCH AND THE WARDROBE
Unlock All Levels
At the level select menu (i.e. while looking at the Wardrobe), hold **L1** and press **Up, Up, Right, Right, Up, Right, Down** to open all the levels.
Unlock All Bonus Content
Choose "Bonus Content" from the level select (Wardrobe) menu. When the Bonus Items menu appears, hold **L1** and press **Down, Down, Right, Right, Down, Right, Up** to unlock all the bonuses.

Cheat Codes

At the main title screen—where the words "Press the START Button" are flashing—hold **L1 + R1** and press **Down, Down, Right, Up**. (Note: You may have to start a game and exit before the main title screen will appear.) The flashing text will turn green when you enter the code correctly. Now you can enter any of the following cheats at any time during gameplay:

Refill health—Hold **L1** and press **Down, Left, Left, Right**

Refill energy—Hold **L1** and press **Up, Up, Right, Up**

Invincibility—Hold **L1** and press **Down, Up, Down, Right, Right**

Get 10,000 Coins—Hold **L1** and press **Down, Left, Right, Down, Down**

Unlock all special abilities—Hold **L1** and press **Down, Left, Right, Left, Up**

Skip to the end of the current level—Hold **L1** and press **Down, Left, Down, Left, Down, Right, Down, Right, Up**

CRASH TAG TEAM RACING

Cheat Codes

At the title screen, hold **L1 + R1** and enter any of the following codes:

Unlock alternate Crash costume—

Toy car mode—

Increased driving speed—

Disable interface—

Townsfolk have chickens for heads—

Destroy rival cars upon collision—

THE DA VINCI CODE

Cheat Passwords

Choose "Options" from the main menu, then select "Codes" and enter any of the following passwords:

SACRED FEMININE—Extended health

VITRUVIAN MAN—Invincibility

PHILLIPS EXETER—One-hit kills

ROYAL HOLLOWAY—One-hit weapon kills

CLOS LUCE 1519—Unlock all levels

ET IN ARCADIA EGO—Unlock all secrets

APOCRYPHA—Unlock all Visual Database items

DEER HUNTER

Cheat Codes

Choose "Credits" from the main menu, then enter any of the following codes while the credits are rolling. A confirmation message will appear each time you enter a cheat correctly. Note: A "+" symbol between two buttons indicates that those buttons must be pressed simultaneously:

Unlock all levels— + , **Down, Left, Up, Right**

Infinite ammo— + , **Left**, + , +

Animals ignore you— + , **Left, L2, Down, Down**

Enable fast walking— + , **L1, Up, Up, Up**

Enable easy hits— + , **Left, L2, Up, Down**

Enable cheat to deer— + , **L1, Left, Left, Up** (with this code in place, press **L3 + R3** simultaneously to warp closer to the nearest animal)

Show animals on GPS— + , **Left, L2, Left, Down**

Large critters— + , + , **Left, Left**

Stick it to the other hunters— + , + , + , + (with this code in place, you can shoot the other hunters with your bow and they will walk around with the arrows sticking out of their bodies)

DESTROY ALL HUMANS!

Cheat Codes

During gameplay, press **START** to pause, then enter the following codes at the pause menu:

Bulletproof Crypto—Hold **L2**, press , , **Left, Left**,

Infinite Concentration—Hold **L2**, press **R1, R2**, , **Right, R2**,

Infinite ammo and Concentration—Hold **L2**, press **Left**, , **R2, Right, R1**,

Increase Alert Meter—Hold **L2**, press **Right**, , **R2, R1, Right, R2**

Reduce Threat level to "None"—Hold **L2**, press **R2, Right, R2, R1**, , **Right**

More Cheat Codes

Enter any of the following codes at the mothership hub screen (where the Archives, Hangar, Options and Pox's Lab menu items are):

Early Upgrades—Hold **L2**, press , , **Left, Left**,

Earn 1,337 DNA—Hold **L2**, press **R1, R1, R2, R2, Left, Right, Left, Right, R2, R1**

DEUS EX: THE CONSPIRACY

Cheat Code

At any time during gameplay, press **SELECT** to enter the Goals/Notes/Images screen. Next, press **L2, R2, L1, R1, START, START, START**. An additional menu item called "Cheats" will immediately appear on this screen

DEVIL MAY CRY 3: DANTE'S AWAKENING

Unlock All Costumes, Difficulty Settings and Gallery Items

At the title screen hold **L1 + L2 + R1 + R2** and press **Up, Down, Right, Left, Up, Down, Right, Left, Up, Down, Right, Left, Up, Down, Right, Left**. You will hear a voice say "Devil May Cry" to confirm that the code has been entered correctly

DEVIL MAY CRY 3: DANTE'S AWAKENING SPECIAL EDITION

Unlock All Characters, Costumes, Difficulty Settings and Gallery Items

At the title screen, hold **L1 + L2 + R1 + R2**, press diagonally **Down/Left** on the D-pad and diagonally **Up/Right** on the left analog stick. As soon as you've got all those buttons held down, you'll hear a voice say, "Devil May Cry" to confirm that the code has been entered correctly

DISNEY'S EXTREME SKATE ADVENTURE

Cheat Codes

Select "Options" from the main menu, then select "Cheat Codes" and enter any of the following codes (all in lowercase):

f r i e n d s o f b o b—Unlock all characters

e x t r e m e p a s s p o r t—Unlock all stages

s u p e r c h a r g e r—Special meter always full

s w e e t t h r e a d s—Unlock all items in Create-a-Skater menu

m a r l i n—Unlock *Toy Story* video

s a v a n n a h—Unlock *Lion King* video

n u g g e t—Unlock *Tarzan* video

DRAGON BALL Z: BUDOKAI 2

Earn All Capsules

Choose "Edit Skills" from the main menu and choose your memory card. At the Edit Skills menu, highlight "Skill List" and press to enter it, then hold the **L2** button and press to return to the Edit Skills menu. Each time you do this, up to five random capsules will be added to your collected skills. If you simply hold **L2** and keep entering and exiting the skill list, you'll see your skill percentage continue to rise until you eventually unlock everything in the game. (Note: As you approach 100%, it takes longer to get the last few capsules because you'll keep getting duplicates of capsules you already own.)

DRAGON BALL Z: SAGAS

Cheat Codes

At any time during gameplay, press **START** to pause, then select "Controller" from the pause menu and enter the following codes at the controller screen:

All upgrades purchased—**Up, Left, Down, Right, SELECT, START**, , ,

Invincibility—**Down**, , **SELECT, START, Right**, , **Left**, , **Up**,

Unlock Everything

Choose "Options" from the main menu, then press **Up, Down, Up, Down, Left, Right, Left, Right, SELECT, START, SELECT, START**, , , , , , **START** at the Options menu. This code unlocks all of the stages in Play Sagas mode and all Extras; it also unlocks all of the stages and characters in Pendulum mode

DRIVER: PARALLEL LINES

Cheat Passwords

At any time during gameplay, press **START** to pause the game, choose "Settings" from the pause menu, then select "Cheats" and enter any of the following codes:

R O L L B A R—Indestructible cars

G U N B E L T—Infinite ammo

Z O O M Z O O M—Infinite nitro

I R O N M A N—Invincibility

K E Y S T O N E—Weak cop cars

T O O L E D U P—Zero cost

G U N R A N G E—All weapons

C A R S H O W—All vehicles

ENDGAME

Unlock Everything

At the title screen, press **START**. When the main menu appears, press 13 times, five times, two times, , nine times, , seven times, , three times, , eight times, five times, , , , 20 times. After entering the code correctly, the main menu items will disappear and re-appear

EPHEMERAL FANTASIA

Pattimo Cheats

Choose "Use/Equip" and "Pattimo" from the Item menu. When the "Music Select" menu appears, enter any of the following codes:

Fast forward—**L2, L1, Right**, , (repeat the code for "super fast forward")

Random notes—**Right, L1, L1, L2, L1**,

Hide notes just before they are played—**L2, Right, L1, Right, L2, L1**

Hide notes on the lower half of the screen—**L1, L2, Right, L1, Right, L2**,

EX difficulty—**L2, Right**, , **L1, L2, Right**, , **L1**

EX+ difficulty—**Right, L1, Right, L1**, , **L2, L2, L2, L1, Right**

All notes appear in the center column—**L2, L2, L2, L1, L1, Right, Right, Right**,

Automatic Play mode—**L2, Right, L2, Right**, , **L1, Right, L1, Right**, , **L1, L2, L1, L2**,

Disable all codes—Press ten times

FANTASTIC 4

Cheat Codes

Enter any of the following codes at the main menu. You'll hear a sound to confirm each time you enter a code correctly.

Unlock Hell bonus level in the Bonus menu—**Right, Right**, , , **Left, Up, Down**

Unlock Barge Arena in Survival Mode and Stan Lee Interview #1 in Unlockables— , , , **Down, Down**, , **Up**

Infinite Cosmic Power—**Up**, , , , **Left, Right**, (note: although this code will generate the confirmation sound, its effects may not appear unless you start a game and quit, then enter the code and choose the "Continue" option)

FIFA STREET 2

Unlock All Venues in Friendly Mode

At the title screen, hold **L1** + and press **Left, Up, Up, Right, Down, Down, Right, Down**. You'll hear a sound to confirm that the code has been entered correctly

FIGHT CLUB

Play as a Skeleton in Story Mode

Begin a new game in Story Mode and enter your name as Skeleton. When you begin the game, your character will be a skeleton.

FIGHT NIGHT: ROUND 3

Cheat Code

Choose "Create Champ" from the main menu. Under the "First Name" tab in the "Create Champ Info" section, enter NEWVIEW as your character's first name to unlock all venues in Free Play mode

FINDING NEMO

Cheat Codes

Enter any of the following codes at the main title screen:

Unlock all levels—

Invincibility—

View credits—

Unlock secret level / view cinematics—

FLATOUT

Cheat Codes

When creating a new profile, enter one of the following cheat codes at the name entry screen. When entered correctly, the cheat code will disappear, allowing you to enter another code or your name.

G I V E C A S H—Start with $40,000

G I V E A L L—Unlock all cars and races

R A G D O L L—Throw driver at any time by pressing the Gear Up button

FREAKY FLYERS

Unlock Everything

At the Profile Select screen, select "New" and enter the name "ZENBU" to unlock all characters, levels, mini games and specials.

FREEDOM FIGHTERS

Cheat Codes

Enter the following codes at any time during gameplay:

SMG and misc. items— , , , , **Up**

Shotgun and misc. items— , , , , , **Up**

Heavy Machine Gun and misc. items— , , , , **Down**

Sniper Rifle and misc. items— , , , **Right**

Rocket Launcher and misc. items— , , , , **Left**

Maximum Charisma— , , , , **Down**

Infinite ammo— , , , , **Right**

Toggle Nailgun Mode— , , , , **Left**

Toggle slow motion— , , , , **Right**

Toggle fast forward— , , , , **Down**

Toggle FlyMo Ragdoll Mode— , , , , , **Up**

Toggle Blind Mode— , , , , **Left**

FULL SPECTRUM WARRIOR: TEN HAMMERS

Unlock All Single Player Missions

Choose "Bonus Material" from the main menu, then select "Cheats." Enter the code FULLSPECTRUMPWNAGE as the password and exit the menu. Choose "Single Player Campaign," then select "Restart" to pick any level

THE GETAWAY

Cheat Codes

Enter any of the following codes during the video sequence that appears at the start of the game (before you hit **START** to access the main menu). You'll hear a scream and the screen will flash yellow to confirm each code. To disable a code's effects, just enter the same code again; you'll hear the sound of breaking glass to confirm

Extra health—**Up, Up, Left, Left, Right, Right**, , , **Down**

Infinite ammo + no reloading—**Up, Down, Left, Right**, , **Up, Down, Left, Right**,

Unlock Extra Features (Free Roaming mode and Credits)— , , , **Left**, , , , **Left**, (Note: Entering this code again will not disable its effects)

Enable armored car weapon during missions—**Up, Down, Left, Right**, , , (Note: The armored car is located on the other side of a fence across the street from St. James Park, roughly between Buckingham Palace and Westminster Abbey. In Free Roaming mode, this vehicle has a weapon which can be fired by pressing the **L3** button, but the weapon is disabled during missions; using this code will allow you to fire the armored car's weapon during missions.)

THE GETAWAY: BLACK MONDAY

Cheat Codes

Enter the following codes during the video sequence that appears at the start of the game (before you press **START** to access the main menu). You will see the screen flash green to confirm each code

Silenced weapons—**Up, Down, Left, Right, Up, Down, Left, Right**,

Unlock "Screen Effect" option at the Pause menu— , , **Right**, , **Left, Left**

THE GODFATHER: THE GAME

Cheat Codes

At any time during gameplay, press **START** to pause the game and enter any of the following codes at the pause menu:

Refill health—**Left**, , **Right**, , **Right, L3**

Refill ammunition— , **Left**, , **Right**, , **R3**

Earn $5,000— , , , , , **L3**

Unlock All Movies in the Film Archive

At the save menu, where the "Join the Family" and "Enter the Tailor Shop" options appear, press , , , , , **L3**. You'll hear a sound to confirm that the movies have been unlocked

GRADIUS V

Power Up Vic Viper

At any time during the game, press **START** to pause the game, then press **Up, Up, Down, Down, Left, Right, Left, Right, L1, R1**. Your ship will now have one Speed power-up, Missiles, all four Options, the Double weapon and a Force Field. Note: The number of times you can use this code is limited to the number of stages you have completed

GRAN TURISMO 3 A-SPEC

Professional Difficulty

Before starting a race in Arcade mode, highlight the "Hard" difficulty setting and hold **L1 + R1**; the "Professional" difficulty setting can now be selected

GROWLANSER GENERATIONS

Secret Dance Pad Mode

At any time during *Growlanser III*, plug a dance pad controller into the Controller 2 port on the PS2. Whenever one of your party members casts a spell, a sequence of arrows will appear on the screen. If you press the arrows on the dance pad with the proper timing according to the arrows on the screen, you will increase the effectiveness of the spell

GUILTY GEAR X

Unlock Dizzy & Testament

At the title screen, when the words "Press Start" appear, press **Down, Right, Right, Up, START**. You'll hear a special sound effect after entering the code correctly

GUITAR HERO

Cheat Codes

Enter any of the following codes on the *Guitar Hero* controller at the main menu to activate the desired cheat. A confirmation message will appear each time you enter a code correctly. For some of the codes, you can repeat the code to disable the effects

Unlock everything—Yellow, Orange, Blue, Blue, Orange, Yellow, Yellow

Rock Meter always green—Yellow, Blue, Orange, Orange, Blue, Blue, Yellow, Orange
Player uses Red Octane guitar—Blue, Orange, Yellow, Blue, Blue
Player uses air guitar—Orange, Orange, Blue, Yellow, Orange
Crowd has monkey heads—Blue, Orange, Yellow, Yellow, Yellow, Blue, Orange
Crowd has skull heads—Orange, Yellow, Blue, Blue, Orange, Yellow, Blue, Blue
Venues disappear—Blue, Yellow, Orange, Blue, Yellow, Orange
To enter the codes on the standard PS2 controller, you must hold **Left** on the D-pad and press the following buttons at the main menu
Unlock everything—△, □, ×, ×, □, △, △
Rock Meter always green—△, ×, □, □, ×, ×, △,

Player uses Red Octane guitar— , , , ,
Player uses air guitar—□, □, ×, ,
Crowd has monkey heads—×, □, , , ,
Crowd has skull heads—□, △, ×, ×, , ,
Venues disappear—×, △, □, ×, △

HALF-LIFE

Cheat Codes
Select "Options" from the main menu, then select "Cheat Codes" and enter any of the following codes
Xen gravity—**Up**, ↑, **Down**, ↓, **Up**, ↑, **Down**, ↓
Invincibility—**Left**, ←, **Up**, ↑, **Right**, →, **Down**, ↓
Infinite ammo—**Down**, ↓, **Left**, ←, **Down**, ↓, **Left**,
Invisibility—**Left**, ←, **Right**, →, **Left**, ←, **Right**, →
Slow motion—**Right**, →, **Up**, ↑, **Up**, ↑, **Up**, ↑
Alien mode—**Up**, ↑, **Up**, ↑, **Up**, ↑, **Up**, ↑

I-NINJA

Cheat Codes
At any time during gameplay, pause the game and enter the following codes:
Sword upgrade—Hold **L1** + **R1** and press ○, □, ○, △, △, ↑, ○, □
Complete current mission—Hold **R1** and press ↓, ↓, □, ○; release **R1**, hold **L1** and press ↑, ↑, △; release **L1**, hold **R1** and press □, □ (This code can only be entered during missions, it can't be used in "Collect the Red Coins" or "Find All the Enemies" missions)
Big head mode—Hold **R1** and press ↑, ↑, △, △, △; release **R1**, hold **L1** and press △, △; release **L1**, hold **L1** + **R1** and press ↑, ○, △

ICE AGE 2: THE MELTDOWN

Cheat Codes
At any time during gameplay, press **START** to pause the game and enter any of the following codes at the pause menu
Infinite health—**Up**, **Right**, **Down**, **Up**, **Left**, **Down**, **Right**, **Left**
Infinite energy—**Down**, **Left**, **Right**, **Down**, **Down**, **Right**, **Left**, **Down**
Infinite pebbles—**Down**, **Down**, **Left**, **Up**, **Up**, **Right**, **Up**, **Down**
Level select—**Up**, **Right**, **Right**, **Left**, **Right**, **Right**, **Down**, **Down**
Unlock all bonuses—**Down**, **Left**, **Up**, **Down**, **Down**, **Left**, **Right**, **Right**

THE INCREDIBLE HULK ULTIMATE DESTRUCTION

Cheat Codes
Choose "Extras" from the main menu, then select "Code Input" and enter the following codes, if it's a valid code, the corresponding cheat will appear at the bottom of the screen. Note that some cheats can be toggled on or off, while others cannot.
RETRO—Play the game in black & white
HISTORY—Play the game in sepia
SMASH5—Smash Point Bonus—5,000
SMASH10—Smash Point Bonus—10,000
SMASH15—Smash Point Bonus—15,000
BRINGIT—Doubles the value of all health collectibles
CABBIES—All ambient vehicles are taxis
OCANADA—Character: Canadian Flag Shorts
AUSSIE—Character: Australian Flag Shorts
AMERICA—Character: American Flag Shorts
FSHNCHP—Character: UK Flag Shorts
DRAPEAU—Character: French Flag Shorts
DEUTSCH—Character: German Flag Shorts
MUTANDA—Character: Italian Flag Shorts
BANDERA—Character: Spanish Flag Shorts
FURAGGU—Character: Japanese Flag Shorts
The following codes can be entered in the same way, but they will not work until you've accomplished certain goals in the game. Seven of them will work after you find the comic that reveals the corresponding code, while the last two codes have special requirements listed below
DESTROY—Doubles Hulk's damage values
FROGGIE—Doubles the speed of traffic and makes it more aggressive
PILLOWS—Low gravity
CHZGUN—Replaces all missiles in the Badlands with cows
TRANSIT—Replace all traffic with buses
KINGKNG—Replaces all lamppost props with inflatable gorillas
SUITFIT—Character: Joe Fixit
CLASSIC—Character: Classic Grey Hulk (Note: This cheat will not work until you have collected all 60 comics)
VILLAIN—Character: Abomination 1 (Note: This cheat will not work until you have finished the game)
There's also one special character who becomes unlocked in the "Buy" menu after you finish the game, but you'll need a whopping 1,000,000 Smash Points to buy him.

THE INCREDIBLES: RISE OF THE UNDERMINER

Cheat Passwords
At any time during gameplay, pause the game and choose the "Menu" option, then select "Secrets" and enter any of the following passwords
LEVELLOCKSMITH—Unlock all missions
SHOWME—Unlock all Gallery items
MRIPROF—Earn 1,000 XP for Mr. Incredible
FROZPROF—Earn 1,000 XP for Frozone
MRIMASTER—Maximum level and all upgrades for Mr. Incredible
FROZMASTER—Maximum level and all upgrades for Frozone
MRIBOOM—Earn one Super Move for Mr. Incredible
FROZBOOM—Earn one Super Move for Frozone
WHYMUSSTWEFIGHT—Infinite Super Moves
THISISTOOEASY—Enemies inflict more damage
THISISTOOHARD—Enemies inflict less damage
EGOPROBLEM—Big heads
HEADROOM—Tiny heads
INAHURRY—Speed up gameplay
MAXIMILLION—Earn double XP
ROLLCALL—Show credits
SHAMELESS—Show Heavy Iron Studios logo video

JUICED

Cheat Code
Select "Extras" from the main menu, then select "Cheats." Enter the code "PINT" to unlock all cars and tracks in Custom Mode and all cars and series races in Arcade Mode
Enable Progressive Scan Mode
At the "Warning" screen, press and hold ↑ + △ + ○ + ↑ for one second. You will be taken to a screen where you will be able to enable progressive scan mode

KARAOKE REVOLUTION

Cheat Codes
Enter any of the following codes at the title screen, while the words "Press Start to Begin" are pulsating. You will hear a confirmation sound if the code was entered correctly. Note: The autosave feature will be disabled when a cheat code is activated
Unlock all videos—□, □, ○, ○, **Up**, **Left**, **Right**, **Up**, **L3**, **R3**
Unlock all songs—○, ↓, ○, ↓, **Up**, **Down**, **Left**, **Right**, **L3**, **L3**
Unlock all venues—○, □, ○, ○, **Up**, **Down**, **Left**, **Down**, **R3**, **R3**
Unlock all characters—**L3**, **L3**, **R3**, **L3**, **Up**, **Left**, **Up**, **Right**, ,
Unlock all outfits—□, ○, ○, □, **Up**, **Down**, **Left**, **Right**, **R3**, **L3**

KARAOKE REVOLUTION VOLUME 2

Cheat Codes
Enter any of the following codes at the title screen. You'll hear a confirmation sound each time you enter a code correctly. Note: The autosave feature will be disabled when a cheat code is activated
Unlock all characters—**L3**, , ○, **L3**, **Up**, **Left**, **Right**, **Down**, □,
Unlock all songs—□, ↓, **Down**, **Left**, **Up**, **Right**, **L2**, **R2**, **Start**
Unlock all venues—□, ↓, **Right**, **Up**, **Left**, **Down**, **R2**, **L2**, **Start**
Unlock all outfits—**Up**, , **Left**, , , **Down**, □, **Right**, **R3**, **L3**
Unlock all videos—**Up**, , **Right**, ○, , **Left**, □, **Up**, **L3**, **R3**
Unlock *Tips & Tricks* shirt for Ishani—**R3**, □, □, **Down**, , **L3**, , , **Up**, **Left**
Unlock Konami shirt for Dwayne—**Right**, **R3**, **Right**, **R3**, , **Right**, □, □, **Down**, **Left**
Banana microphone—**L1**, **L1**, **R2**, **R2**, **Right**, **Down**, , **Left**, **Up**,
Toothbrush microphone—**R1**, **L1**, **R2**, **L2**, **Right**, **Left**, **Down**, **Up**, ○, □

KILLZONE

Cheat Codes
At the main menu, hold **L1** and enter any of the following codes.
○, □, ×, ○, ○—Enemies have big heads
□, □, , ○, —Unlock all movies
Unlock All Levels
To unlock all levels, enter "Shooterman" as your profile name. Note: Only the "S" should be capitalized

LEGO RACERS 2

Secret Codes
At any time during gameplay, press **START** to pause, then enter any of the following codes. You'll hear a special sound effect after entering a correct code. These codes must be entered rapidly or they may not be recognized.
Unlock Mars—**Left**, **Left**, **Right**, **Right**, **Left**, **Left**, **Right**, **Right**, **Down**, **Left**, **Right**
Toggle alternate camera view—**Left**, **Left**, **Left**, **Right**, **Right**, **Right**, **Up**, **Up**, **Up**, **Down**, **Down**, **Down**, **Left**, **Left**, **Left**, **Right**, **Right**, **Right**

LEGO STAR WARS: THE VIDEO GAME

Cheat Codes
After beginning a game, head over to Dexter's Diner and walk up to the counter. At the menu, select "Enter Code" and enter any of the following passwords
BEQB2H—Unlock Princess Leia for purchase
L54YUK—Unlock Rebel Trooper for purchase
A32CAM—Unlock Darth Sidious for purchase
VR832U—Unlock Disguised Clone for purchase
M59S2L—Unlock Mace Windu (Episode III) for purchase
R56E25—Unlock Clone (Episode III, Walker) for purchase
N3T6P8—Unlock Clone (Episode III, Swamp) for purchase
BHU72T—Unlock Clone (Episode III, Pilot) for purchase
ER33JN—Unlock Clone (Episode III) for purchase
SF321Y—Unlock General Grievous for purchase
ZTY392—Unlock Grievous' Bodyguard purchase
14PGMN—Unlock Count Dooku for purchase
EUW862—Unlock Shaak Ti for purchase
CBR954—Unlock Kit Fisto for purchase
DP55MV—Unlock Ki-Adi Mundi for purchase
A725X4—Unlock Lumiere for purchase
LA811Y—Unlock Boba Fett for purchase
PL47NH—Unlock Jango Fett for purchase
XZNR21—Unlock Super Battle Droid for purchase
K42U6—Unlock Battle Droid (Geonosis) for purchase
19D7NB—Unlock Geonosian for purchase
F8B4L6—Unlock Clone for purchase
H35TUX—Unlock Darth Maul for purchase
92UJ7D—Unlock Padmé for purchase
PP43JX—Unlock Royal Guard for purchase
DH382U—Unlock Droideka for purchase
EN11K5—Unlock Battle Droid (Commander) for purchase
987UYR—Unlock Battle Droid for purchase
KF999A—Unlock Battle Droid (Security) for purchase
R840JU—Unlock PK Droid for purchase
U6382A—Unlock Gonk Droid for purchase
NR37W5—Unlock silly blasters at Extras menu
L449HD—Unlock classic blasters at Extras menu
IG72X4—Unlock big blasters at Extras menu
SHRU81—Unlock brushes at Extras menu
PUCEAT—Unlock tea cups at Extras menu
LD116B—Unlock mini-kit detector at Extras menu
RP924W—Unlock moustaches at Extras menu
YD77GC—Unlock purple mode at Extras menu
MS999Q—Unlock silhouettes at Extras menu
4PR28U—Unlock invincibility at Extras menu

MAJOR LEAGUE BASEBALL 2K6

Cheat Passwords
Choose "My 2K6" from the main menu, then select "Enter Cheat Code" and enter any of the following case-sensitive passwords
Last Chance—Fielders can scale any wall
Crazy Hops—Balls spring off the ground higher than normal
Gotcha—Enhanced throwing power for fielders
Unhittable—Pitches curve and break in a dramatic fashion
Lookin Good—Unlock all classic jerseys
Home Sweet Home—Unlock all classic stadiums
Ghosts of Greatness—Unlock all classic teams
Dream Team—Unlock Topps 2K Sports team
Game On—Unlock all extras
Black Sox—Unlock all cheats
Derek Jeter—Unlock everything

MARC ECKO'S GETTING UP CONTENTS UNDER PRESSURE

Cheat Passwords
At the "Game Information" screen, choose "Options," then select "Codes" and enter any of the following passwords
BABYLONTRUST—Max health meter
VANCEDALLISTER—Max skills meter
MARCUSECKOS—Infinite health
FLIPTHESCRIPT—Infinite skills
IPULATOR—Unlock all levels
DEXTERCROWLEY—Unlock all movies
SIRULLY—Unlock all concept art
DOGTAGS—Unlock all combat upgrades
SHARDSOFGLASS—Unlock all Black Book graffiti and truth pieces
WORKBITCHES—Unlock all Beat Down arenas
STATEYOURNAME—Unlock all Beat Down characters
GRANDMACELIA—Unlock all iPod songs
NINESIX—Unlock all legends

MARVEL NEMESIS: RISE OF THE IMPERFECTS

Cheat Codes
Choose "Options" from the main menu, then select "Cheats" and enter any of the following codes. Note that if you have the "Autosave" option turned on, the effects of these cheats will be saved in your save file
SAVAGELAND—Unlock all *Fantastic Four* comics
NZONE—Unlock all *Tomorrow People* comics
THEHAND—Unlock Elektra bonus swimsuit card
REIKO—Unlock Solara bonus swimsuit card
MONRO—Unlock Storm bonus swimsuit card

MEDAL OF HONOR: EUROPEAN ASSAULT

Cheat Codes
At any time during gameplay, press **START** to pause, hold **L1** + **R1** and press ○, ○, **Left**, ○, ○, ○. You'll see the words "Enter Cheat Code" appear in the upper left corner of the screen. Now enter any of the following codes for the desired cheat. Note: You must enter the above code each time you enter one of the codes listed below
Invincibility—↑, **L2**, **L1**, △, △, **L2**
Infinite ammo—**L2**, **L1**, , **L2**, **L1**, **R1**
100% Adrenaline—**L1**, **R2**, **R1**, **Up**, ↑, ○
Kill stage nemesis—**Down**, **L2**, **L1**, **R1**, **Up**,
Collect stage OSS documents—**Up**, ←, **R2**, **R1**, **Up**,
Disable shellshock—**L2**, **R1**, **L2**, **L1**, △, ↑
Disable/enable HUD—↑, **Down**, , **Up**, ↑, ○
Suicide—×, △, ○, **Right**, , ○
All Campaign battles—**L1**, □, △, △, **R1**, **R2** (Note: This code creates three separate profiles on your saved game—one for each of the Recruit, Normal and Veteran difficulty settings—with all of the Campaign battles unlocked within each one.)

MEDAL OF HONOR: FRONTLINE

Cheat Codes
At any time during the game, press **START** to pause, then enter any of the following cheats. The game will automatically unpause when you enter a cheat correctly
Invincibility—↑, **L1**, ↑, **R1**, , **L2**, **SELECT**, **R2**
Unlimited ammo and no reloading—○, **L2**, □, **L1**, **SELECT**, **R2**, , **SELECT**
Passwords
Enter either of the following codes at the Password screen from within the Options menu
DAWOIK5—Unlock all "Bonus" cheats, levels, medals and films in Gallery
FRESHDEMO—Unlock "Our Trip to Holland" demo movie (wait at the main menu for about 30 seconds to see it)

MEDAL OF HONOR: RISING SUN

Cheat Codes
Choose "Options" from the main menu, then select "Passwords" and enter any of the following codes. Once a code is in place, you must then select "Bonus" from the Options menu and toggle the corresponding cheat on or off
SEAHORSE—Men with Hats
TILEFISH—Silver Bullet Mode
GARIBALDI—All Replay Items
HOGFISH—Perfectionist Mode
TRIGGER—Invisible Soldiers
TANG—Bullet Shield
PUFFER—Always Sniper
GOBY—Infinite Ammunition
DAMSEL—Rubber Grenades
MANDARIN—Achilles Heal
BUTTERFLY—Unlocks all missions (does not appear in "Bonus" menu)
SPINEFOOT—Players have big arms (does not appear in "Bonus" menu)

MEGA MAN ANNIVERSARY COLLECTION

Mega Man 2 Password
A5, B2, B4, C1, C3, C5, D4, D5, E2—Start at Dr Wily's Castle with all weapons, items and four energy tanks

Mega Man 3 Password
A1 blue, A3 blue, B2 blue, B5 blue, D3 blue, F4 blue, A6 red, E1 red—Start at Dr Wily's Castle with all weapons, items and nine energy tanks

Mega Man 4 Password
A1, A4, B5, E2, F1, F3—Start at Cossack's Castle with all weapons and items

Mega Man 5 Password
B4 blue, D6 blue, F1 blue, C1 red, D4 red, F6 red—Start at Dr Wily's Lair with all weapons and items

Mega Man 6 Password
B6, D4, F2, F4, F6—Start at Mr X's Castle with all weapons, items and nine Energy Tanks

Mega Man 7 Password
1415 5585 7823 6251—Start at the last stage of Dr. Wily's Castle with all weapons and items, power-ups and four energy tanks

Mega Man 7 Secret Battle Game
Enter the password listed above for *Mega Man 7*, but hold + ' while you press **START** to confirm. You will enter a secret two-player battle game

MEGA MAN X COLLECTION

Mega Man X Password
8441 2176 4423—Start with all weapons, four Sub Tanks, health upgrades and all bosses defeated

Mega Man X2 Password
1462 3327 6488 3246—Start at X-Hunter stage with all weapons, four Sub Tanks, health upgrades and all Zero parts

Mega Man X3 Password
1454 3535 6162 7162—Start at the final stage with all weapons, four Sub Tanks, health upgrades, all Ride armor and Golden Suit

Mega Man X4 Alternate Mega Man X
At the *Mega Man X4* character-select screen, enter the following code carefully. Highlight Mega Man X, press the button twice, press **Left** six times, then hold **L1** + **R2** and press **START**. When the game begins, Mega Man's costume will be slightly different—his arms and legs will be purple instead of light blue. More importantly, as you play the game with this code in place, you'll find different power-up items in the capsules that Dr Light has scattered throughout the levels

Mega Man X4: Play as Black Zero
At the *Mega Man X4* character-select screen, enter the following code carefully. Highlight Zero, hold the **R1** button, press **Right** six times, release **R1**, hold and press **START**. When the game begins, Zero's costume will be black instead of red. Unfortunately, this code has no effect on the gameplay

Mega Man X5 Start With Ultimate Armor
At the main menu in *Mega Man X5*, select "Game Start." At the player-select screen, move the cursor to Mega Man X, then press **Up** twice, then **Down** nine times. To unlock Zero's Ultimate Armor move the cursor to him and instead press **Down** twice, then **Up** nine times. You'll hear a special sound effect after entering either code correctly. When you begin the game, the player you chose will be wearing the Ultimate Armor

Mega Man X6 Secret Codes
Use these codes to play as alternate versions of X or Zero in *Mega Man X6*. Note that you can only use one code at a time, for example, if you want to play as Nightmare Zero, you won't be able to use Ultimate Armor X in the same game

- Ultimate Armor X—Press **START** at the first *Mega Man X6* title screen, then press **Left, Left, Left, Right** at the Game Start/Continue/Option menu. You'll begin the game with X's Ultimate Armor, which is very much identical to the same Armor from *Mega Man X5*. It allows X to fire a super-charged shot, hover in place and perform the Mega Crush attack at will
- Nightmare Zero—Press **START** at the first *Mega Man X6* title screen, then press **L1, L1, L1, R2** at the Game Start/Continue/Option menu. When you rescue Zero after defeating him in battle, you'll play as the Nightmare version of Zero instead of the normal version. Nightmare Zero has all of Zero's normal moves, but he is much more powerful

MEGA MAN X8

Cheat Codes
Enter any of the following codes at the title screen, while the words "Press Start" are flashing. You'll hear a confirmation sound each time you enter a code correctly

Unlock X in Ultimate armor at the character-select screen—**Left, Left, Left, Right, Right, Right, Left, Left, Left, Left, Right, Right, Right**

Unlock Zero's alternate "???" armor at the character-select screen—**L1, L1, R1, R1, L1, L1, L1, L1**

Unlock Axl's alternate "???" armor at the character-select screen—**L2, L2, L2, R2, R2, R2, L2, L2, L2, R2**

Unlock Alia Buster in the Chip Dev. menu—**Down, R1, Up, L1**

Unlock Layer Rapier in the Chip Dev menu—, **Right**, , **R1**

Unlock Pallet Bullets in the Chip Dev menu—**R1**, , **Left**, ,

Unlock Zero's Sigma Blade in Chip Dev menu—**L3, L3, R3, L3, L3, R3, L3, L3, R3, L3, L3, R3**

Fight 8-bit Cutman—**Left**, , **Up**, , **Down**, , **Right**, , **L1, R1, L2, R2** (note: After entering his code, Cutman will appear as the boss of the Troia Base stage in place of Optic Sunflower)

METAL GEAR SOLID 2: SUBSTANCE

Unlock All Mission Characters
Select "Missions" from the main menu, and at the "Name Entry" port on of the screen, enter "UUDDLRLRBA" as your character's name. When you reach the "Select Character" section, all of the characters will be unlocked

MIDNIGHT CLUB 3: DUB EDITION

Cheat Passwords
Choose "Options" from the main menu, then select "Cheat Codes" and enter any of the following case-sensitive passwords. Entering the password a second time will disable the cheat

urbanspraw l—Unlock all cities in Arcade Mode, additional Ordered Races, Circuit Races and tional Autocross and additional Track races

roadtrip—Same as above

ontheroad—Vehicle takes no damage

hyperagro—Increase car weight in Arcade Mode

kubmir—Add $1 to your total in Career Mode

rimbuk—Subtract $1 from your total in Career Mode

trythisathome—Player has flaming head

gethead j—Player has a giant yellow happy face for a head

gethead k—Player has a pumpkin for a head

gethead l—Player has rabbit ears

gethead m—Player has snowman's head

gethead n—Player has a skull for a head

haveyouseenthisboy—Player's body is chrome

MISTER MOSQUITO

Kaneyo Mosquito
At the main menu, hold **L1** and quickly press **Up, Right, Left, Down**, , , **R1, R1, R1**. If you're fast enough, you'll hear Kaneyo's voice to confirm the code. The Kaneyo mosquito option will appear at the mosquito color selection screen

Kenichi Mosquito
This code will not work unless you enter the Kaneyo Mosquito code first. At the main menu, hold **L2** and quickly press **Up, Right, Left, Down**, , , **R2, R2, R2**. If you're fast enough, you'll hear Kenichi's voice to confirm the code. The Kenichi mosquito option will appear at the mosquito color selection screen

Hidden Game
At the title screen, rotate the right analog stick clockwise 30 times. Every 10th rotation, you'll hear a chime. When you get to the 30th rotation, you'll automatically begin playing the hidden game, "Reckless Cyclist."

MLB 06: THE SHOW

Main Menu Cheats
Enter either of the following codes at the main menu, you'll feel the controller rumble slightly each time you enter a code correctly

Unlock all classic free agents at the Player Movement menu—**Left, Up, Left, Right, Down, Right, Left, Up**

Unlock old time stadiums—**Down, Up, Left, Right, Up, Right, Up, Down**

In-Game Cheats
At any time during the game, press the **START** button to pause and enter any of the following codes at the Pause menu, you'll feel the controller rumble slightly each time you enter a code correctly.

All pitches have max. speed—**Up, Up, Left, Right, Left, Right, Up, Up**

All pitches have max break—**Right, Right, Up, Up, Down, Down, Left, Left**

Faster running—**Left, Left, Left, Up, Right, Right, Right, Down**

Slower running—**Right, Right, Right, Up, Left, Left, Left, Down**

Big baseball—**Up, Right, Down, Left, Right, Down, Left, Up**

Big heads—**Left, Right, Up, Up, Left, Right, Up, Up**

Small heads—**Left, Right, Down, Down, Left, Right, Down, Down**

MORTAL KOMBAT: SHAOLIN MONKS

Cheat Codes
Enter any of the following codes at the main menu (where it says "Single Player," "Ko-op" etc.); you'll hear a confirmation sound each time you enter a code correctly

Unlock Scorpion in all game modes—Hold **L2** and press , **Up, L1, R1, Left, Right**, ,

Unlock Sub Zero in all game modes—Hold **L2** and press , **Down, Up, L1, L1, Up**,

Unlock *Mortal Kombat II* at the Content menu—Hold **L2** and press , **Up, Down, Right, Left, R2**,

MVP 06 NCAA BASEBALL

Unlock Challenge Items in Dynasty Mode
Choose "Team Management" from the Dynasty Home menu, then select "Create/Edit Player." Create a player using the case-sensitive first and last names below and add him to your team to unlock the corresponding Challenge Items

PETER TROUTMAN—Unlock all One-Star Sponsor items and first Alumni Facility

TREY SMITH—Unlock all One- and Two-Star Sponsor items, unlock first and second Alumni Facilities

CHRIS CHUNG—Unlock all One-, Two- and Three-Star Sponsor items, unlock first, second and third Alumni Facilities

FEDERICO RAMAL—Unlock all One-, Two-, Three- and Four-Star Sponsor items, unlock all Alumni Facilities

DEE JAY RANDALL—Unlock all Sponsor items and all Alumni Facilities

Special Players
Choose "Creation Zone" from the main menu, then select the "Create-A-Player" option. Next, enter any of the following names in their respective First Name and Last Name fields. You will then need to draft the created players to your team from the "Trade Players" option in the "Manage Rosters" menu in order to play them, look for the created player in the "Extra" section

JULIAN KWAN—Small player with easily broken bat

NEALE GENEREUX—Large player with easily broken bat

CHRIS DEAS—Large player with large bat, hits the ball extremely hard

SIMON UNGER—Player with large bat, hits the ball extremely hard

ALAN BLOUIN—Small player with large bat, hits the ball extremely hard

TRACEY GARBUTT—Small player with large bat, hits the ball extremely hard

TIM REGEL—Player with large bat, hits the ball extremely hard

ALAN HUGHES—Player with large bat, hits the ball extremely hard

MELISSA SHIM—Player with large bat

NANO BREAKER

Secret Mini-Game
At any time during gameplay press **Up, Up, Down, Down, Left, Right, Left, Right**, . (The code **Up, Up, Down, Down, Left, Right, Left, Right, L3, R3** also works.) You'll see the radar/map display change into a mini game that's similar to Konami's *Time Pilot* arcade game

NARC

Cheat Codes
Enter any of the following codes at any time during gameplay. Entering the same code a second time will disable its effects

Invincibility—**R1, L1, R1, L1, R1, L1**,

All drugs—**R1, L1, R1, L1, R1, L1, L3**

All guns—**R1, L1, R1, L1, R1, L1, R3**

Show stashes—**R1, L1, R1, L1, R1, L1, Left**

Unlimited ammo—**R1, L1, R1, L1, R1, L1, Down**

NBA BALLERS: PHENOM

Match Up Screen Codes
Enter any of the following codes by pressing the Playground, Alley-Oop and Shoot buttons the number of times indicated at the "VS" screen that appears just before a match in most game modes. The numbers shown in each code represent the number of times you must press each button before pressing a direction on the D-pad or left analog stick to "lock in" the code. Each time you press a button, you'll see the corresponding symbol change in one of the three boxes next to your player's photo according to the following legend

1st number/Top box—
2nd number/Middle box—
3rd number/bottom box—

For example, to enter the "Unlimited Juice" code (7-6-3), press seven times, press six times, press three times, then press **Up, Down, Left** or **Right** on the D-pad or analog stick. You'll see a confirmation message appear if the code has been entered correctly. You have a very limited time to enter codes, so be quick. Most of the codes do not work when playing online. Note: The "Alternate Gear" code will only work after you have unlocked the alternate gear for the player you've chosen

1-2-3—Alternate Gear (if unlocked)
0-1-1—Tournament Mode
0-1-2—Show Shot Percentage
4-3-1—2x Juice Replenish
7-6-3—Unlimited Juice
3-6-7—Start with House meter half filled
5-1-2—Expanded Move Set
3-0-0—Random Moves
7-5-6—Legal Goaltending
3-3-2—Great Handles
3-1-5—Super Push
2-1-5—Super Steals
2-3-5—Super Back ins
3-1-7—Better Free Throws
3-2-7—Perfect Free Throws
2-1-3—Special Players
7-2-2—Fire Ability
6-2-7—Hotspot Ability
1-2-2—Back-In Ability
3-7-4—Stunt Ability
5-3-6—Pass 2 Friend Ability
7-2-5—Alley-Oop Ability
3-1-3—Put Back Ability
1-2-4—Super Block Ability
1-3-4—Big Head
3-5-4—Paper Ballers
4-2-3—Baby Ballers
4-3-3—Kid Ballers
4-4-3—Young Ballers
4-2-5—Pygmy

NEO CONTRA

Cheat Code
At the title screen, press **Up, Up, Down, Down, L1, R1, L2, R2, L3, R3** to start the game with 20 lives in reserve

ONIMUSHA: DAWN OF DREAMS

Cheat Codes
At the main menu, choose "Special" and place the cursor on "Exit." Now you can enter any of the following codes to unlock the desired cheat

Unlock Special 3 costume for Soki—**Left**, , **R2, R3**, , **R1, R1, Right, Left, L2**

Unlock Special 3 costume for Jubei—**L2, L2, Right, Right, L3**, , **Left, L1, L2**,

Unlock Special 3 costume for Ohatsu—**R3, Right, L2, Left, Left, R3, L1, R1, Right, R3**

Unlock Special 3 costume for Roberto—**R2, L2, Left, L1, Left, Right, R3**, ,

Unlock Special 3 costume for Tenkai—**L3, L3, R3, R3, R3, Left, R2, L1**, , **Right**

OUTLAW VOLLEYBALL REMIXED

Cheat Codes
Enter the following codes at any time during gameplay (not while paused)

Characters have big heads in Exhibition, Random Play and Tour Modes—Hold **L1** and press , ,

Female characters are well-endowed in Exhibition, Random Play and Tour modes—Hold **L1** and press , **Up, Up**, ,

Max out Turbo meter in Exhibition and Random Play—Hold **L1** and press **Left, Right, Down, R1**

Earn a Beating Token in Exhibition—Hold **L1** and press **L2, L2, L2**

Drop a Time Bomb on the opponent's side in Exhibition and Random Play—Hold **L1** and press , , , + '

Secret Court
At the "Choose a Court" screen, hold **R1** and press , , , , , , , , **L2, L2, L2, L2, L2** to unlock The Pit of Hell in Exhibition mode

OVER THE HEDGE

Cheat Codes
At any time during gameplay, press **START** to pause the game, then hold **L1** + **R1** and enter any of the following codes at the pause menu

Unlock all moves—, , ,

Unlock all levels—, , , , ,

Unlock all minigames—, , ,

Extra damage—, , , ,

Earn more HP from food pick-ups—, , ,

Always power golf—, , ,

Unlock bonus comic 1—, , , ,

Unlock bonus comic 2—, , , , ,

PAC-MAN WORLD 3

Unlock All Levels
At the main menu, quickly press **Left, Right, Left, Right**, , **Up**. A message will appear to confirm the code if you've entered it quickly enough

PETER JACKSON'S KING KONG THE OFFICIAL GAME OF THE MOVIE

Cheat Codes

At the main menu (the one that says "Play," "Options" and "Extras"), hold **L1** + **R1**, press **Down**, ○, **Up**, □, **Down**, **Down**, **Up**, **Up**, then release **L1** + **R1**. A new "Cheat" option will appear at the main menu and also at the pause menu. Select this option, then enter any of the following cheat codes. Be sure to include the space characters and capital/lowercase letters exactly as they appear. Note: the "0" character in the "Unlock all chapters" code is a number zero. You'll hear a whooshing sound each time you enter a code correctly; if a code is incorrect, you'll hear a click.

8wonder—Invincibility (Jack only)
GrosBras—One-shot kills
KK 999 mun—Unlimited ammo
lance 1nf—Unlimited spears
KKst0ry—Unlock all chapters
KKmuseum—Unlock all video options and "Extras" menu items
KKtigun—Equip pistol
KKcapone—Equip machine gun
KKsn1per—Equip sniper rifle

PRIMAL

Cheat Codes

Hold **L1** + **L2** + **R1** + **R2** at the main menu for five seconds; a secret Code Menu will appear. Highlight each field and enter the appropriate code to activate the desired cheat, then press the × button to enter the code (the highlighted text will turn yellow to confirm correct code entry).

M O N S T R O U S—Invulnerable
W I N D C H I L L—Solum
M O O N P O O L—Aquis
E T H E R I A N—Aetha
M I D D A Y S U N—Volca
R U N E S C O R E—Gallery
K I L L S W I T C H—Easykill

PROJECT EDEN

Secret Cheats Menu

At any time during gameplay, press × to open the Resource Menu. Now hold **SELECT** and rotate the left analog stick clockwise three times, starting from the **Up** position. After doing this correctly, a small icon will appear in the lower right corner of the screen. Move your cursor here to access the cheats menu.

PSYCHONAUTS

Cheat Codes

At any time during the game, hold **L1** + **R1** and quickly enter any of the following codes. If you're fast enough, you'll hear Ford Cruller say, "You cheated!" to confirm each code.

Invincibility—○, **R2**, ○, ○, ○, **L2**
Unlimited lives—**L3**, **R2**, **R2**, ○, ×, **R3**
Infinite ammo—**R3**, ×, **L3**, **L3**, △, ○ (Note: The effects of this code won't be apparent until after you earn the PSI-Blast Merit Badge)
All Camp Store items except Psi-Ball Colorizer and Dream Fluffs—**R3**, ○, **R2**, **R2**, **L3**, △
All PSI-Power Merit Badges—○, ○, △, **R2**, **L3**, △
Lots of Arrowheads—×, **R3**, **R3**, **R2**, △, ○
Max PSI-Rank and all PSI-powers earned by ranking up—**L3**, **R3**, **L3**, **R2**, ○, **R2** (Note: You still need to get Merit Badges in order to use the powers)

THE PUNISHER

Cheat Code

At the "Profiles" screen, enter "V PIRATE" as your profile name. When you begin a game with this profile, you'll find that all weapons, War Journal entries, Extras and stages have been unlocked.

Q-BALL BILLIARDS MASTER

View Ball Paths

At the title screen, press **Up**, ○, **Down**, ×, **Left**, □, **Right**, ○; you'll hear a tone to confirm the code. Now access the Options menu and set the "Guideline Detail" to "High." When you start a game, you will be able to see the exact path of the cue ball and each numbered ball when performing a shot.

QUAKE III: REVOLUTION

Level Skip

At any time during gameplay, hold **L1** + **R1** + **R2** + **SELECT** and press ×, ○, □, △, ×, ○, □, △. You'll automatically clear the level after entering the code correctly. You can also enter the code while the game is paused.

R-TYPE FINAL

Cheat Codes

At any time during gameplay, press **START** to pause the game, then enter any of the following codes while the game is paused.

Invincibility—Hold **L2** and press **Right**, **Right**, **Left**, **Right**, **Left**, **Left**, **Right**, **Left**, **L1**, **Up**, **Up**, **Down**, **Down**, **Up**, **Down**, **L1**
99% Dose Charge—Hold **L2** and press **R2**, **R2**, **Left**, **Right**, **Up**, **Down**, **Right**, **Left**, **Up**, **Down**, ○
Full Blue Power-Up, Missiles and Bits—Hold **L2** and press **R2**, **R2**, **Left**, **Right**, **Up**, **Down**, **Right**, **Left**, **Up**, **Down**, ○
Full Red Power-Up, Missiles and Bits—Hold **L2** and press **R2**, **R2**, **Left**, **Right**, **Up**, **Down**, **Right**, **Left**, **Up**, **Down**, △
Full Yellow Power-Up, Missiles and Bits—Hold **L2** and press **R2**, **R2**, **Left**, **Right**, **Up**, **Down**, **Right**, **Left**, **Up**, **Down**, ×

RAMPAGE: TOTAL DESTRUCTION

Cheat Codes

At the main title screen, hold **L2** + **R2** and a code entry window will appear with six squares all set to zero. Press **Up** or **Down** to change the numbers in each of the squares and you can enter the following cheat codes:

2 7 1 8 2 8—Unlock all Cities
1 4 1 4 2 1—Unlock all Monsters and Cities
0 7 1 7 6 7—Single-hit destruction
9 8 6 9 6 0—Invulnerable monsters
0 1 1 2 3 5—All upgrades
0 8 2 8 6 4—Enable autoplay
8 7 4 0 9 8—Enable quick autoplay
6 6 7 3 0 x—Show video (Note: Replace the "x" with different numbers to view different video cutscenes from the game)
3 1 4 1 5 9—Display game version number
0 0 0 0 0 0—Reset all cheats

RED FACTION II

Unlock All Cheats

At the main menu, select "Extras," then select "Cheats." Next, enter △, △, ×, ×, □, ○, □, ○ to unlock all 12 cheats.

Level Select

At the main menu, select "Extras," then select "Cheats." Next, enter ○, □, ×, △, □, ○, ×, ×. You won't receive any special confirmation, but if you start a new game, all levels will be available.

RIDGE RACER V

Opening Intro Effects

During the opening intro where Ai Fukami is walking on the track, press either **L1** or **R1** to cycle through various effects that alter the appearance of the screen.

Analog Brake/Accel./Steering Display

First, make sure you're using a Dual Shock 2 controller and that its red analog light is on. At any time during gameplay, hold **SELECT** for three seconds and a display will appear that measures how hard you're braking, accelerating and turning. Press **SELECT** again to turn the display off.

RISE OF THE KASAI

Cheat Codes

Enter any of the following codes at the title screen; you'll hear a sound to confirm each time you enter a code correctly. Once the codes have been entered, you can toggle the cheats on and off by selecting "Cheats" from the Extras menu.

Invincibility—[illegible]
Unlimited ammo—×, ○, □, △, ×, [illegible]
Super Player—×, ×, ×, ×, □, □, □, □, ○, ○, ○, ○
Wimpy enemies—[illegible]
Tough enemies—[illegible]
Arena AI off—[illegible]

ROADKILL

Cheat Codes

At any time during gameplay, press **START** to pause, select the "Map" option and enter any of the following codes.

Earn $100,000—△, ○, △, ○, □, ×, [illegible]
Infinite ammo—△, □, □, ○, [illegible]
Tornado cheat—[illegible]
Restore health—□, ○, □, ○, □, [illegible]
Weapons unlock (weapons spawn near garage)—[illegible]

ROGUE OPS

Cheat Codes

At any time during gameplay, press **START** and enter the following codes while the game is paused. Note: Not all of the codes will work in all stages.

Half damage—[illegible], **Left**, **Left**, **Right**, **Right**, ○, ○, [illegible]
Enemy bullets do no damage—**Left**, **Right**, **Right**, **Left**, □, ○, ○, [illegible]
Invincibility—**Left**, **Right**, **Right**, **Left**, **Left**, **Right**, **Right**, **Left**, **Left**, **Right**, **Right**, **Left**, [illegible]
Infinite ammunition—□, ○, □, ○, □, ○, □, ○, **Left**, [illegible]
One-shot kills—○, **Left**, **Right**, **Right**, **Left**, ○, **L2**, **R2**, [illegible]
Unlimited TOC—○, ○, □, [illegible], **Left**, **Right**, **Right**, **Left**, **L2**, **R2**, **L2**
Unlimited lifespan for Flycam—**Left**, **Left**, **Right**, **Right**, **R2**, **R2**, **L2**, **L2**, [illegible]
M7 shoots Frag Grenades—**L2**, **R2**, **Right**, **Right**, **Left**, **Left**, **Right**, **Right**, **R2**, **L2**, [illegible]
Crossbow shoots Frag Grenades—**Left**, **Right**, **Right**, **Left**, □, ○, **L2**, **R2**, □, ○, **Left**, **Right**
M7 shoots Rockets—□, **Left**, **Right**, **Right**, **L2**, **R2**, **Right**, [illegible], **R2**, **R2**, **L2**, **Left**, **Left**
Crossbow shoots Rockets—**Right**, **Right**, **Left**, **Left**, **L2**, **L2**, **R2**, **R2**, ○, ○, □, □
Big weapons for Nikki—□, □, □, [illegible]
All character models have big feet—**Right**, **Right**, **Right**, **Left**, **Right**, **Left**, **Right**, **Left**, **Left**, **Left**
Skip current scene—**L2**, [illegible], **L2**, ○, **L2**, **Left**, **L2**, **Right**, **L2**, **R2**, **R2**, □, **R2**, [illegible], **R2**, **Left**, **R2**, **Right**, [illegible]

ROGUE TROOPER

Cheat Codes

Choose "Extras" from the main menu and enter any of the following codes at the "Extras" screen. A confirmation message will appear each time you enter a code correctly, and you will then be able to toggle the cheats on or off by accessing the "Cheats" option at the Single Player menu.

Infinite health—**Left**, **Right**, **Up**, **Down**, **L3**, ○
Infinite supplies—**SELECT**, **R1**, **L1**, **SELECT**, **R3**, **L1**
Low gravity ragdoll—□, □, ○, ○, **Up**, **Down**
Extreme ragdoll—**Up**, **Up**, **Up**, **R2**, **R2**, **Up**
Hippy blood—**L2**, **Right**, ○, **Down**, **R1**, **SELECT**

RTX RED ROCK

Cheat Codes

Select "Options" from the main menu or the pause menu, then select "Codes" and enter any of the following cheats.

Easy difficulty—**Up**, **Down**, **Down**, **Down**, **Down**, **Down**, **Down**, **Down**, **Down**, **Up**
Normal difficulty—**Up**, **Down**, **Up**, **Down**, **Up**, **Down**, **Up**, **Down**, **Up**, **Down**
Hard difficulty—**Down**, **Up**, **Up**, **Up**, **Up**, **Up**, **Up**, **Up**, **Up**, **Down**
Unlock all levels—**Down**, **Left**, **Left**, **Down**, **Left**, **Down**, **Right**, **Down**, **Left**, **Down**
Acquire additional items—**Right**, **Right**, **Right**, **Right**, **Right**, **Left**, **Left**, **Left**, **Up**, **Up**
Acquire super weapons—**Right**, **Up**, **Down**, **Down**, **Up**, **Right**, **Right**, **Up**, **Down**, **Down**
Unlock all Special Features—**Left**, **Down**, **Up**, **Left**, **Right**, **Up**, **Down**, **Left**, **Right**, **Down**

RUMBLE RACING

Secret Password

At the main menu, select "Game Options," then move the cursor to "Load and Save," press **Right**, then press ×. Next, enter the following password at the screen that appears.

Z E A G T L U K E—Unlock all tracks, all Championship Cups, the Grand Champion movie (from within the Showcase menu), plus Rookie, Pro and Elite versions of Blue Devil, Dire Wolf, Mal Ice, Jolly Roger, Road Kill, El Diablo, Escargot, Cataclysm, Maelstrom, Mandrake, Dragon, Purple Haze, Hog-en-ator, Van Go, Maniac, Tiberius, Muscle Car, Mantee, Serpent, Widow Maker, Silver Streak, The Banger and any other previously-unlocked vehicles

RUMBLE ROSES

Cheat Codes

Enter either of the following codes at the main menu; you'll hear a sound to confirm each time you enter a code correctly.

Unlock Swimsuit #1 in Exhibition mode—**Down**, **Left**, **Down**, **Left**, **Down**, **Left**, **Down**, [illegible], **SELECT**
Unlock Beach arena in Exhibition mode—**Down**, **Right**, **Down**, **Right**, **Down**, **Right**, **Down**, ○, **SELECT**

SAMURAI JACK: THE SHADOW OF AKU

Cheat Codes

Enter the following codes at any time during gameplay.

Max. Health meter—Hold the Left Analog Stick **Right** + Right Analog Stick **Left**, then press [illegible]
Max. Zen meter—Hold the Left Analog Stick **Left** + Right Analog Stick **Right**, then press ○, ×, [illegible]
Earn Crystal Sword—Hold the Left Analog Stick **Down** + Right Analog Stick **Up**, then press [illegible]
Earn Fire Sword—Hold the Left Analog Stick **Up** + Right Analog Stick **Down**, then press □, ×, ○, [illegible]
Earn Lightning Sword—Hold the Left Analog Stick **Up** + Right Analog Stick **Up**, then press ○, [illegible]

SAVAGE SKIES

Invincibility

At any time during the game, press **START** to pause, then press **Left**, **Left**, **Right**, **Right**, **Up**, **Up**, **Up**, ×, **Up**, ×. You won't get any special confirmation, but when you unpause the game you'll be invincible.

Instantly Obtain Crystal Shard

At any time during the game, press **START** to pause, then press press **Left**, **Left**, **Right**, **Right**, **Left**, **Up**, **Right**, **Down**, **Left**, ×, ×. When you unpause, a voice will say, "You found a shard."

Unlock All 2-Player Levels & Modes

At the main menu, press **Left**, **Right**, **Left**, **Left**, **Right**, **Left**, **Right**, ×. You won't get any special confirmation upon correct entry of this code.

Unlock All Creatures

At the main menu, press **Left**, **Right**, **Left**, **Left**, **Right**, **Right**, **Right**, ×. You won't get any special confirmation upon correct entry of this code.

SCOOBY-DOO! NIGHT OF 100 FRIGHTS

Cheat Codes

At any time during gameplay, press **START** to pause, then quickly enter any of the following codes. You'll hear a special sound effect upon entering each code correctly.

All power-ups—Hold **L1** + **L2** + **R1** + **R2** and press [illegible]
Unlock alternate credits sequence—Hold **L1** + **L2** + **R1** + **R2** and press □, ○, [illegible]
Unlock Monster Gallery Movies—Hold **L1** + **L2** + **R1** + **R2** and press □, □, □, ○, ○, ○, □, ○, [illegible]

SECRET WEAPONS OVER NORMANDY

Cheat Codes

Enter any of the following codes at the main menu, when the words "New Game" and "Continue" appear. Each time you enter a code correctly, you will hear a voice saying, "Secret Code Accepted."

Invincibility—**Up**, **Down**, **Left**, **Right**, **Left**, **Left**, **Right**, **Right**, **L1**, **L1**, **R1**, **R1**, **L2**, **R2**
Infinite ammo—**Up**, **Right**, **Down**, **Left**, **Up**, **Right**, **Down**, **Left**, **L1**, **R1**
Unlock all planes in Instant Action mode—**Up**, **Down**, **Left**, **Right**, □, □, △, △, □, △, □, [illegible]
Unlock upgrades for all planes in Instant Action mode—**Up**, **Down**, **Left**, **Right**, [illegible], △, □, [illegible], **L1**, **R1**
Unlock all Instant Action environments—**Up**, **Down**, **Left**, **Right**, **L1**, **R1**, **L1**, **R1**
Complete all missions in Campaign Mode—□, [illegible], then press **R2**, **R2**, **L2**, **L2** and select "Continue"
Big head mode—**Up**, **Left**, **Down**, **Right**, **Up**, **Left**, **Down**, **Right**, **L1**, **R1**, **L1**, **R1**
Unlock extra replay views—**Up**, **Down**, **Left**, **Right**, **R1**, **R1**, **L1**, **L1**

SEEK AND DESTROY

Secret Passwords

After clearing the first mission, reenter the town of Rivagedders and look for a suspicious-looking purple-colored tank across from the heliport. Approach it and press ○ to speak to it; it will ask if you know the secret word. Now enter any of the following passwords to earn the corresponding prize.

K W N O H I R O—1,000 Gold
G S A S I N R I—AirGatling weapon
K K H W E E E E—Bound Bomb weapon
O D G R I T R O—Grand Flag

SHARK TALE

Cheat Codes

During any of the levels where you can obtain pearls, press the **SELECT** button to bring up the controller screen, then enter any of the following codes. A confirmation message will appear when you release **L1** after entering a code. You can disable a cheat by entering the same code a second time.

Replace Pearls with Coins—Hold **L1** and press ○, [illegible]
Some creatures will fly off the screen when touched—Hold **L1** and press ○, ○, ○, ○, ×, ○, [illegible]

SHREK 2

Cheat Codes

At any time during gameplay, press **START** to pause and select the "Scrapbook" option from the Pause menu. Enter any of the following codes at the Scrapbook screen; you'll hear a message each time you enter a code correctly.

Unlock all levels—**Left**, **Up**, ×, ○, **Left**, **Up**, ×, ○, **Left**, **Up**, ×, ○, **Up**, **Up**, **Up**, **Up**, **Up**
Unlock all bonuses—**Left**, **Up**, ×, ○, **Left**, **Up**, ×, ○, **Left**, **Up**, ×, ○, □, ○, □, ○, □, [illegible]
Earn 1,000 gold coins—**Left**, **Up**, ×, ○, **Left**, **Up**, ×, ○, **Left**, **Up**, ×, ○, ○, ○, ○, ○, ○
Refill health meters—**Left**, **Up**, ×, ○, **Left**, **Up**, ×, ○, **Left**, **Up**, ×, ○, **Up**, **Right**, **Down**, **Left**, **Up**

SILENT HILL 2

Extra Options

From the main menu, select "Option," then press L1 + R1. You'll automatically be taken to a new "Extra Options" menu

THE SIMPSONS: HIT & RUN

Cheat Codes

Choose "Options" from the main menu, then hold L1 + R1 at the options menu and enter any of the following codes. A beeping horn will confirm correct code entry. You can also enter these codes during a game by selecting "Options" from the pause menu, but you won't hear a confirmation sound.

Invincibility— , , , ,

Unlim ted top speed— , , ,

Fast acceleration— , , ,

Press horn to make vehicle jump— , , ,

Destroy vehicles with one hit— , ,

Enable speedometer— , , ,

Replace secret vehicle in each mission with Red Brick Car— , , ,

"Trippy" graphics mode— , , ,

Unlock al reward vehicles from current level— , , , (note this code will not work until you have completed all of the game's missions)

Play Kang & Kodos dialogue during credits— , , , (choose "View Credits" from the Options menu)

Show graphic wireframes— , ,

Extra camera angles— , , ,

With the "extra camera angles" code in place, choose "Settings" from the in-game Options menu, two additional camera settings will be available while you're on foot, with six new camera settings while you're in a vehicle. If you choose the "Debug Camera," you can use Controller 2 to set the camera anywhere you wish. The left analog stick aims the camera, but if you push it in (L3), you can also use it to move the camera's position. Note that the Debug Camera may not work unless you have a DualShock 2-compatible analog controller plugged in as Controller 2 when you turn on the PlayStation 2.

Holiday Menu Screens

If you change the date in the PlayStation 2 hardware's internal clock to Halloween (October 31), Thanksgiving (the fourth Thursday in November) or Christmas (December 25), the main menu screen will have a special holiday theme with Homer sitting on the couch in a holiday costume.

THE SIMS

Cheat Codes

Hold L1 + L2 + R1 + R2 at the main menu, then enter any of the following passwords at the cheat entry menu that appears. Note the spaces in some of the codes.

FISH EYE—First person perspective. Press the button to toggle it on and off.

FREEALL—All items cost $0 Simoleons. This code may cause your game to act buggy. After using it and buying a lot of items, you may want to save and then reset the machine to deactivate the code.

MIDAS—Unlocks all skins, items and multiplayer games. After entering the code, start a new "Get a Life" game, then quit to the main menu while in the Dream House.

PARTY M—Unlocks "The Motel" multiplayer game.

SIMS—unlocks the "Play the Sims" mode, which is normally unlocked by playing "Get a Life."

THE SIMS: BUSTIN' OUT

Lawn Gnome Cheat

While playing in "Bust Out" mode, press START to pause the game, then quickly press R2, L1, R1, L2, Left, , you'll hear a sound to confirm. Unpause the game and look for the Lawn Gnome near the mailbox.

Fill All Motives

After entering the Lawn Gnome cheat, pause the game again, then quickly press L2, R1, Left, , Up, you'll hear a sound to confirm. Unpause the game and highlight the Lawn Gnome, now you can select the "Fill All Motives" option.

Earn $10,000

After entering the Lawn Gnome cheat, pause the game again, then quickly press L1, R2, Right, , L3, you'll hear a sound to confirm. Unpause the game and highlight the Lawn Gnome; now you can select the "Give Money" option.

SLY 2: BAND OF THIEVES

Cheat Codes

At any time during the game, press START to pause, then enter any of the following codes at the pause menu.

Get TOM gadget—Left, Left, Down, Right, Left, Right

Get Time Rush gadget—Down, Down, Up, Down, Right, Left

Restart the current episode—Left, R1, Up, Down, Up, Left

Warp to tutorial—Right, Left, Up, Up, Up, R1

Warp to Episode 1: "The Black Chateau"—Down, R1, Left, Right, R1, Down

Warp to Episode 2: "A Starry Eyed Encounter"—R1, Left, Right, R1, Left, Down

Warp to Episode 3: "The Predator Awakes"—Up, Left, Right, Left, Down, Up

Warp to Episode 4: "Jailbreak"—Up, Right, Right, Up, Left, Left

Warp to Episode 5: "A Tangled Web"—Left, R1, Down, Down, Up, Right

Warp to Episode 6: "He Who Tames the Iron Horse"—Down, Up, R1, R1, Left, Down

Warp to Episode 7: "Menace in the North, Eh?"—Left, Left, Left, Down, Down, R1

Warp to Episode 8: "Anatomy for Disaster"—Down, Up, Left, Left, R1, Right

SMUGGLER'S RUN 2: HOSTILE TERRITORY

Secret Codes

At any time during gameplay, press START to pause, then enter any of the following codes. The effects will take place immediately after entering a correct code.

R1, L1, L1, R2, L1, L1, L2—Invisibility

Left, Up, Right, Down, Right, Up, Left, L2—Stealth mode

L1, R1, R1, L2, R2, R2—Lighter car

R1, R2, R1, R2, Up, Up, Up—Less gravity

R1, L1, L2, R2, Right, Right, Right—Increase timer speed

R2, L2, L1, R1, Left, Left, Left—Decrease timer speed

R3, L3, L3, R3, Left, , Left, —Increase frame rate

SOLDIER OF FORTUNE: GOLD EDITION

Cheat Codes

At any time during gameplay, press SELECT to enter the mission objective screen and enter any of the following codes. You won't get any special confirmation when entering a code.

God mode—Hold L2 + L1 + R2 + R1 + and press Left

Default weapon set/refill ammo—Hold R1 + and press Left

Heavy weapon set—Hold L2 + R2 + and press Left

Handgun weapon set—Hold L1 + R1 + and press Left

Turn off clipping—Hold L2 + L1 + R1 + and press Left

Disabe Enemy Targeting—Hold L2 + L1 + and press Left

SONIC HEROES

Metal Teams

Select "2P Play" from the main menu, choose a game and select any team. At the stage-select screen, select a stage with the START button, then immediately press and hold + while the game loads. When the game starts, your team will consist of metal versions of the characters you chose.

SOUL REAVER 2

Unlock All Bonus Materials

At the main menu, press Left, , Right, Down, , . After entering the code correctly, the words "Bonus Materials Unlocked" will appear.

SPACE CHANNEL 5: SPECIAL EDITION

Disc 1 Cheat

At any time during gameplay, pause the game, press and hold L1 + R1, then press Up, Left, , Left, , Down, Right, Right. The game will continue with the computer controlling your moves and playing a perfect game.

Disc 2 Cheats

At any time during gameplay, press START to pause the game and enter either of the following codes.

Computer-controlled perfect game—Hold L1 + R1 and press , ,

Mirrored camera angles—Hold L1 + R1 and press Left, Up, Right

SPAWN: ARMAGEDDON

Cheat Codes

At any time during gameplay, press START and enter the following codes while the game is paused. When you unpause, you will hear Spawn say "Necro-licious!" or "Necro goodness!" to confirm each correct code.

All weapons—Up, Down, Left, Right, Left, Right, Left, Left

Infinite ammo—Up, Down, Left, Right, Up, Left, Down, Right

Infinite health and Necroplasm—Up, Down, Left, Right, Right, Left, Down, Up

Toggle blood on/off—Up, Down, Left, Right, Up, Up, Up, Up

Unlock all comics—Up, Down, Left, Right, Right, Left, Left, Up

Unlock all missions—Up, Down, Left, Right, Left, Left, Right, Right

Unlock all encyclopedia entries—Up, Down, Left, Right, Left, Right, Up, Down

SPIDER-MAN

Secret Codes

From the main menu, select "Specials," then select "Cheats" and enter any of the following codes. You'll hear the Green Goblin laugh each time you enter a correct code.

KOALA—All "Combat Controls" enabled

IMIARMA S—Unlock all stages in "Leve Warp"

HEADEXPLODY—Unlock "Pinhead Bowling" in Training menu

ARACHNID—Unlock all of the above + all "Gallery" items

HERMANSCHULTZ—Play as Shocker

SERUM—Play as a scientist

KNUCKLES—Play as Thug 1

STICKYRICE—Play as Thug 2

THUGSRUS—Play as Thug 3

FREAKOUT—Play as Thug 4

CAPTAINSTACEY—Play as a helicopter pilot

REALHERO—Play as a security guard

ORGANICWEBBING—Unlimited web fluid

CHILLOUT—Glider never overheats (when playing as Green Goblin)

ROMITAS—Unlock "Next Level" option at the Paused menu

DODGETHIS—"Matrix" mode

SPIDERBYTE—Tiny Spidey

GOESTOYOURHEAD—Big head + feet

JOELSPEANUTS—Enemies have big heads + feet

UNDERTHEMASK—First-person view

SPIDER-MAN 2

Cheat Code

At any time during gameplay, pause the game, enter the Save/Load menu and select "New Game." At the "Enter Name to Start New Game" prompt, enter "HCRAVERT" as your name and select "Enter;" you'll see the name disappear. Now simply back out of the "Enter Name" screen and unpause, you'll warp directly to Chapter 16 with at least 44.38% of the game completed. This code also gives you 200,000 Hero Points, all four Boss Awards, the Web Zip upgrade and six Speed Swing upgrades. You can also enter the code at the "Enter Name" prompt that appears when you load the game without a save file present. Entering the code repeatedly will allow you to rack up addit onal Hero Points, they won't count toward the 50,000 you need to finish Chapter 16, and they may not appear in the Hero Points total at your "Status" screen, but they be there when you enter a Spidey Store.

SPLASHDOWN: RIDES GONE WILD

Cheat Codes

Choose "Options" from the main menu, then enter the following codes at the Options screen.

Unlock all warehouse items—Up, Down, Up, Down, Left, Right, Left, Right, Left, Down, Right, Up, Right, Down, Left, Up

Earn 50,000 warehouse points—Up, Up, Down, Down, Left, Right, Left, Right, , (repeat as needed)

SPONGEBOB SQUAREPANTS BATTLE FOR BIKINI BOTTOM

Cheat Codes

At any time during gameplay, press the START button to pause, then hold L1 + L2 + R1 + R2 and enter any of the following codes.

Restore health— , , ,

tankengine—Unlock Churchill
greatwhitenorth—Unlock Canhuck
finallymadeitin—Unlock Unknown Rider

SSX ON TOUR

Cheat Passwords

Choose "Extras" from the main menu, then select "Cheats" and enter any of the following passwords

powerplay—Earn all attributes in The Tour mode
jackalopestyle—Earn all Monster tricks
zoomjuice—Unlimited Boost in Quick Play and The Tour modes
lootsnoot—Unlimited money in The Tour mode
letsparty—Allows you to throw snowballs in Quick Play and The Tour modes
thebigpicture—Unlock all movies in The Tour mode
backstagepass—Unlock all Freeride stages in The Tour mode
flythreads—Unlock all clothing items for purchase in The Tour mode
ineedafriend—Unlock SSXquatch in Quick Play mode
morefunthanone—Unlock Mitch Koobski in Quick Play mode
threeisacrowd—Unlock Nigel in Quick Play mode
foursome—Unlock Skeleton in Quick Play mode
bigpartytime—Unlock Conrad in Quick Play mode
roadieroundup—Unlock all characters in Quick Play mode

STAR TREK: SHATTERED UNIVERSE

Cheat Codes

Enter any of the following codes at the main menu (the one that shows the bridge, with the *Shattered Universe* logo in the lower right corner of the screen).

Invincibility—**L1**, ○, **L1**, **R1**, △, △, ○, **SELECT**
All ships unlocked—**L1**, □, **L1**, , **R1**, **R1**, , **SELECT**
All missions open—**R1**, **L1**, ○, □, **L1**, **R1**, , **SELECT**
All medals and rank awarded—**L1**, **R1**, **L1**, ○, **R1**, △, **L1**, **SELECT**
Kobayashi Maru difficulty open—**L1**, , **L1**, **L1**, □, , **R1**, **SELECT**

STAR WARS: BATTLEFRONT

Unlock All Planets in Campaign Mode

After selecting your Era in Campaign Mode, you will enter the planet select screen. Press □, ○, , ○ at this screen to unlock all of the planets. A sound will confirm correct code entry.

Small Combatants

When creating a profile, enter "Jub Jub"as the profile name. All of the characters in the game will now be Ewok-sized

STAR WARS: BATTLEFRONT II

Cheat Codes

At any time during gameplay in Galactic Conquest or Instant Action modes, press **START** to pause the game, then enter any of the following codes. You can enter each code a second time to disable the effect

Infinite ammo—**Up, Down, Left, Down, Down, Left, Down, Down, Left, Down, Down, Down, Left, Right**
Invincibility—**Up, Up, Up, Left, Down, Down, Down, Left, Up, Up, Up, Left, Right**
Disable HUD—**Up, Up, Up, Up, Left, Up, Up, Down, Left, Down, Up, Up, Left, Right**
Low-res character models—**Down, Down, Down, Up, Up, Left, Down, Down, Down, Down, Down, Left, Up, Up, Up, Left, Right**
Alternate sound effects—**Up, Up, Up, Left, Up, Down, Up, Up, Left, Down, Down, Down, Left, Up, Down, Down, Left, Right**
Change wampa attacks to comic blurbs—**Up, Down, Left, Down, Left, Right**

STAR WARS EPISODE III: REVENGE OF THE SITH

Cheat Codes

Select "Settings" at the main menu, then select "Codes" and enter any of the following cheats.

XUCPHRA—Infinite health
KAIBURR—Infinite Force energy
BELSAVIS—Fast Force energy and health regeneration
JAINA—All attacks and Force power upgrades
KORRIBAN—All story missions unlocked
NARSHADDAA—All bonus missions unlocked
TANTIVEIV—All duel arenas unlocked
ZABRAK—All duelists unlocked
COMLINK—All movie clips unlocked
AAYLASECURA—All concept art unlocked
NATHAN G—Turn all in-game text pink
SUPERSABERS—Some characters get huge lightsabers in certain stages
071779—Mini battle droids
021282—Unlock all attack and Force power upgrades, all story missions, all bonus missions, all movie clips, all concept art, all duelists and all duel arenas

STRIKE FORCE BOWLING

Cheat Codes

Select "Add Bowler" from the Bowler Entry menu in any game mode, then change the new bowler's name to any of the following passwords to activate the corresponding cheat:

!STRIKE!—Enable Autostrike mode
!LEVELS!—Unlock all levels
!BOWLER!—Unlock all bowlers

STUNTMAN

Secret Codes

From the main menu, select "Stuntman Career," then select "New Game." Next, enter any of the following codes as your name to unlock the corresponding cheat. Remember, at the name entry screen, the flashing letter is not recognized by the game until you "lock it in." Make sure that the last letter in each code is not flashing before you press ×.

MeFf—Unlock all toys
spiDER—Unlock all cars
fellA—Unlock all stages

SUPER BUST-A-MOVE 2

Another World

At the title screen—when the words "Push Start Button" appear—press , **Down**, **Up**, . A special icon will appear on the screen. Now all of the "normal" and "classic" puzzles in Puzzle Mode are different

Secret Characters

At the title screen—when the words "Push Start Button" appear—press , **Up**, **Down**, . A special icon will appear on the screen. When you play any mode besides Story Mode, you'll now be able to select from two additional characters

SUPERMAN: SHADOW OF APOKOLIPS

Secret Codes

From the main menu, select "Options," then select "Cheat Menu." Next, enter any of the following codes.

SMALLVILLE—Infinite health
JOR EL—Infinite Super Power
BIZARRO—Hard mode (double enemy health)
LESLIE WILLIS—Easy mode (half enemy health)
JOHN CORBIN—Unlock levels
LARA—Unlock biographies
LANA LANG—Unlock movies
MXYZPTLK—Unlock levels, biographies and movies

SWAT: GLOBAL STRIKE TEAM

Cheat Code

Select "Campaign" from the main menu, select a profile, then choose "Select Mission." Now press **Up, L1, Down, R1, Left, L1, Right, R1, Up** to unlock all Single-Player Campaign and Co-op Campaign missions.

SWING AWAY GOLF

Secret Codes

Enter either of the following codes at the main menu; you'll hear a special sound effect after entering a code correctly

Unlock three additional golfers—**L2, R2, L2, R2, Up, Right, Down, Left, L1, R1**
Alternate in-game sound effects—**Left**, , **Up**, , **Down**, , **Left**, , **L1, R1**

TAK AND THE POWER OF JUJU

Cheat Codes

At any time during gameplay, pause the game and enter the following codes

Earn all Juju Powers—**Up, Right, Left, Down**, , ○, , **Down**
Max Nubu Plants—□, △, , **Left, Up, Right, Down, Down**
Max Moonstones—, , □, , ○, ○, **Left, Right**
Max Yorbels—**Up**, , **Left**, , **Right**, ○, **Down, Up**
Max Feathers—, , ○, , , ○, ,
Unlock all bonus features—**Left, Right**, , □, ○, □, **Left, Right**

TEENAGE MUTANT NINJA TURTLES 3 MUTANT NIGHTMARE

Passwords

Choose "Options" from the main menu, then select "Password" and enter any of the following passwords

MDLDSSLR—Invincibility
LMDRRMSR—Unlimited shuriken
RRDMLSDL—Infinite Ougi gauge
SLLMRSLD—All healing items become temaki sushi
MSRLSMML—Doubles enemies' attack power
LDMSLRDD—Enemies kill you in one hit
SLRMLSSM—Doubles enemies' defense power
DMLDMRLD—No healing items
LLMSRDMS—No shuriken

TENCHU: FATAL SHADOWS

Score/Time Display

At any time during the game, press **START** to pause, then press □, □, **Down, Down, Up, Up** on Controller 2 at the pause menu. The current score and stage timer will appear on the screen, allowing you to keep track of your status in each chapter. Repeat the code to remove its effects

THEME PARK ROLLER COASTER

Cheat Codes

At any time during gameplay, enter any of the following codes. Note that the codes must be repeated a specific number of times before they will register.

Unlock all items—**Up, Down, Up, Down, Left, Up, Down, Up, Down, Right.** You must repeat this sequence nine times in total
Items cost nothing—**Left, Down**, ×, . You must repeat this sequence nine times in total
255 Gold Tickets and all roller coaster awards—**Up, Down, Left, Right**, , **Right, Left, Down, Up**, . You must repeat this sequence five times in total

THUNDERSTRIKE: OPERATION PHOENIX

Unlock All Missions

From the main menu, select "Options." Set "Vibration" to one block, "SFX" to zero blocks and "Music" to zero blocks. Next, hold **L1 + L2 + R1 + R2** + □ and press ○. You'll see the words "Spooky Cat!" flash on the screen to confirm that all missions have been unlocked

TIGER WOODS PGA TOUR 2005

Cheat Codes

Choose "EA Sports Options & Extras" from the main menu, then select "Password" from the Options menu and enter any of the following case-sensitive codes.

THEGIANTOYSTER—Unlock standard courses and all golfers except Justin Timberlake
THETENNESSEEKID—Unlock Justin Timberlake
91treSTR—Unlock all Adidas sponsorship items for purchase
cgTR78qw—Unlock all Callaway Golf sponsorship items for purchase
CL45etUB—Unlock all Cleveland Golf sponsorship items for purchase
Isfkajfd—Unlock all Cobra sponsorship items for purchase
FDGH597i—Unlock all Maxfli sponsorship items for purchase
YJHk342B—Unlock all Never Compromise sponsorship items for purchase
Uit45TW6—Unlock all Nike and some Nike TW sponsorship items for purchase
kjnMR3qv—Unlock all Odyssey Golf sponsorship items for purchase
R453DrTe—Unlock all PING sponsorship items for purchase
cDsa2fgY—Unlock all TAG Heuer sponsorship items for purchase

TOM CLANCY'S SPLINTER CELL CHAOS THEORY

Unlock All Levels

At the "Solo/Co-op" game mode screen, select "Solo," then enter your profile name. At the main menu in "Solo" mode, hold **L1 + L2 + R1 + R2** and press , □, □, □, □, ○, ○, ○, ○, ○. You'll hear a sound to confirm the code. Now select "Load Game" and you'll find that all of the missions have been unlocked

TOMB RAIDER: THE ANGEL OF DARKNESS

Stage Select

At any time during the game, press **START** to pause, then press and hold **L1 + R2 + Down** + simultaneously. Release the buttons, then immediately press ○, **Up**, □, , **Right, Down** as quickly as possible. If you've entered the code correctly, you'll see two new options at the Paused menu which will allow you to skip the current level or warp directly to any level in the game

TONY HAWK'S AMERICAN WASTELAND

Cheat Codes

Choose "Options" from the main menu, then select "Cheat Codes" and enter any of the following codes. To activate some of these codes, you must start a game, then pause and select "Cheats" from the Game Options menu to toggle the code on or off.

grindXpert—Perfect rail balance
h!tchar!de—Perfect skitch balance
2wheels!—Perfect manual balance
the_condor—Unlock Mat Hoffman
sirius-DJ—Unlock Jason Ellis

TOP GEAR: DARE DEVIL

Enable Chase Camera Option

At any time during gameplay, press **Left, Right**, , ○, , ×, **Up, Down, L2, R1, L1, R2**. Press **L2** to toggle between the different camera options

Alien Drivers

At any time during gameplay, press **Up, Up**, , , **Left**, , **Left**, , **Down, Down**, , ×

Enable Motion Blur Option

At the main menu, press **Up, Left**, ○, **Down, Right**, , **Up, Down, Left, Right**, ○, □. Now enter the Options menu and you'll see a new option called "Motion Blur," which you can manually adjust.

Alternate Paint Job

At the main menu, press **Down**, , **Down, R1, Right, Right, Up, Left**, , ○, **L2, L1**. Begin a new game and your car will have flames on the hood and the fenders

TOTAL OVERDOSE A GUNSLINGER'S TALE IN MEXICO

Cheat Codes

At any time during gameplay, press **L1 + L2 + L3 + R1 + R2 + R3**, then enter any of the following codes for the desired cheat

Unlock all Loco Moves—○, ○, **L2, R2**
Unlock all weapons—, **L1, R2**,
Restore health—×, □, ○,
Maximum Rewinds—**R1, R2, L2**, ×

TRUE CRIME: NEW YORK CITY

Cheat Codes

At any time during gameplay, pause the game and access the "City Map" screen. Now hold **L1 + R1** and enter any of the following codes

Ultra easy mode (Marcus takes less damage, enemies are less accurate)—○, □, , △, ○
Unlimited endurance—○, □, , , ×, ○
Unlimited ammo—○, , , ,
Double damage—, , , ,
Earn $1,000,000—, , ,
Decrease Rogue meter—, , , , ,
Increased crime—×, , , ,
Zombie Marcus—○, , , , ,
Unlock street races—, , ,
Unlock fight arenas—, , , , ,
Unlock "Red Gone Wild" mini-game—, ×, ○, ,
Unlock new outfit at Puma store—, ×, ○,
Unlock all music—○, □, ○,

TWISTED METAL: BLACK

Cheat Codes

At any time during gameplay, hold **L1 + L2 + R1 + R2** and enter any of the following codes

Invulnerable—**Right, Left, Down, Up**
God mode—**Up**, ×, **Left**,
Exchange weapons for health—△, ×, □, ○
Killer weapons—×, ×, **Up**
Mega guns—×, ×,

Special Vehicle Abilities

Enter any of the following codes at any time during gameplay to activate the selected ability

Energy shield—**Right, Right, Down, Down**
Freeze beam—**Up, Down, Up**
Invisibility—**Left, Left, Down, Down**
Drop a mine—**Right, Left, Down**
Fire weapons behind—**Left, Right, Down + L2**

TY THE TASMANIAN TIGER 2: BUSH RESCUE

At any time during gameplay (not while paused), quickly enter any of the following codes.

100,000 Opals—**START, START**, , **START, START**, , ,
Unlock Boomerangs—**START, START**, , **START, START**, , ○, □, ○,
Unlock More Boomerangs—**START, START**, , **START, START**, , □, ○, ,
Unlock Bunyip Keys—**START, START**, , **START, START**, , □, ○, □, ×

ULTIMATE SPIDER-MAN

Cheat Codes

At any time during the game, press **START** to pause, select "Options" from the Game paused menu, then choose "Controller Setup." Enter any of the following codes at the controller setup screen, you'll hear a sound to confirm each time you enter a code correctly.

Unlock all characters—**Right, Down, Right, Down, Left, Up, Left, Right**
Unlock all covers—**Left, Left, Right, Left, Up, Left, Left, Down**
Unlock all concept art—**Down, Down, Down, Up, Down, Up, Left, Left**
Unlock all landmarks—**Up, Right, Down, Left, Down, Up, Right, Left**

URBAN REIGN
Cheat Codes
Enter any of the following codes at the title screen to activate the corresponding cheat:
Unlock all fighters in Practice mode and Multiplayer mode/Unlock all Fighter Files—**R1, R2**, , **Left, Right**, , , , , **L1**, , ,
Unlock Ling Fang's Saber and Shinkai's Katana in Multiplayer mode—**L1, R1**, , , , **R1, R1**, , , , **R1**
Unlock Free mode—**L1, R1**, , **Left, Left, Left, Left, Left, L2, Up**, , , **Right**
Unlock Challenge mode—**L2, R2**, **Right, Left, Up, Up, Left, Up, R2, R2, R2**
Both players can choose the same character in Multiplayer mode—**R2, R2**, , , , **R2, L1, Up, Down, Up, Up, Up**,
Player 2 can control partners in Free mode—**L1, R2**, , , , **L2, R1**, , ,

VAN HELSING
Enable Widescreen Mode
At any time during gameplay, enter the following code to enable widescreen mode **R3, L3, Down**, , **Down**, , , **Left**, , **Left, Up**,
Enter the code again to disable widescreen mode

VIEWTIFUL JOE
Unlock All Characters and Additional Difficulty Settings
At the main menu, press **L1, R1, L1, R1, Up, Down, Left, Right**, , ,

WAKEBOARDING UNLEASHED FEATURING SHAUN MURRAY
Cheat Codes
Enter any of the following codes quickly at the main menu. If you're not fast enough, they won't register
Perfect balance on rails and manuals—**Down, Up, Left, Right**, , , , , **R1, R2, L1 L2**
Unlock secret characters—Rotate the right analog stick 15 times clockwise or counterclockwise
Unlock all levels— , , , , , , , , ,

Complete all gaps—**R1, L1, L2, R2, R1, L1, L2, R2, R1, L1, L2 R2, R1, L1, L2, R2**
Unlock each rider's 2nd and 3rd boards—**Up, Up, Left, Left, Right, Right, Down, Down, Up, Left, Right, Down, Up, Left, Right, Down**
Master code (unlock everything + perfect balance)—**Up, Down, Up, Down, Up, Down, Up, Down, Up, Down, Left, Right, Left, Right, Left, Right, Left, Right, Left, Right**

WAR OF THE MONSTERS
Unlock Mecha Sweet Tooth
First, beat the Story mode in *Twisted Metal: Black* with Sweet Tooth. Then start *War of the Monsters* with a memory card containing your saved file from *Twisted Metal: Black*. You will see a message saying, "Mecha Sweet Tooth Unlocked" before the game starts. Choose the fourth costume for Agamo to play as Mecha Sweet Tooth

WARJETZ
Codes
From the Game Setup menu, select "Input Code," then enter any of the following codes. You'll see a special message after entering each one correctly
S P R L Z Y—Super Cheats
T W L V C H T S—All Cheats
J M P T T—Level Select
D N G D M—Invulnerable
M R R M R—Thick Armor
Z P P Y—Fast Planes
H M M R—Bigger Guns
Q D—Biggest Guns
F R H S—Rapid Fire
N S T N T—Speed Shots
N D B M B S—Dual Fire
D Z Z Y—Spin Shots
S C R W—Shields on Roll
D H—Top Gun
V R L R D S—Overlords Mode
W N R L F S T—Valhalla Mode
S N K Y—Ghost Mode
T W F S T D—Double Bux
W N N N G S—Extra 10 Bux
P Y R S—Weapon Up at 3
N D C S N—Switch Planes
S M S H N G—Plane Wins
B X D R W—Show Boxes
W Y P N T—Show Waypoints
G R T D—Every Move

THE WARRIORS
Cheat Codes
Enter the following codes at any time during gameplay (not while paused). You'll see a message and hear a sound to confirm each time you enter a code correctly
Earn $200, three Flash and nine Spray Paint—**R1, R2, L1**, , **Down, L1**
Infinite Rage— , , , **SELECT**, , **Left** (Note: This code will not work until you have learned the Rage Mode ability)
Temporary invincibility—**Down**, , **Left**, , **L1, SELECT**
Unlimited stamina (sprint ability)—**Up**, , **L3, SELECT**, , **L2**
Complete current level—**Down**, , , **SELECT, R1, Left**
Complete the game 100%—**L1, SELECT**, , **Down, L2, Right**
Reset "Wanted" level—**Up, SELECT**, , , ,
Earn knife weapon—**Down, Down, SELECT, Up, Up, L3**
Earn bat weapon— , **R2, Down, Down, L1, L1**
Earn unbreakable bat weapon—**L3, L3**, , **Up**, , **SELECT**
Earn pipe weapon— **R2**, , **SELECT, Up, L1, Right**
Earn machete weapon—**L1**, , **R1, R1, SELECT R2**

WAY OF THE SAMURAI
Unlock 1P and CPU Battle Modes
At the main menu, hold **L1 + R1**, then press + simultaneously. You'll hear a sound to confirm the code
Restore Health
At any time during gameplay, press **START** to pause, then hold **L1 + L2** and press **Down, Up, Down, Up, Right, Left**,
Increase Sword Hardness
At any time during gameplay, press **START** to pause, then hold **R1 + R2**, then press **Right, Right, Left, Left, Down, Up**,
Eye Flash
At any time during gameplay, hold **L1 + L2** and rotate the left analog stick seven times clockwise. Continue rotating the analog stick to perform successive eye flashes

WHITEOUT
Unlock All Tracks, Characters and Snowmobiles
At the main menu, hold **L1 + R1** and press **Right, Right, Right, Right**
Race Codes
Enter any of the following codes at any time during a race
Automatic win—Hold **L2** + and press **Up, Down, Left, Right**
Restore Stamina—Hold **L2** + and press **Right, Right, Left, Down**
View other riders—Hold **L2** + and press **Down, Down, Left, Left** (repeat the code to toggle between riders)

WILD WILD RACING
Unlock Secret Options
From the main menu, select "Options." Next, hold and press **Up**, , **Down**, , **Left, Right, Left, Right**, . A new "Secret" menu item will appear at the bottom of the Options menu
Unlock Top Secret Options
First, enter the "Unlock Secret Options" code above. Next, go back to the main menu and select "Single Player," then input "NORTHEND" at the "Enter Your Name" screen. You'll hear a special message if you entered it correctly. Finally, return to the "Secret" options and another new item will appear called "Top Secret!"

WINBACK: COVERT OPERATIONS
Secret Codes
Enter any of the following codes quickly at the title screen
Unlock All Characters in Versus Mode—Press **Up, Down, Down, Right, Right, Right, Left, Left, Left, Left**, then hold and press **START**
Unlock "Trial" option—Press **Up, Down, Down, Right, Right, Right, Left, Left, Left, Left**, then hold and press **START**
Unlock "Max Power" option—Press **L1, R2, L2, R2, L2**, , , , , then hold **L1** and press **START**
Unlock "Sudden Death" option—Press **L2, R2, L2, R2**, , , , . Next, hold **L1** and press **START**

WIPEOUT FUSION
Cheat Codes
Select "extras" from the main menu, then select "cheats" and enter any of the following codes
—Infinite weapons
—Infinite shield
—Infinite cannon
—Super fast ship
—Retro planes
—Animal ships
—Mini ships
—Unlock Time Trial mode, Zone mode (plus all Zone areas), all challenges, all leagues, all teams and pilots, all courses, all super weapon licenses and 50,000,000 credits

WORLD TOUR SOCCER 2003
Cheat Codes
Enter any of the following codes at the Mode Select screen
Unlimited cash for all season games—**Right, Right, Left, Up, Up, Up**
Max skills for custom teams—**Up, Up, R1, L2, Up, L1**
Change crowd noise to farm animals—**L1, L1, R2, Up, Down, Right**
Speed up audio commentary—**L2, R2, R1, R2, L2, R2**
Unlock ending credits—**L2, L1, L1, L2, L2, L2**

WORLD TOUR SOCCER 2005
Cheat Codes
Enter any of the following codes at the main menu. A confirmation message will appear each time you enter a code correctly
Unlock everything—**L2, L2, L1, R1, Left, Up, Left, Down**
Unlimited TIF Tokens—**Up, Down, Up, Down, R1, R1, R2, R2, Up, Down, Up, Down**
Unlock all Time Warp international teams—**R2, L2, R2, L2, Up, L1**
Unlock all TIF Dev teams—**Down, Right, L2, R1, Left, R1**
Unlimited transfer money in season mode—**L1, L1, R1, Down, Left, Right**

WRATH UNLEASHED
Secret Codes
Enter the following codes at the title screen (where the words "Press Start Button" appear)
Large Characters on Map—**Left**, , **Up**, , **Right**, , **Down**,
Increase Health and Speed in Versus/Team Fighter Mode—**Down, Down, Up, Down, Left, Right, Down, Up, Up, Up, Up, Right, Left**,

WRECKLESS: THE YAKUZA MISSIONS
Unlock All Missions and Cheats
Select the "Cheats" option from the "Scenario Select" menu. Highlight the "unlimited time" option in the cheat menu and simultaneously press **L2 + R1 + Right** + repeatedly until all cheats become available

WWE CRUSH HOUR
Unlock All Stages and Characters
At the character select screen in either Exhibition mode or Season mode, press , **L2, R2**, , , **L1, L1, L2**
Cheat Codes
At any time during gameplay, press **START** to pause and enter any of the following codes at the pause menu
Win match in Season mode—Hold **L3** and press , , **R2, L1, L2**, , ,
Unlimited Turbo—Hold **L3** and press , **L1, R1, R2**,

THE X FILES: RESIST OR SERVE
Cheat Passwords
Choose "Options" from the main menu, then select "Game Settings" and access the "Cheats" menu to enter any of the following codes
Unlimited ammo—**L1, L2**, , **R2, R1**
Player invincible—**Up**, , , , **Down**
One-shot kills— , **L2, Down, R1**,
Unlock all Acts—**R2, Right, L2, Up**,
Unlock all Bonus Features—**Left, R1, L1, Down**
Grenade Bullets— , , , **L2, R2**

X-MEN LEGENDS II: RISE OF APOCALYPSE
Cheat Codes
Enter each of the following codes at the menu screen indicated. For each code, you should hear a scraping sound when you enter the second-to-last button in the code, and you should hear a beep when you press **START** to complete the code. If you don't hear the scraping sound or the beep, exit and return to the menu where the code is entered, then enter the code before you have pressed any other buttons at that particular menu
Unlock all Skills—Press **Left, Right, Left, Right, Down, Up, START** at the Team Management screen
Max Stats + 98 Skill Points—Press **Up, Down, Up, Down, Left, Up, Left, Right, START** at the Team Management screen
Unlimited Xtreme Meter—Press **Left, Down, Right, Down, Up, Up, Down, Up, START** at the Team Management screen (can also be entered during gameplay)
Earn 100,000 Tech Bits—Press **Up, Up, Up, Down, Right, Right, START** at the Equipment menu
Super speed—Press **Up, Up, Up, Down, Up, Down, START** at the Pause menu (can also be entered during gameplay)
Unlock all characters—Press **Right, Left, Left, Right, Up, Up, Up, START** at the Team Management screen
Unlock all Skins—Press **Down, Up, Left, Right, Up, Up, START** at the Team Management screen
Unlock all Comics—Press **Right, Left, Left, Right, Up, Up, Right, START** at the Review menu
Unlock all Concepts—Press **Left, Right, Left, Right, Up, Up, Down, START** at the Review menu
Unlock all Cinematics—Press **Left, Right, Right, Left, Down, Down, Left, START** at the Review menu
Unlock all Screens—Press **Right, Left, Right, Left, Up, Up, Down, START** at the Review menu
Unlock all Danger Room modes—Press **Right, Left, Right, Left, Up, Down, Up, Down, START** at the main menu

X-MEN: NEXT DIMENSION
Unlock Characters & Costumes
At the main menu, hold **L1** and press **Right, Right, Left, Left, Down, Up**, . A special message will appear telling you that you have unlocked seven characters and three new costume sets for 24 characters

X-MEN: THE OFFICIAL GAME
Cheat Codes
Choose "Cerebro Files" from the main menu and enter any of the following codes at the "Cerebro Files" screen
Unlock Iceman's Danger Room Challenge—**Right, Right, Left, Left, Down, Up, Down, Up, START**
Unlock Wolverine's Danger Room Challenge—**Down, Down, Up, Up, Right, Left, Right, Left, START**
Unlock Nightcrawler's Danger Room Challenge—**Up, Up, Down, Down, Left, Right, Left, Right, START**

YU-GI-OH! THE DUELISTS OF THE ROSES
Unlock Cards
At any time during gameplay, choose "Deck" from the System menu and enter the "Build Deck" menu. Press **R3** to bring up a password entry screen and enter any of the following passwords to unlock a specific card
E K J H Q 1 0 9—Ancient Tree of Enlightenment
J X C B 6 F U 7—Aqua Dragon
G T J X S B J 7—Barrel Dragon
Q X N T Q P A X—Beastking of the Swamps
N 5 4 T 4 T Y 5—Birdface
C Z N 5 G D 2 X—Blast Sphere
S B Y D Q M 8 B—Change of Heart
S R A 7 L 5 Y R—Crush Card
U M J 1 0 M Q B—Dark Hole
8 1 E Z C H 8 B—Dragon Seeker
Y 3 4 P N 1 5 V—Earthshaker
E 5 G 3 N R A D—Elf's Light
3 7 6 8 9 4 3 4—Exodia the Forbidden One
Y F 0 7 Q V E Z—Fairy King Truesdale
N V E 7 A 3 E Z—Fairy's Gift
9 2 8 8 6 4 2 3—Goblin Fan
0 H N F G 9 W X—Gravity Bind
Y B J M C D 6 Z—Greenkappa
8 H J H Q P N P—Harpie's Feather Duster
S 1 4 F G K Q 1—Horn of the Unicorn
A 5 C F 6 H 5 H—Left Arm of the Forbidden One
G M E 1 5 3 U M—Magician of Faith
8 6 9 8 5 6 3 1—Meteor Dragon
6 9 Y D Q M 8 5—Mimicat
5 3 2 9 7 5 3 4—Mirror Wall
N 1 N D J M Q 3—Mystical Capture Chains
5 5 5 7 N K N H—Robotic Knight
8 T E T Q H E 1—Royal Decree
2 H 4 D 8 5 J 7—Seiyaryu
J M Q 3 W Z U Z—Serpentine Princess
7 3 1 5 3 7 3 6—Slate Warrior
C Z 8 1 U V G R—Swordsman from a Foreign Land
A H 0 P S H E B—Swordstalker
0 5 4 T C 7 2 7—Tactical Warrior

ZAPPER
Invincibility
At any time during gameplay, press **START** to pause the game, then hold **L1** andpress **Up, Down, Up, Left, Right, Down, Up** at the pause menu. A message will appear on the screen to confirm correct code entry. Repeat the code again to disable the effect

ZONE OF THE ENDERS
Versus Mode
At the title screen, press , , **Right, Left, Right, Left, Down, Down, Up, Up**. You'll hear a special sound effect after entering it correctly. A new item called "Versus" will now appear at the main menu
Exchange Level for Health and Ammo
At any time during gameplay, press **START** to pause, then press **L1, L1, L2, L2, L1, R1, L1, R1, R2, R1**. Your health and ammo will be fully restored, but your level will decrease by one at the same time. However, if you're at Lv. 1 already, the code will not work

GameCube tips

GameCube Hardware
Alternate Sounds
Hold the Z button on Controller 1 when turning on the GameCube to hear an alternate startup theme. If you hold the Z button on all four controllers when powering-up the system, you'll hear yet another completely different startup sequence

007: NIGHTFIRE
Secret Passwords
Choose "Codenames" from the main menu, then choose your custom profile and enter any of the following codes at the "Secret Unlocks" menu. Be sure to choose the "Save Codename" option from the Codename "Edit" menu after entering any of these codes, if you don't, the code's effects will be lost and you'll have to enter it again
PASSPORT—Unlock all missions
PARTY—Unlock all characters in Multiplayer mode
GAMEROOM—Unlock all scenarios in Multiplayer mode
BOOM—Unlock "Explosive Scenery" environmod in Multiplayer mode scenario options
Q LAB—Unlock all gadget and weapon upgrades
Driving Cheats
Enter the following cheat codes at the pause menu during any of the game's "driving" missions (Paris Prelude, Alpine Escape, Enemies Vanquished, Deep Descent or Island Infiltration)
Vehicle Armor—Hold L, press X, Y, B, X, X and release L
Double Speed—Hold L, press B, Y, X, B, Y, X and release L
Display Motion Blur—Hold L, press B, X, X, B and release L
Double Speed + Display Motion Blur—Hold L, press B, Y, Y, B, Y, X and release L
Drive the Combat Utility Vehicle—Hold L, press B, X, Y, B, Y and release L (Note: This code only works in the Enemies Vanquished mission)
Secret Shelby Cobra race—Hold L, press X, X, B, B, Y and release L (Note: This code only works in the Enemies Vanquished mission)

BLOODRAYNE
Secret Codes
From the main menu, select "Options," then select "Enter Cheat" and enter any of the following codes. You can also access the Cheats menu from the Pause menu. All of the cheats except the first one must be toggled on by accessing the Cheats menu in this way after entry
ON THE LEVEL—Enable level select
TRI ASSASSIN DONT DIE—Unlock God Mode
LAME YANKEE DONT FEED—Unlock Restore Health
ANGRY XXX INSANE HOOKER—Unlock Fill Bloodlust
NAKED NASTY DISHWASHER DANCE—Unlock Time Factor parameter
DONT FART ON OSCAR—Unlock Enemies parameter
SHOW ME MY WEAPONS—Unlock Show Weapons on Body
INSANE GIBS MODE GOOD—Unlock Gratuitous Dismemberment
JUGGY DANCE SQUAD—Unlock Juggy Mode

CARS
Cheat Codes
Select "Options" from the main menu, then choose "Cheat Codes" and enter any of the following codes
IMSPEED—Faster acceleration
VROOOOM—Unlimited Boost meter
YAYCARS—Unlock all cars
R4MONE—Unlock all paint schemes for all unlocked vehicles
MATTL66—Unlock all Arcade games
IF900H—Unlock all Bonus Content and all Arcade games
TRGTEXC—Unlock Mater's Countdown Clean Up Mini-game and Mater's Speedy Circuit Road Race
CONC3PT—Unlock all character and environment art

THE CHRONICLES OF NARNIA THE LION, THE WITCH AND THE WARDROBE
Unlock All Levels
At the level select menu (i.e. while looking at the Wardrobe), hold L and press **Up, Up, Right, Right, Up, Right, Down** to open all the levels
Unlock All Bonus Content
Choose "Bonus Content" from the level select (Wardrobe) menu. When the Bonus Items menu appears, hold L and press **Down, Down, Right, Right, Down, Right, Up** to unlock all the bonuses.
Cheat Codes
At the main title screen—where the words "Please Press START to Begin" are flashing—hold **L + R** and press **Down, Down, Right, Up** (Note: You may have to start a game and exit before the main title screen will appear) The flashing text will turn green when you enter the code correctly. Now you can enter any of the following cheats at any time during gameplay
Refill health—Hold L and press **Down, Left, Left, Right**
Refill energy—Hold L and press **Up, Up, Right, Up**
Invincibility—Hold L and press **Down, Up, Down, Right, Right**
Get 10,000 Coins—Hold L and press **Down, Left, Right, Down, Down**
Unlock all special abilities—Hold L and press **Down, Left, Right, Left, Up**
Skip to the end of the current level—Hold L and press **Down, Left, Down, Left, Down, Right Down, Right, Up**

CRAZY TAXI
Secret Bicycle
To drive a secret bicycle instead of a cab in Arcade or Original mode, carefully enter the following code at the character-select screen
Hold L, hold **R**, release L, release **R**
Hold **R**, hold L, release **R**, release L
When you lock in your character with the **A** button, you'll hear a bicycle bell to confirm that the code has been entered correctly
Another Car
Use the following code at the character select screen in Arcade or Original mode. When the character you want to choose is on the screen, press and release **R** once, then hold down **R** and press **A**. You'll see the words "another day" appear in the lower left corner of the screen. In this mode, you'll have a different starting point and your customers will be in different locations

DIE HARD: VENDETTA
Cheat Codes
Enter the following codes at the main menu; a confirmation message will appear each time you enter a code correctly. Note that the game keeps track of the last button you pressed and may confuse the order in which you press them, so it's a good idea to enter the game and then exit to the main menu before entering each code
Invulnerable—**L, R, L, R, L, R, L, R**
Infinite ammo—**Z, Z, Z, Z, L, R**
Infinite Hero Time—**B, X, Y, Z, L, R**
One-shot kills—**B, L, R, X, Y, Z**
All levels unlocked—**X, Y, Z, Z, X, Y, Z, Z**
Access to all level parts—**Z, Y, X, R, L, B**
"Dev Trigger Complete" (adds a "Trigger Level Complete" option to the pause menu, use it to skip to the next checkpoint in a level)—**L, B, R, R, B, L**
Liquid metal—**B, Y, X, B, Y, X**
Big heads—**R, R, L, R**
Pin heads—**L, L, R, L**
Flame on—**B, X, Y, B, X, Y**
Exploding fist—**B, X, R, R**
Hot hands—**B, Y, L, L**
Kamikaze—**L, R, Z, Y, B**
Big guns—**B, Y, Y, B, Z, R, L**
Bigger guns—**B, Y, Y, B, Z, R, X, L**
"I Got the Power" (makes characters appear with blue lightning all over their bodies)—**Z, B, Z, B, Z, B**
"Steeve Graphical Surprise" (wireframe graphics)—**L, Z, Y, B, Y, X**
Disable all cheats—**B, B, B**

DISNEY SPORTS SOCCER
Unlimited Magic
At the title screen press **Y, Y, Y, Y, B, A, Y**. You will hear a confirmation sound if the code is entered correctly. You will now have unlimited magic for any pair of magic shoes

DISNEY'S EXTREME SKATE ADVENTURE
Cheat Codes
Select "Options" from the main menu, then select "Cheat Codes" and enter any of the following codes
entourage—Unlock all characters
ambassador—Unlock all stages
trendytrickster—Unlock all items in Create-a-Skater menu
inthezone—Special meter always full
savanna—Unlock *Lion King* movie
marin—Unlock *Toy Story* movie
nuggets—Unlock *Tarzan* movie

ENTER THE MATRIX
Cheat Codes
Select "Hacking" from the main menu (You must have a previously saved game on your memory card to access the Hacking option.) At the "A:\>" prompt, enter "CHEAT EXE" and hit the "Return" button; a message will confirm that you are in cheat mode. To enter each of the following codes, you must input "CHEAT" and a space, then the cheat code (e.g. "CHEAT 0034AFFF") followed by a Return, or you can simply select "CHEAT" from the Command List menu, then enter the code and hit Return. A message will appear to confirm each time you enter a code correctly
0034AFFF—All weapons unlocked
1DDF2556—Infinite ammo
69E5096E4—Infinite focus
7F4DF451—Infinite health
13D2C77F—Unlock Bonus Test Level
FFFFFFFF1—Invisibility (enemies can't see you)
D5C55D1E—Multiplayer Fighting
7867F443—Faster Logos Flight Speed

F-ZERO GX
Unlock Extra Soundtrack
Enter the "Customize" menu and select "F-Zero Shop," then press **Z, Left, Right, Left, Z, Y, X, Z, Left, Right, Left, Right, Z, X, Z, X, Z**; you'll hear a confirmation sound. Now enter "Items" and you'll see a new soundtrack called "Sounds of Big Blue" available for purchase

FIFA STREET
Unlock All Kit Apparel
At the main menu, hold **L + Y** and press **Right, Right, Left, Up, Up, Down, Left**. You will hear a sound to confirm the code
Small Players
At any time during gameplay, Press **START** to pause, then hold **L + Y** and press **Up, Left, Down, Down, Right, Down, Up, Left**

FINDING NEMO
Secret Cheats
Enter any of the following codes at the title screen. If entered correctly, you will hear a confirmation sound and the word "Cheat!" will appear. You can then toggle the cheats on and off at the pause menu during gameplay
Level select—**Y, Y, Y, B, B, X, B, Y, X, B, Y, B, Y, B, Y, X, Y, Y**
Invincibility—**Y, B, B, X, X, X, Y, Y, B, B, B, X, X, X, X, B, Y, Y, X, X, B, X, Y, Y, X, B, B, X, X, Y, Y, B, X, X, X, Y**
Reward level—**Y, B, X, X, B, Y, Y, B, X, X, B, Y, Y, X, B, Y, B, X, X, B, Y**
Credits—**Y, B, X, X, Y, B, X, Y, B, X, Y, B, B, X, Y, B, X, Y, B, X, X, Y, B, X**

FROGGER: ANCIENT SHADOW
Passwords
Choose "Secret Code" from the main menu, then enter any of the following codes
Berry, Lily, Lumpy, Lily—Start at Dr Wani's Mansion Level 1 with Berry
Finnius, Frogger, Frogger, Dr Wani—Start at Dr Wani's Mansion Level 2 with Berry
Lily, Dr Wani, Lily, Dr Wani—Start at Doom's Temple Level 1 with Berry
Frogger, Lily, Lily, Lily—Start at Doom's Temple Level 2 with Berry
Frogger, Frogger, Frogger, Berry—Start at Doom's Temple Level 3 with Berry
Lily, Lily, Dr Wani, Dr. Wani—Start at Elder Ruins Level 1 with Berry
Frogger, Berry, Finnius, Frogger—Start at Elder Ruins Level 2 with Berry
Lily, Lily, Dr Wani, Lumpy—Start at Sealed Heart Level 1 with Berry
Lily, Frogger, Frogger, Lumpy—Start at Sealed Heart Level 2 with Berry
Lily, Lily, Lily, Lily—Unlock Bird's Nest hat
Lumpy, Lumpy, Lumpy, Lumpy—Unlock Masted Ship hat
Finnius, Dr Wani, Lumpy, Frogger—Unlock Lobster hat
Frogger, Lumpy, Lily, Frogger—Unlock Skull hat
Frogger, Frogger, Frogger, Frogger—Unlock Swamp of Froggenstein image
Finnius, Finnius, Finnius, Finnius—Unlock Frogger on the moon image
Berry, Berry, Berry, Berry—Frogger City view image
Dr Wani, Frogger, Dr. Wani, Frogger—Unlock Scene 06 image
Berry, Berry, Berry, Dr. Wani—Unlock Scene 14 image
Dr Wani, Dr Wani, Dr Wani, Dr Wani—Unlock Art Gallery 01 image
Lumpy, Frogger, Berry Lily—Unlock Art Gallery 02 image
Dr Wani, Frogger, Lily, Finnius—Unlock Art Gallery 03 image
Finnius, Lily, Berry, Dr. Wani—Receive special letter from John
Lumpy, Frogger, Frogger, Berry—Receive letter from WHiCnc
Lumpy, Berry, Lumpy, Finnius—Receive letter from Dr Wani
Berry, Lumpy, Frogger, Lumpy—Receive letter from Opart
Dr. Wani, Lily, Dr Wani, Frogger—Receive letter from secret admirer

FUTURE TACTICS: THE UPRISING
Cheat Codes
Enter the following codes at the title screen. The codes can also be entered at the main menu or at almost any time during gameplay
Unlimited turns and movement—**Up, Up, Down, Down, Left, Right, Left, Left, R, L**
Big heads—**Up, Left, Down, Left, Down, Up, Up, Left**
Low gravity—**Up, Up, Up, Up, Up, Up, Down, Right, Up**
Disco mode—**L, Left, L, Left, R, Right, R, Right**

GO! GO! HYPERGRIND
Cheat Codes
Choose "Options" from the main menu, then select "Cheats" and enter any of the following codes
OPENSESAME—Unlock all stages
DECKCOLLECTOR—Unlock all boards
PRETTYBOARDS—Unlock all board designs
NEEDMORESPEED—Unlock all wheel designs
COOLDUDES—Unlock all figures
MOVIEFREAK—Unlock all movies
TONSOFJUNK—Unlock all gear
NOTPICASSO—Unlock all gallery items
MANUALMASTER—Perfect manual balance cheat
LIPGRIPPER—Perfect lip balance cheat
PROGRINDER—Perfect grind balance cheat
RUBBERNECKER—Super spin cheat
AUTOREACTION—Perfect reaction cheat
STABILIZER—All balance cheat
BUTIEANDBEAST—Unlock Vert and Kevin (Note: To use Kevin, highlight Vert and hold **L + R**, then press **A**)
PANDORASBOX—Unlock all of the above items

GOBLIN COMMANDER: UNLEASH THE HORDE
Cheat Codes
At any point in the game, hold **L + R + Y + Down** for three seconds; you should see a message on the screen indicating that the cheat mode has been turned on. Now you can enter any of the following codes

Access all levels—**Y, Y, Y, L, R, L, L, R, L, R, R, L, R, L, L, R, L, R, L, L, R, L, R, R, Y, Y, Y**
God mode—**R, R, R, L, L, L, R, L, Y, R**
Auto-win—**R, R, L, L, L, R, R, Y, Y, Y**
Gold + 100—**L, R, R, R, R, L, Y, L, L, L**
Souls + 100—**R, L, L, L, L, R, Y, R, R, R**
1,000 Gold, 1,000 Souls—**R, R, L, R, R, Y, Y, Y, L, L**
Fog of War—**R, L, R, R, L, L, Y, Y, L, R**
50% game speed—**L, L, L, L, L, Y, Y, Y, Y, R**
200% game speed—**R, R, R, R, R, L, Y, R, R, R**

GOLDENEYE: ROGUE AGENT

"Extras" Screen Codes
Choose "Extras" from the main menu, then enter the following codes at the Extras menu
Unlock all levels in Campaign and multiplayer modes—**Down, Right, Down, Right, Up, Down, Up, Left**
Unlock One Life mode—**Left, Down, Up, Right, Up, Right, Left, Down**
Paintball mode (multiplayer)—**Right, Left, Right, Left, Down, Down, Up, Up**
Unlock all skins (multiplayer)—**Down, Left, Up, Left, Right, Down, Left, Up**
Turn off GoldenEye powers (multiplayer)—**Up, Up, Down, Left, Right, Right, Left, Down**
Pause Menu Codes
At any time during the game, press **START** to pause, then enter any of the following codes at the Pause menu:
Full health and armor—**R, R, Z, X, Z, R, L, Z**
Full GoldenEye power—**L, R, L, L, L, R, R, L**

THE HAUNTED MANSION

Cheat Codes
Enter the following codes at any time during gamep ay (not while paused)
Invincibility—Hold **Right** on the D-pad and press **B, X, X, X, B, X, Y, A**
Weapon upgrade—Hold **Right** on the D-pad and press **B, B, Y, Y, X, X, X, A**
Unlock "Level Select" option at the Pause menu—Hold **Right** on the D-pad and press **X, X, B, Y, Y, B, X, A**
Invisible Zeke
After the Gamecube logo disappears, press **L + R + A + B** and hold them down until the copyright screen has disappeared. After starting a game, Zeke will now be invisible
Skeleton Zeke
After the Gamecube logo disappears, press **A + B + Y + X** and hold them down until the copyright screen has disappeared. After starting a game, Zeke will now be a skeleton

THE INCREDIBLE HULK ULTIMATE DESTRUCTION

Cheat Codes
Choose "Extras" from the main menu, then select "Code Input" and enter the following codes. Note that some cheats can be toggled on or off, while others cannot:
RETRO—Play the game in black & white
HISTORY—Play the game in sepia
SMASH5—Smash Point Bonus—5,000
SMASH10—Smash Point Bonus—10,000
SMASH15—Smash Point Bonus—15,000
BRINGIT—Doubles the value of all health collectables
CABBIES—All ambient vehicles are taxis
OCANADA—Character: Canadian Flag Shorts
AUSSIE—Character: Australian Flag Shorts
AMERICA—Character: American Flag Shorts
FSHNCHP—Character: UK Flag Shorts
DRAPEAU—Character: French Flag Shorts
DEUTSCH—Character: German Flag Shorts
MUTANDA—Character: Italian Flag Shorts
BANDERA—Character: Spanish Flag Shorts
FURAGGU—Character: Japanese Flag Shorts
The following codes can be entered in the same way, but they will not work until you've accomplished certain goals in the game. Seven of them will work after you find the comic that reveals the corresponding code, while the last two codes have special requirements listed below.
DESTROY—Doubles Hulk's damage values
FROGGIE—Doubles the speed of traffic and makes it more aggressive
PILLOWS—Low gravity
CHZGUN—Replaces all missiles in the Badlands with cows
TRANSIT—Replace all traffic with buses
KINGKNG—Replaces all lamppost props with inflatable gorillas
SUITFIT—Character: Joe Fixit
CLASSIC—Character: Classic Grey Hulk (Note: This cheat will not work until you have collected all 60 comics)
VILLAIN—Character: Abomination 1 (Note: This cheat will not work until you have finished the game)
There's also one special character who becomes unlocked in the "Buy" menu after you finish the game, but you'll need a whopping 1,000,000 Smash Points to buy him

JEREMY MCGRATH SUPERCROSS WORLD

Cheat Codes
Enter the following codes at the main menu. A cryptic confirmation message will appear each time you enter a code correctly
Big heads—**B, X, R, L, Right**
Bike is bouncy—**Up, Up, Y, Y, X, X**
Infinite turbo—**Down, Down, Down, L, R, Z**
Low gravity—**Left, Right, Up, Down, B, B, B**
No boundaries—**L, R, Z, L, R, Z**
Shrunken mode—**L, Z, Left, Right, B, B**
Tag mode—**Z, X, Z, X**

KELLY SLATER'S PRO SURFER

Secret Codes
Choose "Extras" from the main menu, then select "Cheats" and enter any of the following codes:
7 1 4 5 5 5 8 0 9 2—Mega cheat
6 1 9 5 5 5 4 1 4 1—All boards
3 2 8 5 5 5 4 4 9 7—All levels
9 4 9 5 5 5 6 7 9 9—All surfers
7 0 2 5 5 5 2 9 1 8—All suits
6 2 6 5 5 5 6 0 4 3—All tricks
2 1 2 5 5 5 1 7 7 6—Max stats
2 1 3 5 5 5 5 7 2 1—Perfect balance
2 1 7 5 5 5 0 2 1 7—High jumps
8 7 7 5 5 5 3 8 2 5—1st person view
8 1 8 5 5 5 1 4 4 7—Trippy graphics

LEGENDS OF WRESTLING

Unlock All Wrestlers
At the main menu, press **Up, Up, Down, Down, Left, Right, Left, Right, Y, Y, X, A**. A message will appear on the screen to confirm the code

THE LORD OF THE RINGS THE RETURN OF THE KING

Cheat Codes
At any time during gameplay, press **START** to pause the game, then hold **L + R** and enter any of the following codes. You'll hear a confirmation sound each time you enter a code correctly:
Unlock Faramir—**A, A, Y, Y**
Unlock Frodo—**Y, X, X, X**
Unlock Merry—**A, Down, Down, A**
Unlock Pippin—**Y, X, B, Down**
Unlock All Actor's Videos—**A, B, A, Up**
The following codes are character-specific; enter the code that corresponds to the character you're controlling:
• **1,000 experience points**
Aragorn—**Up, B, Y, A**
Faramir—**B, Y, Up, B**
Frodo—**Down, Y, Up, Down**
Gandalf—**X, Y, Up, Down**
Gimli—**X, X, Y, A**
Legolas—**A, Y, Up, A**
Merry—**Down, Down, B, A**
Pippin—**Y, A, B, A**
Sam—**Y, A, Down, A**
• **Unlock all skills up through Level 8 for purchase**
Aragorn—**Up, B, Y, Up**
Faramir—**X, Down, Down, Down**
Frodo—**X, X, Down, Down**
Gandalf—**X, B, Down, Down**
Gimli—**A, X, Down, B**
Legolas—**B, Up, Up, Down**
Merry—**Down, Y, A, B**
Pippin—**B, Up, Up, X**
Sam—**X, X, Y, Y**
• **Earn all special abilities**
Aragorn—**Down, X, Y, Y**
Faramir—**Up, B, X, Up**
Frodo—**Y, A, Down, A**
Gandalf—**Up, Down, Y, X**
Gimli—**X, B, A, X**
Legolas—**Y, X, A, X**
Merry—**Up, Y, X, X**
Pippin—**B, A, X, Y**
Sam—**Up, A, A, X**
• **Restore missiles**
Aragorn—**Y, B, B, Y**
Faramir—**Y, Up, A, A**
Frodo—**Y, Y, Y, X**
Gandalf—**Y, Down, A, B**
Gimli—**X, X, X, A**
Legolas—**Y, Y, Y, Down**
Merry—**B, X, X, Y**
Pippin—**Up, X, Down, B**
Sam—**A, A, X, A**
• **Purchase all normal 3-hit combos** (note you will not be able to use some combos until your character achieves the specific level of the combo)
Aragorn—**B, Down, X, Up**
Faramir—**B, Y, Up, Y**
Frodo—**B, Down, Y, B**
Gandalf—**Down, A, Y, Down**
Gimli—**Up, B, X, B**
Legolas—**B, Y, Y, X**
Merry—**Y, Up, A, Y**
Pippin—**Up, Up, B, X**
Sam—**B, A, X, B**
• **Purchase all normal 4-hit combos** (see note above)
Aragorn—**Up, B, Y, Down**
Faramir—**A, B, Up, A**
Frodo—**Down, B, Down, X**
Gandalf—**Down, Y, Up, X**
Gimli—**Y, B, Up, A**
Legolas—**A, X, Y, B**
Merry—**B, A, B, B**
Pippin—**A, A, Down, X**
Sam—**Up, Down, Y, Y**
The following codes are not character-specific, but they will not work unless you have completed the game:
Purchase all upgrades—**Up, Down, Y, X**
Always devastating—**Y, Up, Y, Down**
Infinite missiles—**B, B, Down, X**
Invulnerability—**X, B, Up**
Perfect mode—**X, Down, Y, A**
Targeting indicator mode—**Down, X, Up, B**
Restore health—**B, B, X, X**

MARIO GOLF: TOADSTOOL TOUR

Special Contests
Hold the **Z** button and press **START** at the title screen. You will see a new option called "SP Contests" at the main menu. Choose the new option and you'll see that the "Hole-in-One Contest" is already open. Select "Password Tournament" from the SP Contests menu and enter the following passwords for more contests:
0 E K W 5 G 7 U—Camp Hyrule Cup
G G A A 2 4 1 H—Super Mario Open
C E U F P X J 1—Target Bullseye Tour
B J G Q B U L Z—Hollywood Video Tour
E L B U T 3 P X—Peach's Invitational
9 L 3 L 9 K H R—Bowser's Big Blast
2 G P L 6 7 P N—Bowser Jr's Jumbo Tourney

MARIO PARTY 6

Secret Voice Commands
Speak the following words into the GameCube Mic at the times indicated to cause the corresponding effect to appear on the screen:
Brighton Waves—Say "Brighton" at the main mode select screen
Twila Waves—Say "Twila" at the main mode select screen
Flying Fly Guys—Say "Fly Guy" at the main mode select screen
Jumping Cheep Cheeps—Say "Cheep Cheep" at the main mode select screen
Running Goombas—Say "Goomba" at the main mode select screen
Launch Bullet Bill—Say "Bullet Bill" during the Verbal Assault mini-game
Launch Goombas—Say "Gears" during the Verbal Assault mini-game
Launch missiles—Say "Nuts" during the Verbal Assault mini-game
Monkeys attack—Say "Ukiki" during the Word Herd mini-game
Falling Thwomps—Say "Zero" during the Shoot Yer Mouth Off mini-game

MARIO POWER TENNIS

Star Characters
After completing all three normal cups (Mushroom, Flower and Star) with a character, you will receive a Star for that character. You will then be able to play as that character in Star Mode. Characters in Star Mode will have harder shots, swifter feet and deadlier angles.
Unlockables
• To unlock Fly Guy, win the Star Cup in Singles Tournament, World Open mode
• To unlock Wiggler, win the Thunder Cup in Singles Tournament, Gimmick Masters mode
• To unlock Paratroopa, win the Star Cup in Doubles Tournament, World Open mode
• To unlock Petey Piranha, win the Thunder Cup in Doubles Tournament, Gimmick Masters mode
• To unlock the Bowser Castle Court, win the Fire Cup in Singles Tournament, Gimmick Masters mode
• To unlock the Mario Classic Court, win the Fire Cup in Doubles Tournament, Gimmick Masters mode
Note: To unlock all play modes on one of the special courts, you must win a match on that court while playing in a Gimmick Masters Tournament (Singles or Doubles)
• To unlock the World Open Tournament Flower Cup, win the World Open Tournament Mushroom Cup.
• To unlock the World Open Tournament Star Cup, win the World Open Tournament Flower Cup
• To unlock the Star Tournament Rainbow Cup, win the World Open Tournament Star Cup
• To unlock the Star Tournament Moonlight Cup, win the Star Tournament Rainbow Cup
• To unlock the Star Tournament Planet Cup, win the Star Tournament Moonlight Cup
• To unlock the Gimmick Masters Tournament Fire Cup, win the Star Tournament Planet Cup
• To unlock the Gimmick Masters Tournament Thunder Cup, win the Gimmick Masters Tournament Fire Cup
• To unlock the Mecha-Bowser Mayhem special game, win the Mushroom Cup in Singles Tournament, World Open mode
• To unlock the Balloon Panic special game, win the Flower Cup in Singles Tournament, World Open mode
• To unlock the Coin Collectors special game, win the Mushroom Cup in Doubles Tournament, World Open mode
• To unlock the "Ace" Difficulty Level, win the Planet Cup in Singles Tournament, Star Tournament mode
• To unlock the Event Games, hold the **Z** button and press **START** at the *Mario Power Tennis* title screen
• To unlock the Color-Changing Yoshi Shot, win the Flower Cup in Doubles Tournament, World Open mode

MARIO SUPERSTAR BASEBALL

Unlockable Characters and Secrets
Dixie Kong—Complete Challenge Mode at any difficulty setting with DK's team
Petey Piranha—Complete Challenge Mode at any difficulty setting with Wario's Team
Monty Mole—Complete Challenge Mode at any difficulty setting with Mario's Team
Toadette—Complete Challenge Mode at any difficulty setting with Peach's Team
Baby Luigi—Complete Challenge Mode at any difficulty setting with Yoshi's Team
Bowser's Team—Complete Challenge Mode at the Special difficulty setting with any team
Hammer Bro—Complete Challenge Mode at any difficulty setting with Bowser's Team.
Star Dash minigame—Complete Challenge Mode at the Mushroom difficulty setting.
Toy Field minigame—Purchase the Secret Map from the shop in Challenge Mode (see below)
Mario Grand Prix minigame—Complete the Bob-omb Derby, Wall Ball, Chain Chomp Sprint, Piranha Panic, Barrel Batter and Star Dash minigames at the Star difficulty setting
Buddy Emblem shop item—Defeat any team at any difficulty in Challenge Mode and recruit all of the team's players.
Secret Map shop item—Win first place at least once in the Wall Ball, Piranha Panic, Bob-omb Derby, Chain Chomp Sprint and Barrel Batter minigames in Challenge Mode with any character at any difficulty in the same Challenge Mode game
Super Star shop item—Unlock the Secret Map item, then win first place at least once in the Wall Ball, Piranha Panic, Bob-omb Derby, Chain Chomp Sprint, Barrel Batter and Toy Field minigames in Challenge Mode with any character at any difficulty in the same Challenge Mode game

MARVEL NEMESIS: RISE OF THE IMPERFECTS

Cheat Codes
Choose "Options" from the main menu, then select "Cheats" and enter any of the following codes. Note that if you have the "Autosave" option turned on, the effects of these cheats will be saved in your save file.
SAVAGELAND—Unlock all *Fantastic Four* comics
NZONE—Unlock all *Tomorrow People* comics
THEHAND—Unlock Elektra bonus swimsuit card
REIKO—Unlock Spiara bonus swimsuit card
MONROE—Unlock Storm bonus swimsuit card

MIDWAY ARCADE TREASURES 3

Hydro Thunder Unlock All Boats and Tracks
Finish in one of the top five positions, and when you reach the initial entry screen, enter "PB" as your initials. When you start a new game, all tracks and boats will be unlocked.
Off Road Thunder Cheat Codes
Select Rally mode and choose your track. At the "Choose Machine" screen, press **Right** to unlock the "Secret Code" option, then enter any of the following codes:
Unlock Hyena vehicle—**Right, Right, Right** (to change the Hyena back into the Bad Omen, simply enter the code again)
Unlock Chieftain vehicle—**Left, Left, Left** (to change the Chieftain back into the General, simply enter the code again)
Unlock Dust Devil vehicle—**Left, Up, Right** (to change the Dust Devil back into the Silver Streak, simply enter the code again)
Unlock Wildcat vehicle—**Up, Up, Up** (to change the Wildcat back into the Thrasher, simply enter the code again)
Disable "catch-up" feature—**Right, Left, Right**

No Nitro—**Up, Left, Up**
Unlock Cliffhanger Track—**Right, Up, Left**

San Francisco Rush 2049: Cheat Codes

At the "Start Game" screen, hold L + Y + X and press R to unlock the "Cheats" menu. Next, select "Cheats," highlight any of the following cheats and enter the corresponding code to unlock that specific cheat:

All cars—Press A, A, X, X, L, L, hold R, press Y, release R, hold L, press A
All tracks—Hold A + Y, press R, release A + Y, hold Y + X, press L, release Y + X, press A, A, X, X, hold L + R, press Y
All parts—Hold Y, press X, A, L, R, release Y, hold X, press A, release X, press Y
Resurrect in place—Press R, R, L, L, A, Y, X
Frame scale—Hold L, press A, A, X, release L, hold R, press A, A, X
Tire scaling—Press Y, X, A, Y, X, A, hold R, press A
Fog color—Hold L, press Y, release L, hold A, press Y, release A, hold X, press Y, release X, hold R, press Y
Cone mines—Hold X, press R, L, release X, press Y, hold A, press Y, release A, press Y
Car mines—Hold L + R + Y, press A, X, release L + R + Y, press A, X
Track orientation—Hold L + R, press Y, release L + R, press A, Y, X, hold L + R, press Y
Auto-abort—Press A, L, Y, R, X, hold L + R, press A, Y
Super speed—Hold X + R, press L, release X + R, hold A, press Y, release A, press A, A, A
Invincible—Hold L + Y, press X, A, release L + Y, hold R, press A, Y, X
Invisible car—Hold L, press Y, release L, hold R, press X, release R, press A, hold L + R, press Y, release L + R, press X, X, X
Invisible track—Press R, L, X, Y, A, A, Y, X, hold L + R, press A
Brakes—Press X, X, X, hold L + Y + A, press R
Super tires—Hold R, press Y, Y, Y, release R, hold L, press A, A, X
Mass—Hold A, press Y, Y, X, release A, press L, R
Suicide mode—Hold X, press R, L, R, L, release X, hold Y, press R, L, R, L
Battle paint shop—Hold A, press L, R, L, R, release A, press Y, Y, Y
Demolition battle—Hold L + A, press X, Y, release L + A, hold R + A, press X, Y
Random weapons—Hold L + A, press Y, X, release L + A, hold R + A, press Y, X

NAMCO MUSEUM

Display Game Time in Galaga Arrangement

At the *Galaga Arrangement* screen, press **Left, Right, Left, Right, Up, Down, Up, Down**, you'll hear a confirmation sound. The game time will now be displayed at the bottom of the screen while playing *Galaga Arrangement*.

NEED FOR SPEED: UNDERGROUND

Cheat Codes

Enter any of the following codes at the main menu, you won't hear any confirmation sound when doing so. Note: The codes must be entered quickly or they may not work.

Unlock all Circuit Tracks in Quick Race mode—**Down, R, R, R, X, X, X, Z**
Unlock all Drag Tracks in Quick Race mode—**Right, Z, Left, R, Z, L, Y, X**
Unlock all Drift Tracks in Quick Race mode—**Left, Left, Left, Left, Right, X, R, Y**
Unlock all Sprint Tracks in Quick Race mode—**Up, X, X, X, R, Down, Down, Down**

NEED FOR SPEED: UNDERGROUND 2

Cheat Codes

Enter the following codes when the words "Press Start" appear at the title screen. You will hear a confirmation sound each time you enter a code correctly.

$1,000 Cash in Career mode, unlock Mazda RX-8 and Nissan Skyline in Quick Race mode—**Left, Left, Right, X, X, Right, L, R**
$200 in Career mode—**Up, Up, Up, Left, R, R, R, Down**
Unlock Hummer H2—**Up, Left, Up, Up, Down, Left, Down, Left**
Unlock Best Buy vinyl—**Up, Down, Up, Down, Down, Up, Right, Left**
Unlock Burger King vinyl—**Up, Up, Up, Up, Down, Up, Up, Left**

ONE PIECE: GRAND BATTLE

Unlockable Characters

There are two ways to unlock most of the characters in the game:

• To unlock Buggy, Chaser, Kuro, Don Krieg and Arlong for play in Story Mode, clear Story Mode with Luffy, Nami, Sanji, Usopp and Zolo at any difficulty setting.

• To unlock Ms. Sunday for play in all modes, clear Story Mode with Buggy, Chaser, Kuro, Don Krieg and Arlong at any difficulty setting.

• To unlock Chopper for play in all modes, unlock Buggy, Chaser, Kuro, Don Krieg, Arlong and Ms. Sunday, then clear Story Mode with Luffy at the Hard or Very Hard difficulty setting.

• To unlock Shanks for play in all modes, unlock Buggy, Chaser, Kuro, Don Krieg, Arlong, Ms. Sunday and Chopper, then clear Story Mode with Luffy at the Very Hard difficulty setting.

• To unlock Mihawk for play in all modes, unlock Buggy, Chaser, Kuro, Don Krieg, Arlong, Ms. Sunday, Chopper and Shanks, then play Story Mode with Zolo at the Very Hard difficulty setting. When you fight Mihawk, you must finish him off with Zolo's Secret Attack (Three Thousand Worlds).

Alternatively, you can unlock any of the above characters by entering the following cheat codes. To enter a code, you must first clear Story Mode with any character at any difficulty setting. After you defeat your last opponent and the credits appear, enter one of the following codes while the credits are scrolling up the screen. The characters can be unlocked in any order using this method, but you can only enter one code after each time you clear Story Mode. You'll hear a sound to confirm that the code has been accepted:

Buggy—Hold L and press A, **Right, Right, Right, Right, Right, Right, A, A, A, A, X, X**
Chaser—Hold L and press B, **B, B, X, X, A, A, Down, Down, Up, Up, B, B, B**
Kuro—Hold L and press X, **X, X, X, Left, Left, Right, Right, Right, Y, Y, Y, Y**
Don Krieg—Hold L and press **Down, Down, B, B, B, B, Right, Right, A, A, A, A**
Arlong—Hold L and press **Down, Down, X, X, A, A, Down, Down, Down, Down, Down, Left, Down**
Ms. Sunday—Hold R and press **Up, Y, Up, A, Down, X, Up, B, Right, B, Left, A, Right, Y, Down, L**
Chopper—Hold R and press **B, Down, L, Up, A, Right, X, Down, X, Down, Y, Right, A, Left, L, X**
Shanks—Hold R and press **Right, B, Left, A, Left, L, Right, B, Right, L, Down, A, Left, B, Right, Y**
Mihawk—Hold R and press **Right, L, Up, B, Up, L, Right, Y, Left, X, Left, A, Down, A, Left, L**

• To unlock Mr. 2 Bon Clay for play in all modes, unlock Buggy, Chaser, Kuro, Don Krieg, Arlong, Ms. Sunday, Chopper, Shanks and Mihawk by either of the above methods, then clear Story Mode with Sanji at any difficulty setting. After you defeat your last opponent and the credits appear, hold L and press **A, A, X, A, Left, A, X, B, A, X, Y, X, A, R, R, Left** while the credits are scrolling up the screen.

• To unlock Mr. 0 (Crocodile) for play in all modes, unlock Mr. 2 Bon Clay, then clear Story Mode with Ms. Sunday at any difficulty setting. After you defeat your last opponent and the credits appear, hold L and press **Down, A, Left, Down, Y, A, X, B, Up, X, R, Left, Y, Right, B, R** while the credits are scrolling up the screen.

Bonus Costumes

At the title screen—when the words "Press Start" are flashing—enter the following codes to unlock alternate costumes for use in all modes except Story Mode. Each code will also unlock an image in the Gallery of the character wearing that costume. You'll hear a chime each time you enter a code correctly.

Luffy's C costume—Hold L and press **Up, A, Up, A, B, A, A**
Luffy's D costume—Hold R and press **Up, X, Up, X, B, A, A, Up**
Nami's C costume—Hold L and press **Left, A, Left, A, B, A, Y**
Nami's D costume—Hold R and press **Left, X, Left, X, Y, Y, B, Down**
Sanji's C costume—Hold L and press **Up, A, Down, A, B, A, X**
Sanji's D costume—Hold R and press **Up, X, Down, X, Y, B, Y, X**
Usopp's C costume—Hold L and press **Right, A, Right, A, B, A, Y**
Usopp's D costume—Hold R and press **Right, X, Right, X, A, Y, B, X**
Zolo's C costume—Hold L and press **Down, A, Down, A, B, A, Y**
Zolo's D costume—Hold R and press **Down, X, Down, X, B, A, A, Y**
Chopper's C costume—Hold L and press **Y, Left, Right, A, Up, A, Down**
Chopper's D costume—Hold R and press **Left, A, Right, X, Y, Left, Right, B**

OUTLAW GOLF

Cheat Code

Start a new game; at the name entry screen, enter "Golf Gone Wild" as your name and save your game. This code unlocks all of the characters, stages and clubs.

Unlock Alternate Costumes

At the character select screen, hold **R** and press **Z, Y, Y, Y, Y, Z, Y**

OVER THE HEDGE

Cheat Codes

At any time during gameplay, press **START** to pause the game, then hold L + R and enter any of the following codes at the pause menu:

Unlock all moves—**Y, X, Y, B, B, X**
Unlock all levels—**Y, X, Y, X, X, B**
Unlock all minigames—**Y, X, Y, Y, B, B**
Extra damage—**Y, X, Y, X, Y, B**
Earn more HP from food pick-ups—**Y, X, Y, X, B, Y**
Always power golf—**Y, X, Y, X, B, X**
Unlock bonus comic 1—**Y, X, B, B, X, Y**
Unlock bonus comic 2—**Y, B, X, B, X**

PETER JACKSON'S KING KONG THE OFFICIAL GAME OF THE MOVIE

Cheat Codes

At the main menu (the one that says "Play," "Options" and "Extras"), hold L + R, press **Down, X, Up, Y, Down, Down, Up, Up**, then release L + R. A new "Cheat" option will appear at the main menu and also at the pause menu. Select this option, then enter any of the following cheat codes. Be sure to include the space characters and capital/lowercase letters exactly as they appear. Note: the "0" character in the "Unlock all chapters" code is a number zero. You'll hear a whooshing sound each time you enter a code correctly; if a code is incorrect, you'll hear a click.

Bwonder—Invincibility (Jack only)
GrosBras—One-shot kills
KK 999 mun—Unlimited ammo
lance 1nf—Unlimited spears
KKst0ry—Unlock all chapters
KKmuseum—Unlock all video options and "Extras" menu items
KKtigun—Equip pistol
KKcapone—Equip machine gun
KKsn1per—Equip sniper rifle

PRINCE OF PERSIA: THE SANDS OF TIME

Secret Level

Insert a controller into the Player 4 slot of the GameCube. Start a new game, then as soon as you are able to control the Prince on the porch, hold the **B** button on Controller 4 and quickly press **A, B, Y, X, Y, A, B, X** on Controller 1.

RAMPAGE: TOTAL DESTRUCTION

Cheat Codes

At the main title screen, hold L + R and a code entry window will appear, with six squares all set to zero. Press **Up** or **Down** to change the numbers in each of the squares and you can enter the following cheat codes:

2 7 1 8 2 8—Unlock all Cities
1 4 1 4 2 1—Unlock all Monsters and Cities
0 7 1 7 6 7—Single-hit destruction
9 8 5 9 6 0—Invulnerable monsters
0 1 1 2 3 5—All upgrades
0 8 2 8 6 4—Enable autoplay
8 7 4 0 9 8—Enable quick autoplay
6 6 7 3 0 x—Show video (Note: Replace the "x" with different numbers to view different video cutscenes from the game)
3 1 4 1 5 9—Display game version number
0 0 0 0 0 0—Reset all cheats

RAVE MASTER

Unlock Reina

At the title screen, press **Up, Up, Down, Down, Left, Right, Left, Right, B, A**. You will hear a voice say "Yes!" to confirm the code. Reina will now be selectable in Vs. Mode and Free Mode.

RESIDENT EVIL 2

Unlimited Ammo

Press **START** to pause the game, then choose "Button Config." from the Option menu. When the Controller Setup screen appears, hold the **R** button and press the **Z** button 10 times. If done correctly, you will see the white boxes around the CONFIG and AIM settings turn red.

SCOOBY-DOO! NIGHT OF 100 FRIGHTS

Secret Codes

At any time during gameplay, press **START** to pause, then quickly enter any of the following codes:

All power-ups—Hold L + R and press **X, B, X, B, X, B, B, B, X, X, B, X, X, X**
Unlock alternate credits sequence—Hold L + R and press **B, X, X, B, X, B**

SHARK TALE

Cheat Codes

During any of the levels where you can obtain pearls, press the **Z** button to bring up the controller screen, then enter any of the following codes. A confirmation message will appear when you release L after entering a code. You can disable a cheat by entering the same code a second time.

Replace Pearls with Coins—Hold **L** and press **X, A, X, X, X, A, X, X**
Some creatures will fly off the screen when touched—Hold L and press **X, X, X, X, A, X, X, X, X**

SHREK 2

Cheat Codes

At any time during gameplay, press **START** to pause and select the "Scrapbook" option from the Pause menu. Enter any of the following codes at the Scrapbook screen; you'll hear a message each time you enter a code correctly.

Unlock all levels—**Left, Up, A, X, Left, Up, A, X, Left, Up, A, X, Up, Up, Up, Up, Up**
Unlock all bonuses—**Left, Up, A, X, Left, Up, A, X, Left, Up, A, X, Y, X, Y, X, Y, X**
Earn 1,000 gold coins—**Left, Up, A, X, Left, Up, A, X, Left, Up, A, X, X, X, X, X, X**
Refill health meters—**Left, Up, A, X, Left, Up, A, X, Left, Up, A, X, Up, Right, Down, Left, Up**

SONIC GEMS COLLECTION

Unlockable Items

Most of the locked items in *Sonic Gems Collection* will become available after you have played certain games for a specific amount of time or a minimum number of times. To get credit for playing the games and logging hours, be sure to save each game (if you can) before returning to the main menu.

Unlockable Games

To unlock *Vectorman*, play any game or games for a combined total of over five hours, or play *Sonic Gems Collection* with a *Sonic Mega Collection, Sonic Mega Collection Plus* or *Sonic Heroes* save file on your memory card.

To unlock *Vectorman 2*, play any game or games for a combined total of over seven hours and play *Vectorman* at least once.

Vectorman: Hidden Game + Level Warps

When the Sega logo appears after loading *Vectorman*, notice that you can move Vectorman around the screen with Controller 1. To find a hidden game, move Vectorman under the Sega logo and shoot straight up at it exactly 24 times. Next, make Vectorman jump up and hit his head on the logo exactly 12 times. You'll see the words "Get Ready" on the screen, then the letters "S", "E", "G" and "A" will begin to fall from the sky; 120 of them, to be exact. If you catch between 90 and 109 letters, you'll be able to start the game at Day 5; if you can catch 110 letters or more, you'll warp to Day 10.

Vectorman: Blow Up Sega

Also at the Sega logo screen, stand on the ground just slightly to the right of the logo and fire your weapon straight up into the air. There's a TV set hidden just off the screen; if you blow it up, it will reveal an Orb power-up. (You'll have to jump up from the logo to grab it.) If you detonate the Orb, the Sega logo will go dark and the background will stop moving.

Vectorman: Cheat Codes

Enter any of the following codes while the game is paused:

Refill energy—**B, A, Right, B, X, B, Down, B, A, Right, B**
See the programmers' debug coordinates—**A, B, Left, Left** or **A, B, Left, Down**
Five dots appear around Vectorman—**B, A, B, X, B, A, A**
Game slows down when Vectorman gets hit—**Down, Right, B, X, Up, Left, B**
Level warp—**X, B, Left, Left, B, X, B, A** (After entering this code, Vectorman turns into a small arrow. This works like a level warp; you can move the arrow anywhere in the current level without taking any damage, so use it to skip the tougher parts of the game. You can't shoot TVs or collect power-ups while you're an arrow, but you can destroy many enemies just by touching them. When you want to change back into Vectorman, just pause and enter the code again.

Vectorman: Super Cheat Menu

At the Opt ons menu, press **B, A, A, B, Down, B, A, A, B** to access a cheat menu that allows you to adjust your health meter and start at any stage with any weapon.

Vectorman 2: Cheat Codes

Enter any of the following codes while the game is paused:

Refill Energy—**A, B, A, B, Left, Up, Up**
One Extra Life—**Right, Up, A, B, Down, Up, A, Down, Up, A**
Weapon Upgrade—**X, B, Left, Left, Down, B, Down**
Stage Select/Sound Test—**Up, Right, B, A, B, Down, Left, B, Down**

SPAWN: ARMAGEDDON

Cheat Codes

At any time during gameplay, press **START** and enter the following codes while the game is paused. When you unpause, you will hear

Spawn say "Necro-licious!" or "Necro good ness!" to confirm each correct code
All weapons—**Up, Down, Left, Right, Left, Right, Left, Left**
Infinite ammo—**Up, Down, Left, Right, Up, Left, Down, Right**
Infinite health and Necroplasm—**Up, Down, Left, Right, Right, Left, Down, Up**
Toggle blood on/off—**Up, Down, Left, Right, Up, Up, Up, Up**
Unlock all comics—**Up, Down, Left, Right, Right, Left, Left, Up**
Unlock all missions—**Up, Down, Left, Right, Left, Left, Right, Right**
Unlock all encyclopedia entries—**Up, Down, Left, Right, Left, Right, Up, Down**

SPEED KINGS
Cheat Code
Start a new game and enter the "Player Setup" menu from any section Under the player's handle, enter "borkbork" as the player's name to unlock everything in the game

SPIDER-MAN 2
Cheat Code
At any time during gameplay, pause the game, enter the Save/Load menu and select "New Game." At the "Enter Name to Start New Game" prompt, enter "HCRAYERT" as your name and select "Enter;" you'll see the name disappear. Now simply back out of the "Enter Name" screen and unpause, you'll warp directly to Chapter 16 with at least 44.38% of the game completed This code also gives you 200,000 Hero Points, all four Boss Awards, the Web Zip upgrade and six Speed Swing upgrades You can also enter the code at the "Enter Name" prompt that appears when you load the game without a save file present. Entering the code repeatedly will allow you to rack up additional Hero Points, they won't count toward the 50,000 you need to finish Chapter 16, and they may not appear in the Hero Points total at your "Status" screen, but they'll be there when you enter a Spidey Store

SPONGEBOB SQUAREPANTS BATTLE FOR BIKINI BOTTOM
Cheat Codes
Pause the game, then hold **L + R** and enter the following codes Note that the codes must be entered very quickly If done correctly, you will hear SpongeBob say something or the controller will vibrate to confirm
X, X, X, X, Y, X, Y, X, Y, Y, Y, Y—Max. health
Y, X, X, Y, Y, X, X, Y—Add 1,000 Shiny Objects
X, Y, Y, X, X, Y, Y, X—Add 10 Spatulas
X, Y, X, Y, X, X, Y, Y—Instant Bubble Bowl power-up
Y, X, Y, X, Y, Y, X, X—Instant Cruise Bubble power up
X, X, X, X, Y, Y, X, X, Y, X, Y, Y—Cruise control for Cruise Bubble
X, Y, X, Y, Y, X, Y, X—Unlock all monsters in Monster Gallery
Y, X, Y, X, X, Y, X, Y—Unlock Art Gallery
Y, X, Y, X, X, Y, X, X, X, Y, Y, Y, Y, X, X, Y—Shiny Objects have more value
X, X, X, Y, Y, X, X, X, X, Y, X, X, X, Y, X, X—Expert Mode

SPONGEBOB SQUAREPANTS LIGHTS, CAMERA, PANTS!
Cheat Passwords
Choose "Bonuses" from the main menu, then select "Rewards." Now choose the "Codes" option and enter any of the following codes
8 9 3 6 3 4—Unlock "Hook, Line, & Cheddar" game
4 8 6 7 3 9—Unlock Silver Story Mode
9 7 7 5 4 8—Unlock all Action Figures

THE SPONGEBOB SQUAREPANTS MOVIE
Cheat Codes
At any time during the game, press the **START** button to pause, then hold **L + R** and enter any of the following codes. For the costume codes, you will need to exit and re-enter the stage to see the code's effect Obviously, the Patrick codes can only be used in levels where you play as Patrick
Unlock all levels and challenges—**X, Y, X, X, Y, X, Y, Y**
Unlock all additional moves—**Y, Y, X, Y, X, X, Y, Y**
Unlock all additional moves and upgrades—**Y, Y, X, Y, X, X, Y, X**
Double Manliness Points from picking up dumbbells—**X, X, Y, Y, X, Y, Y, X**
Increase max. health—**X, X, X, X, Y, X, Y, X**
Alternate costume for Spongebob—**Y, Y, Y, Y, X, Y, Y, X**
Caveman costume for Spongebob—**Y, Y, Y, Y, X, Y, Y, Y**
Alternate costume for Patrick—**Y, Y, Y, Y, X, Y, X, Y**
Caveman costume for Patrick—**Y, Y, Y, Y, X, Y, X, X**

STAR WARS: REBEL STRIKE ROGUE SQUADRON III
Secret Codes
Choose "Options" from the main menu, then select "Passcodes" and enter any of the following codes. If a code has several parts, you must enter the second (or third) passcode immediately after the previous one or else it won't work Note that the special vehicle codes may not allow you to choose those vehicles in every mission, after entering one of these codes, check the "Available Craft" to see if that vehicle is allowed in a particular mission
I I O U A O Y E—W I M P ! A M !—Infinite lives
E E Q Q ? Y P L—C H E ! A T E R—Unlock all missions in Single Player mode
S W G R C Q P L—U C H E A T E D—Unlocks all regular missions in Cooperative mode
R W A L P I G C—N O W A Y O U T—Unlock Asteroid Field mission in Cooperative mode
W P X ? F G C !—E X C E R S I Z—Unlock Endurance mission in Cooperative mode
Y F C E D F R H—D S A G A I N ?—Unlocks Death Star Escape mission in Cooperative mode
F R L L ! C S F—F A R M B O Y ?—Unlocks Beggars Canyon Race under "Special" in Versus mode
R T W C V B S H—B F N A G A I N—Unlock Naboo Starfighter ship in all modes
T G B C W L P N—Z Z B O U N T Y—Unlock Slave 1 ship in all modes
Q Z C R P T G !—H A N S R I D E—Unlock Millennium Falcon ship in all modes
V D X ? W K ! H—A N O K S H I P—Unlock TIE Advanced ship in Cooperative and Versus modes
J A S D J W F A—! D A B O M B !—Unlock TIE Bomber ship in Single Player and Versus modes
F R R V B M J K—L O O K O U T !—Unlock TIE Hunter ship in Single Player and Versus modes
A X C B P R H K—W H A T T H E ?—Unlock Rudy's Car ship in Single Player and Cooperative modes
B B G M Y W S X—J E D I W H O ?—Unlock Jedi Starfighter ship in Versus mode
M C K E M A K D—O N E S H O T !—Unlock TIE Fighter ship in Cooperative mode
R T J P F C ! G—T I M E W A R P—Unlock *Star Wars* game in Arcade
! H ! F ? H X S—K O O L S T U F—Unlock *The Empire Strikes Back* game in Arcade
L O O K M O M !—Unlock "Credits" option at the Special Features menu
T H E D U D E S—Unlock "Documentary" option at the Special Features menu
! K O O L A R T—Unlock "Art Gallery" option at the Special Features menu
H A R K H A R K—Unlocks "Music Hall" option at the Special Features menu
N O C O L O R ?—Black and white mode

STAR WARS: ROGUE LEADER ROGUE SQUADRON II
Secret Codes
Choose "Options" from the main menu, then select "Passcodes" and enter any of the following codes. If a code has several parts, you must enter the second (or third) passcode immediately after the previous one or else it won't work Note that the special vehicle codes may not allow you to choose those vehicles in every mission; after entering one of these codes, check the "Available Craft" to see if that vehicle is allowed in a particular mission
J P V I ? I J C—R S B F N R L—Infinite lives
? ? Q W T T J—C L A S S I C—Unlock all levels
A Y Z B ! R C L—W R K F O R T—All tech upgrades
P Y S T ? O O O—D U C K S H O T—Bonus level "Death Star Escape" (highlight "Death Star Attack" at the Select Mission screen and press **Up** to access)
T V L Y B B X L—N O W A R ! ! !—Bonus level "The Asteroid Field" (highlight "Battle of Hoth" at the Select Mission screen and press **Up** to access)
A Z T B O H I I—O U T C A S T !—Bonus level "Triumph of the Empire" (highlight "Strike at the Core" at the Select Mission screen and press **Up** to access)
O G G R W P D G—E E K E E K !—Bonus level "Revenge on Yavin" (enter the "Triumph of the Empire" code first, then highlight "Strike at the Core" at the Select Mission screen and press **Up, Right** to access)
? W C Y B R T C—? ? M B C ? ? ?—Bonus level "Endurance" (enter the "Triumph of the Empire" code first, then highlight "Strike at the Core" at the Select Mission screen and press **Up, Right, Right** to access)
C D Y X F ! ? Q—A S E P O N E !—Unlock Naboo Fighter
M V P Q I U ? A—O H ! B U D D Y—Unlock Millennium Falcon
Z T ? ! R G B A—D I S P S B L E—Unlock TIE Fighter
P Z ? A P B S Y—I R O N S H I P—Unlock Slave 1
V V ? G X R Y P—C N O O Q ! Z R—J F E T T S H P—Unlock Jango Fett's Slave 1
N Y M ! U U O K—B L K H L M T—Unlock TIE Advanced
A J H H ! ? J Y—B U S T O U R—Unlock Imperial Shuttle
! Z U V I E L !—! B E N Z I N !—Unlock Car
U ! ? ! V W Z C—G I V E ! T U P—Enable "Ace Mode" option at the Special Features menu
B L A H B L A H—Enable "Audio Commentary" option at the Special Features menu
E X H I B I T !—Enable "Art Gallery" option at the Special Features menu
C O M P O S E R—Enable "Music Hall" option at the Special Features menu
? I N S I D E R—Enable "Documentary" option at the Special Features menu
T H A T S M E !—Enable "Credits" option at the Special Features menu
L 1 O N H E A D—Black & White mode

STAR WARS: THE CLONE WARS
Cheat Codes
At the main menu, select "Options," then "Bonuses," then select "Codes" and enter any of the following codes A special message will appear after entering each code correctly.
GASMASK—Unlock all missions
1WITHFORCE—Unlock invincibility
CHOSEN1—Unlock unlimited ammo
YUB YUB—Unlock bonus objectives
FRAGFIESTA—Unlock all multiplayer maps
CINEMA—Unlock all cutscenes
SAYCHEESE—Unlock team photos
CORDE—Unlock Amidala in Academy
FUZZBALL—Unlock Wookie in Academy
ROGERROGER—Unlock Battle Droid in Academy
WAT TAMBOR—Unlock Super Battle Droid in Academy
Play Ewok Celebration Song
At any menu screen, press **Up, Up, Down, Down, Left, Right, Left, Right, B, A, START** (using the D-pad) The Ewok celebration song from *Star Wars. Return of the Jedi* will begin playing immediately

STARSKY & HUTCH
Unlock Everything
When creating a new profile, enter the name "VADKRAM" on your license plate to unlock all seasons, and episodes within the Story Mode, all Free Roam areas, TV Specials and Locker features

TAK AND THE POWER OF JUJU
Cheat Codes
At any time during gameplay, pause the game and enter any of the following codes.
Earn All Juju Powers—**Up, Right, Left, Down, Y, X, B, Down**
Max Nubu Plants—**B, Y, X, Left, Up, Right, Down, Down**
Max Moonstones—**Y, Y, B, B, X, X, Left, Right**
Max Yorbels—**Up, Y, Left, B, Right, X, Down, Up**
Max Feathers—**B, Y, X, B, Y, X, B, Y**
Unlock Extra Bonus Features—**Left, Right, B, B, X, X, Left, Right**

TIGER WOODS PGA TOUR 2005
Cheat Codes
Choose "EA Sports Options & Extras" from the main menu, then select "Password" from the Options menu and enter any of the following case-sensitive codes.
T H E G I A N T O Y S T E R—Unlock standard courses and all golfers except Justin Timberlake
T H E T E N N E S S E E K I D—Unlock Justin Timberlake
9 1 t r e S T R—Unlock all Adidas sponsorship items for purchase
c g T R 7 8 q w—Unlock all Callaway Golf sponsorship items for purchase
C L 4 5 e t U B—Unlock all Cleveland Golf sponsorship items for purchase
I s f k a j f d—Unlock all Cobra sponsorship items for purchase
F D G H 5 9 7 i—Unlock all Maxfli sponsorship items for purchase
Y J H k 3 4 2 B—Unlock all Never Compromise sponsorship items for purchase
J t 4 5 T W 6—Unlock all Nike and some Nike TW sponsorship items for purchase
k j n M R 3 q v—Unlock all Odyssey Golf sponsorship items for purchase
R 4 5 3 D r T e—Unlock all PING sponsorship items for purchase
c D s a 2 f g Y—Unlock all TAG Heuer sponsorship items for purchase

TOM CLANCY'S SPLINTER CELL CHAOS THEORY
Unlock All Missions
Choose "Solo" from the main menu At the Solo menu, hold **L + R** and press **X, X, X, X, X, Y, Y, Y, Y, Y** You'll hear a sound to confirm the code Now select "Load Game" and you'll find that all of the missions have been unlocked

TY THE TASMANIAN TIGER
Secret Codes
At any time during gameplay, enter any of the following codes You'll hear a special guitar sound effect after entering a correct code
Obtain Kaboomarang, Doomarang, Megarang, Zoomerang, Infrarang, Multirang and Chronorang—**L, R, L, R, Y, Y, Y, B, Y, B**
Obtain Frostyrang, Flamerang, Zappyrang and Aquarang—**L, R, L, R, Y, Y, B, B, Y, B**

TY THE TASMANIAN TIGER 2: BUSH RESCUE
Secret Codes
Enter the following codes at any time during gameplay You will hear a confirmation sound each time you enter a code correctly.
100,000 Opals—**START, START, Y, START, START, Y, X, A, X, A**
All Bunyip Keys—**START, START, Y, START, START, Y, B, X, B, A**
Reveal all items in the vicinity—**START, START Y, START, START, Y, Up, Down, Left, Right**
Unlock Level 1 Boomerangs—**START, START, Y, START START, Y, X, B, X, B**
Unlock Level 2 Boomerangs—**START, START, Y START START, Y, B, X, B, Y**

WAVE RACE: BLUE STORM
Secret Passwords
Choose "Options" from the main menu, then hold **Z + X** and press **START** at the Options menu A new "Password" option will appear At the next screen, enter any of the following passwords.
D L P H N M O D—Ride a dolphin, Free Roam
K T U P W N P D—Play Dolphin Park, Stunt Mode Normal
W C X 5 W P 5 A—Play Southern Island, Stunt Mode Expert
M J V 8 L K L 6—Play La Razza Canal, Time Attack Hard
J 7 8 4 W M H F—Play Lost Temple Lagoon, Time Attack Normal
L Q 3 T R KT E—Play Lost Temple Lagoon, Time Attack Hard
A J X Y 8 P 5 3—Play Expert Championship without having to unlock it

WRECKLESS: THE YAKUZA MISSIONS
Unlock All Missions & Cheats
At the Scenario Select screen, select "Cheats." Next, move the cursor to highlight the "Unlimited time" cheat, then hold down **L + R + Right** and press **Z**

WWE CRUSH HOUR
Secret Character
Press **X, Y, L, X** at any menu screen to unlock Kevin Nash as a playable character

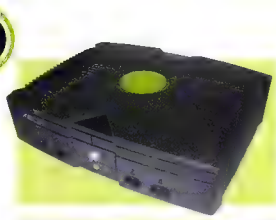
X-MEN LEGENDS
Unlock Extreme Gear
At the main menu, press **Up, Up, Right, Left, Down, Down START**

YU-GI-OH!: THE FALSEBOUND KINGDOM
Extra Gold Cheat
While in the 3D Mode Screen, move the cursor to an empty spot on the field and quickly press **Up, Up, Down, Down, Left, Right, Left, Right, B, A** If entered correctly, you'll hear a voice say "Yu-Gi-Oh" and you will automatically receive 573 Gold. You can keep increasing your Gold by entering the code over and over

ZAPPER
Infinite Lives
Press **START** to pause the game, then hold **L** and press **Up, Up, Left, Left, Right, Left, Right**

ZATCH BELL! MAMODO BATTLES
Cheat Codes
Enter the following codes at the title screen.
Unlock Zono and Dufort—**Up, Up, Down, Down, Left, Right, Left, Right, B, A**
Unlock Zono's Story Mode—**Up, Up, Down, Down, Left, Right, Left, Right, A, B**
Cheat Passwords
Defeat any 10 opponents in Story Mode and the "Password" option will appear in the "Bonus Mode" menu. Enter any of the following passwords to earn a random reward (points, cards or characters)
J C K A H E I T
C L O O N A V 3 U
T H E C Z 8 A L L

GAMECUBE TIPS



Xbox tips

007: NIGHTFIRE
Secret Passwords
Choose "Codenames" from the main menu, then choose your custom profile and enter any of the following codes at the "Secret Unlocks" menu. Be sure to choose the "Save Codename" option from the Codename "Edit" menu after entering any of these codes; if you don't, the code's effects will be lost and you'll have to enter it again.
PASSPORT—Unlock all missions
PARTY—Unlock all characters in Multiplayer mode
GAMEROOM—Unlock all scenarios in Multiplayer mode
BOOM—Unlock "Explosive Scenery" enviro mod in Multiplayer mode scenario options
Q LAB—Unlock all gadget and weapon upgrades

50 CENT: BULLETPROOF
Cheat Codes
At any time during the game, press **START** to pause, choose "Options," then select "Enter Codes" from the Codes menu and enter any of the following codes.
ny'sfinestyo—Bulletproof cheat (invincibility)
gotthemrachets—Unlock all weapons
GrizzSpecial—Infinite ammo cheat
the hub is broken—Mike mode cheat (more powerful weapons)
workout—Unlock "Empty'n Clips" Counterkill
orangejuice—Unlock Action 26 track
sayhellotomylittlefriend—Unlock "My Buddy" video
yayoshome—Unlock "So Seductive" video
graballthat50—Unlock all music

ADVENT RISING
Level Select
At the Play Game menu, that appears after the Load Game menu, press **Black**, **White**, **Black**, **White**, **X**. The Level Select option will appear as a menu item directly above Cinematics.
Cheat Menu
At any time during gameplay, press **START** to pause, then press **Up**, **Up**, **Down**, **Down**, **Left**, **Right**, **Left**, **Right**, **White**, **Black**, **X**. A cheat menu will appear, allowing you to turn on God Mode, Unlimited Ammo or "Blizzow" (All powers/skills raised to Level 5). To select more than one option, you will have to input the code again.

AEON FLUX
Cheat Passwords
At any time during gameplay, pause the game and enter the following cheat passwords by selecting "Enter Cheat" from the "Cheats" menu. Once you enter a cheat, its effect will appear in the "Cheats" menu, where you can toggle it on or off.
TANGO ROMEO INDIA ROMEO OSCAR XRAY—God mode
HOTEL ECHO ALPHA LIMA MIKE ECHO—Restore health
CHARLIE LIMA OSCAR NOVEMBER ECHO—Unlimited health
FOXTROT UNIFORM GOLF—Unlimited ammo
LIMA CHARLIE VICTOR GOLF—Unlimited Power Strikes
CHARLIE UNIFORM TANGO INDIA OSCAR NOVEMBER ECHO—Free fatality
BRAVO UNIFORM CHARLIE KILO FOXTROT SIERRA TANGO—One-strike kills
UNIFORM KILO GOLF ALPHA MIKE ECHO ROMEO—Unlock action movie
More Cheat Passwords
Choose "Extras" from the main menu, then select "Enter Cheat" and enter any of the following passwords.
BRAVO ALPHA YANKEE OSCAR UNIFORM—Unlock all episodes in "Rep ay Ep sode" mode
PAPA INDIA XRAY ECHO SIERRA—Unlock all slideshows
MIKE OSCAR VICTOR INDIA ECHO—Unlock Seeds costume
BRAVO LIMA UNIFORM ROMEO—Unlock War costume
GOLF ROMEO ALPHA YANKEE—Unlock Fame costume
JULIET ALPHA CHARLIE KILO ECHO TANGO—Unlock Bomber Jacket costume
WHISKEY HOTEL INDIA TANGO ECHO—Unlock Mrs. Goodchild costume
ALPHA ROMEO MIKE SIERRA—Unlock Revelation costume
CHARLIE LIMA OSCAR TANGO HOTEL ECHO SIERRA—Unlock Freya, Monican Freya, Hostess Judy, Una and Fashion Una costumes

ALTER ECHO
Cheat Codes
At any time during gameplay, press **Up**, **Up**, **Down**, **Down**, **Left**, **Right**, **Left**, **Right** on the D-pad. Your life bar will disappear from the top of the screen; now you can enter the following cheats.
Health recharge—Hold **BACK** button, press **Right**
Time Duration Energy recharge—Hold **BACK**, press **Up**
Toggle on-screen displays—Hold **BACK**, press **Y**

APEX
Cheat Codes
Select "Dream Mode" from the main menu, then choose "New Game". After the opening cinematic, when you are prompted to select a Brand Name, enter any of the following codes to unlock the corresponding feature in Arcade Mode.
WORLD—Unlock all tracks
DREAMY—Unlock all concept cars
REALITY—Unlock all production cars

ARENA FOOTBALL
Cheat Codes
At the main menu, press the **Y** button to call up the Choose Active Profile menu, then select "Create New Profile" or use the "Rename Profile" option to create a profile with one of the following names. When playing with that profile, the corresponding cheat will be active. Be sure to enter the capital/lowercase letters and spaces as shown. Note: The effects of these codes can only be seen in Quick Play mode.
IronMen—All players' stats maxed out at 99
SPMAHC—Unlock All-Star Champs team
LFAOPEN—Unlock all teams
Run Me—While on offense, only running plays can be selected
Pass Me—While on offense, only passing plays can be selected
Kick Me—While on offense, only special-teams plays can be selected

BALDUR'S GATE: DARK ALLIANCE II
Invincibility/Level Warp
At any time during gameplay, hold **Left Trigger + Right Trigger + A + B + X + Y** and press the **START** button to bring up the cheat menu. You can toggle invincibility on and off and warp to any location in the game from here, even places that you haven't been to previously. You can even warp to levels that you are not supposed to be able to go to, for example, you can go to Zarad's study even when you're not playing as Ysuran.
Level-Up Cheat
At any time during gameplay, hold **Left Trigger + Right Trigger + A + B + X + Y** and press the **White** button. This cheat automatically levels your character up to level 10, gives you 45 Feat points and gives your character 500,000 gold. Be careful when your character passes level 10, since the code will reset all of your character's stats back to level 10.

THE BARD'S TALE
Cheat Codes
At any time during gameplay, hold **Left Trigger + Right Trigger** and enter the following codes:
Full health and mana—**Left**, **Left**, **Right**, **Right**, **Up**, **Down**, **Up**, **Down**
Can't be struck—**Left**, **Right**, **Left**, **Right**, **Up**, **Down**, **Up**, **Down**
Can't be hurt—**Right**, **Left**, **Right**, **Left**, **Up**, **Down**, **Up**, **Down**
Damage x 100—**Up**, **Down**, **Up**, **Down**, **Left**, **Right**, **Left**, **Right**
10,000 silver pieces and 100 adderstones—**Up**, **Up**, **Down**, **Down**, **Left**, **Right**, **Left**, **Right**
Unlock all levels—**Right**, **Right**, **Left**, **Left**, **Up**, **Down**, **Up**, **Down**

BATTLEFIELD 2: MODERN COMBAT
Earn All Weapons
At any time during gameplay, hold **Black + White** and press **Right**, **Right**, **Down**, **Up**, **Left**, **Left**.

BIG MUTHA TRUCKERS 2
Cheat Passwords
Press **Y** at the main menu to access the "Enter Cheat" screen, where you can enter any of the following codes.
MISSIONS—Unlock all missions
CASH—Earn $100,000
BRIDGE—Easy bridge crossing
NODAMAGE—Invincibility
NOCOPS—No cops
FBM—Unlock Evil Bob mission
PJ—Pay off one juror
PAJ—Pay off all jurors
COPS—Cops always on route
BIKERS—Bikers always on route
GALLERY—Unlock all gallery items

BLACK
Start with M249 Machine Gun
Select "Options" from the main menu, then choose "Profile." Select "New" and enter 55QQ-STHA-ZFFV-7XEV as your profile name (be sure to include the dashes). After entering this code, you will be prompted to enter another profile name, choose any name you wish and start a new game to begin with the M249.

BLITZ: THE LEAGUE
Cheat Passwords
Choose "Extras" from the main menu, then select "Codes" and enter any of the following codes. The cheats can then be toggled on or off in the "Game Options" section under Quick Play.
ONFIRE—Ball trail always on
BOUNCY—Beach ball
PIPPED—Double unleash icons
NOTIRED—Stamina Off
CLASHY—Super Clash
BIGDOGS—Super unleash cash
CHUWAY—Two-player co-op

BROTHERS IN ARMS: ROAD TO HILL 30
Unlock All Levels and Difficulty Settings
Enter the name "BAKERSDOZEN" when creating a new profile. You will now be able to select any level in the Chapters section and play the game on "Authentic" difficulty.

BURNOUT REVENGE
Saved Game Data Bonus Vehicles
If you have a *Burnout 3: Takedown* save file on your Xbox hard drive when creating a profile in *Burnout: Revenge*, you will automatically unlock a secret vehicle, the Dominator Assassin. If you have a *Madden NFL 06* save file, you'll unlock the Madden Challenge Bus.

CALL OF DUTY: FINEST HOUR
Level Select
(Note: You'll need two controllers to enter this code.) Select "Single Player" from the main menu, when the level select screen appears, hold **Up** on Controller 2 and press **START**, **BACK**, **BACK**, **X** on Controller 1 to unlock all levels.

CALL OF DUTY 2: BIG RED ONE
Unlock All Stages
Choose "Single Player" from the main menu and select the "Chapter Select" option. When the Chapter Select menu appears, hold **L + R** and press **Up**, **Up**, **Down**, **Down**, **Left**, **Left**, **Right**, **Right**, **X**, **Right**, **X**, **Right**, **X** to unlock all of the chapters.

CAPCOM CLASSICS COLLECTION
Unlock All Extras and More
At the title screen, press **Left Trigger**, **Right Trigger**, **Up** on the right analog stick, **Down** on the right analog stick, **Left Trigger**, **Right Trigger**, **Up** on the left analog stick, **Down** on the left analog stick, **Left Trigger**, **Right Trigger**, **Up** on the D-pad, **Down** on the D-pad. A message will appear to confirm that you have unlocked all of the Extras in the game. This code also allows you to select any weapon in *Ghosts 'n Goblins*, *Ghouls 'n Ghosts* and *Super Ghouls 'n Ghosts* by pressing **Right** or **Left** on the right analog stick during the game.

CARS
Cheat Codes
Select "Options" from the main menu, then choose "Cheat Codes" and enter any of the following codes.
IMSPEED—Faster acceleration
VROOOOM—Unlimited Boost meter
YAYCARS—Unlock all cars
R4MONE—Unlock all paint schemes for all unlocked vehicles
MATTL66—Unlock all Arcade games
IF50DH—Unlock all Bonus Content and all Arcade games
TRGTEXC—Unlock Mater's Countdown Clean-Up Mini game and Mater's Speedy Circuit Road Race
CONC3PT—Unlock all character and environment art
WATCHIT—Unlock all movie clips and deleted scenes

THE CHRONICLES OF NARNIA: THE LION, THE WITCH AND THE WARDROBE
Unlock All Levels
At the level select menu (i.e. while looking at the Wardrobe), hold **Left Trigger** and press **Up**, **Up**, **Right**, **Right**, **Up**, **Right**, **Down** to open all the levels.
Unlock All Bonus Content
Choose "Bonus Content" from the level select (Wardrobe) menu. When the Bonus Items menu appears, hold **Left Trigger** and press **Down**, **Down**, **Right**, **Right**, **Down**, **Right**, **Up** to unlock all the bonuses.
Cheat Codes
At the main title screen—where the words "Please Press START to Begin" are flashing—hold **Left Trigger + Right Trigger** and press **Down**, **Down**, **Right**, **Up**. (Note: You may have to start a game and exit before the main title screen will appear.) The flashing text will turn green when you enter the code correctly. Now you can enter any of the following cheats at any time during gameplay:
Refill health—Hold **Left Trigger** and press **Down**, **Left**, **Left**, **Right**
Refill energy—Hold **Left Trigger** and press **Up**, **Up**, **Right**, **Up**
Invincibility—Hold **Left Trigger** and press **Down**, **Up**, **Down**, **Right**, **Right**
Get 10,000 Coins—Hold **Left Trigger** and press **Down**, **Left**, **Right**, **Down**, **Down**
Unlock all special abilities—Hold **Left Trigger** and press **Down**, **Left**, **Right**, **Left**, **Up**
Skip to the end of the current level—Hold **Left Trigger** and press **Down**, **Left**, **Down**, **Left**, **Down**, **Right**, **Down**, **Right**, **Up**

CONFLICT: GLOBAL TERROR
Unlock Cheat Menu
At the title screen, press **Left Trigger**, **Right Trigger**, **Left Trigger**, **Right Trigger**, **X**, **White**, **Black**, **X**. A confirmation message will appear if you have entered the code correctly, and a new "Cheats" option will be added to the main menu, allowing you to select any level and toggle infinite ammo and infinite saves on or off.

COUNTER-STRIKE
Purple Streaked Terrorists
Create a new profile with the name "PlumRugOfDoom" (or change your current profile name to this). All of the terrorists on the Prodigy level will now have a purple streak down the middle of their hair.
Shaky Text
Create a new profile with the name "HUNDONE!!" (or change your current profile name to this). You should see the effect immediately after entering the code.

CRASH BANDICOOT: THE WRATH OF CORTEX
Cheat Code
Choose "New Game" from the main menu. When the name entry screen appears, enter your name as "WOMBAT" to start with all of the levels unlocked and a 106% completion rating.

THE DA VINCI CODE

Cheat Passwords

Choose "Options" from the main menu, then select "Codes" and enter any of the following passwords

SACRED FEMININE—Extended health

VITRUVIAN MAN—Invincibility

PHILLIPS EXETER—One-hit kills

ROYAL HOLLOWAY—One-hit weapon kills

CLOS LUCE 1519—Unlock all levels

ET IN ARCADIA EGO—Unlock all secrets

APOCRYPHA—Unlock all Visual Database items

DANCE DANCE REVOLUTION ULTRAMIX

All Songs/All Challenge Modes Complete

Select "Options" from the main Menu, then select "Credits" and enter the following code on Controller 4 **Up, Up, Down, Down, Left, Right, Left, Right, B, A**. You will hear a confirmation sound if the code is entered correctly

DEATHROW

Secret Codes

At the main menu, select "Options," then move the cursor to Player 4's name. Change it to any of the following names to obtain the corresponding effects

MOREROOM—Unlock all arenas

ALL150—Unlock all players and teams

NO FEAR—Unlock "Difficulty Extreme" extra

CONFUSED—Unlock "Multi Disc" extra

NOFOV—Puts camera directly over player

NOHUD—Remove all onscreen interface elements during gameplay

Unlock Everything

When creating a new profile, enter the name "SouthEnd" (note the S and E must be capitalized). All options in the Unlocks menu will now be now available

DISNEY'S EXTREME SKATE ADVENTURE

Cheat Passwords

Choose "Cheat Codes" from the Options menu and enter any of the following case-sensitive codes. You'll hear a confirmation sound each time you enter a code correctly

xtremebuddies—Unlock all characters

frequentflyer—Unlock all levels

gethotgear—Unlock all Create-A-Skater items

happyfeet—Infinite Special Meter

savannah—Unlock *Lion King* movie

nugget—Unlock *Tarzan* movie

marin—Unlock *Toy Story* movie

DOOM 3

Cheat Codes

At any time during gameplay (not while paused), enter the following codes

Invincibility—Hold **Left Trigger** and press **X, Y, B, A**

Skip the current level—Hold **Left Trigger** and press **B, A, X, Y**

DR. MUTO

Secret Cheats

At the main menu, select "Options," then select "Cheats" and enter any of the following codes. You'll see a special text message on the screen after entering each one correctly

NECROSIS—Infinite health

CHEATERBOY—Never take damage

TINKERTOY—Unlock every gadget

EUREKA—Unlock every morph

LOGGLOG—Secret morphs

BEAMMEUP—Go anywhere

HOTTICKET—Unlock (almost) all movies

BUZZOFF—Unlock Ending 2

DRAGON BALL Z: SAGAS

Cheat Codes

At any time during gameplay, press **START** to pause, then select "Controller" from the pause menu and enter the following codes at the controller screen

Invincibility—**Down, A, Up, Y, BACK, START, Right, X, Left, B**

All upgrades purchased—**Up, Left, Down, Right, BACK, START, Y, X, A, B**

Unlock Everything

Choose "Options" from the main menu, then press **Up, Down, Up, Down, BACK, START BACK, START, Y, A, Y, A, X, X, B** at the Options menu. This code unlocks all of the stages in Play Sagas mode, all of the items at the Extras menu and all of the stages and characters in Pendulum mode

DRAGON'S LAIR 3D

Secret Rewards Menu

At the main menu, hold the **Right Trigger** and press **Left Thumbstick Right Thumbstick, Left Thumbstick, Right Thumbstick, White, Black, White, Black**. Next, move the cursor to "Start Game" and press **A**. If you entered the code correctly, a "Rewards" menu will immediately appear. Selecting any item will start you off in the beginning of the game with the corresponding effect, so you may not activate more than one at a time

DRIVR

Cheat Codes

Enter the following codes at the main menu, you'll hear a chime each time you enter a code correctly. Now select "Cheats" from the Options menu to toggle the code effects on and off.

Unlock all Undercover missions—**X, X, Y, Y, Right Trigger, Right Trigger, Left Trigger**

Unlock all weapons in Undercover and Take a Ride mode—**Left Trigger, Left Trigger, X, Y, Y, Right Trigger, Right Trigger**

Unlimited ammo in Undercover and Take a Ride mode—**Right Trigger, Right Trigger, Left Trigger, Left Trigger, X, Y, Y**

Invincibility in Take a Ride mode—**X, Y, Left Trigger, Right Trigger, Left Trigger, Right Trigger, Right Trigger**

Immunity (police ignore you)—**X, Y, Right Trigger, Right Trigger, Left Trigger, Left Trigger, Y**

All vehicles available in Take a Ride mode—**X, X, Y, Y, Left Trigger, Right Trigger, Left Trigger**

DRIVER: PARALLEL LINES

Cheat Passwords

At any time during gameplay, press **START** to pause the game, choose "Settings" from the pause menu, then select "Cheats" and enter any of the following passwords

ROLLBAR—Indestructible cars

GUNBELT—Infinite ammo

ZOOMZOOM—Infinite nitro

IRONMAN—Invincibility

KEYSTONE—Weak cop cars

TOOLEDUP—Zero cost

GUNRANGE—All weapons

CARSHOW—All vehicles

ELDER SCROLLS III: MORROWIND

Cheat Codes

During gameplay, press **B** to bring up the menus. Select the Stats menu and enter the following codes to increase your vital stats

Restore Health—Select "Health" in the Stats menu and press **Black, White, Black, Black, Black**. Press and hold the **A** button to restore health level

Restore Magicka—Select "Magicka" in the Stats menu and press **Black, White, White, Black, White**. Press and hold the **A** button to restore Magicka level

Restore Fatigue—Select "Fatigue" in the Stats menu and press **Black, Black, White, White, Black**. Press and hold the **A** button to restore Fatigue level

FANTASTIC 4

Cheat Codes

Enter any of the following codes at the main menu. You'll hear a sound to confirm each time you enter a code correctly

Unlock Hell bonus level in the Bonus menu—**Right, Right, X, B, Left, Up, Down**

Unlock Barge Arena in Survival Mode and Stan Lee Interview #1 in Unlockables—**X, B, X, Down, Down, B, Up**

Infinite Cosmic Power—**Up, X, X, X, Left, Right, B** (note although this code will generate the confirmation sound, its effects may not appear unless you start a game and quit, then enter the code and choose the "Continue" option)

FIGHT NIGHT: ROUND 3

Cheat Code

Choose "Create Champ" from the main menu. Under the "First Name" tab in the "Creat Champ Info" section, enter NEWVIEW as your character's first name to unlock all venues in Free Play mode

FINDING NEMO

Level Select

At the main menu, press **Y, Y, Y, X, X, B, X, Y, B, X, Y, X, Y, X, Y, B, Y, Y**. The word "Cheat" will appear on the screen to confirm. A new "Cheat" option will appear if you pause the game between levels, select "Open Levels" and turn it "on" to unlock all of the levels

FLATOUT

Cheat Codes

When creating a new profile, enter one of the following cheat codes at the name entry screen. When entered correctly, the cheat code will disappear allowing you to enter another code or your name

GIVECASH—Start with $40,000

GIVEALL—Unlock all cars and races

RAGDOLL—Throw driver at any time by pressing the Gear Up button

FULL SPECTRUM WARRIOR: TEN HAMMERS

Unlock All Multiplayer Co-op Levels

Choose "Bonus Materials" from the main menu, then select "Cheats" and enter the code "FULLSPECTRUMPWNAGE". All of the co-op multiplayer levels will now be unlocked

FUTURAMA

Cheat Codes

Enter any of the following codes at any time during gameplay (not while paused)

Invincibility—Hold **Left Trigger**, press **A**, hold **Right Trigger**, press **X, Y**, release **Right Trigger**, press **A**, hold **Right Trigger**, press **X, Y, B, A, Black, Y, BACK**

Max ammo—Hold **Left Trigger**, press **A**, hold **Right Trigger**, press **X, Y**, release **Right Trigger**, press **A**, hold **Right Trigger**, press **X, Y, B, A, Black**, release **Right Trigger**, press **B**, hold **Right Trigger**, press **BACK**

Max Special Move charges—Hold **Left Trigger**, press **A**, hold **Right Trigger**, press **X, Y**, release **Right Trigger**, press **A**, hold **Right Trigger**, press **X, Y, B, A, Black**, release **Right Trigger**, press **X**, hold **Right Trigger**, press **BACK**

Extra lives—Hold **Left Trigger**, press **A**, hold **Right Trigger**, press **X, Y**, release **Right Trigger**, press **A**, hold **Right Trigger**, press **X, Y, B, A, Black**, release **Right Trigger**, press **A**, hold **Right Trigger**, press **BACK**

Refill health meter—Hold **Left Trigger**, press **A**, hold **Right Trigger**, press **X, Y**, release **Right Trigger**, press **A**, hold **Right Trigger**, press **X, Y, B, A, Black**, release **Right Trigger**, press **Y**, hold **Right Trigger**, press **BACK**

Unlock all movies, music and gallery pictures—Hold **Left Trigger**, press **A**, hold **Right Trigger**, press **X, Y**, release **Right Trigger**, press **A**, hold **Right Trigger**, press **X, Y, B, A, Black, B, BACK**

GLADIUS

Cheat Codes

Each of the following cheats is activated by pressing the **START** button to pause at a specific location in the game, then entering the corresponding code while the game is paused. You'll hear a sound effect to confirm each time you enter a code at the correct location

Team Berserk mode—During combat, pause the game and press **Left, Down, Right, Up, Left, Left, Left, Left, Up, Right, Down, Left**

Increase amount of Attack Affinity after attacking—During combat, pause the game and press **Down, Right, Up, Left, Left, Left, Left, Left, Y, Right**

Increase amount of Defense Affinity after attacking—During combat, pause the game and press **Down, Right, Up, Left, Left, Left, Left, Left, Y, Left**

Earn 1,000 Dinar—In the School, pause the game and press **Right, Down, Left, Up, Left, Left, Left, Left, Y, Left**

Earn 1,000 Experience—In the School, pause the game and press **Right, Down, Left, Up, Left, Left, Left, Left, Y, Right**

Remove class requirements for equipment—In the School, pause the game and press **Right, Down, Left, Up, Left, Left, Left, Left, Y, Y, Y**

Disable random encounters—On the World Map, pause the game and press **Right, Left, Up, Down, Left, Left, Left, Left, Y, Y, Y**

Enable random encounters—On the Goal screen, pause the game and press **Right, Left, Up, Down, Left, Left, Left, Left, A, A, A**

Decrease CPU opponents' levels—In the League menu, pause the game and press **Right, Right, Right, Up, Up, Left, Left, Left, Left, Right, Down, Down, Down, Down, Up**

Increase CPU opponents' levels—In the League menu, pause the game and press **Right, Right, Right, Up, Up, Left, Left, Left, Left, Right, Up, Up, Up, Down**

THE GODFATHER: THE GAME

Cheat Codes

At any time during gameplay, press **START** to pause the game and enter any of the following codes at the pause menu

Refill health—**Left, X, Right, Y, Right, Left Thumbstick**

Refill ammunition—**Y, Left, Y, Right, X, Right Thumbstick**

Earn $5,000—**X, Y, X, X, Y, Left Thumbstick**

Unlock All Movies in the Film Archive

At the save menu, where the "Join the Family" and "Enter the Tailor Shop" options appear, press **Y, X, Y, X, X, Left Thumbstick**. You'll hear a sound to confirm that the movies have been unlocked

GOLDENEYE: ROGUE AGENT

"Extras" Screen Codes

Choose "Extras" from the main menu, then enter any of the following codes at the Extras menu

Unlock all levels in Campaign and multiplayer modes—**Down, Right, Down, Right, Up, Down, Up, Left**

Unlock One Life mode—**Left, Down, Up, Right, Up, Right, Left, Down**

Paintball mode (multiplayer)—**Right, Left, Right, Left, Down, Down, Up, Up**

Unlock all skins (multiplayer)—**Down, Left, Up, Left, Right, Down, Left, Up**

Turn off GoldenEye powers (multiplayer)—**Up, Up, Down, Left, Right, Right, Left, Down**

Pause Menu Codes

During the game, press **START** to pause, then enter the following codes at the Pause menu

Full health and armor—**Right Trigger, Right Trigger, Black, White, Black, Right Trigger, Left Trigger, Black**

Unlock all GoldenEye powers—**Left Trigger Left Trigger, Black, Black, Right Trigger, Black Left Trigger, White**

Full GoldenEye power—**Left Trigger, Right Trigger, Left Trigger, White, White Black, Right Trigger, White**

GRAND THEFT AUTO: SAN ANDREAS

Cheat Codes

Enter the following cheat codes at any time during the game (but not while paused). Each time you enter a code successfully, a message will appear in the upper left corner of the screen to confirm. **Note: Some of the codes cannot be deactivated once you've turned them on**, you must reset the Xbox in order to restore the game to normal. **Do not save your game after entering codes**, if you do, the codes may be permanently activated in your save file and your save file may become corrupt. **Activating cheats will lower your in-game ranking**. Also, some codes may cause unpredictable results which may cause the game to "crash," especially if you have several codes in effect at once. Activating certain codes may prevent other codes from being activated. Codes that modify the appearance or behavior of vehicles or pedestrians will usually not affect those that are already in the immediate vicinity; you'll see the effects when new vehicles or pedestrians appear. The codes that cause vehicles to appear may not work if you're too far from a street or other area where vehicles are allowed to drive

Full health, body armor and $250,000, repair damage to current vehicle—**Right Trigger, Black, Left Trigger, A, Left, Down, Right, Up, Left, Down, Right, Up**

Weapons Set 1 (Brass Knuckles, Baseball Bat, Handgun, Shotgun, Uzi, AK-47, Rifle, Rocket Launcher, Molotov Cocktails and Spray Can)—**Right Trigger, Black, Left Trigger, Black, Left, Down, Right, Up, Left, Down, Right, Up**

Weapons Set 2 (Knife, Handgun, Sawn-Off Shotgun, Tec-9, M4 Carbine, Sniper Rifle, Flamethrower, Grenades and Fire Extinguisher)—**Right Trigger, Black, Left Trigger Black, Left, Down, Right, Up, Left, Down, Down, Left**

Weapons Set 3 (Chainsaw, Silenced Handgun, Combat Shotgun, MP5, M4 Carbine, SAM Missile Launcher and Satchel Charges)—**Right Trigger, Black, Left Trigger Black, Left, Down, Right, Up, Left, Down, Down Down**

Unlimited ammunition—**Left Trigger, Right Trigger, X, Right Trigger, Left, Black, Right Trigger, Left, X, Down, Left Trigger, Left Trigger**

"Wanted" level +2—**Right Trigger, Right Trigger, B, Black, Left, Left, Left, Left, Left, Right**

"Wanted" level 6—**B, Right, B, Right, Left, X, A, Down**

"Wanted" level 0—**Right Trigger, Right Trigger, B, Black, Up, Down, Up, Down, Up, Down**

Lock "Wanted" level at the current number of stars—**B, Right, B, Right, Left, X, Y, Up**

Invulnerable to melee attacks and some types of weapons—**Down, A, Right, Left, Right, Right Trigger, Right, Down, Up, Y** (Note: Your game may crash if you trigger a cutscene while this code is active)

Super punching ability—**Up, Left, A, Y, Right Trigger, B, B, B, White**

Super high jump ability—**Up, Up, Y, Y, Up, Up, Left, Right, X, Black, Black**

Infinite lung capacity (never drown)—**Down, Left, Left Trigger, Down, Down, Black, Down, White, Down**

Cj never gets hungry—**X, White, Right Trigger Y, Up, X, White, Up, A**

Max more weapon skills—**Down, X, A, Left, Right Trigger, Black, Left, Down, Down, Left Trigger, Left Trigger, Left Trigger**

Maximum vehicle skills—**X, White, A, Right Trigger, White, White, Left, Right Trigger Right Left Trigger, Left Trigger, Left Trigger**

Maximum respect—**Left Trigger Right Trigger, Y, Down, Black, A, Left Trigger, Up, White, White, Left Trigger Left Trigger**

Maximum stamina—**Up, A, Y, A, Y, A, X, Black, Right**
Maximum muscle—**Y, Up, Up, Left, Right, X, B, Left**
Maximum fat—**Y, Up, Up, Left, Right, X, B, Down**
Minimum muscle and fat—**Y, Up, Up, Left, Right, X, B, Right**
Maximum sex appeal—**B, Y, Y, Up, B, Right Trigger, White, Up, Y, Left Trigger, Left Trigger Left Trigger**
CJ is instantly wasted—**Right, White, Down, Right Trigger, Left, Left, Right Trigger, Left Trigger, White, Left Trigger**
Fast game clock—**B, B, Left Trigger, X, Left Trigger, X, X, X, Left Trigger, Y, B, Y**
Slower game speed—**Y, Up, Right, Down, X, Black, Right Trigger** (enter this code repeatedly to increase its effect)
Faster game speed—**Y, Up, Right, Down, White, Left Trigger, X** (enter this code repeatedly to increase its effect)
Adrenaline mode (CJ is stronger, game moves in slow motion)—**A, A, X, Right Trigger, Left Trigger, A, Down, Left, A**
Enable drive-by shooting—**Up, Up, X, White, Right, A, Right Trigger, Down, Black, B**
Beach party (all random pedestrians wear beach attire, CJ wears shorts and flip-flops)—**Up, Up, Down, Down, X, B, Left Trigger, Right Trigger, Y, Down**
Circus mode (all random pedestrians are fast food workers and clowns, CJ is dressed as a clown, all random vehicles are hot dog trucks and other funny vehicles)—**Y, Y, Left Trigger, X, X, B, X, Down, B**
Sex Toy mode (more prostitutes and pimps on the streets, CJ is dressed in pimp suit and attracts prostitutes)—**X, Right, X, X, White, A, Y, A, Y**
Ninja mode (all random pedestrians are Asian and carry katanas, CJ gets a katana, most random vehicles are black motorcycles, all randomly-colored vehicles are black)—**A, A, Down, Black, White, B, Right Trigger, B, X**
Country mode (all random vehicles are country vehicles like Ranchers, Tankers, Wayfarers and Freeways, CJ is dressed in overalls and a trucker's cap)—**Left Trigger, Left Trigger, Right Trigger, Right Trigger White, Left Trigger, Black, Down, Left, Up**
All random pedestrians are Elvis—**Left Trigger, B, Y, Left Trigger, Left Trigger, X, White, Up, Down, Left**
All pedestrians are gang members—**White, Up, Right Trigger, Right Trigger, Left, Right Trigger, Right Trigger, Black, Right, Down**
Increased gang activity (more groups of gang members on the streets)—**Left, Right, Right, Right, Left, A, Down, Up, X, Right**
Pedestrians have weapons—**Black, Right Trigger, A, Y, A, Y, Up, Down**
Pedestrians riot—**Down, Left, Up, Left, A, Black, Right Trigger, White, Left Trigger**
Pedestrians attack you—**Down, Up, Up, Up, A, Black, Right Trigger, White, White**
Remove nearly all traffic and pedestrians—**A, Down, Up, Black, Down, Y, Left Trigger, Y, Left**
Recruit anyone (A)—**Down, X, Up, Black, Black, Up, Right, Right, Up** (Note: This code allows CJ to recruit anyone, and if the recruited person does not already have a weapon, he or she will be given a Handgun)
Recruit anyone (B)—**Black, Black, Black, A, White, Left Trigger, Black, Left Trigger, Down, A** (Note: This code allows CJ to recruit anyone, and if the recruited person does not already have a weapon, he or she will be given a Rocket Launcher)
Prostitutes pay you instead of taking your money—**Right, White, White, Down, White, Up, Up, White, Black**
All vehicles in the vicinity explode—**Black, White, Right Trigger, Left Trigger, White, Black, X, Y, B, Y, White, Left Trigger**
More aggressive drivers—**Black, B, Right Trigger, White, Left, Right Trigger, Left Trigger, Black, White**
All traffic lights remain green—**Right, Right Trigger, Up, White, White, Left, Right Trigger Left Trigger, Right Trigger Right Trigger**
Invisible vehicles—**Y, Left Trigger, Y, Black, X, Left Trigger, Left Trigger**
Most random vehicles are sports cars, top speed of land vehicles is increased—**Up, Left Trigger, Right Trigger, Up, Right, Up, A, White, A, Left Trigger**
BMX can bunny hop over massive distances—**Y, X, B, B, X, B, B, Left Trigger, White, White, Right Trigger Black**
Vehicles are invincible and can instantly destroy anything—**Left Trigger, White, White, Up, Down, Down, Up, Right Trigger, Black, Black**
Cars float away when hit—**X, Black, Down, Down, Left, Down, Left, Left, White, A**
All cars equipped with nitrous—**Left, Y, Right Trigger, Left Trigger, Up, X, Y, Down, B, White, Left Trigger, Left Trigger**
All randomly-colored vehicles are black—**B, White, Up, Right Trigger, Left, A, Right Trigger Left Trigger, Left, B**
All randomly-colored vehicles are pink—**B, Left Trigger, Down, White, Left, A, Right Trigger Left Trigger, Right, B**
Cars can fly—**X, Down, White, Up, Left Trigger B, Up, A, Left**
Cars can drive over water—**Right, Black, B, Right Trigger, White, X, Right Trigger, Black**
Boats can fly for short distances—**Black, B, Up, Left Trigger, Right, Right Trigger Right, Up, X, Y**
Improved vehicle handling—**Y, Right Trigger, Right Trigger, Left, Right Trigger, Left Trigger Black, Left Trigger** (with this code in place, you can also press **L3** to make your vehicle jump)
Bloodring Banger appears—**Down, Right Trigger, B, White, White, A, Right Trigger, Left Trigger, Left, Left**
Rancher appears—**Up, Right, Right, Left Trigger, Right, Up, X, White**
Hotring Racer #1 appears—**Right Trigger, B, Black, Right, Left Trigger, White, A, A, X, Right Trigger**
Hotring Racer #2 appears—**Black, Left Trigger, B, Right, Left Trigger, Right Trigger, Right, Up, B, Black**
Romero (hearse) appears—**Down, Black, Down, Right Trigger, White, Left, Right Trigger, Left Trigger, Left Trigger, Left, Right**
Stretch limo appears—**Black, Up, White, Left, Left, Right Trigger, Left Trigger, B, Right**
Caddy appears—**B, Left Trigger, Up, Right Trigger, White, A, Right Trigger, Left Trigger, B, A**
Trashmaster appears—**B, Right Trigger, B, Right Trigger, Left, Left, Right Trigger, Left Trigger, B, Right**
Rhino (tank) appears—**B, B, Left Trigger, B, B, B, Left Trigger, White, Right Trigger, Y, B, Y**
Quadbike appears—**Left, Left, Down, Down, Up, Up, X, B, Y, Right Trigger, Black**
Monster truck appears—**Right, Up, Right Trigger, Right Trigger, Right Trigger, Down, Y, Y, A, B, Left Trigger, Left Trigger**
Tanker appears—**Right Trigger, Up, Left, Right, Black, Up, Right, X, Right, White, Left Trigger, Left Trigger**
Dozer appears—**Black, Left Trigger, Left Trigger, Right, Right, Up, Up, A, Left Trigger Left**
Vortex (hovercraft) appears—**Y, Y, X, B, A, Left Trigger, White, Down, Down**
Hunter (helicopter) appears—**B, A, Left Trigger B, B, Left Trigger, B, B, Right Trigger, Black, White, Left Trigger, Left Trigger**
Stuntplane appears—**B, Up, Left Trigger White, Down, Right Trigger, Left Trigger, Left Trigger, Left, Left, A, Y**
Hydra (plane) appears—**Y, Y, X, B, A, Left Trigger, Left Trigger, Down, Up**
Jetpack appears—**Left, Right, Left Trigger, White, Right Trigger, Black, Up, Down, Left, Right**
Parachute appears—**Left, Right, Left Trigger, White, Right Trigger, Black, Black, Up, Down, Right, Left Trigger** (press **B** to open the parachute when falling)
Heat wave—**Black, A, Left Trigger, Left Trigger, White White, White, Down**
Clear weather—**Black, A, Left Trigger, Left Trigger, White, White, White, Y**
Overcast sky—**Black, A, Left Trigger, Left Trigger, White, White, White, X**
Rain—**Black, A, Left Trigger, Left Trigger, White, White, White, B**
Fog—**Black, A, Left Trigger, Left Trigger, White, White, White, A**
Sandstorm—**Up, Down, Left Trigger, Left Trigger, White, White, Left Trigger, White, Right Trigger, Black**
Game clock remains at 00:00—**X, Left Trigger, Right Trigger, Right, A, Up, Left Trigger, Left, Left**
Game clock remains at 21:00—**Left, Left, White, Right Trigger, Right, X, X, Left Trigger, White A**

GROOVERIDER: SLOT CAR THUNDER

Cheat Codes
Choose "Single Player" from the main menu, then select "Time Trial" and earn a record time on any track. When the "Please Enter Your Name" menu appears, enter your name as "MARK" and return to the main menu. Now select "Options" and you'll find that the "Cheats" option has been unlocked. At the cheats menu, you can change the car speed, select "Unlock Championships" to unlock everything or toggle the "Ghost" option to disable collision detection (doesn't work in Time Trial mode)
See the Credits
Earn a record time in Time Trial mode as described above, then enter your name as "BGM" to see the game's credits

HITMAN: CONTRACTS

Mission Select
At the main menu, press **X, Y, B, Left, Up, Right, L, R** to access a special screen that lets you choose any mission in the game
Complete Current Mission
At any time during the game (not while paused), press **R, L, Up, Down, A, Left Thumbstick, B, A, B, A** to complete the current mission with a Silent Assassin rating

ICE AGE 2: THE MELTDOWN

Cheat Codes
At any time during gameplay, pause the game and enter any of the following codes at the pause menu.
Level select—**Up, Right, Right, Left, Right, Right, Down, Down**
Infinite health—**Up, Right, Down, Up, Left, Down, Right, Left**
Infinite energy—**Down, Left, Right, Down, Down, Right, Left, Down**
Infinite pebbles—**Down, Down, Left, Up, Up, Right, Up, Down**
Unlock all Bonuses—**Down, Left, Up, Down, Down, Left, Right, Right**

THE INCREDIBLE HULK ULTIMATE DESTRUCTION

Cheat Codes
Choose "Extras" from the main menu, then select "Code Input" and enter the following codes. If it's a valid code, the corresponding cheat will appear at the bottom of the screen. Note that some cheats can be toggled on or off, while others cannot.
RETRO—Play the game in black & white
HISTORY—Play the game in sepia
SMASH5—Smash Point Bonus—5,000
SMASH10—Smash Point Bonus—10,000
SMASH15—Smash Point Bonus—15,000
BRINGIT—Doubles the value of all health collectibles
CABBIES—All ambient vehicles are taxis
OCANADA—Character: Canadian Flag Shorts
AUSSIE—Character: Australian Flag Shorts
AMERICA—Character: American Flag Shorts
FISHNCHP—Character: UK Flag Shorts
DRAPEAU—Character: French Flag Shorts
DEUTSCH—Character: German Flag Shorts
MUTANDA—Character: Italian Flag Shorts
BANDERA—Character: Spanish Flag Shorts
FURAGGU—Character: Japanese Flag Shorts
The following codes can be entered in the same way, but they will not work until you've accomplished certain goals in the game. Seven of them will work after you find the comic that reveals the corresponding code, while the last two codes have special requirements listed below.
DESTROY—Doubles Hulk's damage values
FROGGIE—Doubles the speed of traffic and makes it more aggressive
PILLOWS—Low gravity
CHZGUN—Replaces all missiles in the Badlands with cows
TRANSIT—Replace all traffic with buses
KINGKING—Replaces all lamppost props with inflatable gorillas
SUITFIT—Character: Joe Fixit
CLASSIC—Character: Classic Grey Hulk (Note: This cheat will not work until you have collected all 60 comics)
VILLAIN—Character: Abomination 1 (Note: This cheat will not work until you have finished the game)
There's also one special character who becomes unlocked in the "Buy" menu after you finish the game, but you'll need a whopping 1,000,000 Smash Points to buy him

THE INCREDIBLES: RISE OF THE UNDERMINER

Cheat Passwords
At any time during gameplay, pause the game and choose the "Menu" option, then select "Secrets" and enter any of the following passwords.
LEVELLOCKSMITH—Unlock all missions
SHOWME—Unlock all Gallery items
MRIPROF—Earn 1,000 XP for Mr. Incredible
FROZPROF—Earn 1,000 XP for Frozone
MRIMASTER—Maximum level and all upgrades for Mr. Incredible
FROZMASTER—Maximum level and all upgrades for Frozone
MRIBOOM—Earn one Super Move for Mr. Incredible
FROZBOOM—Earn one Super Move for Frozone
WHYMUSTWEFIGHT—Infinite Super Moves
THISISTOOEASY—Enemies inflict more damage
THISISTOOHARD—Enemies inflict less damage
EGOPROBLEM—Big heads
HEADROOM—Tiny heads
INAHURRY—Speed up gameplay
MAXIMILLION—Earn double XP
ROLLCALL—Show credits
SHAMELESS—Show Heavy Iron Studios logo video

JUICED

Cheat Code
Select "Extras" from the main menu, then select "Cheats." Enter the code "PINT" to unlock all cars and tracks in Custom Mode and all cars and Series races in Arcade Mode
Enable Progressive Scan Mode
At the "Warning" screen, press and hold **A + B + X + Y** for one second. You will be taken to a screen where you will be able to enable progressive scan mode

KELLY SLATER'S PRO SURFER

Secret Codes
From the main menu, select "Extras," then select "Cheats." Next, enter any of the following codes at the next screen
7145558092—Perfect balance cheat
6195554141—All boards
3285554497—All levels
9495556799—All surfers
7025552918—All suits
6265556043—All tricks
2125551776—Max stats
1355557221—Perfect balance
2175550217—High jumps
8775553825—1st-person view
8185571447—Trippy graphics

THE LORD OF THE RINGS THE FELLOWSHIP OF THE RING

Secret Codes
At any time during gameplay, quickly enter any of the following codes. A message will appear on the screen upon entering a correct code
Y, A, X, B, A, Y—Infinite health
X, B, Y, A, X, B—Infinite ammunition
Y, B, A, B, Y, X—Infinite Ring use

MACE GRIFFIN: BOUNTY HUNTER

Cheat Codes
At any time during gameplay, equip the Electro-Cosh weapon, then enter any of the following codes. You must enter the codes quickly or they may not register. A message will appear in the corner of the screen to confirm each code:
Invincibility—**Left Trigger, Right Trigger, Left Trigger, Right Trigger, Right Trigger, A, B, B, A, X, Y**
Unlimited ammunition—**Left Trigger Right Trigger, Left Trigger, Right Trigger, Right Trigger, A, B, B, A, X, X**
Double damage—**Left Trigger, Right Trigger, Left Trigger, Right Trigger, A, B, B, A, Y, Y**
One-hit kills—**Left Trigger, Right Trigger, Left Trigger, Right Trigger, A, B, B, A, A, A**
Auto focus—**Left Trigger, Right Trigger, Left Trigger, Right Trigger, A, B, B, A, B, A**
Big head—**Left Trigger, Right Trigger, Left Trigger, Right Trigger, A, B, B, A, B, B**
Floating camera—**Left Trigger, Right Trigger, Left Trigger, Right Trigger, A, B, B, A, Y, X** (Note: After entering this code, you will be unable to enter any of the above codes and you will need to restart your mission in order to proceed)

MAGIC: THE GATHERING—BATTLEGROUNDS

Unlock All Characters
Select "Arcade Duel" from the main menu. When the character select screen appears, press **Left Trigger + Right Trigger** simultaneously, then press **Down, Up, X, White, Up, X, Black, Up, X, then Left Trigger + Right Trigger** simultaneously. All of the duelists will now be available in Arcade, VS and Practice Duel modes
Unlock All Quests
Select "Quest" from the main menu. When the quest select screen appears, press **Left Trigger + Right Trigger** simultaneously, then press **Down, Up, Left Thumbstick, White, Up, Right, Left, Down, Left Trigger + Right Trigger**. You will hear a confirmation sound when you enter the code correctly and all quests will be unlocked
Hidden Levels
At the Arena Select screen, press **Left Trigger + Right Trigger** simultaneously, then press **Left, Up, X, Up, Right, Y, Left Trigger + Right Trigger**. You'll be instantly transported to an extra arena which is not normally selectable through the menu.

MAJOR LEAGUE BASEBALL 2K6

Cheat Passwords
Choose "My 2K6" from the main menu, then select "Enter Cheat Code" and enter any of the following case-sensitive passwords
Last Chance—Fielders can scale any wall
Crazy Hops—Balls spring off the ground higher than normal
Gotcha—Enhanced throwing power for fielders

Unhittable—Pitches curve and break in a dramatic fashion
Lookin Good—Unlock all classic jerseys
Home Sweet Home—Unlock all classic stadiums
Ghosts of Greatness—Unlock all classic teams
Dream Team—Unlock Topps 2K Sports team
Game On—Unlock all extras
Black Sox—Unlock all cheats
Derek Jeter—Unlock everything

MARC ECKO'S GETTING UP CONTENTS UNDER PRESSURE

Cheat Passwords
At the "Game Information" screen, choose "Options," then select "Codes" and enter any of the following passwords
BABYLONTRUST—Max health meter
VANCEDALLISTER—Max skills meter
MARCUSECKOS—Infinite health
FLIPTHESCRIPT—Infinite skillz
PULATOR—Unlock all levels
DEXTERSOWLEY—Unlock all movies
SIRULLY—Unlock all concept art
DOGTAGS—Unlock all combat upgrades
SHARDSOFGLASS—Unlock all Black Book graffiti and truth pieces
WORKBITCHES—Unlock all Beat Down arenas
STATEYOURNAME—Unlock all Beat Down characters
GRANDMACELIA—Unlock all iPod songs
NINESIX—Unlock all legends

MARVEL NEMESIS: RISE OF THE IMPERFECTS

Cheat Codes
Choose "Options" from the main menu, then select "Cheats" and enter any of the following codes. Note that if you have the "Autosave" option turned on, the effects of these cheats will be saved in your save file
SAVAGELAND—Unlock all *Fantastic Four* comics
NZONE—Unlock all *Tomorrow People* comics
THEHAND—Unlock Elektra bonus swimsuit card
REIKO—Unlock Solara bonus swimsuit card
MONROE—Unlock Storm bonus swimsuit card

MEGA MAN ANNIVERSARY COLLECTION

Mega Man 2 Password
A5, B2, B4, C1, C3, C5, D4, D5, E2—Start at Dr. Wily's Castle with all weapons, items and four energy tanks
Mega Man 3 Password
A1 blue, A3 blue, B2 blue, B5 blue, D3 blue, F4 blue, A6 red, E1 red—Start at Dr. Wily's Castle with all weapons, items and nine energy tanks
Mega Man 4 Password
A1, A4, B5, E2, F1, F3—Start at Cossack's Castle with all weapons and items
Mega Man 5 Password
B4 blue, D6 blue, F1 blue, C1 red, D4 red, F6 red—Start at Dr. Wily's Lair with all weapons and items
Mega Man 6 Password
B6, D4, F2, F4, F6—Start at Mr. X's Castle with all weapons, items and nine Energy Tanks
Mega Man 7 Password
1415 5585 7823 6251—Start at the last stage of Dr. Wily's Castle with all weapons and items, power-ups and four energy tanks
Mega Man 7: Secret Battle Game
Enter the password listed above for *Mega Man 7*, but hold **X + B** while you press **START** to confirm. You will enter a secret two-player battle game

MERCENARIES

Cheat Codes
At any time during gameplay, press **BACK** to bring up the PDA, then press **Right Trigger** to scroll over to the "Factions" screen, where you can enter any of the following codes
Invincibility—**Up, Down, Up, Down, Left, Right, Left, Right**
Infinite ammo—**Right, Left, Right, Right, Left, Right, Left, Left**
Add $1,000,000—**Right, Down, Left, Up, Up, Left, Down, Right**
Unlock all shop items—**Down, Down, Down, Down, Up, Left, Right, Right**
Reset all factions to "Neutral"—**Up, Up, Up, Up, Down, Down, Right, Left**
Unlock all "unlockables" cheats—**Right, Right, Left, Left, Up, Up, Down, Down, Up, Right, Left, Down, Down, Left, Right, Up, Down, Down, Up, Up, Left, Left, Right, Right**
Note: The codes listed below will only work after entering the "Unlock all 'unlockables' cheats" code shown above
Play as Indiana Jones—**Left, Left, Right, Right, Up, Up, Down, Down**
Play as Han Solo—**Left, Left, Right, Right, Up, Down, Up, Up**
Play as the Ace of Diamonds—**Left, Left, Right, Right, Down, Down, Up, Up**
Play as Hearts card—**Left, Left, Right, Right, Up, Down, Down, Up**
Play as a Deck of 52 member—**Left, Left, Right, Right, Down, Up, Up, Down**
Play as Garret—**Left, Left, Right, Right, Up, Down, Down, Right**
Play as Peng—**Left, Left, Right, Right, Up, Down, Down, Left**
Play as Buford—**Left, Left, Right, Right, Up, Down, Down, Down**
Play as Josef—**Left, Left, Right, Right, Down, Up, Up, Up**
Play as a Mafia heavy—**Left, Left, Right, Right, Down, Up, Down, Up**
Play as an NIK Elite—**Left, Left, Right, Right, Down, Down, Down, Up**
Play as an SK Elite—**Left, Left, Right, Right, Down, Down, Up, Down**
Play as a doctor—**Left, Left, Right, Right, Down, Up, Down, Down**
Play as a prisoner—**Left, Left, Right, Right, Down, Down, Down, Down**
Play as an Allied pilot—**Left, Left, Right, Right, Up, Down, Up, Down**

MIDTOWN MADNESS 3

Unlock All Vehicles
At the main menu, click the Left Thumbstick and continue to hold it while you enter the following code: **Left Trigger, Right Trigger, Left Trigger, Left Trigger, Left Trigger, Right Trigger, Right Trigger, Right Trigger, Left Trigger, Left Trigger, Right Trigger, Right Trigger**. If you've entered it correctly, all of the vehicles will be unlocked

MIKE TYSON HEAVYWEIGHT BOXING

Secret Codes
At the title screen, when the words "PRESS START BUTTON" appear, quickly enter any of the following codes. When you press the last button in any code, hold it down until a confirmation message appears on the screen
Unlock all modes and boxers—**X, B, Left Trigger, Right Trigger**
Big head mode—**X, B, Up, Down**
Small head mode—**X, B, Down, Up**
Two-dimensional mode—**Down, Up, B, X**

MORTAL KOMBAT: SHAOLIN MONKS

Cheat Codes
At any time of the following codes at the main menu (where it says "Single Player," "Ko-op" etc.)
Unlock Scorpion in all game modes—**Hold White** and press **X, Up, Left Trigger, Right Trigger, Left, Right, X**
Unlock Sub Zero in all game modes—**Hold White** and press **X, Down, Up, Left Trigger, Left Trigger, Up, X**
Unlock *Mortal Kombat II* at the Kontent menu—**Hold White** and press **X, Up, Down, Right, Left, Black, X**

MTX MOTOTRAX

Cheat Codes
Choose "Options" at the main menu, then select "Cheats" and enter the following code:
8 6 5 7 4 5 7—Unlock Maggot rider, Slipknot 250cc bike and all movies

MVP 06 NCAA BASEBALL

Unlock Challenge Items in Dynasty Mode
Choose "Team Management" from the Dynasty Home menu, then select "Create/Edit Player." Create a player using the case-sensitive first and last names below and add him to your team to unlock the corresponding Challenge items:
PETER TRENOUTH—Unlock all One-Star Sponsor items and first Alumni Facility
TREY SMITH—Unlock all One- and Two-Star Sponsor items, unlock first and second Alumni Facilities
CHRIS CHUNG—Unlock all One-, Two- and Three-Star Sponsor items, unlock first, second and third Alumni Facilities
FEDERICO RAHAL—Unlock all One-, Two-, Three- and Four-Star Sponsor items, unlock all Alumni Facilities
DEE JAY RANDALL—Unlock all Sponsor items and all Alumni Facilities
Special Players
Choose "Creation Zone" from the main menu, then select the "Create-A-Player" option. Next, enter any of the following names in their respective First Name and Last Name fields. You will then need to draft the created players to your team from the "Trade Players" option in the "Manage Rosters" menu in order to play them, look for the created player in the "Extra" section
JULIAN KWAN—Small player with easily broken bat
NEALE GENEREUX—Large player with easily broken bat
CHRIS DEAS—Large player with large bat, hits the ball extremely hard
SIMON UNGER—Player with large bat, hits the ball extremely hard
ALAN BLOJIN—Small player with large bat, hits the ball extremely hard
TRACEY GARBUTT—Small player with large bat, hits the ball extremely hard
TIM REGEL—Player with large bat, hits the ball extremely hard
ALAN HUGHES—Player with large bat, hits the ball extremely hard
MELISSA SHIM—Player with large bat

NARC

Cheat Codes
Enter any of the following codes at any time during gameplay. Entering the same code a second time will disable its effects
Invincibility—**Right Trigger, Left Trigger, Right Trigger, Left Trigger, Right Trigger, Left Trigger, A**
All drugs—**Right Trigger, Left Trigger, Right Trigger, Left Trigger, Right Trigger, Right Trigger, Left Trigger, Right Trigger, Left Thumbstick**
All guns—**Right Trigger, Left Trigger, Right Trigger, Left Trigger, Right Trigger, Right Trigger, Left Trigger, Right Trigger, Right Thumbstick**
Show stashes—**Right Trigger, Left Trigger, Right Trigger, Left Trigger, Right Trigger, Right Trigger, Left Trigger, Left**
Unlimited ammo—**Right Trigger, Left Trigger, Right Trigger, Left Trigger, Right Trigger, Left Trigger, Right Trigger, Down**

NEED FOR SPEED UNDERGROUND

Cheat Codes
Enter any of the following codes at the main menu; you won't hear any confirmation sound when doing so. Note: The codes must be entered quickly or they may not work
Unlock all Circuit tracks in Quick Race mode—**Down, Right Trigger, Right Trigger, Right Trigger, Black, Black, Black, X**
Unlock all Sprint tracks in Quick Race mode—**Up, Black, Black, Black, Right Trigger, Down, Down, Down**
Unlock all Drag tracks in Quick Race mode—**Right, X, Left, Right Trigger, X, Left Trigger, White, Black**
Unlock all Drift tracks in Quick Race mode—**Left, Left, Left, Left, Right, Black, Right Trigger, White**

NEED FOR SPEED: UNDERGROUND 2

Cheat Codes
Enter the following codes when the words "Please press START to begin" appear at the title screen. You will hear a beep each time you enter a code correctly
$1,000 in Career mode, unlock Mazda RX-8 and Nissan Skyline in Quick Race mode—**Left, Left, Right, X, X, Right, Left Trigger, Right Trigger**
$200 in Career mode—**Up, Up, Up, Left, Right Trigger, Right Trigger, Right Trigger, Down**
Unlock Pro Package performance parts—**Right Trigger, Right Trigger, Left Trigger, Right Trigger, Left, Right, Up, Down**
Unlock Hummer H2—**Up, Left, Up, Up, Down, Left, Down, Left**
Unlock various body parts/graphics—**Right Trigger, Right Trigger, Up, Down, Left Trigger, Left Trigger, Up, Down**
Unlock more body parts/graphics—**Left Trigger, Right Trigger, Up, Down, Left Trigger, Up, Up, Down**
Unlock Best Buy vinyl—**Up, Down, Up, Down, Down, Up, Right, Left**
Unlock Burger King vinyl—**Up, Up, Up, Up, Down, Up, Up, Left**

NINJA GAIDEN

Blue Ninja Costume
Hold **Left Trigger + Right Trigger** when selecting "New Game" from the main menu, this will allow Ryu to keep the blue ninja costume throughout the entire game
New Costume
After you beat the game, hold down **Left Trigger** when selecting "New Game" from the main menu to use a new costume
Successive Play
After you beat the game and save your progress, loading that saved game will start a new game in Successive Play mode, which allows you to keep the Golden Scarabs that you have collected the first time through and use them in the new game beginning from Chapter 1
Hidden Weapon
After you beat the game, the Dark Dragon Blade secret weapon can be found in the Hayabusa Ninja Village storehouse in Chapter 13 during the second time you play through.
Unlock Classic Ninja Gaiden Games
To unlock the classic *Ninja Gaiden* game, collect 50 Golden Scarabs and trade them in at Muramasa's shop
To unlock *Ninja Gaiden II The Dark Sword of Chaos*, you must have the original *Ninja Gaiden* in your inventory. In Chapter 4 or later, shoot an arrow at the face of the Clock Tower from the platform above the door that leads to Pleasure Street and Han's Bar. A treasure chest containing *Ninja Gaiden II* will appear on the roof of the building that houses the Clock Tower
To unlock *Ninja Gaiden III The Ancient Ship of Doom*, you must have *Ninja Gaiden II* in your inventory. At the Peristyle Passage in the Aqueduct, the *Ninja Gaiden III* disc can be found on top of the pillar that previously held a Golden Scarab
To play the classic *Ninja Gaiden* games after collecting any of the discs, access the arcade machine on the first floor of Han's Bar in Tairon with the appropriate *Ninja Gaiden* game disc in your inventory. When you finish the game with any of the *Ninja Gaiden* discs in your inventory, a "Classic Ninja Gaiden" option will also be added to the main menu, allowing you to play the classic game(s) you've unlocked at any time
Classic Ninja Gaiden Passwords
LXAYAX—*Ninja Gaiden* Act 1
AXXRYA—*Ninja Gaiden* Act 2
XYBRLX—*Ninja Gaiden* Act 3
BRABYY—*Ninja Gaiden* Act 4
XAYXLL—*Ninja Gaiden* Act 5
RYRLAX—*Ninja Gaiden* Act 6
AABXYR—*Ninja Gaiden II* Act 1
XLRBBA—*Ninja Gaiden II* Act 2
LYBARR—*Ninja Gaiden II* Act 3
ALXYYB—*Ninja Gaiden II* Act 4
RAABXL—*Ninja Gaiden II* Act 5
YLRAYR—*Ninja Gaiden II* Act 6
BBXYAL—*Ninja Gaiden II* Act 7
BYRLXA—*Ninja Gaiden III* Act 1
ARRYAL—*Ninja Gaiden III* Act 2
LBRYLY—*Ninja Gaiden III* Act 3
RRBAYX—*Ninja Gaiden III* Act 4
YABXRX—*Ninja Gaiden III* Act 5
BXXAXY—*Ninja Gaiden III* Act 6
XRXYYL—*Ninja Gaiden III* Act 7

ODDWORLD: STRANGER'S WRATH

Cheat Codes
At any time during the game, plug a second controller into Port 2 on the Xbox, then remove it. Now press **X, X, Y, Y, B, B, A, A** on Controller 1; you'll hear a guitar sound to confirm that the cheat mode is active. Now you can enter the following codes at any time
Invincibility—**X, Y, A, B, X, Y**
$1,000 Moolaloo—**Left Thumbstick, Left Thumbstick, Right Thumbstick, Right Thumbstick, Left Thumbstick, Left Thumbstick, Left Thumbstick, Right Thumbstick, Right Thumbstick**
Level Select
When starting a new game, enter "©®&" as your name. The "Select Level" menu will immediately appear

OPERATION FLASHPOINT: ELITE

Cheat Menu
At the main menu, select "Identity" and enter a profile with the name "XaX 1985". With this profile name in place, you can call up a cheat menu at any time during the game by pressing **Left Trigger + White**. Press **Right** or **Left** on the D pad to activate each cheat or to turn certain settings on or off

OUTLAW GOLF 2

Unlock Everything
Select "Create" from the main menu to start a new profile, then enter: "I Have No Time" to unlock all clubs, courses, characters and movies. Be sure to hold the **Left Trigger** to enter the capital letters as needed
Big Head
At any time during gameplay, hold **Left Trigger** and press **B, A, B, Y, Back**

OUTLAW TENNIS

Unlock Everything
When creating a player profile, enter "Cut To The Chase" as your case-sensitive profile name. Move the cursor to the "Done" button, hold **Left Trigger + Right Trigger** and select "Done." Continue holding **Left Trigger + Right Trigger** while saving your game, when you reach the "Select Mode" menu, everything will be unlocked

OUTLAW VOLLEYBALL

Unlock All Characters
Select "Exhibition" from the main menu. When the character-select screen appears, hold **Left Trigger** and press **Left, White, Right, White** to unlock all of the characters

Change Character Proportions
Enter either of the following codes at any time during gameplay
Increase Upper Body—Hold **Left Trigger** and press **B, Up, Up, B, Y**
Big Head Mode—Hold **Left Trigger** and press **B, A, B, Y**

OUTRUN 2
Cheat Codes
At the main menu, select "OutRun Challenge," then press the **X** button to enter the Gallery Now choose the "Enter Code" option and enter the following cheats.
D R E A M I N G—Unlock all cars
R A D I O S E G A—Unlock all music
D E S R E V E R—Unlock reversed tracks
T I M E L E S S—Unlock bonus tracks
T H E J O U R N E Y—Unlock all Mission tracks

OUTRUN 2006: COAST 2 COAST
Cheat Passwords
Press **Black** at the main menu to access the License Select screen, then select "Edit License" and enter one of the following case-sensitive passwords as the name on the license Press "Done" on the red keyboard, then cancel the name change by pressing **B** to exit. Your license should immediately reflect the changes once you exit to the License Select screen.
E N T I R E T Y—All Showroom items unlocked and 100% completion
M I L E S A N D M I L E S—Obtain 1,000,000 Outrun miles

OVER THE HEDGE
Cheat Codes
At any time during gameplay, press **START** to pause the game, then hold **Left Trigger + Right Trigger** and enter any of the following codes at the pause menu
Unlock all moves—**Y, B, Y, X, X, B**
Unlock all levels—**Y, B, Y, B, B, X**
Unlock all minigames—**Y, B, Y, Y, X, X**
Extra damage—**Y, B, Y, B, Y, X**
Earn more HP from food pick-ups—**Y, B, Y, B, X, Y**
Always power golf **Y, B, Y, B, X, B**
Unlock bonus comic 1—**Y, B, X, X, B, Y**
Unlock bonus comic 2—**Y, Y, X, B, X, B**

PARIAH
Cheat Codes
Choose "Settings" from the main menu, then select "Cheat Codes" and enter any of the following codes. A message will appear each time you enter a code correctly
God mode—**Up, Left Trigger, X, Left Trigger**
All ammo—**Down, Up, Down, Y**
Unlock all single player levels—**Y, Down, Right Trigger, Down**
Show location statistics—**X, Right, Left Trigger, Left**
Unlock GS ShaMaN custom map—**Left, Left Trigger, X, Left**
Unlock EB Cityhunt custom map—**White, Y, X, Black**

PETER JACKSON'S KING KONG THE OFFICIAL GAME OF THE MOVIE
Cheat Codes
At the main menu (the one that says "Play," "Options" and "Extras"), hold **Left Trigger + Right Trigger**, press **Down, X, Up, Y, Down, Down, Up, Up**, then release **Left Trigger + Right Trigger**. A new "Cheat" option will appear at the main menu and also at the pause menu. Select this option, then enter any of the following cheat codes. Be sure to include the space characters and capital/lowercase letters exactly as they appear Note the "0" character in the "Unlock all chapters" code is a number zero. You'll hear a whooshing sound each time you enter a code correctly; if a code is incorrect, you'll hear a click
Bwonder—Invincibility (Jack only)
GrosBras—One-shot kills
KK 999 mun—Unlimited ammo
lance 1nf—Unlimited spears
KKst0ry—Unlock all chapters
KKmuseum—Unlock all video options and "Extras" menu items
KKtigun—Equip pistol
KKcapore—Equip machine gun
KKsn1per—Equip sniper rifle

PIRATES OF THE CARIBBEAN
Cheat Codes
Enter the following codes at any time during gameplay
God Mode ON—**A, Y, X, X, Y, Y, B, Y, X, A**
100,000 Gold—**A, X, Y, B, Y, B, X, B, B, A**
50 Skill Points—**A, B, Y, X, Y, B, B, Y, B, A**
Reputation Set to Neutral—**A, X, Y, X, Y, B, B, Y, B, A**

PRISONER OF WAR
Secret Passwords
Enter any of the following codes at the "Passwords" screen
F A R L E Y M Y D O G—Unlock everything in the Secrets menu
G E R I E N G 5—Unlock all chapters
A L L T I M E S—Be informed of all events in the day

PROJECT GOTHAM RACING
Cheat Code
At the "load or create new" screen, select "create new driver." Next, select "driver name" and enter your name as "Noslow." Note that only the first letter is capitalized Now all of the cars, body paint styles, courses and stages are unlocked

PSYCHONAUTS
Cheat Codes
At any time during the game, hold **Left Trigger + Right Trigger** and quickly enter any of the following codes. If you're fast enough, you'll hear Ford Cruller say, "You cheated!" to confirm each code
Invincibility—**B, White, B, B, Y, Black**
Unlimited lives—**Left Thumbstick, White, White, B, A, Right Thumbstick**
Infinite ammo—**Right Thumbstick, A, Left Thumbstick, Left Thumbstick, Y, B** (Note The effects of this code won't be apparent until after you earn the PSI-Blast Merit Badge)
All Camp Store items except Psi-ball Colorizer and Dream Fluffs—**Right Thumbstick, B, White, White, Left Thumbstick, Y**
All PSI-Power Merit Badges—**B, B, Y, White, Left Thumbstick, Y**
Lots of Arrowheads—**A, Right Thumbstick, Right Thumbstick, White, Y, X**
Max. PSI-Rank and all PSI-powers earned by ranking up—**Left Thumbstick, Right Thumbstick, Left Thumbstick, White, B, White** (Note You still need to get Merit Badges in order to use the powers)

THE PUNISHER
Cheat Code
At the "Profiles" screen, enter "V PIRATE" as your profile name. When you begin a game with this profile, you'll find that all weapons, War Journal entries, Extras and stages have been unlocked

QUANTUM REDSHIFT
Secret Cheats
At the "Select Profile" screen, choose "Create New Profile," then enter "CHEAT" as your profile name New menu items called "Easter Eggs" and "Cheats" will appear within the "Options" menu Now you can enter the following codes at the "Enter Cheat Code" screen from within the Cheat menu. Note that each code is case-sensitive
F i s h F a c e—Infinite Turbo
T h i n k B a t—Infinite Shield
R I C E i t u p—Fully upgrade all characters
N e m a t o d e—Unlock all characters
h e a d S L A P—Unlock all circuits
z o o m Z O O M—Unlock all speeds
C H O C c h o c—Unlock all easter eggs

RALLISPORT CHALLENGE
Secret Codes
At the main menu, select "Start Game," then select "Create new profile" Next, enter any of the following codes as your profile name. You won't receive any special confirmation, but you will see the corresponding items unlocked as you progress through the menus.
W h e e l T o W h e e l Unlock Expert level events and cars
T h e G o o d S t u f f—Unlock Classic level events and cars
G e r o n i m o—Unlock Unlimited level cars and downhill events
T h e L o n g H a u l—Unlock Unlimited level cars and endurance events
Extra Cars
Choose "Options" from the game menu, then select "Credits" and enter any of the following codes while the credits are rolling
Unlock Citizen Xsara—**Left, Left, A, Right, Right**
Unlock Ford RS200—**Right, Left, A, Down, Down**
Unlock Nissan Micra—**Left, Up, Left, A, Left**
Unlock Renault 5—**Down, Right, A, A, Right**
Unlock Saab Viggen—**Up, Down, Down, Right, A**

RALLISPORT CHALLENGE 2
Cheat Codes
Select "Options" from the main menu, then choose "Credits" and enter the following codes while the credits are rolling You'll hear a sound effect to confirm each time you enter a code correctly
Down, Left, Down, Right, Up, Up
Left, Left, Down, Down, Right, Right
Down, Down, Left, Left, Up, Down
Right, Down, Right, Down, Left, Up
Left, Left, Right, Right, Down, Left
Right, Up, Up, Up, Down, Left
Left, Left, Left, Up, Up, Right
Right, Up, Left, Up, Down, Right
Down, Up, Down, Left, Left, Down
Up, Up, Down, Down, Left, Right
Each of these codes unlocks certain vehicles and/or tracks for use in Time Attack, Single Race, Multiplayer or *Xbox Live* mode If you enter all of the codes, you'll unlock everything in the game Note that the unlocked items will not be accounted for in your "Unlocks" list at the Options menu. Also note that all of the items you unlock this way will be locked again if you enter Career mode from the main menu.

RED FACTION II
Unlock Everything
Choose "Extras" from the main menu and access the "Cheats" option Press **White, White, X, X, Y, Black, Y, Black** to unlock everything After entering this code, you will then have the option of turning each specific cheat on or off

RETURN TO CASTLE WOLFENSTEIN TIDES OF WAR
Cheat Codes
Enter either of the following cheat codes at any time during the game Each time you enter a code successfully, a message will appear in the upper left corner of the screen to confirm.
God mode—Hold **Back** and press **A, X, Y, B**
All weapons and ammo—Hold **Back** and press **A, B, Y, X**

ROBOTECH: BATTLECRY
Secret Passwords
At the main menu, select "New Game" At the next menu, hold **Left Trigger + Right Trigger** and press **Left, Up, Right, Down, Left, B, START** A special password entry screen will appear where you can enter any of the following codes
W E W I L L W I N—Unlock all missions
M U L T I M A Y H E M—Unlock all multiplayer missions
S U P E R M E C H—Invincibility
M I S S M A C R O S S—Unlock all Veritech designs
W H E R E S M A X—Unlock all Veritechs and awards
B A C K S T A B B E R—One-shot kills
S N I P E R—One-shot Sniper kills
S P A C E F O L D—Faster gunpod ammo refresh
M A R S B A S E—Faster missile refresh
M I R I Y A—Faster weapon refresh

ROBOTECH: INVASION
Cheat Codes
At the main menu, select "Options" then select "Extras." Now enter any of the following codes to unlock the desired
s u p e r c y c Invincibility
t r g r h p y—Unlimited ammo
d u s t y a y r e s—1 hit kills
r e c l a m a t i o n—Access to all levels
y l l w f l l w—Unlock Lancer's multiplayer skin
l t n t i c m d r—Unlock Scott Bernard's multiplayer skin
k i d g l o v e s—Unlock Rand's multiplayer skin
b l u e a n g l s—Unlock Rook's multiplayer skin

ROCKY
Secret Codes
Enter any of the following codes at the main menu You'll hear a special sound effect after entering a correct code
Unlock all boxers and arenas—Hold **Right Trigger** and press **Up, Down, Down, Left, Left, Left Trigger**
Boxers punch harder—Hold **Right Trigger** and press **Right, Down, Left, Up, Left, Left Trigger**
Boxers move faster—Hold **Right Trigger** and press **Down, Left, Down, Up, Right, Left Trigger**

ROGUE TROOPER
Cheat Codes
Choose "Extras" from the main menu and enter any of the following codes at the "Extras" screen A confirmation message will appear each time you enter a code correctly, and you will then be able to toggle the cheats on or off by accessing the "Cheats" option from the Single Player menu
Infinite health—**Left, Right, Up, Down, Left Analog Stick, X**
Infinite supplies—**Black, Right Trigger, Left Trigger, White, Right Analog Stick, Left Trigger**
Low gravity ragdoll—**X, X, Y, Y, Up, Down**
Extreme ragdoll—**Up, Up, Up, Black, Black, Up**
Hippy blood—**White, Right, Y, Down, Right Trigger, White**

SCALER
Cheat Codes
At any time during gameplay, press **START** to pause, then select "Options" from the Pause menu Select "Audio," then enter any of the following codes at the Audio menu Note The codes must be entered quickly or they won't register You'll get a confirmation message each time you enter a code correctly
Replenish health—**Right Trigger, Left Trigger, Right Trigger, Left Trigger, Y, Y, X, X, Right Trigger, X**
200,000 Klokkies—**Left Trigger, Left Trigger, Right Trigger, Right Trigger, Y, X, Y**
Infinite Electric Bombs—**Right Trigger, Right Trigger, Left Trigger, Left Trigger, Y, Y, X**

SCOOBY-DOO! NIGHT OF 100 FRIGHTS
Cheat Codes
At any time during the game, press the **START** button to pause, then enter any of the following codes. The codes must be entered quickly or they may not work
All Power-ups—Hold **Left Trigger + Right Trigger** and press **B, X, B, X, B, X, X, X, B, B, X, B, B, B**
Unlock Cinematics in Credits—Hold **Left Trigger + Right Trigger** and press **X, B, B, X, B, X**
Unlock All Warp Gates—Hold **Left Trigger + Right Trigger** and press **X, X, B, X, X, B, X, B, B, B**
Unlock Monster Gallery Movies—Hold **Left Trigger + Right Trigger** and press **X, X, X, B, B, B, X, B, X**

SECRET WEAPONS OVER NORMANDY
Cheat List
Enter the following codes at the main menu, where the words "New Game" and "Continue" appear
Invincibility—**Up, Down, Left, Right, Left, Left, Right, Right, Left Trigger, Left Trigger, Right Trigger, Right Trigger, White, Black**
Unlimited ammunition—**Up, Right, Down, Left, Up, Right, Down, Left, Left Trigger, Right Trigger**
Big head—**Right, Up, Left, Down, Right, Up, Left, Down, Right, Left Trigger, Right Trigger, Left Trigger, Right Trigger**
Unlock all Instant Action environments—**Left, Right, Up, Down, Left, Right, Left Trigger, Right Trigger, Left Trigger, Right Trigger**
Unlock all missions, planes, Instant Action environments and Gallery movies—**Y, Y, Y, X, X, X, Left Trigger, Right Trigger, Black, Black, White, White** (Note. You must select "Continue" after entering this code or the effects will be canceled)

SERIOUS SAM
Cheat Mode
At the main menu, push the **Left Thumbstick** and hold it in while pressing **Black, White, Y.** A new menu item, "Cheats," will immediately appear

SERIOUS SAM II
Unlock Cheats
At the main menu, hold **Right Trigger** and press **Black, White, Black, White Black, White**, a new "Cheats" option will appear at the bottom of the screen. Press the **X** button to call up the list of cheats and turn various options on and off You can also access the cheat menu during a game by pausing the game and pressing the **X** button after the code has been entered

SHADOW OPS: RED MERCURY
Cheat Codes
Choose "Options" from the main menu, then select "Cheats" and enter the following codes.
P A C K M U L E—Infinite ammo
H A P P Y C A M P E R—Unlock all single-player maps
W A N D E R L U S T—Unlock all co-op play maps
F I L M C R I T I C—Unlock all cinematics

SHARK TALE
Cheat Codes
During any of the levels where you can obtain pearls, press the **BACK** button to bring up the controller screen, then enter any of the following codes. A confirmation message will appear when you release **Left Trigger** after entering a code You can disable a cheat by entering the same code a second time
Replace Pearls with Coins—Hold **Left Trigger** and press **X, A, X, X, X, A, X, X**
Some creatures will fly off the screen when touched—Hold **Left Trigger** and press **X, X, X, X, A, X, X, X, X**

SHREK 2
Cheat Codes
At any time during gameplay, press **START** to pause and select the "Scrapbook" option from the Pause menu. Enter any of the following

codes at the Scrapbook screen, you'll hear a message each time you enter a code correctly.
Unlock all levels—**Left, Up, X, A, Left, Up, X, A, Left, Up, X, A, Up, Up, Up, Up, Up**
Unlock all bonuses—**Left, Up, X, A, Left, Up, X, A, Left, Up, X, A, Y, A, Y, A, Y, A**
Earn 1,000 gold coins—**Left, Up, X, A, Left, Up, X, A, Left, Up, X, A, A, A, A, A, A**
Refill health meters—**Left, Up, X, A, Left, Up, X, A, Left, Up, X, A, Up, Right, Down, Left, Up**

SHREK SUPERSLAM

Cheat Codes

At the main title screen, enter any of the following codes. You'll hear a confirmation tone each time you enter a code correctly.
Unlock first Pizza Challenge—**Up, Up, Y, Y, Right, Right, B, B, Down, Down, Left Trigger, Right Trigger, Left, Left, X, X, Left Trigger, Right Trigger**
Unlock second Pizza Challenge—**B, B, X, X, Right Trigger, Right Trigger, Left, Left, Left Trigger, Left Trigger**
Unlock third Pizza Challenge—**Down, Down, Right, B, Up, Y, Left, X, Left Trigger, Left Trigger**
Unlock Slammaggedon in Multiplayer—**Up, Up, Down, Down, Left, Right, Left, Right, Y, X, X, Left Trigger, Right Trigger**
Unlock all Mega Challenge stages—**Left Trigger, Left Trigger, Right Trigger, Right Trigger, Left Trigger, Right Trigger, Left Trigger, Right Trigger, X, B, Y, Y**

SID MEIER'S PIRATES!

Cheat Passwords

Enter any of the following passwords as your character's name to activate the corresponding effect. Be sure to include the spaces and proper capitalization.
Bloody Bones Baz—Invincibility
D Gackey—Start the game with a Ship of the Line and a full crew
Bonus Frag—Start the game with three special items: Ostrich Feather Hat, Silk Fencing Shirt and Dancing Slippers

THE SIMPSONS: HIT & RUN

Cheat Codes

Choose "Options" from the main menu, then hold the **Left Trigger** and **Right Trigger** at the options menu and enter any of the following codes. A beeping horn will confirm correct code entry. You can also enter these codes during a game by selecting "Options" from the pause menu, but you won't hear a confirmation sound.
Invincibility—**Y, A, Y, A**
Unlimited top speed—**X, X, X, X**
Fast acceleration—**Y, Y, Y, Y**
Press horn to make vehicle jump—**X, X, X, Y**
Destroy vehicles with one hit—**Y, Y, X, X**
Enable speedometer—**Y, Y, B, X**
Replace secret vehicle in each mission with Red Brick Car—**B, B, Y, X**
Play Kang & Kodos dialogue during credits—**A, X, X, Y** (choose "View Credits" from the Options menu)
Show graphic wireframes—**B, A, B, Y**
Extra camera angles—**B, B, B, A**
With the "extra camera angles" code in place, choose "Settings" from the in game Options menu, two additional camera settings will be available while you're on foot, with six new camera settings while you're in a vehicle. If you choose the "Debug Camera," you can use Controller 2 to set the camera anywhere you wish. The **Left Thumbstick** aims the camera, but if you click the **Left Thumbstick** by pushing it into the controller, you can also use it to move the camera's position.
Holiday Menu Screens
If you change the date in the Xbox hardware's internal clock to Halloween (October 31), Thanksgiving (the fourth Thursday in November) or Christmas (December 25), the main menu screen will have a special holiday theme with Homer sitting on the couch in a holiday costume.

SONIC HEROES

Metal Teams

Select "2P Play" from the main menu, choose a game and select any team. At the stage-select screen, select a stage with the **A** button, then immediately press and hold **A + Y** while the game loads. When the game starts, your team will consist of metal versions of the characters you chose.

SPARTAN: TOTAL WARRIOR

Unlock All Single Mission Replay Levels

At the main menu, highlight the "Extras" option and press **Left, Left, Left, Left, Left, Left, Left, Left, Left, Left, Left, Right, Right, Right, Right, Right, Right, Right, X**

SPIDER-MAN 2

Cheat Code

At any time during gameplay, pause the game, enter the Save/Load menu and select "New Game." At the "Enter Name to Start New Game" prompt, enter "HCRAYERT" as your name and select "Enter;" you'll see the name disappear. Now simply back out of the "Enter Name" screen and unpause; you'll warp directly to Chapter 16 with at least 44.38% of the game completed. This code also gives you 200,000 Hero Points, all four Boss Awards, the Web Zip upgrade and six Speed Swing upgrades. You can also enter the code at the "Enter Name" prompt that appears when you load the game without a save file present. Entering the code repeatedly will allow you to rack up additional Hero Points, they won't count toward the 50,000 you need to finish Chapter 16, and they may not appear in the Hero Points total at your "Status" screen, but they'll be there when you enter a Spidey Store.

SPONGEBOB SQUAREPANTS BATTLE FOR BIKINI BOTTOM

Cheat Codes

At any time during the game, press the **START** button to pause, then hold **Left Trigger + Right Trigger** and enter any of the following codes. Note: The codes must be entered quickly or they won't register. You'll hear a sound to confirm each time you enter a code correctly.
Restore health—**X, X, X, X, Y, X, Y, X, Y, Y, Y, Y**
1,000 Shiny Objects—**Y, X, X, Y, Y, X, X, Y**
10 Spatulas—**X, Y, Y, X, X, Y, Y, X**
Bubble Bowl power-up—**X, Y, X, Y, X, X, Y, Y**
Cruise Bubble Bowl power-up—**Y, X, Y, X, Y, Y, X, X**
Cruise control for Cruise Bubble—**X, X, X, X, Y, Y, X, X, Y, X, Y, Y**
Always Shrapnel Bob death animation—**X, X, X, X, Y, Y, X, Y, X, X, X, Y**
Unlock all monsters in Monster Gallery (in Police Station)—**X, Y, X, Y, Y, X, Y, X**
Unlock Art Gallery (in Theatre)—**Y, X, Y, X, X, Y, X, Y**
Increase Shiny Object values—**Y, X, Y, X, X, Y, X, X, X, Y, Y, Y, Y, X, X, Y**
Enemies become faster and smarter—**X, X, X, Y, Y, X, X, X, Y, X, Y, Y, Y, X, Y, Y**
Villagers cheer when you do tricks—**Y, Y, Y, Y, Y, X, Y, X**
Stand near villagers to acquire health—**Y, Y, Y, Y, Y, X, Y, X, X, X, Y, Y**
Villagers take Shiny Objects when near—**Y, Y, Y, Y, Y, X, Y, X, Y, Y, X, X**
Hit villagers to acquire Shiny Objects—**Y, Y, Y, Y, Y, X, Y, X, X, Y, X, Y**
Big Plankton—**Y, Y, Y, Y, X, Y, X, Y, X, X, X, X**
Small villagers—**Y, Y, Y, Y, Y, X, Y, X, Y, X, Y, X**
Small co-stars—**Y, Y, Y, Y, X, Y, X, Y, Y, Y, Y, Y**
Spongebob has no pants—**X, X, X, X, Y, X, X, Y, X, Y, Y, X**
Invert up/down camera controls—**Y, X, X, X, X, X, X, Y**
Invert left/right camera controls—**Y, Y, X, X, X, X, Y, Y**

SPONGEBOB SQUAREPANTS LIGHTS, CAMERA, PANTS!

Cheat Passwords

Choose "Bonuses" from the main menu, then select "Rewards." Now select "Codes" and enter any of the following codes for the desired effect.
8 9 3 6 3 4—Unlock "Hook, Line, & Cheddar" game
4 8 6 7 3 9—Unlock Silver Story Mode
9 7 7 5 4 8—Unlock all Action Figures

THE SPONGEBOB SQUAREPANTS MOVIE

Secret Codes

At any time during gameplay, press **START** to pause the game, then hold **Left Trigger + Right Trigger** and enter any of the following codes. You will hear a confirmation sound each time you enter a code correctly. For the costume codes, you must re-enter the level in order to see the costume change. Obviously, the Patrick codes only work in levels where you play as Patrick.
Increase max. health—**Y, Y, Y, Y, X, Y, X, Y**
Unlock all moves—**X, X, Y, X, Y, Y, X, X**
Unlock all moves with upgraded damage—**X, X, Y, X, Y, Y, X, Y**
Double Manliness Points from picking up dumbbells—**Y, Y, X, X, Y, X, X, Y**
Alternate costume for Spongebob—**X, X, X, X, Y, X, X, Y**
Caveman costume for Spongebob—**X, X, X, X, Y, X, X, X**
Alternate costume for Patrick—**X, X, X, X, Y, X, Y, X**
Caveman costume for Patrick—**X, X, X, X, Y, X, Y, Y**

SPY HUNTER 2

Unlock All Weapons and Missions

At the main menu, press **Left Trigger, Black, White, Right Trigger, Right Trigger, White, Black, Left Trigger**
Unlimited Ammo
At any time during the game, press **START** to pause, then press **Right Trigger, Left Trigger, Black, Black, White, Right Trigger, Left Trigger, Black, White** at the Paused menu.
Invulnerability
At any time during the game, press **START** to pause, then press **Left Trigger, Left Trigger, Left Trigger, Black, Left Trigger, Right Trigger, Right Trigger, Left Trigger, Black** at the Paused menu.

SPY VS. SPY

Cheat Codes

Choose "Extras" from the main menu, then select "Cheats." Press the **X** button and enter any of the following codes to unlock the corresponding item(s).
A R M O R—Invulnerability
B I G G U N Z—Super damage
N O D R O P—No dropped items
F A i R Y—Permanent Fairy
D I S G U I S E—All spy attachments
W R K B E N C H—All weapons
A N T O N I O—All Story maps
P R O H I A S—All Modern maps
R E T R O S P Y—All Classic maps
M A D M A G—All Multiplayer maps
S P Y F L I X—All movies
S P Y P I C S—All concept art
B L I N K—Invisible HUD

SRS: STREET RACING SYNDICATE

Cheat Codes

At the main menu, press **Up, Down, Left, Right**. A cheat menu will appear where you can enter the following codes.
S I C K J Z A—Unlock Toyota Supra 3.0L RZ in Arcade Mode
S I C K G D B—Unlock Subaru Imprezza S202 STi in Arcade Mode
I G O T G S T—Unlock Mistubishi Eclipse GS-T in Arcade Mode
R E N E S I S—Unlock Mazda RX-8
M Y T C G T S—Unlock Toyota Celica GT-S
G O T P O P O—Unlock Police Car in Arcade Mode
L E T M E G O—First three busts are only warnings
F I X I T U P—Free repair
G O R E T R O—Unlock all Vinyls

STAR WARS: BATTLEFRONT

Unlock All Planets in Campaign Mode

After selecting your Era in Campaign Mode, you will enter the planet select screen. Press **X, Y, X, Y** at this screen to unlock all of the planets. A sound will confirm correct code entry.
Small Combatants
When creating a profile, enter "Jub Jub"as the profile name. All of the characters in the game will now be Ewok-sized.

STAR WARS: BATTLEFRONT II

Cheat Codes

At any time during gameplay in Galactic Conquest or Instant Action modes, press **START** to pause the game, then enter any of the following codes. You can enter each code a second time to disable the effect.
Infinite ammo—**Up, Down, Left, Down, Down, Left, Down, Down, Left, Down, Down, Down, Left, Right**
Invincibility—**Up, Up, Up, Left, Down, Down, Down, Left, Up, Up, Up, Left, Right**
Disable HUD—**Up, Up, Up, Up, Left, Up, Up, Down, Left, Down, Up, Up, Left, Right**
Low-res character models—**Down, Down, Down, Up, Up, Left, Down, Down, Down, Down, Down, Left, Up, Up, Up, Left, Right**
Alternate sound effects—**Up, Up, Up, Left, Up, Down, Up, Up, Left, Down, Down, Down, Left, Up, Down, Down, Left, Right**
Change wampa attacks to comic blurbs—**Up, Down, Left, Down, Left, Right**

STAR WARS EPISODE III: REVENGE OF THE SITH

Cheat Codes

Select "Settings" at the main menu, then select "Codes" and enter any of the following cheats.
XUCPHRA—Infinite health
KAIBURR—Infinite Force energy
BELSAVIS—Fast Force energy and health regeneration
JAINA—All attacks and Force power upgrades
KORRIBAN—All story missions unlocked
NARSHADDAA—All bonus missions unlocked
TANTIVEIV—All duel arenas unlocked
ZABRAK—All duelists unlocked
COMLINK—All movie clips unlocked
AAYLASECURA—All concept art unlocked
NATHAN G—Turn all in-game text pink
SUPERSABERS—Some characters get huge lightsabers in certain stages
071779—Mini battle droids
021282—Unlock all attack and Force power upgrades, all story missions, all bonus missions, all movie clips, all concept art, all duelists and all duel arenas

STEEL BATTALION

Unlock Free Mission Mode

Note: This code requires the player to set the Tuner Dial on the *Steel Battalion* controller to specific positions. Unfortunately, the settings on the Tuner Dial are not labeled. For the purposes of explaining the code, we will refer to the individual hash marks around the Tuner Dial as numbers from 0 through 12, starting from the extreme left position. In other words, 0 is straight left, 4 is straight up, 8 is straight right and 12 is straight down.
At the title screen, move the Tuner Dial to the following positions, one at a time, and pause for a second or two at each number position. 1, 9, 7, 9, 0, 9, 0, 6. In other words, set the Tuner Dial in the 1 position, wait a moment, turn the dial clockwise for eight "clicks" to the 9 position, wait a moment, turn the dial counterclockwise for two "clicks" to the 7 position, etc. When you've entered the code correctly, you'll hear a sound effect to confirm. Now you can select "Free Mission" mode from the main menu, which allows you to play any mission at any difficulty setting with all of the VTs unlocked.

SUPERMAN: THE MAN OF STEEL

Cheat Codes

At any time during the game, press **START** to pause and enter any of the following codes quickly. If you're fast enough, you'll hear the sound of an explosion to confirm each code.
Unlock all levels and bonus items in Single Mission mode—**Right Trigger, Black, Y, Black, Left Trigger, White**
Unlimited health—**Black, White, Left Trigger, X, Left Trigger, White**
X-Ray graphics—**Left Trigger, Left Trigger, Right Trigger, Left Trigger, Y, X, White, Black, White**
Freeze all movement—**Right Trigger, Left Trigger, Black, White, Left Trigger, Y, Black, Right Trigger, White**

SWAT: GLOBAL STRIKE TEAM

Unlock All Missions

Choose "Campaign" from the main menu and press **Up, Left Trigger, Down, Right Trigger, Left, Left Trigger, Right, Right Trigger, Up** at the Select Mission menu in Campaign mode or either of the Cooperative modes.

TEENAGE MUTANT NINJA TURTLES 3 MUTANT NIGHTMARE

Passwords

Choose "Options" from the main menu, then select "Password" and enter any of the following passwords.
M D L D S S L R—Invincibility
L M D R R M S R—Unlimited shuriken
R R D M L S D L—Infinite Ougi gauge
S L L M R S L D—All healing items become temaki sushi
L D M S L R D D—Enemies kill you in one hit
M S R L S M M L—Doubles enemies' attack power
S L R M L S S M—Doubles enemies' defense power
D M L D M R L D—No healing items
L L M S R D M S—No shuriken

TENCHU: RETURN FROM DARKNESS

Paused Screen Cheats

At any time during the game, press **START** to pause, then enter any of the following codes at the Paused screen. (Note: Not all of the codes will work in Multiplayer mode.)
Restore health—**Up, Down, Up, Down, X, X, X**
Kuji meter +1—**Left, Left, Left, Right, X**
Maximum Kuji Meter—Hold **Left Trigger + Right Trigger** and press **Left, Left, Left, Right, X**
Increase attack power—Hold **Right Trigger + White** and press **Up, Down, Up, Down**, then release **Right Trigger + White** and press **X, X, X**
Show time and score—**Right, Right, Right, Left**
Increase score by 100 points—Hold **White + Black** and press **Right, Right, Right, Left**
Unlock All Characters
At the title screen—while the words "Press Start Button" are flashing—hold **White + Black** and press **Up, Right, Left, Down**, then release **White + Black** and press **Left Trigger, Right Trigger**
Unlock All Missions/Enemy Layouts
Enter these codes at the Mission Select screen.
Unlock all missions—**White, White, Left Trigger, Right Trigger, Right, X, Left Thumbstick, Right Thumbstick**
Unlock all layouts—**Right Thumbstick, Left Thumbstick, Left Trigger, Right Trigger, White, Black**

Item Screen Cheats
Enter the following codes at the Items screen.
Increase number of available items—Hold **Left Trigger + Right Trigger** and press **Up, Down, Up, Down, X, X, X, Left, Right, Left, Right, X, X, X**
Remove item carry limit—Hold **Left Trigger + Right Trigger + White** and press **Up, Up, Down, Down, Left, Right, Left, Right** then release ONLY the **White** button and press **X, X, X**
Bonus Mission
At the title screen—while the words "Press Start Button" are flashing—press **White, Up, Black, Down, Left Trigger, Right, Right Trigger, Left**; you'll hear a sound to confirm. Now press **START** and you'll find a new option at the main menu called "Through the Portal," a bonus mission for Rikimaru
Alternate Dialogue
At the title screen—while the words "Press Start Button" are flashing—hold **Left Trigger + Right Trigger** and press **Down, X, X, Up, X, X, Left, X, X, Right, X, X**; you'll hear a sound to confirm. Now choose "Sound" from the Options menu, you'll find a new Language setting called "B-Side" that changes the character dialogue in Story mode.

TIGER WOODS PGA TOUR 2005
Cheat Codes
Choose "EA Sports Options & Extras" from the main menu, then select "Password" from the Options menu and enter any of the following case sensitive codes:
T H E G I A N T O Y S T E R—Unlock standard courses and all golfers except Justin Timberlake
T H E T E N N E S S E E K I D—Unlock Justin Timberlake
9 1 t r e S T R—Unlock all Adidas sponsorship items for purchase
c g T R 7 8 q w—Unlock all Callaway Golf sponsorship items for purchase
C L 4 5 e t U B—Unlock all Cleveland Golf sponsorship items for purchase
I s f k a j f d—Unlock all Cobra sponsorship items for purchase
F D G H S 9 7 1—Unlock all Maxfli sponsorship items for purchase
Y J H k 3 4 2 B—Unlock all Never Compromise sponsorship items for purchase
U i t 4 5 T W 6—Unlock all Nike and some Nike TW sponsorship items for purchase
k j n M R 3 q v—Unlock all Odyssey Golf sponsorship items for purchase
R 4 5 3 D r T e—Unlock all PING sponsorship items for purchase
c D s z f q Y—Unlock all TAG Heuer sponsorship items for purchase

TOM CLANCY'S GHOST RECON 2
Cheat Codes
At any time during a single-player campaign, press **START** and select "In-Game Options" from the Start Menu. Now select "Enter Cheats" and enter any of the following codes:
B, B, X, A—Superman active (invincibility)
B, B, X, B—Team Superman active (team invincibility)
B, B, X, Y—Auto Win activated (complete current mission)
B, B, X, X—Replenish ammunition (can be entered multiple times)

TOM CLANCY'S RAINBOW SIX 3 BLACK ARROW
Invincibility
At any time during gameplay in any mode, press **Up, Up, Down, Down, Left, Right, Left, Right, B, A** to become invincible to all attacks.

TOM CLANCY'S SPLINTER CELL CHAOS THEORY
Unlock All Levels
Start a new game and enter "COOPA22COOL" as your profile name. Now select "Load Game" and you'll find that all of the missions have been unlocked.

TONY HAWK'S AMERICAN WASTELAND
Cheat Codes
Choose "Options" from the main menu, then select "Cheat Codes" and enter any of the following codes:
t h e c o n d o r—Unlock Mat Hoffman

TOTALED
Cheat Codes
Enter any of the following codes during any in-game "Loading" screen. A special message will appear after entering each one correctly.
Unlock everything—**Up, Down, Left, Right, A**
Press **Y** to jump during gameplay—**Y, Left, Right, A**
Opponent cars don't drive—**Left, Left, A**
All opponents will try to hit you—**Down, Up, A**
Infinite Nitros—**Right, Left, A**
No Nitros—**Right, Left, Left, A**

TOXIC GRIND
Cheat Codes
At the main menu, hold **Left Trigger + Right Trigger** and enter any of the following codes. You'll hear a special sound effect after entering each code correctly.
Unlock all levels—**Down, Up, Left, Left, Up, Right, Right, Right, Left Thumbstick**
Unlock all characters—**Left, Up, Down, Right, Up, Down, Up, Right, Left Thumbstick**
Unlock all bikes—**Down, Up, Right, Right, Right, Right, Right, Right, Left Thumbstick**
Unlock all music—**Right, Right, Right, Right, Right, Right, Up, Down, Left Thumbstick**
Unlock all movies—**Right, Up, Down, Down, Up, Right, Down, Down, Left Thumbstick**

TRANSWORLD SNOWBOARDING
Cheat Codes
Enter any of the following codes at the "Cheats" screen within the Options menu:
J O R M A—Unlock all boards for each character
E L O K U V A T—Unlock all Reward videos
P U K E A—Unlock alternate outfits for each character

TRUE CRIME: NEW YORK CITY
Cheat Codes
At any time during gameplay, press **START** to pause and enter any of the following codes at the City Map screen. You will receive a confirmation message each time you enter a code correctly.
Infinite endurance—Hold **Left Trigger + Right Trigger** and press **B, X, A, X, A, B**
Infinite ammo—Hold **Left Trigger + Right Trigger** and press **B, X, A, X, X, Y**
Double damage—Hold **Left Trigger + Right Trigger** and press **A, A, X, BA, A, A**
Get $1,000,000—Hold **Left Trigger + Right Trigger** and press **X, X, Y, X, Y, X**
Super cop (performing a Badge Warning will completely lower your Rogue status)—Hold **Left Trigger + Right Trigger** and press **Y, A, Y, A, Y, Y**
Ultra easy mode—Hold **Left Trigger + Right Trigger** and press **B, X, A, A, Y, B**
New outfit in Puma store—Hold **Left Trigger + Right Trigger** and press **Y, A, B, X**
Zombified (turn into a torso)—Hold **Left Trigger + Right Trigger** and press **B, Y, X, A, X, A**
Unlock all music tracks—Hold **Left Trigger + Right Trigger** and press **B, X, B, X**
Unlock all street fights—Hold **Left Trigger + Right Trigger** and press **X, X, B, B, X**
Unlock all street races—Hold **Left Trigger + Right Trigger** and press **Y, Y, A, A, Y**
Red Gone Wild (Redman mini-game)—Hold **Left Trigger + Right Trigger** and press **Y, A, A, X, A, X**

TY THE TASMANIAN TIGER
Secret Codes
Enter any of the following codes at any time during gameplay. You'll hear a special guitar sound effect after entering a correct code.
All items are marked with vertical lines—**White, Black, White, Black, Y, Y, B, X, X, B, Right Trigger, Right Trigger**
Obtain Kaboomarang, Doomarang, Megarang, Zoomerang, Infrarang, Multirang and Chronorang—**White, Black, White, Black, Y, Y, Y, X, Y, X**
Obtain Frostyrang, Flamerang, Zappyrang and Aquarang—**White, Black, White, Black, Y, Y, X, X, Y, X**

ULTIMATE SPIDER-MAN
Cheat Codes
At any time during the game, press **START** to pause, select "Options" from the Game paused menu, then choose "Controller Setup." Enter any of the following codes at the controller setup screen; you'll hear a sound to confirm each time you enter a code correctly.
Unlock all characters—**Right, Down, Right, Down, Left, Up, Left, Right**
Unlock all covers—**Left, Left, Right, Left, Up, Left, Left, Down**
Unlock all concept art—**Down, Down, Down, Up, Down, Up, Left, Left**
Unlock all landmarks—**Up, Right, Down, Left, Down, Up, Right, Left**

UNREAL CHAMPIONSHIP 2 THE LIANDRI CONFLICT
Cheat Menu
At any time during gameplay, hold **Right Trigger + Left Trigger** and press the **White** button. A cheat menu will appear, allowing you to adjust various in-game settings.

VAN HELSING
Bonus Movies
Enter any of the following codes at any time during gameplay (not while paused); you'll hear a confirmation sound each time you enter a code correctly. The unlocked movies can be viewed by choosing "Gallery" from the main menu.
Unlock Bonus Movie 1—**Up, Down, Up, Down, Left, Left, Right, Right, Left Trigger, Left Thumbstick, Right Thumbstick, Right Trigger**
Unlock Bonus Movie 2—**Up, Right, Down, Left, Up, Left, Down, Right, Up, Right Trigger, Black, Right Thumbstick**
Unlock Bonus Movie 3—**Left Trigger, White, Black, Right Trigger, Black, White, Left Trigger, Up, Up, Down, Down, Back**
Unlock Bonus Movie 4—**Back, Left Thumbstick, Right Thumbstick, Back, Right Thumbstick, Left Thumbstick, Back, Left, Left, Up, Right, Right**
Unlock Bonus Movie 5—**White, Black, Left Trigger, Right Trigger, Back, Back, Left Trigger, Left Trigger, Black, Black, Left Thumbstick, Right Thumbstick**
Unlock Bonus Movie 6—**Black, Right Trigger, Black, Right Trigger, Left Trigger, White, Left Trigger, White, Left, Right, Back, Back**
Unlock Bonus Movie 7—**Left Thumbstick, Left, Right Thumbstick, Right, White, Up, Black, Down, Left Trigger, Left, Right Trigger, Right**

THE WARRIORS
Cheat Codes
Enter the following codes at any time during gameplay (not while paused). You'll see a message and hear a sound to confirm each time you enter a code correctly.
Earn $200, three Flash and nine Spray Paint—**Black, Left Thumbstick, Right Trigger, A, Down, Right Trigger**
Infinite Rage—**X, B, Y, BACK, A, Left** (Note: This code will not work until you have learned the Rage Mode ability)
Temporary invincibility—**Down, X, Left, A, Right Trigger, BACK**
Unlimited stamina (sprint ability)—**Up, Y, White, BACK, A, Left Trigger**
Complete current level—**Down, X, A, BACK, Black, Left**
Complete the game 100%—**Right Trigger, BACK, X, Down, Left Trigger, Right**
Reset "Wanted" level—**Up, BACK, A, Y, Y, B**
Earn knife weapon—**Down, Down, BACK, Up, Up, White**
Earn bat weapon—**X, Left Thumbstick, Down, Down, Right Trigger, Right Trigger**
Earn unbreakable bat weapon—**White, White, B, Up, B, BACK**
Earn pipe weapon—**Left Thumbstick, B, BACK, Up, Right Trigger, Right**
Earn machete weapon—**Right Trigger, A, Black, Black, BACK, Left Thumbstick**

WHACKED!
Secret Cheats
At the main menu, select "Gameshow Mode." Next, create a new profile using any of the following names to unlock the corresponding items:
A R O U N D D A W O R L D—Unlock all arenas, weapons, and Theater items
F O O D F I G H T—Unlock all characters and Theater items

WITHOUT WARNING
Level Select/Level Skip
At the main menu, press **X, Y, B, Left Trigger, Left, Up, Right, Right Trigger**. You'll hear a sound to confirm the code. Now start a game, you will find "Level Select" and "Level Skip" options at the pause menu.

WORLD RACING
Unlock Everything
Start a new game in Career mode, choose the "Name" option at the Create Profile menu and enter "ALLUCANGET" as your name. You'll start at status level 10 with all of the cars, missions and championships unlocked.
Free Camera Mode
At any time during the game, press and hold **Left Trigger + Right Trigger + White + Black** simultaneously to activate a free-roaming camera option. While in Free Camera mode, the following controls can be used:
Rotate camera around center point—Right Thumbstick
Zoom in/out—D-pad **Down** + Right Thumbstick **Up** or **Down**
Move camera vertically/horizontally—D-pad **Left** + Right Thumbstick **Up/Down/Left/Right**
Move camera around itself—D-pad **Up** + Right Thumbstick **Up/Down/Left/Right**
Drop car at camera point—**White**
Return to game—**A** or **START**

WWE WRESTLEMANIA XXI
Cheat Code
At the main menu, enter the following code to unlock all items in the WWE Shop: Press **Left Trigger + Right Trigger** simultaneously, then press **White + Black** simultaneously, then hold **A + B + X + Y** and press **START**. Note that after you play a match, the shop will return to its former state and you'll have to enter the code again.

X-MEN LEGENDS II: RISE OF APOCALYPSE
Cheat Codes
Enter each of the following codes at the menu screen indicated. For each code, you should hear a scraping sound when you enter the second-to-last button in the code, and you should hear a beep when you press **START** to complete the code. If you don't hear the scraping sound or the beep, exit and return to the menu where the code is entered, then enter the code before you have pressed any other buttons at that particular menu.
Unlock all Skills—Press **Left, Right, Left, Right, Down, Up, START** at the Team Management screen.
Max. Stats + 97 Skill Points—Press **Up, Down, Up, Down, Left, Up, Left, Right, START** at the Team Management screen.
Unlimited Xtreme Meter—Press **Left, Down, Right, Down, Up, Up, Down, Up, START** at the Team Management screen (can also be entered during gameplay).
Earn 100,000 Tech Bits—Press **Up, Up, Up, Down, Right, Right, START** at the Equipment menu.
Super speed—Press **Up, Up, Up, Down, Up, Down, START** at the Pause menu (can also be entered during gameplay).
Unlock all characters—Press **Right, Left, Left, Right, Up, Up, Up, START** at the Team Management screen.
Unlock all Skins—Press **Down, Up, Left, Right, Up, Up, START** at the Team Management screen.
Unlock all Comics—Press **Right, Left, Left, Right, Up, Up, Right, START** at the Review menu.
Unlock all Concepts—Press **Left, Right, Left, Right, Up, Up, Down, START** at the Review menu.
Unlock all Cinematics—Press **Left, Right, Right, Left, Down, Down, Left, START** at the Review menu.
Unlock all Screens—Press **Right, Left, Right, Left, Up, Up, Down, START** at the Review menu.
Unlock all Danger Room modes—Press **Right, Left, Right, Left, Up, Down, Up, Down, START** at the main menu.

X-MEN: NEXT DIMENSION
Unlock Characters & Costumes
At the main menu, hold the **Left Trigger** and press **Right, Right, Left, Left, Down, Up, B**. A special message will appear telling you that you have unlocked 10 characters and three new costume sets for 25 characters.

X-MEN: THE OFFICIAL GAME
Cheat Codes
Choose "Cerebro Files" from the main menu and enter any of the following codes at the "Cerebro Files" screen:
Unlock Iceman's Danger Room Challenge—**Right, Right, Left, Left, Down, Up, Down, Up, START**
Unlock Wolverine's Danger Room Challenge—**Down, Down, Up, Up, Right, Left, Right, Left, START**
Unlock Nightcrawler's Danger Room Challenge—**Up, Up, Down, Down, Left, Right, Left, Right, START**

X2: WOLVERINE'S REVENGE
Cheat Codes
Enter the following codes at the main menu.
Unlock "Cheats" option at the Paused menu—**X, X, Left Trigger, Left Trigger, Left Trigger, Left Trigger, X, X, Left Trigger**
Level Select/Unlock Challenges—**X, Left Trigger, X, Left Trigger, X, Left Trigger, Left Trigger, Right Trigger, Right Trigger**
Unlock all costumes—**X, Left Trigger, X, Left Trigger, X, X, Left Trigger, Right Trigger**
Unlock all Cerebro files and movies—**X, Left Trigger, X, Left Trigger, X, X, Right Trigger, Left Trigger**

YU-GI-OH!: THE DAWN OF DESTINY
Rare Cards
At the main menu, select "New Game" and enter one of the following codes to obtain the rare monster card listed in each deck. After you have entered the code, select "Build Deck" to locate the rare card within your deck.
K O N A M I—Cosmo Queen
H E A R T O F C A R D 5—Tri-Horned Dragon
X B O X—Zera the Mant

Xbox 360 tips

AMPED 3

Cheat Codes

Choose "Options" from the main menu, then select "Cheat Codes" and enter the following codes:

Unlock all mountains—**X, Y, Up, Left, LB, LB, RT, X, Y, LT**

Unlock all sleds—**RT, X, LT, Down, Right, LB, LT, RT, Y, X**

Unlock all tricks—**LB, RT, Y, Up, Down, X, LT, Left, RB, RT**

Unlock all challenges—**Right, LB, LT, X, Left, RB, RT, Y, LT, X**

Unlock all zones on available mountains—**Down, X, Right, LB, Right, RB, X, RT, LT, Y**

Unlock all build objects—**LT, RT, Up, Up, RB, Left, Right, X, Y, LB**

Unlock all music—**Up, Left, RT, RB, RT, Up, Down, Left, Y, LT**

Unlock all clothing, gear, costumes and awesomeness—**Y, Down, Up, Left, Right, LB, Right, RT, RT, RB**

Unlock all awesomeness ranks—**RB, RB, Down, Left, Up,RT, X, RB, X, X**

Awesomeness always on—**Up, RT, X, Y, LB, X, Down, LB, RT, RB**

Low gravity—**RT, Down, Down, Up, X, LB, Y, RT, Y, Down**

No computer-controlled boarders/skiers—**X, X, LB, Down, Right, Right, Up, Y, Y, LT**

Super spins—**X, X, X, X, Y, Y, Y, X**

BATTLEFIELD 2: MODERN COMBAT

Earn All Weapons

At any time during gameplay, hold **LB + RB** and press **Right, Right, Down, Up, Left, Left**

BLAZING ANGELS SQUADRONS OF WWII

Main Menu Cheat

At the main menu, hold **LT + RT** and press **X, LB, RB, Y, Y, RB, LB, X** to unlock all Campaign missions, all Standalone Mode stages and planes, all Medals and all planes in the Hangar.

Pause Menu Cheats

At any time during gameplay, pause the game and enter any of the following codes

God mode—Hold **LT** and press **X, Y, Y, X**, release **LT**, then hold **RT** and press **Y, X, X, Y**

Increase damage—Hold **LT** and press **LB, LB, RB**, release **LT**, then hold **RT** and press **RB, RB, LB**

CALL OF DUTY 2

Unlock All Levels

Choose "Mission Select" from the main menu. At the "Select Next Mission" screen, hold **LB + RB** and press **Left, Left, Right, Right, Y, Y**. You'll hear a sound to confirm that you have entered the code correctly and all of the levels will be unlocked.

FIGHT NIGHT: ROUND 3

Unlock All Venues in Free Play Mode

Select "Create Champ" at the main menu; then, under the "First Name" tab in the "Creat Champ Info" section, enter NEWVIEW as your character's first name.

FULL AUTO

Unlock All Vehicles, Tracks and Weapons

From the Xbox 360 Dashboard, create a new Gamertag named "magicman". Start up *Full Auto* while signed in to this Gamertag and all tracks, vehicles and weapons will be unlocked all game modes.

MAJOR LEAGUE BASEBALL 2K6

Cheat Passwords

Choose "My 2k6" from the main menu, then select "Enter Cheat Code" and enter any of the following case-sensitive passwords:

Last Chance—Fielders can scale any wall

Crazy Hops—Balls spring off the ground higher than normal

Gotcha—Enhanced throwing power for fielders

Unhittable—Pitches curve and break in a dramatic fashion

Lookin Good—Unlock all classic jerseys

Home Sweet Home—Unlock all classic stadiums

Ghosts of Greatness—Unlock all classic teams

Dream Team—Unlock Topps 2K Sports team

Game On—Unlock all extras

Black Sox—Unlock all cheats

Derek Jeter—Unlock everything

NBA 2K6

Cheat Passwords

Enter the following codes by accessing the "Codes" option from the Features menu

ballers—Unlock Celebrity Street Option

nba2k6—Unlock 2K6 Team

2ksports—Unlock 2K Sports team

vcteam—Unlock VC team

31andonly—Unlock 2005 06 Pacers uniform

bos 2nd—Unlock Celtics Secondary uniform

cle 2nd—Unlock Cavaliers Secondary uniform

det 2nd—Unlock Pistons Secondary uniform

sac 2nd—Unlock Kings Secondary uniform

den 2nd—Unlock Nuggets Secondary uniform

chi retro—Unlock Bulls Retro uniform

hou retro—Unlock Rockets Retro uniform

lac retro—Unlock Clippers Retro uniform

mem retro—Unlock Grizzlies Retro uniform

mia retro—Unlock Heat Retro uniform

nj retro—Unlock Nets Retro uniform

no retro—Unlock Hornets Retro uniform

ny retro—Unlock Knicks Retro uniform

orl retro—Unlock Magic Retro uniform

phx retro—Unlock Suns Retro uniform

sea retro—Unlock Sonics Retro uniform

was retro—Unlock Wizards Retro uniform

kobe—Unlock Nike Zoom Kobe 1 shoes

crazylift—Unlock Nike Shox MTX shoes

lebronsummerkicks—Unlock Nike Zoom 20-5-5 shoes

anklebreakers—Unlock Nike Up Tempo Pro shoes

PowerBar Cheat Codes

Enter the following codes at the PowerBar vending machine inside the Crib

lockdown—Unlock +10 Defensive Awareness cheat

getaclue—Unlock +10 Offensive Awareness cheat

noinjury—Unlock Max Durability cheat

nrgmax—Unlock Unlimited Stamina cheat

pbink—Unlock PowerBar tattoo in the Create Player mode

NEED FOR SPEED: MOST WANTED

Cheat Codes

Enter the following codes at the title screen. A confirmation message will appear each time you enter a code correctly

Unlock the Castrol SYNTEC version of the Ford GT—**Left, Right, Left, Right, Up, Down, Up, Down**

Unlock the Junkman engine in the One Stop Shop—**Up, Up, Down, Down, Left, Right, Up, Down**

Unlock a Marker in the Backroom of the One Stop Shop—**Up, Up, Down, Down, Left, Right, Up, Down**

Unlock the Burger King Race in the Challenge Series—**Up, Down, Up, Down, Left, Right, Left, Right**

NHL 2K6

Cheat Code

Select "Options" from the main menu, then choose the "Manage Profiles" option. Use **LT** or **RT** to select a free slot, then select "Create New Profile" and enter the name "Turco813" (note: only the T should be capitalized). You will immediately receive confirmation messages telling you that you have unlocked all of the trophies, purchased all unlockables, won the championship and completed all of the user challenges.

PETER JACKSON'S KING KONG THE OFFICIAL GAME OF THE MOVIE

Cheat Codes

At the main menu (the one that says "Play," "Options" and "Extras"), hold **LB + RB + LT + RT**, press **Down, Up, Y, X, Down, Down, Y, Y**, then release **LB + RB + LT + RT**. A new "Cheat" option will appear at the main menu and also at the pause menu. Select this option, then enter any of the following cheat codes. Be sure to include the space characters and capital/lowercase letters exactly as they appear. Note: the "0" character in the "Unlock all chapters" code is a number zero. You'll hear a whooshing sound each time you enter a code correctly, if a code is incorrect, you'll hear a click

8wonder—Invincibility (Jack only)

GrosBras—One-shot kills

KK 999 mun—Unlimited ammo

lance 1nf—Unlimited spears

KKst0ry—Unlock all chapters

KKmuseum—Unlock all video options and "Extras" menu items

KKtigun—Equip pistol

KKcapone—Equip machine gun

KKsn1per—Equip sniper rifle

QUAKE 4

Cheat Codes

At any time during gameplay, press **BACK** and enter any of the following codes when the Objectives window appears. Be quick, though, because the game doesn't pause and you're vulnerable to attack.

Full health—**B, A, B, A, Up, Up, Down, X**

Health meter never goes below 1 (falling will still kill you)—**Down, Up, Down, Down, Up, Right, Left, Right, Y, X, X, A**

Unlock all weapons, earn 100% health and 100% armor—**Up, Up, Down, Down, Left, Right, Left, Right, B, A**

RUMBLE ROSES XX

Swap Characters' Intro Music and Dance Themes

At the "Vs." screen just before the match starts, hold **LT** and press **A**; the characters' intro themes will swapped when the match starts.

TIGER WOODS PGA TOUR 06

Cheat Passwords

Choose "Options" from the main menu, then select "Password" and enter any of the following passwords

victory—Unlock Vijay Singh in all Game Modes

itsinthegame—Unlock all golfers

eyecandy—Unlock all courses

goldenbear—Unlock Nicklaus brand items in the Pro Shop

golfisfun—Unlock EA Sports Gold Collection ball

clubs11—Unlock all gold clubs

TOM CLANCY'S GHOST RECON ADVANCED WARFIGHTER

Unlock All Missions in Campaign Mode

Choose "Missions" from the Campaign menu. At the Missions menu, hold **LT + RT + BACK** and press **Y, RB, Y, RB, X**

Cheat Codes

At any time during gameplay, pause the game, then hold **LT + RT + BACK** and enter any of the following codes.

Invincibility—**Y, Y, X, RB, X, LB**

Team invincibility—**X, X, Y, RB, Y, LB**

Infinite ammo—**RB, RB, LB, X, LB, Y**

Restore Mitchell's health—**LB, LB, RB, X, RB, Y**

TONY HAWK'S AMERICAN WASTELAND

Cheat Codes

Choose "Options" from the main menu, then select "Cheat Codes" and enter any of the following codes. To activate some of these codes, you must start a game, then pause and select "Cheats" from the Game Options menu to toggle the code on or off

grindXpert—Perfect rail balance

hitchardde—Perfect skitch balance

2wheelsl—Perfect manual balance

2themoon—Moon gravity

the condor—Unlock Mat Hoffman

X-MEN: THE OFFICIAL GAME

Cheat Codes

Choose "Cerebro Files" from the main menu and enter any of the following codes at the "Cerebro Files" screen

Unlock Iceman's Danger Room Challenge—**Right, Right, Left, Left, Down, Up, Down, Up, START**

Unlock Wolverine's Danger Room Challenge—**Down, Down, Up, Up, Right, Left, Right, Left, START**

Unlock Nightcrawler's Danger Room Challenge—**Up, Up, Down, Down, Left, Right, Left, Right, START**

Game Boy Advance tips

ACE COMBAT ADVANCE

Password

Q F 9 8 9 F 5 9—Unlock every mission and p ane with an S rank on all missions

ATV: QUAD POWER RACING

Unlock Everything

At the main menu, select "Options," then select "Password." Next, press **Down, A, Down, A, Up, Up, A, Down, Down, A, Up, A**

BARBIE AS THE PRINCESS AND THE PAUPER

Passwords

Serafina, Wolfie, Erika, Preminger—Boss 1
Preminger, Erika, Serafina, Wolfie—Boss 2
Preminger, Serafina, Princess Anneliese, Serafina—Boss 3
Erika, Serafina, Princess Anneliese, Wolfie—Boss 4
Erika, Princess Anneliese, Princess Anneliese, Man—Final boss
Princess Anneliese, Serafina, Erika, Wolfie—Arcade level

CARS

Cheat Codes

Enter the following codes at the "Press Start" screen. You'll hear an engine noise to confirm each time you enter a code correctly.
Left, Left, Right, Right, B, B, A—Unlock the Radiator Cap Secret Circuit
Right, Down, Right, B—Unlock all cars
Up, Up, Left, Right, Right, Left, Down, Down—Unlock all car colors
Left, Down, Right, A—Unlock all screenshots at the Drive-In
Up, Up, Down, Down, Left, Right, Left, Right, B, A—90 Bolts and all levels unlocked

THE CHRONICLES OF NARNIA THE LION, THE WITCH AND THE WARDROBE

Cheat Codes

At any time during the game, press **START** to pause and enter any of the following codes at the Pause screen
Invincibility—**Right, L, Down, A, Left, SELECT**
Kill enemies with one hit—**Up, Down, SELECT, SELECT, Down, Up**
Get Armor (Only in Winter levels)—**A, SELECT, Left, Down, Right, Up**
Refill health—**SELECT, R, A, L, Left, Right**
Get five of each usable item—**Left, A, Left, SELECT, Down, Down**
Toggle Cold Gauge on/off—**Right, Left, Left, Down, Up, SELECT**
Toggle snow on/off—**A, L, SELECT, R, Right, Right**
Toggle icy/slippery floor on/off—**A, L, SELECT, A, Right, Up** (does not work in all areas
Unlock All Chapters
Choose "New Game" from the main menu, then press **R, L, Up, Up, Left, Right** at the Chapter select screen to unlock all chapters. The code may not work if you press any unnecessary buttons at the Chapter select screen before entering it. You can also enter the code at the Chapter select screen after loading a saved game, but it does not always work the first time you enter it.

DONKEY KONG COUNTRY 3

Passwords

Choose "Options" from the Select Save Slot menu, then select "Cheats" and enter the following passwords:
M O N K E Y—Start with 55 lives
A Q U A—Get all the Bonus Coins
E X T R A S—Unlock "Funky's Rentals," "Swanky's Bash" and "Cranky's Dojo" mini games at the "Extras" menu
M U S I C—Access Music Player menu
H A R D E R—No Star barrels
T U F F E R—No DK or Star barrels (only when starting a new game)

ED, EDD N EDDY: JAWBREAKERS!

Cheat Codes

Enter each of the following codes at the title screen, while the words "PRESS START" are bouncing past. You'll hear a blubber ng sound to confirm each time you enter a code successfully. The level select option will appear under "Game Cheats" at the main menu.
Level select—Hold the L button and quickly press **Left, Left, Right, Down, Down, Up, Right**
All characters have jetpacks—Hold the L button and quickly press **Left, Up, Right, Down, Left, Left, Up**
All pickups—Hold the L button and quickly press **Left, Left, Down, Right, Right, Up, Left**
All protect (invincibility)—Hold the L button and quickly press **Left, Down, Down, Right, Right, Left, Down**

THE FAIRLY ODDPARENTS: ENTER THE CLEFT

Password

Country Boy, Country Boy, Country Boy, Country Boy, Vicky—All stages cleared

FROGGER'S ADVENTURES 2: THE LOST WAND

Secret Levels

At the main title screen, press **Up, Up, Down, Down, Left, Right, Left, Right, B, A**; you'll hear a signal to confirm. With this code in place, press the **R** button at the main menu to access a new set of secret levels called "Magician's Realm."

GRAND THEFT AUTO

Stage Select

At the main menu, press **Left, Right, Up, Down, L, R** (you'll hear a chime), then hold the **START** button and press **A**. A new "Pick Level" option will appear at the bottom of the main menu. After entering this code, you can also press **B** at the main menu to view the game's credits
Cheat Codes
At any time during the game, hold **A + B** and press **START**; you'll hear a signal and the words "Cheat Mode On" will appear on the screen, and your character's coordinates will also be displayed. Now you can enter any of the following codes during gameplay (not while paused).
Left, Right, Up, Down, B, B—Max. health
Left, Right, Up, Down, A, L—Max. armor
Left, Right, Up, Down, A, A—All weapons
Left, Right, Up, Down, L, L—Earn $15,000
Left, Right, Up, Down, A, R—"Wanted" level -1
Left, Right, Up, Down, R, R—Toggle max "Wanted" level/zero "Wanted" level

GUNDAM SEED: BATTLE ASSAULT

Password

W L J K 7 S D 0 5—Unlock all Mobile Suits and Very Hard difficulty setting

HEY ARNOLD! THE MOVIE

Play as Helga

At the "Area Select" screen, press **Up, Down, Right, Left, Left, Right, Down, Up, SELECT** To return to playing as Arnold, just enter the code again

HOT WHEELS STUNT TRACK CHALLENGE

Passwords

Select "Options" from the main menu, then enter the following passwords
C L F N Q R W B—Unlocks all tracks in Game Show Mode and Champions League mode
S 5 L T 8 G L Q—Unlocks all lessons in Stunt School

ICE AGE

Passwords

M F K R P H—Art Gallery
M T T Q B B—Unlock all levels

THE INCREDIBLES

Cheat Passwords

9 6 K R—Invincibility, infinite Incredi-Meter, attacks cause more damage
6 9 D D—Infinite lives
Z Y Q 8—Unlock level select option at the main menu (press **L** or **R** to change your starting level)
F G 6 Y—Mr. Incredible always wears his red costume

THE INCREDIBLES: RISE OF THE UNDERMINER

Cheat Passwords

L L V V L L—Enable stage select option at the difficulty select screen (press **L** or **R** to change the starting level), toggle on-screen debug data during gameplay by pressing **SELECT**
Z Q M B 1 3—Unlimited Incredi-meter
X 4 V 1 3 R—Invulnerability (enemies and obstacles don't affect you, items can't be picked up)
S H N B R T—Invulnerability + unlimited Incredi-meter

JAMES POND: CODENAME ROBOCOD

Cheat Codes

To activate the cheat codes, you must pick up specific items in a specific order without picking up any other items in between. If you consider the first letter of each item, you'll see that the letters will spell out words that can help you to remember the order in which the items must be touched. All of the items listed below can be found on the outside of the castle; for example, you'll see the Cake, Hammer, Earth (globe), Apple and Tap (faucet) on a ledge just above you at the start of a new game
Unlimited lives—Touch the Lips, Ice cream, Violin, Earth and Snowman in that order
Invincibility (not permanent)—Touch the Cake, Hammer, Earth, Apple and Tap in that order
Refill energy—Touch the Penguin, Oil can, Watermelon, Earth and Racket in that order
Passwords
Y 2 4 K Q T V Q C K—Level 1 complete
S 1 5 K P Z P N Q T—Level 2 complete
R 1 2 N P Z P N P Z—Level 3 complete
Q 1 2 L M X T K K T—Level 4 complete
S 6 3 N M X T K N P—Level 6 complete
Y 8 1 M M X X T F J—Level 7 complete
M 1 5 N M X V R D M—Level 8 complete
T 8 1 N M X V R T X—Level 9 complete
S 1 2 M M X R C R X—Level 10 complete
K 4 2 M B N Z B K Q—Level 11 complete
K 4 2 Y B N P N M X—Level 12 complete
M 7 2 L B N X R K T—Level 13 complete

KIM POSSIBLE: REVENGE OF MONKEY FIST

Password

Ron, Kim, Kim, Guard, Guard, Guard, Guard—Start new game with all extras unlocked
The password system uses the pictures of the various characters from the TV show. The first picture in each box is always Kim. If you push **Down** on the D-pad, the remaining characters are shown in the following order: Ron, Shego, Wade, Monkey Fist, Rufus, Draken, Guard

LEGO STAR WARS: THE VIDEO GAME

Cheat Codes

At any time during the game, press the **START** button to pause, then enter any of the following codes.
Powerful blasters—**Down, Down, Left, Right, Down, L**
Speed boost—**Right, Right, Down, Up, Right, L**
Get coins—**L, L, L, Right, Left, R, R, R**
Get a Repair Robot—**Down, Down, Down, Down, L, Right, Down, Right, L**
Play as General Grievous—**START, START, Down, Down, Down, Down, Down, Down**
Play as C 3PO—**START, START, Left, Down, Right, Up, Right, Right**
Play as R2-D2—**START, START, Up, Up, Up, Up, Up, Up**
Play as Jar Jar Binks—**START, START, Down, Left, Right, Down, Left, Right**
Play as a Geonosian (with wings)—**START, START, Right, Down, Right, Down, Left, Up**
Sheep mode—**L, R, L, Down, Up, R, R, Right, Left, Down, Right, Right, SELECT**
View all cutscenes—**R, L, R, R, R, Down, Down, Up, Down, Down, SELECT**

MADAGASCAR: OPERATION PENGUIN

Cheat Codes

During gameplay, press **SELECT** and then enter either of the following codes. You will hear a confirmation sound each time you enter a code.
Christmas cheat—**Up, L, Left, R, Right, L, Down, R**
In the stage select area where you jump down different holes, a Christmas tree will appear next to the penguin's headquarters, and the music will change to a holiday theme. There will also be a new hole that lets you go back to the first stage you played where you fought Mr. Chew. If you enter the code while in any other stage, you'll warp back to the beginning of that stage with full health. (Note: If you enter the code before visiting any other stages other than the first one, you'll be warped to the start of the first stage where you fought Mr. Chew.)
Super jump—**L, R, Up, Down, R, L, Left, Right**
This is similar to the first code, except instead of turning the Christmas theme on and off, it turns a super high jump on and off. It also warps you to the beginnings of stages with full health, and if you input the code before visiting any new stages, you will be warped to the beginning of the first stage where you fought Mr. Chew.

MR. DRILLER 2

Cheat Code

Start a game in Mission Driller mode, then pause the game and press **Down, SELECT, Up, Down, L, R, Down, Up, R, L, Up, A** to earn 10 lives

THE MUPPETS: ON WITH THE SHOW

Cheat Password

Choose "Continue" from the main menu and enter the password "K03G6" to unlock all of the difficulty settings and Activity Mode mini-games

NICKTOONS UNITE!

Passwords

J A Z M I N E—Level 2 (Fenton Lab)
P A U L I N A—Level 3 (Vlad's Chateau)
S K U L K E R—Level 4 (Bikini Bottom)
P A T R I C K—Level 5 (Chum Bucket)
M E R M A I D—Level 6 (Plankton)
S C A L L O P—Level 7 (Timmy's Home)
B A B Y S I T—Level 8 (Dimmsdale Dump)
G O D D A R D—Level 9 (Crocker's Locker Room)
E S T E V E Z—Level 10 (Jimmy's Lab)
L I B E R T Y—Level 11 (Subterranean Caves)
S K Y L A R K—Level 12 (Prof. Calamitous' Lab)

ODDWORLD: MUNCH'S ODDYSEE

Password

T H Q M P M D 1—Unlock Music Player

POPEYE: RUSH FOR SPINACH

Password

From the main menu, enter the door marked "Options" and enter the following password:
F 4 B G * X T 5—100% completion

POWER RANGERS S.P.D.

Passwords

Z Z B—Episode 1	Q 2 B—Episode 5-3
Z V C—Episode 2-1	L 6 C—Episode 6-1
Q Z B—Episode 2-2	I 4 G—Episode 6-2
Q V C—Episode 3-1	W 8 H—Episode 6-3
I 0 G—Episode 3 2	R 4 G—Episode 7-1
I X H—Episode 4-1	M B H—Episode 7-2
R 0 G—Episode 4-2	O G D—Episode 7 3
R X 4—Episode 4-3	Q B F—Episode 8-1
Z Z B—Episode 5-1	S G D—Episode 8-2
V 6 C—Episode 5-2	S B F—Episode 8-3

RAMPAGE PUZZLE ATTACK

Password

G J P P N L P T N Q—All stages and characters

ROCKET POWER: DREAM SCHEME

Passwords

M 4 D T Q W N !—Skip the opening cutscene
T W 1 S T 3 R !—Start in the Monkey Jungle stage with all other areas completed, all characters available, all specials unlocked and maximum health
B 1 P 3 5 6 B T—Unlock all levels

SCOOBY-DOO 2: MONSTERS UNLEASHED

Password

S D B Y 3 M T B—Unlock all areas

SMASHING DRIVE

Unlock All Shifts

Choose "Options" from the main menu, then select "Password" and enter the code "M2CC" to unlock all shifts

STAR WARS: FLIGHT OF THE FALCON

Cheat Codes

At any time during gameplay, press **START** to pause, then hold the **L + R** buttons and press **Up, Right, A, START, A, Down, A, START, START**. The game will automatically unpause. Press **START** to pause again, then press **A** to quit. Now you can enter the following cheat codes by choosing "Password" from the main menu
S P V D—Infinite shield
M O N G—Infinite lives
B L O B—Unlimited missiles
G O G O—Rapid-fire for main weapon (hold **A**)

F V N K—Unlock all levels
G 0 0 N—Add "View Credits" option to Options menu
F 4 C 3—View developer image gallery

TACTICS OGRE: THE KNIGHT OF LODIS

Music Mode

At the main menu, select "New Game." When the "Enter Name" prompt appears, enter "MUSIC.ON" as your name. Instead of starting a game, you'll automatically enter a special mode where you can listen to all of the background music in the game.

TOM & JERRY: THE MAGIC RING

Passwords (Jerry)

1 2 3 6—Chapter 1: Kitchen Conniption
7 5 3 1—Chapter 2: Bareknuckle in the Park
8 3 5 8—Chapter 3: Into the Sewer
1 1 7 6—Chapter 4: The House of Fun
8 2 5 1—Chapter 5: The Alley
2 7 6 1—Chapter 6: Construction Zone
2 8 5 6—Chapter 7: The Circus

Passwords (Tom)

5 4 8 8—Chapter 1: Kitchen Conniption
3 7 8 3—Chapter 2: Bareknuckle in the Park
5 4 2 3—Chapter 3: The Alley
5 3 4 8—Chapter 4: The House of Fun
5 1 2 6—Chapter 5: Into the Sewer
8 2 3 8—Chapter 6: Construction Zone
8 1 4 3—Chapter 7: The Circus

ULTIMATE ARCADE GAMES

Cheat Codes

Enter the following codes at the main menu.
Unlock all 12 Arcade Games—**L, L, L, L, R, L, R, Left, Up, Right, Down, Left, Up, Right, Down, R, L, R, L, SELECT**
Unlock all 120 Challenges—**L, L, L, L, R, L, L, R, R, Up, Up, Up, Down, Down, Left, Up, Right, Down, SELECT**

WARIO LAND 4

Karaoke Mode

Enter the Sound Room, then press **Up** + **START** + **SELECT** + L + R. As soon as all five buttons are held down simultaneously, a new "Karaoke" option will appear at the top of the screen. Select this option and you can sing along—in Japanese—to a special hidden CD tune. While the song plays, you can use the following commands to modify it.
Tap **Up** repeatedly—Raise pitch
Tap **Down** repeatedly—Lower pitch
Tap **Left** repeatedly—Slow down
Tap **Right** repeatedly—Speed up
Press L or R—Toggle vocals on/off

THE WILD THORNBERRYS: CHIMP CHASE

Level Passwords

8 6 M D J 7 2 3—Jungle 2
1 8 2 9 F R M X—Jungle3
B 5 Y 4 ? 9 Q 5—Plains 1
7 V H 5 B V 6 W—Plains 2
X N 6 W H J H Z—Plains 3
L K J R Z 8 5 H—Arctic 1
Y S V 7 P R T 6—Arctic 2
6 Z T G S 7 V 7—Arctic 3
T R N C X P 1 F—Outback 1
Z G 8 3 R J F 8—Outback 2
9 ! F L L V 8 5—Outback 3
J 3 1 ! 3 9 N J—Finale

X2: WOLVERINE'S REVENGE

Cheat Codes

At the "Select Slot" screen, hold the L button and enter any of the following codes.
Invincibility—**Down, Up, Down, Down, Up, Down, SELECT**
100 lives—**Right, Right, Right, Right, Right, Right, Right**
Unlock all power-ups—**Right, Left, Right, Left, Right, Left, Right**
Health recovers when claws are extended—**Right, Up, Down, Right, Left, SELECT, SELECT**

YU-GI-OH! GX DUEL ACADEMY

Passwords

Go to the Duel Academy Shop and enter the following passwords in the Password Machine. After you generate a card, you have to purchase it, usually for 1,000 DP, although some cards cost a lot more. Note: Passwords marked with an asterisk (*) will also unlock cards in the game *Yu-Gi-Oh! The Eternal Duelist Soul.*

8 3 9 9 4 6 4 6—4-Starred Ladybug of Doom
6 7 0 4 8 7 1 1—7
2 3 7 7 1 7 1 6—7 Colored Fish*
1 4 2 6 1 8 6 7—8-Claws Scorpion
4 9 1 4 0 9 9 8—A Feather of the Phoenix
2 1 5 9 7 1 1 7—A Hero Emerges
0 0 2 9 5 5 1 7—A Legendary Ocean
0 5 7 2 8 0 1 4—A Rival Appears
1 3 0 2 6 4 0 2—A Team: Trap Disposal Unit
8 9 7 1 8 3 0 2—Abare Ushioni
4 9 7 7 1 6 0 8—Absorbing Kid from the Sky
2 1 3 2 3 8 6 1—Acid Rain
4 7 3 7 2 3 4 9—Acrobat Monkey
1 6 1 3 5 2 5 3—Agido
1 8 0 3 6 0 5 7—Airknight Parshath
4 8 2 0 2 6 6 1—Aitsu
6 4 4 2 8 7 3 6—Alligator's Sword*
0 3 3 6 6 9 8 2—Alligator's Sword Dragon*
9 9 7 8 5 9 3 5—Alpha The Magnet Warrior*
2 1 0 7 0 9 5 6—Altar for Tribute
9 1 8 6 9 2 0 3—Amazon Archer
1 7 9 6 8 1 1 4—Amazon of the Seas*
5 5 8 2 1 8 9 4—Amazoness Fighter
4 7 4 8 0 0 7 0—Amazoness Paladin
9 4 0 0 4 2 6 8—Amazoness Swords Woman
6 7 3 7 1 3 8 3—Amphibian Beast
4 0 1 7 3 8 5 4—Amphibious Bugroth*
6 4 3 4 2 5 5 1—Amphibious Bugroth MK-3
4 2 4 3 1 8 4 3—Ancient Brain*
9 3 2 2 1 2 0 6—Ancient Elf*
1 0 5 0 9 3 4 0—Ancient Gear Beast
8 3 1 0 4 7 3 1—Ancient Ger Golem (3,000)
1 5 0 1 3 4 6 8—Andro Sphinx
4 2 3 6 4 2 5 7—Anti Raigeki*
6 5 0 6 4 1 4 3—Anti Aircraft Flower
5 3 1 1 2 4 9 2—Anti-Spel
0 9 1 5 6 1 3 5—Apprentice Magician
9 5 1 3 2 3 3 8—Aqua Chorus*
8 6 1 6 4 5 2 9—Aqua Dragon*
8 5 6 3 9 2 5 7—Aqua Madoor*
4 0 9 1 6 0 2 3—Aqua Spirit
4 9 8 8 1 7 6 6—Archfiend Soldier
1 8 3 7 8 5 8 2—Archlord Zerato
5 3 1 5 3 4 8 1—Arma *
0 9 0 7 6 2 0 7—Armed Ninja*
7 9 6 4 9 1 9 5—Armor Break
0 7 1 8 0 4 1 8—Armor Exe
4 2 3 6 4 3 7 4—Arsenal Bug
6 2 6 3 3 1 8 0—Assault on GHQ
8 8 2 3 6 0 9 4—Aswan Apparition
8 7 3 4 0 6 6 4—Atomic Firefly
6 3 6 8 9 8 4 3—Attack and Receive
7 1 4 5 3 5 5 7—Autonomous Action Unit
4 0 6 1 9 8 2 5—Axe of Despair*
4 8 3 0 5 3 6 5—Axe Raider*
1 1 9 0 1 6 7 8—B. Skull Dragon
2 2 7 9 0 7 8 9—B.E.S. Crystal Core
8 8 8 1 9 5 8 7—Baby Dragon*
4 7 4 5 3 4 3 3—Back to Square One
8 2 7 0 5 5 7 3—Backfire
3 6 2 8 0 1 9 4—Backup Soldier*
3 9 8 9 2 0 8 2—Balloon Lizard
6 1 5 2 8 0 2 5—Banisher of the Light*
1 0 0 1 2 6 1 4—Banner of Courage
8 6 3 2 5 5 9 6—Baron of the Fiend Sword
0 6 8 4 0 5 7 3—Barox*
8 1 4 8 0 4 6 0—Barrel Dragon*
6 1 1 8 1 3 8 3—Battery Charger
6 3 1 4 2 0 0 1—BatteryMan AA
1 9 7 3 3 9 6 1—BatteryMan C
4 8 0 9 4 9 9 7—Battle Footballer
0 5 0 5 3 1 0 3—Battle Ox*
5 5 5 5 0 9 2 1—Battle Warrior*
4 0 1 3 3 5 1 1—Bazoo the Soul-Eater
4 6 0 0 9 9 0 6—Beast Fangs
1 1 7 6 1 8 4 5—Beast of Talwar
8 1 9 3 3 2 5 9—Beastly Mirror Ritual
1 6 8 9 9 5 6 4—Beautiful Headhuntress*
1 6 2 5 5 4 4 2—Beckoning Light
2 0 3 7 4 5 2 0—Begone, Knave!
9 4 0 2 2 0 9 3—Behegon*
7 7 2 0 7 1 9 1—Berfomet
3 9 2 5 6 6 7 9—Beta the Magnet Warrior*
2 5 6 5 5 5 0 2—Bickuribox*
6 1 1 2 7 3 4 9—Big Bang Shot
1 4 1 4 8 0 9 9—Big Core
1 6 7 6 8 3 8 7—Big Eye*
4 2 1 2 9 5 1 2—Big Koala
5 8 6 9 6 8 2 9—Bio-Mage
4 5 5 4 7 6 4 9—Birdface
4 1 4 2 6 8 6 9—Black Illusion Ritual*
5 5 7 6 1 7 9 2—Black Luster Ritual
0 5 4 0 5 6 9 4—Black Luster Soldier
7 2 9 8 9 4 3 9—Black Luster Soldier: Envoy of the Beginning (20,000)
6 5 1 6 9 7 9 4—Black Pendant*
3 8 6 7 0 4 3 5—Black Tyranno
8 7 5 6 4 3 5 2—Blackland Fire Dragon*
5 8 2 6 8 4 3 3—Blade Rabbit
2 8 4 7 0 7 1 4—Bladefly*
7 0 1 3 8 4 5 5—Blast Juggler*
2 1 0 5 1 1 4 6—Blast Magician
2 6 3 0 2 5 2 2—Blast Sphere*
2 1 4 6 6 3 2 6—Blasting the Ruins
0 5 4 6 4 6 9 5—Blazing Inpachi
3 2 0 1 5 1 1 6—Blind Destruction
2 5 8 8 0 4 2 2—Block Attack*
9 7 7 8 3 6 5 9—Blood Sucker
2 5 5 5 1 9 5 1—Blowback Dragon
2 3 9 9 5 3 4 6—Blue Eyes Ultimate Dragon
8 9 6 3 1 1 3 9—Blue Eyes White Dragon
2 0 8 7 1 0 0 1—Blue Medicine*
5 3 1 8 3 6 0 0—Blue-Eyes Toon Dragon*
4 1 3 9 6 4 3 6—Blue-Winged Crown*
0 8 7 1 5 6 2 5—Bokoichi the Freightening Car
2 1 2 3 9 2 8 0—Bone Mouse
9 8 4 5 6 1 1 7—Bonehemer
1 4 0 8 7 8 9 3—Book of Moon
9 1 5 9 5 7 1 8—Book of Secret Arts*
3 8 6 9 9 8 5 4—Book of Taiyou
8 1 3 8 6 1 7 7—Bottom Dweller*
7 6 5 3 2 0 7 7—Bottomless Shifting Sand
2 9 4 0 1 9 5 0—Bottomless Trap Hole
5 2 0 9 0 8 4 4—Bowganian
1 6 5 0 7 8 2 8—Bracchio Raidus*
71413901—Breaker the Magical Warrior (5,000)
2 0 1 0 1 2 2 3—Breath of Light*
8 2 8 7 8 4 8 9—Bright Castle*
0 6 1 0 4 9 6 8—Bubonic Vermin
4 1 8 5 9 7 0 0—Burning Algae
2 4 2 9 4 1 0 8—Burning Land
1 8 9 3 7 8 7 5—Burning Spear*
8 0 1 6 3 7 5 4—Burst Breath
1 7 6 5 5 9 0 4—Burst Stream of Destruction
7 8 1 9 3 8 3 1—Buster Blader*
1 7 5 9 7 0 5 9—Byser Shock
7 8 6 3 7 3 1 3—Call of the Dark*
1 6 9 7 0 1 5 8—Call of the Grave*
1 1 3 8 4 2 8 0—Cannon Soldier*
7 2 8 9 2 4 7 3—Card Destruction (5,000)
5 7 9 5 3 3 8 0—Card of Safe Return
3 6 9 3 1 2 2 9—Castle Gate
4 4 2 0 9 3 9 2—Castle Walls*
9 5 7 2 7 9 9 1—Catapult Turtle*
9 3 2 2 0 4 7 2—Cave Dragon
3 6 4 6 8 5 5 6—Ceasefire (3,000)
5 1 3 9 4 5 4 6—Cemetery Bomb
2 0 2 2 8 4 6 3—Ceremonial Bell*
2 8 1 0 6 0 7 7—Cestus of Dagla
4 8 2 7 6 4 6 9—Chain Burst
0 1 2 4 8 8 9 5—Chain Destruction*
5 7 1 3 9 4 8 7—Chain Disappearance
7 9 3 2 3 5 9 0—Chain Energy*
6 5 3 9 3 2 0 5—Chakra
0 4 0 3 1 9 2 8—Change of Heart (10,000)*
8 2 3 0 1 9 0 4—Chaos Emperor Dragon: Envoy of the End (30,000)
6 1 0 4 4 3 9 0—Chaos End
9 7 4 3 9 3 0 8—Chaos Greed
0 1 4 3 4 3 5 2—Chaos Necromancer
0 9 5 9 6 1 2 6—Chaos Sorcerer
1 3 1 7 9 3 3 2—Charcoal Inpachi
3 7 4 2 1 5 7 9—Charubin the Fire Knight
04796100—Chimera the Flying Mythical Beast
8 1 3 8 0 2 1 8—Chorus of Sanctuary*
0 8 5 0 8 0 5 5—Chu-Ske the Mouse Fighter
9 2 6 6 7 2 1 4—Clown Zombie*
8 6 8 0 1 8 7 1—Cobra Jar
3 3 4 1 3 6 3 8—Cockroach Knight*
6 5 8 3 0 2 2 3—Coffin Seller
4 3 4 1 7 5 6 3—Commencement Dance
9 4 1 9 2 4 0 9—Compulsory Evacuation Device
1 7 3 7 5 3 1 6—Confiscation (10,000)*
3 1 0 0 0 5 7 5—Conscription
6 8 0 5 7 6 2 2—Continuous Destruction Punch
3 3 2 4 4 9 4 4—Contract with Exodia
6 9 0 3 5 3 8 2—Contract with the Abyss
9 6 4 2 0 0 8 7—Contract with the Dark Master
2 6 3 7 6 3 9 0—Copycat
3 8 9 9 9 5 0 6—Cosmo Queen
9 1 7 8 2 2 1 9—Crab Turtle
9 3 8 8 9 7 5 5—Crass Clown*
3 8 2 8 9 7 1 7—Crawling Dragon*
5 2 5 7 1 8 3 8—Creeping Doom Manta
1 4 6 1 8 3 2 6—Crimson Ninja
4 6 6 9 6 5 9 3—Crimson Sunbird*
8 5 8 0 2 5 2 6—Cure Mermaid
4 1 3 9 8 7 7 1—Curse of Aging
[illegible] 9 7 0 8 2 1—Curse of Darkness
[illegible] 1 2 7 9 5 4 3—Curse of Dragon*
9 4 3 7 7 2 4 7—Curse of the Masked Beast
9 4 3 7 7 2 4 7—Curse of the Masked Beast
2 2 0 2 6 7 0 7—Curtain of the Dark Ones*
7 0 0 9 5 1 5 4—Cyber Dragon
0 1 5 4 6 1 2 3—Cyber End Dragon (10,000)
3 0 6 5 5 5 3 7—Cyber Falcon*
8 0 3 1 6 5 8 5—Cyber Harpie Lady
3 4 1 2 4 3 1 6—Cyber Jar (5,000)*
8 9 1 1 2 7 2 9—Cyber Saurus*
6 3 2 2 4 5 6 4—Cyber Shield*
7 4 1 5 7 0 2 8—Cyber Twin Dragon (10,000)
6 9 0 1 5 9 6 3—Cyber Stein*
4 8 7 6 6 5 4 3—Cyber-Tech Alligator*
9 6 4 2 8 6 2 2—Cybernetic Cyclopean
0 5 4 9 4 8 2 0—Cyclon Laser
4 5 9 4 5 6 8 5—Cycroid
7 0 0 7 4 9 0 4—D. D. Assailant
6 0 9 1 2 7 5 2—D. D. Borderline
8 6 4 9 8 0 1 3—D. D. Trainer
0 7 5 7 2 8 8 7—D. D. Warrior Lady (5,000)
4 8 1 4 8 8 2 8—D.D. Crazy Beast
0 8 6 2 8 7 9 8—D. D. Dynamite
0 5 6 0 6 4 6 6—D.D. Trap Hole
82112775—D.D.M. Different Dimension Master
9 0 9 2 5 1 6 3—Dancing Fairy
7 6 8 9 5 6 4 8—Dangerous Machine TYPE-6
7 2 5 2 0 0 7 3—Dark Artist*
6 7 0 4 9 5 4 2—Dark Bat
1 1 3 2 1 1 8 3—Dark Blade
8 6 8 0 5 8 5 5—Dark Blade the Dragon Knight
8 9 1 1 1 3 9 8—Dark Dust Spirit
2 1 4 1 7 6 9 2—Dark Elf*
0 4 6 1 4 1 1 6—Dark Energy
9 0 9 2 8 3 3 3—Dark Factory of Mass Production
1 3 7 2 2 8 7 0—Dark Flare Knight
5 3 1 2 9 4 4 3—Dark Hole (20,000)*
0 2 3 1 4 2 3 8—Dark Magic Attack
7 6 7 9 2 1 8 4—Dark Magic Ritual
4 6 9 8 6 4 1 4—Dark Magician*
3 8 0 3 3 1 2 1—Dark Magician Girl
4 0 7 3 7 1 1 2—Dark Magician of Chaos
67227834—Dark Magician's Tome of Black Magic
9 7 6 4 2 6 7 9—Dark Master: Zorc
2 0 5 2 2 1 9 0—Dark Mirror Force
9 8 5 0 2 1 1 3—Dark Paladin
9 8 5 0 2 1 1 3—Dark Paladin
8 5 5 6 2 7 4 5—Dark Room of Nightmare
9 2 3 7 7 3 0 3—Dark Sage*
4 7 2 3 3 8 0 1—Dark Snake Syndrome
4 5 8 9 5 2 0 6—Dark-Piercing Light*
1 7 8 8 1 9 6 4—Darkfire Dragon*
0 5 3 8 8 4 8 1—Darkfire Soldier #1*
7 8 8 6 1 1 3 4—Darkfire Soldier #2*
4 3 5 0 0 4 8 4—Darkworld Thorns*
1 9 1 5 9 4 1 3—De-Spell*
6 9 1 2 2 7 6 3—Deal of Phantom
1 0 2 0 9 5 4 5—Decayed Commander
6 9 5 4 2 9 3 0—Dedication Through Light And Darkness
2 8 5 9 3 3 6 3—Deepsea Shark*
8 7 6 2 1 4 0 7—Dekoichi the Battlechanted Locomotive
4 4 7 6 3 0 2 5—Delinquent Duo (20,000)*
7 2 5 7 5 1 4 5—Demotion
3 9 1 3 1 9 6 3—Des Counterblow
4 4 8 8 3 8 3 0—Des Croaking
1 2 9 6 5 7 6 1—Des Dendle
8 1 9 8 5 7 8 4—Des Feral Imp
8 4 4 5 1 8 0 4—Des Frog
7 8 6 1 3 6 2 7—Des Kangaroo
6 9 5 7 9 7 6 1—Des Koala
0 2 3 2 6 7 3 8—Des Lacooda
0 9 6 3 7 7 0 6—Des Wombat
9 3 7 4 7 8 6 4—Desert Sunlight
1 3 4 0 9 1 5 1—Destertapir
9 4 2 1 2 4 3 8—Destiny Board
7 3 4 8 1 1 5 4—Destroyer Golem*
2 1 2 1 9 7 5 5—Destruction Ring
8 4 2 5 7 6 3 9—Dian Keto the Cure Master
0 3 5 4 9 2 7 5—Dice Jar
9 5 1 9 4 2 7 9—Dimension Distortion
3 7 0 4 3 1 8 0—Dimensional Warrior*
2 4 6 2 3 5 9 8—Disappear
2 0 7 2 7 7 8 7—Disarmament
1 9 6 1 2 7 2 1—Disc Fighter
4 0 8 2 6 4 9 5—Dissolverock*
6 2 1 1 3 3 4 0—Divine Dragon Ragnarok
4 9 0 1 0 5 9 8—Divine Wrath
7 4 7 0 1 3 8 1—DNA Surgery*
5 6 7 6 9 6 7 4—DNA Transplant
5 7 0 6 2 2 0 6—Dokitsu
9 9 7 2 1 5 3 6—Dokurorider
3 0 3 2 5 7 2 9—Dokuroyaiba
0 3 4 9 3 9 7 8—Don Turtle
7 6 9 2 2 0 2 9—Don Zaloog
8 4 9 1 6 6 6 9—Doriado
2 3 9 6 5 0 3 7—Doriado's Blessing
2 8 5 6 3 5 4 5—Dragon Seeker*
0 1 4 3 5 8 5 1—Dragon Treasure*
6 6 6 7 2 5 6 9—Dragon Zombie*
7 1 4 9 0 1 2 7—Dragon's Mirror
5 4 1 7 8 0 5 0—Dragon's Rage
7 0 6 8 1 9 9 4—Dragoness the Wicked Knight*
4 3 2 5 0 0 4 1—Draining Shield
1 3 2 1 5 2 3 0—Dream Clown
9 9 0 5 0 9 8 9—Drillago
7 1 2 1 8 7 4 6—Drillroid
1 2 4 9 3 4 8 2—Dunames Dark Witch*
6 0 0 8 2 8 6 9—Dust Tornado
5 9 8 2 0 3 5 2—Earth Chant
6 7 1 0 5 2 4 2—Earthbound Spirit
8 2 8 2 8 0 5 1—Earthquake
4 2 5 7 8 4 2 7—Eatgaboon*
4 6 1 2 8 0 7 6—Ebon Magician Curran
3 7 8 2 0 5 5 0—Electro-Whip*
9 0 2 1 9 2 6 3—Elegant Egotist*
3 0 3 1 4 9 9 4—Element Dragon
6 1 4 1 1 5 0 2—Elemental Burst
2 1 8 4 4 5 7 6—Elemental Hero Avian
7 9 9 7 9 6 6 6—Elemental Hero Bubbleman
5 8 9 3 2 6 1 5—Elemental Hero Burstinatrix
8 4 3 2 7 3 2 9—Elemental Hero Clayman
3 5 8 0 9 2 6 2—Elemental Hero Flame Wingman (3,000)
2 0 7 2 1 9 2 8—Elemental Hero Sparkman
6 1 2 0 4 9 7 1—Elemental Hero Thunder Giant (3,000)
3 9 8 9 7 2 7 7—Elf's Light*
0 6 3 9 0 4 0 6—Emblem of Dragon Destroyer
2 8 6 4 9 8 2 0—Embodiment of Apophis
5 3 0 4 6 4 0 8—Emergency Provisions (3,000)
4 3 5 8 0 2 6 9—Emes the Infinity
1 5 2 3 7 6 1 5—Empress Judge*
5 8 8 1 8 4 1 1—Empress Mantis
9 6 3 5 5 9 8 6—Enchanted Javelin*
7 5 3 7 6 9 6 5—Enchanting Mermaid*
7 6 9 0 9 2 7 9—Enraged Battle Ox
9 1 8 6 2 5 7 8—Enraged Muka Muka
9 4 7 1 6 5 1 5—Eradicating Aerosol*

56606928—Eternal Draught*
95051344—Eternal Rest*
17484499—Exchange of the spirit (10,000)
95451366—Exhausting Spell
26725158—Exile of the Wicked*
74131780—Exiled Force (5,000)
12600382—Exodia Necross
33396948—Exodia the Forbidden One (20,000)*
21598948—Fairy Box
20315854—Fairy Dragon*
45425051—Fairy King Truesdale
97687912—Fairy Meteor Crush
75582395—Faith Bird*
77910045—Fatal Abacus
00218704—Fenrir
41392891—Feral Imp*
78706415—Fiber Jar (20,000)
81172176—Fiend Comedian
26566878—Fiend Scorpion
52800428—Fiend's Hand*
31890399—Fiend's Mirror
95308449—Final Countdown
95308449—Final Countdown
18591904—Final Destiny
73134081—Final Flame*
60369732—Final Ritual of the Ancients
43061293—Fire Darts
88435542—Fire Eye
46534755—Fire Kraken*
64752646—Fire Princess
53581214—Fire Reaper*
27132350—Fire Sorcerer
53293545—Firegrass*
27054370—Firewing Pegasus
71407486—Fireyarou*
66788016—Fissure*
60862676—Flame Cerebrus*
42599677—Flame Champion*
12883044—Flame Dancer
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95952802—Flower Wolf*
31987274—Flying Fish
84834865—Flying Kamakiri #1*
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98252586—Follow Wind*
81439173—Foolish Burial
87430998—Forest*
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98818516—Frenzied Panda*
57069605—Frozen Soul
49998907—Fruits of Kozaky's Studies
01781310—Fuh-Rin-Ka-Zan
09373534—Fuhma Shuriken
48206762—Fulfillment of the Contract
38538445—Fushi No Tori
24094653—Fusion Gate
18511384—Fusion Recovery
26902560—Fusion Sage*
27967615—Fusion Weapon
01641883—Fusionist
86281779—Gadget Soldier
49003308—Gagagigo
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16229315—Gale Dogra*
77491079—Gale Lizard
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11549357—Gamma the Magnet Warrior*
90844184—Garma Sword*
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12800777—Garuda the Wind Spirit
87751584—Gatling Dragon
05818798—Gazelle the King of Mythical Beasts*
30190809—Gear Golem the Moving Fortress
00423705—Gearfried the Iron Knight
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97017120—Giant Rat*
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45894482—Girasaurus
51828629—Giltia the D. Knight
84620194—Girochin Kuwagata
78658564—Goblin Attack Force
12057781—Goblin Calligrapher
85306040—Goblin Elite Attack Force
45311864—Goblin Thief
11868825—Goblin's Secret Remedy*
39674352—Gogiga Gagagigo
09744376—Good Goblin Housekeeping (3,000)
80233946—Gora Turtle
79571449—Graceful Charity (5,000)*
74137509—Graceful Dice*
10992251—Gradius
14291024—Gradius' Option
13944422—Granadora
13676474—Grand Tiki Elder
60229110—Granmarg the Rock Monarch
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99877698—Gravekeeper's Cannonholder
50712728—Gravekeeper's Curse
37101832—Gravekeeper's Guard
16762927—Gravekeeper's Servant*
63695531—Gravekeeper's Spear Soldier
24317029—Gravekeeper's Spy
99690140—Gravekeeper's Vassal
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36584821—Gren Maju Da Eiza
58314394—Ground Attacker Bugroth*
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55608151—Gryphon Wing*
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91932350—Harpie Lady 1
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30532390—Harpie's Brother*
52040216—Harpie's Pet Dragon*
18144506—Harpie's Feather Duster (30,000)*
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52584282—Hercules Beetle*
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90147755—Lady Assailant of Flames
82005435—Lady Ninja Yae
17358176—Lady of Faith
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90330453—Last Day of Witch*
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44519536—Left Leg of the Forbidden One (5,000)*
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15259703—Toon World*
53582587—Torrential Tribute (10,000)
75372290—Total Defense Shogun*
94256039—Tower of Babel
35686187—Tragedy
42348802—Trakadon*
25573054—Transcendent Wings
04206964—Trap Hole*
19252988—Trap Jammer
46461247—Trap Master*
46918794—Tremendous Fire
39111158—Tri-Horned Dragon
33184167—Tribe-Infecting Virus (5,000)
79759861—Tribute to the Doomed*
14778250—Tricky
75622824—Tricky's Magic 4
55013285—Troop Dragon
34853266—Tsukuyomi
76806714—Turtle Oath
78984772—Twin-Headed Fire Dragon*
54752875—Twin-Headed Thunder Dragon
83228073—Two Thousand Needles
94119974—Two-Headed King Rex*
72842870—Tyhone*
56789759—Tyhone #2*
83235263—Tyranno Infinity
60806437—UFO Turtle*
07602840—UFOroid
32752319—UFOroid Fighter (3,000)
22431243—Ultra Evolution Pill
22702055—Umi*
82999629—Umiiruka*
85936485—United Resistance
56747793—United We Stand (10,000)
70368879—Upstart Goblin (2,000)*
75347539—Valkyrion the Magna Warrior*
46571052—Vampire Orchis
35752363—Vermillion Sparrow*
39774685—Vile Germs*
15052462—Violet Crystal*
14898066—Vorse Raider*
12607053—Waboku*
13945283—Wall of Illusion*
54539105—War-Lion Ritual
75953262—Warrior Dai Grepher
90873992—Warrior Elimination*
56413937—Warrior of Tradition*
66073051—Warrior of Zera
23424603—Wasteland*
93343894—Water Magician*
38992735—Wave-Motion Cannon
09786492—White Dragon Ritual
43487744—White Hole*
15150365—White Magical Hat
81383947—White Magician Pikeru
01571945—White Ninja
77754944—Widespread Ruin*
87796900—Winged Dragon, Guardian of the Fortress #1*
57116033—Winged Kuriboh (3,000)
98585345—Winged Kuriboh LV10 (3,000)
92944626—Wings of Wicked Flame*
31447217—Wingweaver
75946257—Witch Doctor of Chaos
78010363—Witch of the Black Forest (10,000)*
80741828—Witch's Apprentice*
42883273—Wodan the Resident of the Forest*
56369281—Wolf Axwielder
35322812—Woodborg Inpachi
06979239—Woodland Sprite
73216412—Worm Drake
06480253—Wroughtweiler
62651957—X-Head Cannon
02111707—XY-Dragon Cannon
91998119—XYZ Dragon Cannon
99724761—XZ-Tank Cannon
65622692—Y-Dragon Head
70345785—Yamadron
76862289—Yamata Dragon
59197169—Yami*
03078576—Yata-Garasu (20,000)
13839120—Yellow Gadget
04542651—Yellow Luster Shield
51534754—Yomi Ship
25119460—YZ-Tank Dragon
64500000—Z-Metal Tank
51945556—Zaborg the Thunder Monarch
81756897—Zera Ritual
69123138—Zera the Mant
83133491—Zero Gravity
24311372—Zoa*
16268841—Zolga
47693640—Zombie Tiger
31339260—Zombie Warrior*
88472456—Zombyra the Dark
86100785—Zone Eater*

Nintendo DS tips

ADVANCE WARS: DUAL STRIKE
Unlock Additional Battle Maps
Insert either of the *Advance Wars* Game Boy Advance games into the GBA cartridge slot of your DS before powering on the system to play *Advance Wars: Dual Strike*. Select "Battle Maps" from the main menu and you'll find that additional maps are available. If you have *Advance Wars* inserted, you can purchase the Hachi's Land, Nell's Land and Advance Warpaper Battle Maps. If you have *Advance Wars 2: Black Hole Rising* inserted, you'll be able to purchase the Sturm's Land, Lash's Land and Advance Warpaper 2 Battle Maps. Each of these maps can be purchased for only one point.
Unlock Advance Wars Custom Map
At the System Menu screen, choose "Design Room," then select "Map" and immediately hold down the L and R buttons while the screen fades out. A special pre-made map will appear with terrain that spells out "Advance Wars."

ANIMAL CROSSING: WILD WORLD
Get a Golden Shovel
Buy a second shovel from Tom Nook and bury one of them in the ground. Remember where you buried it, and dig it up 24 hours later to find a Golden Shovel. The Golden Shovel can be used to plant money trees, although they will not always bear fruit.
Get a Golden Net
Catch all the bugs that appear in the game to get the Golden Net from Tortimer. It is not necessary to donate them to the museum, as long as you have caught them all. Note that bugs given to you by another player do not count toward getting the Golden Net. The Golden Net is wider than the regular net, making it easier to catch bugs.
Get a Golden Rod
Catch all the fish that appear in the game to get the Golden Rod from Tortimer. It is not necessary to donate them to the museum, as long as you have caught them all. Note that fish given to you by another player do not count toward getting the Golden Rod. The Golden Rod makes it slightly easier to catch fish.
Get a Golden Can
Once Pelly or Phyllis deems your town perfect, keep it perfect for 16 days. The next time you speak to Pelly or Phyllis, you'll get the Golden Can. Using the Golden Can on withering flowers can turn flowers gold.
Get a Golden Slingshot
Shoot 15 floating presents out of the sky with the Slingshot. The 16th present you see float by will be the Golden Slingshot, so don't miss it! The Golden Slingshot fires three bullets at a time, making it easier to shoot down presents.
Get a Golden Axe
Buy a red turnip from Joan and bury it in the ground. This starts a long trading quest which can get you some rare items, such as Tom Nook's Pic, K.K.'s pic, Pascal's Pic and the Golden Axe. Water the red turnip daily and dig it up later (For this purpose, you can dig it up after one day if you don't feel like spending the time.) The next time Wendell is in town, give him your red turnip. He'll either give you the country guitar or the turban. If you get the country guitar, give it to K.K. Slider the next Saturday and he'll give you his picture. But if Wendel gives you the turban, give it to Saharah to get either a massage chair or a red vase. Give the red vase to Crazy Redd when he's in town to get the safe, which you should give to Tom Nook in exchange for his picture. If you got the massage chair, give it to Tortimer on your town's next holiday to get a scallop. Give the scallop to Pascal when you next see him to get either the Golden Axe or Pascal's pic. You can start the quest over (by purchasing another red turnip) if you want to keep all of the items mentioned above.

BRAIN AGE
TRAIN YOUR BRAIN IN MINUTES A DAY!
Secrets
• If you say "Glasses, Glasses" into the DS microphone at the title screen, Dr. Kawashima's glasses will jump up and down.
• If you hold the **SELECT** button when choosing "Brain Age Check" from the menu opposite the calendar, you will be allowed to choose which three tests you'd like to take instead of having them randomly chosen for you.
• If you hold the **SELECT** button when choosing "Graph" from the menu opposite the calendar, you will be taken to a special menu that allows you to see the top three results (including all players) in each of the tests in the Brain Age Check as well as in the standard Training mode.

BUST-A-MOVE DS
Unlock Sound Player
At the main menu, press **SELECT, A, B, Left, Right, A, SELECT Right**; an option will appear that allows you to listen to the game's music.

CASTLEVANIA: DAWN OF SORROW
Unlock Items
If you start a new game of *Castlevania: Dawn of Sorrow* with a copy of the Game Boy Advance game *Castlevania: Aria of Sorrow* plugged into the GBA cartridge slot of your Nintendo DS, a special "Rare Ring" accessory will appear in your inventory.

THE CHRONICLES OF NARNIA
THE LION, THE WITCH AND THE WARDROBE
Enter the following codes at the title screen/main menu before you start or continue a game. You'll hear a sound to confirm each code.
Invincibility—**A, Y, X, B, Up, Up, Down, Down**
Restore health automatically—**Left, Right, Up, Down, A, A, A, A**
Stronger attacks—**A, Up, B, Down, X, X, Y, Y**
Stronger weapons—**Left, Up, A, B, Right, Down, X, Y**
Max money—**Up, X, Up, X, Down, B, Down, B**
Max stats—**Left, B, Up, Y, Down, X, Right, A**
Get armor—**A, X, Y, B, Up, Up, Up, Down**

DRAGON BOOSTER
Passwords
Choose "PassWord" from the main menu and enter any of the codes listed below. Note: For clarity's sake, we will identify the password symbols by numbering them from left to right according to the following legend:
1—Penn Racing symbol (gold), back row
2—Dragon Eye symbol (black), front row
3—Dragon Flares symbol (red), back row
4—Army of the Dragon symbol (purple), front row
5—Grip of the Dragon symbol (dark green), back row
6—Prophets symbol (orange), front row
7—Inner Order symbol (dark blue), back row
8—Dragon Fish symbol (light blue), front row
9—Dragon Wind symbol (white), back row
10—Will of the Dragon symbol (brown), front row
11—Mechanists symbol (gray), back row
12—Keepers symbol (light green), front row
13—Voice of the Dragon symbol (cyan), back row
Each time you enter a password correctly, you'll see the word "SUCCESS" flash on the top screen.
9, 13, 6, 5, 5, 12—Unlimited sprint meter
8, 9, 7, 10, 5, 13—999,999 dracles (money)
2, 5, 4, 11, 6, 2—Unlock Shadow Booster and Shadow Dragon
12, 6, 12, 10, 13, 3—Unlock Dragon Booster and Legendary Beau
5, 12, 13, 5, 8, 11—Obtain Green Charging Gear
9, 2, 13, 8, 1, 12—Obtain Blue Energy Bolt Gear
13, 9, 8, 12, 10, 1—Skills Competition vs. Wulph
1, 9, 3, 6, 5, 2—Dragon-Human Duel vs. Reepyr
1, 7, 5, 3, 2, 11—Sprint meter cannot be recharged
11, 11, 11, 11, 11, 11—Obstacles and enemy attacks do super damage to your character in All City Race/Free Run
7, 8, 13, 12, 10, 10—Dracoinum bars in All City Race/Free Run are replaced by sushi

FEEL THE MAGIC: XY/XX
Unlock Items
To unlock the following items, simply insert the corresponding Game Boy Advance cartridge into the GBA slot of the DS before turning the system on. When the *Feel the Magic: XY/XX* game loads, a message will appear on the screen to confirm what has been unlocked.
Insert *Sonic Advance* cartridge—Unlock Maniac Head Piece 17
Insert *Puyo Pop* cartridge—Unlock Maniac Head Piece 19
Insert *Sonic Pinball Party* cartridge—Unlock Maniac Head Piece 20
Insert *Chu Chu Rocket!* cartridge—Unlock Maniac Head Piece 20
Insert *Sonic Battle* cartridge—Unlock Maniac Head Piece 21
Disappearing Bikini
Select "Option" from the main menu, then select the Japanese language setting. Exit from the Option menu to the main menu and you'll find that the bikini has been removed from the female silhouette.
Sample Your Voice
Press **Down + Y** at the title screen, then speak into the microphone while the recording icon is blinking at the bottom of the lower screen. The sound you recorded will now play randomly as part of the music at the title screen. Press **Down + X** to trigger the recording on command, press **Down/Left + X** to play it at a slower speed or press **Down/Right + X** to speed it up.

FROGGER: HELMET CHAOS
Unlockable Costumes
If you play *Frogger: Helmet Chaos* with one of the following Game Boy Advance games plugged into the GBA cartridge slot of your Nintendo DS, a special costume will be unlocked at the Costumes menu as indicated:
Frogger's Journey: The Forgotten Relic—Unlocks Punk costume
Frogger's Adventures 2: The Lost Wand—Unlocks Pirate costume

KIM POSSIBLE: KIMMUNICATOR
Cheat Codes
At any time during gameplay (not while paused), hold **L + R** and enter any of the following codes. You'll hear a chime to confirm as soon as you release the L and R buttons.
Refill health—**A, A, A, Y**
Invincible to enemy attacks—**Y, Y, Y, X, A, B**
One extra life—**A, A, A, Y, X, Y**
99 lives—**A, A, A, Y, X, Y, B, A**
9,999 electronic parts—**Y, Y, X, B, A, Y**
Max gadgets/medkits—**Y, Y, X, B, A, Y, Y, A**
Unlock all missions—**X, Y, X, A, X, B**
Unlock all outfits—**B, A, X, Y, A, B**

KIRBY: CANVAS CURSE
Secret Characters
• Waddle Dee Ball—Finish the game once. When you start a game from the same file, Waddle Dee will be revealed as a new playable character. He only has four hit points, and cannot obtain powers. He's also much lighter than Kirby.
• Dedede Ball—After you unlock the Waddle Dee Ball, you can buy the Dedede Ball in the Medal Swap for 20 medals. He has seven hit points, and swings a hammer when you tap him. He also cannot obtain powers. He's much larger and heavier than Kirby.
• Meta Knight Ball—After you unlock the Dedede Ball, you can buy him in the Medal Swap for 25 medals. He only has three hit points. He's much lighter than Kirby, but he's slightly stronger.
• Waddle Doo Ball—After you've beaten the game at least once, insert *Kirby and the Amazing Mirror* or *Kirby: Nightmare in Dreamland* into the Game Boy Advance cartridge slot of your DS. When you start a game of *Kirby: Canvas Curse*, Waddle Doo Ball will be available. An alternative way to unlock him is to beat the game with all four of the other characters. He has five hit points and the Beam ability. He can't obtain any other powers.
Jump Game Medal
The Jump Game unlocks in the Game Select menu after you beat the game with every character. If you manage to launch Kirby 1,500 meters, you'll land right on top of a medal, which is sitting on the course. The best way to launch Kirby this far is to preserve enough ink so you can draw a second ramp when Kirby is already in the air.

NEW SUPER MARIO BROS.
Play as Luigi
At the "Select a File" menu in Mario Game (single player) mode, highlight your save file, then hold **L + R** and press **A**, you will hear Luigi say his name to confirm that you have entered the code correctly.
Fireworks
To trigger the fireworks that appear when you touch the flagpole at the end of a stage, make sure that the last two digits of the timer are the same number (i.e. 99, 88, etc.) at the exact instant when Mario or Luigi touches the flagpole. If your timing is right, you will be rewarded with explosions equal to that number. Since each explosion is worth 4,000 points, you can get a total of 36,000 extra points at the end of each stage instead of the maximum of 8,000 points earned by just hitting the top of the flagpole. Activating fireworks also triggers a Toad House to appear at each stage's starting point, with a reward inside that is also determined by the last two digits of the timer. If the numbers are 11, 22 or 33, you'll find a random power-up inside the Toad House that appears. If they're 44, 55 or 66, you'll get a 1-Up, and if they're 77, 88 or 99, the Toad House will contain a Mega Mushroom.
Unlock Worlds 4 and 7
Upon reaching World 2 and World 5, you will note alternate paths out of these levels leading to World 4 and World 7, respectively. Defeating the castle boss of World 2 or World 5 will unlock the upper path leading out of the World. In order to unlock the lower, alternate path out of each World, you'll need some preparation in the form of Mini Mario. Either snag a Mini Mushroom from the final castle of World 2 or World 5, or bring a Mini Mushroom with you and defeat the boss as Mini Mario. After beating the castle boss, Mini Mario will notice the lower path leading out of the castle and the alternate path will be unlocked. You can also use the appropriate warp cannons to travel to these levels (see "Unlocking Warp Cannons").
Unlock Warp Cannons
There are five warp cannons in *New Super Mario Bros.*, and each one leads to a different world. Here's how to unlock them:
World 1 Warp Cannon (World 1-Tower)—In the room where you collect Coin 3, jump over to the right wall, but don't enter the door. Instead, hop onto the block just above you and walk through the hole. You'll need Shell Mario to break through the blocks in the next room, so be sure to bring a Blue Koopa Shell with you.
World 2 Warp Cannon (World 2-A)—To unlock this warp cannon, you must enter the area which contains Coin 3 in World 2-A. After obtaining the Coin, take the warp pipe to reach the alternate exit and unlock the warp cannon.
World 3 Warp Cannon (World 3-Ghost House)—Activate the first Switch block and ascend the stairs above you. Continue past the first door and hit the second Switch block, then use the moving platform to jump up to the stairs and run further to the right, all the way to the far wall. At the bottom of the stairs there, hit the brick to reveal the third Switch block and get ready to run! You must quickly go back up the stairs, over the gap and down the stairs to your left where the second Switch block is. If you make it there while the third switch is still activated, you'll see another door next to the second switch. Enter this door and you'll be transported to the alternate exit, unlocking the warp cannon on this stage.
World 4 Warp Cannon (World 4 Ghost House)—This door is in the same area as the third Coin on this stage, so you'll have to bring Mini Mario with you to get up there. In the second section, run to the right until you see the green pipe that leads to the exit, but don't go in. As Mini Mario, jump up on top of the pipe, then walk-jump as high as you can against the pipe and move to the right. There will be a ledge that you can reach in the upper right corner of the room. Once on the ledge, walk-jump back and forth up the small tunnel until you get to the door. Enter the door and cross the flagpole to complete the stage, unlocking the path to the warp cannon.

World 5 Warp Cannon (World 5-Ghost House)—Just above the door that leads to the second Coin, there is a row of three bricks. Stand on the bricks and jump straight up; you'll hit an invisible block above each one. Jump up onto the newly visible block in the center, then jump straight up to reveal a climbing vine (if you're Super or Fire Mario, you'll have to duck while jumping to find it). Climb the vine and wait for the boxing ghost at the top to crush the bricks for you, then enter the door. You'll then find yourself on an elevator platform. Stand on the platform as it rises and wait as it ascends past the jack-o-lanterns, shakes back and forth, and then drops back to the bottom. After the drop, it will quickly rise back up to the top and take you straight to the exit door, leading to the flagpole and the path to the warp cannon.

Toad Houses, Alternate Paths and Hidden Levels

In addition to the warp cannons, there are several hidden paths, stages and Toad Houses that can be unlocked by taking alternate exits out of specific stages.

Unlock Toad House and Alternate Path to Tower in World 1 (World 1-2). Take the alternate green pipe exit (where Coin 3 is located) to open the path to the red Toad House and a shortcut to the first Tower.

Unlock World 2-A (World 2-3)—In the second section, hit the ? block to raise the water level. Swim upward into the next room and hit the second ? block to further raise the water level, allowing you to exit the room via the upper right corner. This leads to the alternate exit, unlocking the path to World 2-A.

Unlock Toad House in World 2 (World 2-4)—You'll need a Mini Mushroom to access this path. Past the first Coin, there's an area filled with pipes, Piranha Plants and water. Use your Mini Mushroom and drop down into the water, then run to the left, you'll find a small pipe that leads to the alternate exit, opening a path to the red Toad House at the bottom of the map.

Unlock World 3-B (World 3-2)—Just past the first Coin, you'll need to ride an orange mushroom to continue through the stage. As you begin the ride, you should see three pipes jutting out from the top of the stage, colored red, yellow and green. Jump up into the green pipe and you'll be warped to an area with a Spin block and a P Switch block. Hit the Switch block, collect the coins in this room and go down the green pipe on the right. Make your way through the sea of wild orange mushrooms here and at the end you'll find the alternate exit to this stage, unlocking the path to Stage 3-B.

Unlock Toad House in World 4 (World 4-1)—While riding the blue sea monster, you'll see a group of bricks with a ? block on each end. Jump from the head of the beast onto the bricks and jump directly in the center to hit a hidden block with a vine leading up. Climb the vine to reach the alternate exit leading to the green mushroom house nearby.

Unlock Warp Pipe in World 5 (World 5-2)—Between the midway point and the end of the stage, look for a big ice block with two red Buzzy Beetles patrolling it, and a green pipe with a Piranha Plant coming out of the ceiling. Dodge the Beetles and kill or avoid the Piranha Plant, then jump up into the green pipe. This pipe leads to an alternate exit for this stage and unlocks the path to the warp pipe below it on the map.

Unlock Second Warp Pipe in World 5 (World 5-B)—You'll need to bring a Shell Mario to reach the hidden exit here. Just after the midway point, there's a spot where you can wall-jump up and then hop onto the roof to the left. Use Shell Mario to run and break the brick to clear your way to the alternate exit and a hidden teleport.

Unlock Toad House and Alternate Path to Tower in World 7 (World 7-Ghost House)—This one requires a Mini Mushroom. After hitting the ? switch in the first room, enter the door on the lower right. Your goal is a door on the upper left side of the room, but getting to it will be a bit harder than it sounds from this description. Use your Mini Mushroom, then activate the P Switch block in the center of the room. Run to the left, getting as much speed as possible, and jump up to the higher path. When you see the blue wall of bricks, wall-jump off of it and to the right, as high and as far across as you can get. You should be able to reach the ledge above you and the door sitting upon it. If you can wall-jump before the P Switch block's effect ends, enter the door and hop onto the flagpole to exit the stage and unlock the path to a Toad House and a shortcut to the Tower.

Unlock Toad House and Alternate Path to Castle in World 7 (World 7-4)—For this one, you'll need another Mini Mushroom. In the upper left corner of the stage, there's a Flying ? block to the left of the third Coin. Use your Mini Mushroom, then use a Spin block to jump up onto the flying block. From the flying block, jump up and to the left into the small crevice just above you, then jump from the crevice up and back around to the left again to get over the cliff. Once you're over, jump up into the small pipe you find there and you'll be brought to the alternate exit. Once you've crossed the flagpole, the path to a Toad House and a shortcut to the Castle will open.

Unlock World 7-A (World 7-5)—Just before the end of this stage, in front of the giant Bullet Bill cannon, there is a pyramid of blocks with a Bob-omb pacing atop it. Stomp the Bob-omb and place him on the left side of the bricks, two levels from the top, then carefully run to the left one screen and grab the Bob-omb there before it walks into the pit. Place it into the space you just cleared with the first Bob-omb, and if your bombing skills are up to snuff, you'll blast open a path to the green pipe below. Enter the pipe, collect your coins and take the green pipe on the right to find the alternate exit to this stage. Hopping this flagpole unlocks the path to Stage 7-A.

Unlock World 7-7 (World 7-6)—At the midway point for this stage, you'll see two rows of bricks with two Koopa Paratroopas underneath. Break the top row of bricks, then hit the center brick in the bottom row to reveal a vine. Climb the vine to enter a new area with another orange mushroom for you to ride across the stage. At the end of your ride, there will be a green pipe extending from the top of the screen, hop up into it to find the alternate exit to this stage. Exiting here unlocks Stage 7-7.

NINTENDOGS

Extra Treats

When you're training your dog to learn tricks, a yellow light bulb will appear over its head. You can grab the light bulb and feed it to your dog like a treat! You might also notice that sometimes a yellow bone will appear if you've been petting your dog a lot. You can feed this to it, too.

Constant Walks

Usually you can only walk your dog every half-hour. However, there is a trick that you can use to get around this limitation. Walk your dog to the park, then switch one of its accessories. The game will automatically save. Turn off the game and you can take your dog for a walk again immediately! This is a great way to increase your chances of finding rare presents.

Mystery Presents

When walking your dog, sometimes you'll see a present just lying on the sidewalk. Your dog will only pick it up if you notice the present and jerk your pooch in the direction of the present. These presents are usually better than the ones that are already marked by Question Marks on the map.

PING PALS

Special Holiday Items

Play the game on the following dates (or change the date at the DS Clock menu to the date indicated) to unlock the corresponding item in the Shop:

Birthday hat—Play on the date that you specified as your birthday in the DS User menu

Valentine (boy)—Play on February 14th

Valentine (girl)—Play on February 14th

Snowflake sweater—Play on March 17th

Bat Treats—Play on October 31st

Jack hat—Play on October 31st

Succubus—Play on October 31st

Elf skirt—Play on December 25th

Jolly suit—Play on December 25th

Merry cap—Play on December 25th

"Miss" Month—Play on the 1st of the month

"Mr." Month—Play on the 15th of the month

Unlock Shantae Background

At the main DS menu (before you start to play *Ping Pals*), select the DS icon at the bottom of the screen to enter the system settings menu. Select the clock/calendar icon, then change the current time to 23:59 or earlier. Now turn on the DS and watch the seconds hand of the clock on the upper screen at the main DS menu. When the clock reaches midnight (00:00), you'll hear a chime, you must tap the "*Ping Pals*?HQ" button (to load the game) at that exact second. When the game starts, check the item shop and you'll find the Shantae Background available for sale.

POLARIUM

Puzzle Passwords

The following puzzle passwords appeared on Nintendo's *Polarium* Web site in Japan. If you enter them by accessing the "Password" option from the Puzzles/Edit menu, you can save them as your own custom puzzles, to solve and to trade with the DS Wireless Link.

Unicycle (Difficulty: C)

1 6 9 8 7 5 5 7 9 2

8 6 2 7 6 0 4 7 9 2

7 9 8 2 2 7 0 1 3 0

Tank (Difficulty: B)

1 1 3 6 0 9 0 1 2 2

1 6 3 1 9 1 0 7 1 2

9 7 5 6 8 8 0 2 8 1

Yacht (Difficulty: B)

1 7 8 9 8 3 4 6 5 0

3 8 1 2 4 9 7 9 1 2

8 0 2 7 1 8 2 3 6 3

Helicopter (Difficulty: A)

0 0 2 2 3 2 2 2 7 2

6 9 6 9 6 8 6 6 8 2

5 6 8 0 2 9 8 8 1 2

Bullet Train (Difficulty: B)

7 4 2 9 4 3 4 4 0 4

8 3 2 9 6 5 7 1 1 0

6 2 4 3 0 7 2 2 0

Dolphin (Difficulty: B)

3 6 2 7 9 9 3 3 2 3

5 3 8 6 1 6 8 0 2 3

9 4 7 9 7 2 5 9 9 2

PUYO POP FEVER

Unlock All Gallery Items

Choose "Options" from the main menu, then select "Gallery." At the Gallery menu, highlight "View Cut scenes," hold the **X** button and press **Up**, **Down**, **Left**, **Right**. You'll hear a sound to confirm, now all of the cutscenes and the voice samples for all characters will be unlocked.

Endless Puyo POP Character Select/Pattern Change

Select "Endless Puyo POP" from the main menu, then highlight the mode you wish to play and press **Up**, **Down**, **X**, **A**. You'll hear a sound to confirm, and the character-select screen will appear, allowing you to play as any character in this mode. Also, if you hold the **X** button down while selecting your character, you will be able to play with that character's puyo pattern instead of the "classic" pattern (Arle's pattern). Note that your high scores will not be saved when playing with the character-select active.

Single Puyo POP Character Select

Select "Single Puyo POP" from the main menu, then highlight the mode you wish to play and press **X**, **Down**, **Up**, **A**. You'll hear a sound to confirm, and the character-select screen will appear, allowing you to play as any character in this mode. Note that no cutscenes will appear and your high scores will not be saved when playing with the character-select active.

Classic Pattern

If you hold **X** while selecting your character in Single or Everybody mode, you will play with the "classic" puyo pattern (Arle's pattern) instead of the pattern of the character you chose.

Everybody Puyo POP Cheat

To force the computer player(s) to lose during a game of Everybody Puyo POP, hold **L** + **R** and press **SELECT**.

Computer Control

In any game mode with a handicap option before the match, if you hold the **SELECT** button down while choosing your handicap, the computer will control your character.

Bonus Pictures

If you play *Puyo Pop Fever* with a copy of the Game Boy Advance version of *Puyo Pop Fever* plugged into the GBA cartridge slot of your Nintendo DS, you'll find extra pictures of the characters in the Gallery under "View Cut scenes."

Microphone Tricks

- If you blow into the DS microphone at the main menu screens, bubbles will appear and the menu options will bounce.
- If you blow into the DS microphone during the instructional demo, the characters on the bottom screen will turn around to look at you.
- If you blow into the DS microphone when the map is displayed on the bottom screen during a cutscene, the character will react. Blow gently and the character will fight the wind, blow hard and he or she will be blown away.
- If you blow into the DS microphone during a match, your character will speak.
- If you blow into the DS microphone at the title screen, a mini-game will begin. A score will be displayed and a giant puyo will fall from the top screen. The object is to keep the puyo from falling off the bottom screen by using the stylus to bounce it back up. For best results, keep the stylus in contact w th the touch screen and push the puyo up from below. You'll score a point for each bounce. After ten bounces, another puyo will appear; after 20 more bounces, a third will appear, with more appear ng every ten bounces after that (up to a maximum of six). The last puyo to appear will be a nuisance puyo. If any one puyo falls off the screen or if you hit a puyo in its center, all of the puyo on the screen will pop. You can also push all of the puyo back up at once by blowing into the DS microphone, but you lose points for doing this.

Secret Mini-Game

If you complete the WakuWaku Course or Hara-Hara Course in Single Puyo POP mode at Normal difficulty or higher, you can play a mini-game while the credits are being displayed. Look closely at the pictures of each character and find the difference between the picture on the top screen and the one on the bottom screen. If you tap the part of the picture that's different on the touch screen, it will advance to the next character (Note: You must tap it twice). Nine different characters will be displayed in succession, or 16 if you cleared the course without continuing. If you identify the flaw on all of the characters before the credits end, a special picture will be displayed.

RESIDENT EVIL: DEADLY SILENCE

Special Key

If you clear the game and get the "best" ending for either character, you will earn a special key. (To get the best ending when playing as Jill, you must rescue both Chris and Barry. To get the best ending when playing as Chris, you must rescue both Jill and Rebecca). If you load your game from a save where you unlocked the key, it will appear in your inventory at the start of the game. The key unlocks the door behind the dressing room (the room with the huge mirror on the wall) on the first floor of the mansion. You have to get the Armor Key first so you can unlock the big brown double doors to the east of the central room. Inside this room are brand-new outfits for Chris and Jill; one each in Classic mode and two each in Rebirth mode.

Master of Knifing

Beat the game once in either Classic or Rebirth Mode to unlock a five-stage mini-game called "Master of Knifing."

Rocket Launcher

If you beat the game in under three hours, you'll unlock a Rocket Launcher with unlimited ammo that you can use from the start.

Note that items that you unlock are restricted to the file you used to save your clear data—if you got it by playing Jill/Classic, you can only use the item during a replay of Jill/Classic, etc.

THE RUB RABBITS!

Unlock Items

To unlock the following items, simply insert the corresponding Game Boy Advance cartridge into the GBA slot of the DS before turning the system on. When *The Rub Rabbits!* game loads, a message will appear on the screen to confirm what has been unlocked.

Insert *Sonic Advance* cartridge—Unlock 04 accessory in Maniac Dress-Up

Insert *Sonic Advance 2* cartridge—Unlock 04 accessory in Maniac Dress-Up

Insert *Puyo Pop* cartridge—Unlock 05 accessory in Maniac Dress-Up

Insert *Sonic Battle* cartridge—Unlock 06 accessory in Maniac Dress-Up

Insert *Space Channel 5: Ulala's Cosmic Attack* cartridge—Unlock 06 accessory in Maniac Dress-Up

Insert *Sonic Pinball Party* cartridge—Unlock 07 accessory in Maniac Dress-Up

Insert *Chu Chu Rocket!* cartridge—Unlock 07 accessory in Maniac Dress-Up

SPIDER-MAN 2

Unlock All Special Moves

If you play *Spider-Man 2* with the Game Boy Advance game *Spider-Man: Mysterio's Menace* inserted in the GBA cartridge slot of the DS, all of Spidey's special moves will be unlocked when you start a new game or load a saved game.

SUPER PRINCESS PEACH

Toad Mini-Game

At the "Press Start" screen, hold the **R** button and press **START**. You will enter a weird mini-game where your objective is to control Toad and push other Toads off of the screen.

TEENAGE MUTANT NINJA TURTLES 3 MUTANT NIGHTMARE

Cheat Passwords

At the "Play Selection" screen, choose "Option," then select "Input Password" and enter any of the following passwords:

D D R M L R D S—Changes Life icons into pizza icons

L L D M S R M D—Changes Crystals into Santa Claus icons

S R D S L L M S—Changes Crystals into Easter egg icons

D R S S M R L D—Changes Crystals into jack-o-lanterns

PSP tips

ARCHER MACLEAN'S MERCURY
Cheat Code
Choose "Two Player Game" from the main menu. At the "Please enter your name" screen, enter "HG?", then return to the main menu Now select "New Game" (or "Continue Game"); when the world select screen appears, hold **L** + **R** and press **SELECT** to unlock all of the levels (and most of the movies at the Watch Movies menu). Hold **L** + **R** and press **SELECT** again to lock the levels.

ATV OFFROAD FURY: BLAZIN' TRAILS
Cheat Passwords
Select "Options" from the main menu, then select "Player Profile." Scroll down to "Enter Cheat" and enter any of the following codes Note the spaces in some of the codes Also note the lowercase letters in the first code, and the number zero in the fifth code
All ACCESS—Unlock everything except the Fury bike
BILLBOARDS—Unlock all music videos
DUBS—Unlock all tires
DUDS—Unlock all rider gear
N0GAME—Unlock all events
SMOG TEST—Unlock all exhausts
TO LAZY—Unlock all ATVs except the G-Ride or Fury bike
TRICK IT OUT—Unlock all bike parts
$MONEYBAGS$—Earn 1500 credits
+THREE—Unlock Ravage Talon ATVs

CRASH TAG TEAM RACING
Cheat Codes
At the title screen, hold **L** + **R** and enter any of the following codes:
Unlock alternate Crash costume— , ○, ,
Toy car mode—○, ○, ,
Increased driving speed—○, ○, ,
Disable HUD— , □, , ○
Townsfolk have chickens for heads— , , ,
Destroy rival cars upon collision— , , ,

DARKSTALKERS CHRONICLE THE CHAOS TOWER
Unlock EX Options
At the main menu, highlight "Options," hold the L button and press Continue to hold the **L** button down until the EX Options menu appears. Here you can set the number of Specials you start with and more
Secret Characters
Enter the following codes to reveal secret characters at the character-select screen in Arcade mode
Oboro Bishamon—Highlight Bishamon, hold the **START** button and press any Punch or Kick button
Shadow—Highlight the "?" box, press the **START** button five times, then press any Punch or Kick button (Note. Shadow always assumes the form of the character who lost the previous match.)
Marionette—Highlight the "?" box, press the **START** button seven times, then press any Punch or Kick button (Note Marionette always assumes the form of her opponent)
Alternate Stage Colors
At the Stage Select screen in Network or Training mode, highlight the name of any stage, hold the **START** button and press any Punch or Kick button to play in an alternate version of that stage with different colors

DEAD TO RIGHTS. RECKONING
Unlock All Cheats
Enter "DoggieStyle" as your profile name (be sure to capitalize only the "D" and the "S") Now choose "Options" from the main menu and the "Cheats" menu will be unlocked

DEATH JR.
Cheat Codes
At any time during gameplay, press **START** to pause the game, then hold the L button and enter any of the following codes. Note that many of these codes have effects that can be turned off by entering the same code again.
Increased health and damage resistance—**Up, Up, Down, Down**, , ○, , , ,
Invincibility—**Up, Up, Down, Down, Left, Left, Right, Right**, ,
Unlock all weapons—**Up, Up, Down, Down, Left, Right, Left, Right**, ,
Refill ammo— , , , , , ○, , , **Down, Right**
Unlimited ammo— , , , , , , , , **Right, Down**
Fill Pandora Assist meter—**Up, Up, Down, Down, Up, Right, Down, Left**, ,
No souls required to open Eyedoors—**Up, Left, Down, Right, Left**, , , , ,
Free Seep—**Left, Left, Right, Right, Left, Right, Left, Right**, ,
Unlock all levels and free all characters—**Up, Up, Up, Up, Down, Down, Down, Down**, , (Note You must enter any stage, then re-enter the Museum to see the effects of this code)
Earn Assist Extender—**Up, Up, Down, Down**, , , , , ,
Earn a widget—**Right, Up, Down, Up**, , **Up, Left**, □, , **Right**
Big head mode— , ○, , , , **Up, Right, Down, Left, Up**
Giant scythe mode— , □, , ○, , **Up, Left, Down, Right, Up**
Psychidelic monster and scythe trails— , **Up**, , **Right**, , **Down**, , **Left**, , **Up**
Multicolored monster and scythe trails—**Down**, , **Down**, , **Down**, , **Down**, , **Down**
Alternate weapon names—**Down, Down, Up, Up, Left, Right, Left, Right**, ,
Alternate attack names—**Up, Up, Down, Left**, , , , ,
Bullet holes become random pictures—**Up, Right, Down, Left, Up**, , ○, , ,
Warp to The Basement—**Down**, , **Down**, , **Down**, , **Down**, , **Up**,
Warp to The Museum—**Up**, , **Down**, , **Down**, , **Down**, , **Down**,
Warp to Basic Training stage—**Up**, , **Up**, , **Down**, , **Down**, , **Down**,
Warp to Advanced Training stage—**Down**, , **Down**, , **Down**, , **Down**, , **Down**,
Warp to Seep's Hood stage—**Down**, , **Down**, , **Down**, , **Down**, , **Down**,
Warp to The Corner Store stage—**Down**, , **Up**, , **Down**, , **Down**, , **Down**,
Warp to My House stage—**Down**, , **Down**, , **Down**, , **Down**, , **Down**,
Warp to Udder Madness stage—**Down**, , **Down**, , **Up**, , **Down**, , **Down**,
Warp to How a Cow Becomes a Steak stage—**Down**, , **Down**, , **Down**, , **Down**, , **Down**,
Warp to The Burger Tram stage—**Down**, , **Down**, , **Down**, , **Up**, , **Down**,
Warp to Higher Learning stage—**Down**, , **Down**, , **Down**, , **Down**, , **Down**,
Warp to Growth Spurt stage—**Down**, , **Down**, , **Down**, , **Down**, , **Up**,
Warp to Bottom of the Bell Curve stage—**Down**, , **Down**, , **Down**, , **Down**, , **Down**,
Warp to Big Trouble in Little Downtown stage—**Up**, , **Down**, , **Down**, , **Down**, , **Down**,
Warp to Moving On Up stage—**Down**, , **Up**, , **Down**, , **Down**, , **Down**,
Warp to Burn It Down stage—**Down**, , **Up**, , **Down**, , **Down**, , **Down**,
Warp to Happy Trails Insanitarium stage—**Down**, , **Down**, , **Up**, , **Down**, , **Down**,
Warp to Inner Madness stage—**Down**, , **Down**, , **Up**, , **Down**, , **Down**,
Warp to Shock Treatment stage—**Down**, , **Down**, , **Down**, , **Up**, , **Down**,
Warp to Into the Box stage—**Down**, , **Down**, , **Down**, , **Up**, , **Down**,
Warp to Final Battle stage—**Down**, , **Down**, , **Down**, , **Down**, , **Up**,

FRANTIX
Cheat Codes
Hold **L** + **R** at the main menu A codes menu will appear; use it to enter the following codes.
I N V I N C 1—Invincibility
I N V I N C 0—Disable "invincibility" cheat
L V L A N Y 1—Unlock all levels
L V L A N Y 0—Disable "unlock all levels" cheat

GRADIUS COLLECTION
Earn All Power-Ups
At any time during gameplay, pause the game and press **Up, Up, Down, Down, Left, Right, Left, Right, L, R**. This code will only work with *Gradius II*, *Gradius III*, *Gradius IV* and *Gradius Gaiden*, and can only be entered once per stage.

GRAND THEFT AUTO: LIBERTY CITY STORIES
Secret Cheat Codes
Enter the following cheat codes at any time during the game (not while paused) Each time you enter a code successfully, a message will appear in the upper left corner of the screen to confirm Note Most of the codes cannot be deactivated once you've turned them on, you must exit the game in order to restore the game to normal. **Do not save your game after entering codes**, if you do, the codes may be permanently activated in your save file Also, some codes may cause unpredictable results which may cause the game to "crash," especially if you have several codes in effect at once The codes that cause vehicles to appear may not work if you're too far from a street or other area where vehicles are allowed to drive. Activating cheat codes will lower your criminal rating number
Unlock all game locations, gangs and characters in Multiplayer menu—**Up, Up, Up**, , , ○, **L, R**
Full health—**L, R**, , **L, R**, , **L, R**
Full armor—**L, R**, , **L, R**, , **L, R**
Earn $250,000—**L, R**, , **L, R**, , **L, R**
Weapons Set 1 (Brass Knuckles, Knife, Molotov Cocktail, Handgun, Shotgun, Machine Gun, AK-47, Flamethrower, Sniper Rifle)—**Up**, , □, **Down, Left**, , , **Right**
Weapons Set 2 (Brass Knuckles, Katana, Remote-Controlled Grenades, Revolver, Sawed-Off Shotgun, MAC-10, M-16, RPG, Semi-Automatic Sniper Rifle)—**Up**, ○, ○, **Down, Left**, ○, ○, **Right**
Weapons Set 3 (Brass Knuckles, Chainsaw, Grenades, Revolver, Automatic Shotgun, Submachine Gun, M-16, Gatling Gun, Semi-Automatic Sniper Rifle)—**Up**, , , **Down, Left**, , **Right**
Lock "Wanted" level at 0—**L, L**, , **R, R**, ,
All vehicles explode—**L, L, Left, L, L, Right**, ,
Improved vehicle handling—**L, Up, Left, R**, , ○, **Down**, (with this code in place, you can also press **Down** on the D-pad to make your vehicle jump)
Cars can drive over water—○, , **Down**, , , **Up, L, L**
Rhino (tank) appears—**L, L, Left, L, L, Right**, ,
Trashmaster appears— , , **Down**, , ○, **Up, L, L**
Left handed controls (see below)—**Down, Down Down**, , , , **R, L**
Left-handed controls (same as above; see below)— , , , **Down, Down, Right, L, R**
The latter two codes will rotate the screen display completely upside down and partially remap the controls to allow you to play left-handed; i e with the analog stick on the right and the action buttons on the left. With the screen inverted, the **Up/Down** controls are reversed and the / controls are reversed; all other buttons retain the same functions. To return to normal, enter either of the following codes
Return to normal display—**Up, Up, Up**, , , , **R, L**
Return to normal display (same as above)— , , , **Up, Up, Right, L, R**

GRETZKY NHL
Cheat Code
Choose "Gretzky Challenge" from the main menu, then select "Unlockables." When the Unlockables menu appears, press the **START** button to access the code entry screen and enter the code "SHOENLOC" to unlock all unlockable items

GRETZKY NHL 06
Cheat Password
Choose "Features" from the main menu, then select "Gretzky Challenge" and "Unlockables." Press the **START** button at the "Unlockables" screen to bring up the password entry screen and enter the code "CONHEOSL" to unlock all unlockable items.

HOT SHOTS GOLF: OPEN TEE
Cheat Code
Choose "New Game" at the title screen When the "Create Data" screen appears, enter the code "5TNEPO" to unlock all characters, courses, caddies and items This code also maxes out your HSG Rank, Challenge mode rank and character loyalty levels.

MEDIEVIL: RESURRECTION
Cheat Menu
At any time during gameplay, press **START** to pause the game, then hold **R** and press **Down, Up**, , , , ○, **Down, Up**, , while the game is paused. A cheat menu will appear with options to toggle invincibility on or off and to unlock all weapons. Repeat the code to disable the menu

METAL GEAR ACID
Card Passwords
Choose "Password" from the main menu and enter the following passwords to unlock the corresponding cards.
v i p e r—Unlock card #173 Viper
m i k a—Unlock card #178 Mika Slayton
k a r e n—Unlock card #182 Karen Hojo
j e h u t y—Unlock card #184 Jehuty
x m e i g h t—Unlock card #199 XM8

METAL GEAR ACID 2
Card Passwords
Choose "Password" from the main menu and enter the following passwords to unlock the corresponding cards.
S I G N T—Unlock Mr. Sigint card
M C C Y—Unlock Roger McCoy card
V I P E R—Unlock Viper card
M I K A—Unlock Mika Slayton card
K A R E N—Unlock Karen Hojo card
J E H U T Y—Unlock Jehuty card
X M E I G H T—Unlock XM8 card

MIDNIGHT CLUB 3: DUB EDITION
Cheat Passwords
Choose "Options" from the main menu, then select "Cheat Codes" and enter any of the following case-sensitive passwords Entering the same password a second time will disable the cheat
u r b a n s p r a w l—Unlock all cities in Arcade Mode, additional Ordered Races, Circuit Races, additional Autocross and additional Track races
c r o s s c o u n t r y—Same as above
r o a d t r i p—Same as above
o n t h e r o a d—Vehicle takes no damage
h y p e r a g r o—Increase car weight in Arcade Mode
k u b m i r—Add $1 to your total in Career Mode
r i m b u k—Subtract $1 from your total in Career Mode
t r y t h i s a t h o m e—Player has flaming head
g e t h e a d j—Player's head is a blue globe
g e t h e a d k—Player's head is a pumpkin
g e t h e a d l—Player has rabbit ears
g e t h e a d m—Player has snowman's head
g e t h e a d n—Player's head is a white blob
h a v e y o u s e e n t h i s b o y—Player wears a black suit

MIDWAY ARCADE TREASURES EXTENDED PLAY
Change Screen Resolution
While playing a game, press the **START** button to pause, then hold **L**, ○ or **Down** on the D-pad and press the button repeatedly to toggle between several different screen resolution settings, one of which should be a "pixel-perfect" reproduction of the original arcade game's screen proportions. Note that this code has no effect in the following games. *Arch Rivals*, *Cyberball 2072*, *Mortal Kombat*, *Mortal Kombat II*, *Mortal Kombat 3* and *Xenophobe*

MLB
Cheat Codes
At any time during the game, press the **START** button to pause, then enter any of the following codes at the pause menu. You will not receive any special confirmation each time you enter a code correctly
Increased pitch speed—**Up, Up, Left, Right, Left, Right, Up, Up**
Faster players (running and fielding)—**Left, Left, Left, Up, Right, Right, Right, Down**
Slower players (running and fielding)—**Right, Right, Right, Up, Left, Left, Left, Down**
Big ball—**Up, Right, Down, Left, Right, Down, Left, Up**
Big heads—**Left, Right, Up, Up, Left, Right, Up, Up**

Small heads—**Left, Right, Down, Down, Left, Right, Down, Down**
All starters become random *MLB* development team members—**Left, Down, Up, Right, Left, Down, Up, Right**
No sound effects—**Up, Up, Down, Down, Left, Right, Left, Right**

MVP BASEBALL

Cheat Code
Choose "My MVP" from the main menu, then select "Create/Edit Player" and create a player named "Dan Carter". As soon as you enter the last name, a message will appear to inform you that all of the rewards have been unlocked

MX VS. ATV UNLEASHED: ON THE EDGE

Cheat Codes
Choose "Options" from the main menu, then select "Cheat Codes" and enter any of the following passwords
m i n i m o t o—Unlock the 50cc bike class
b i g b o r e—Unlock the 500cc bike class
c o u c h e s—Unlock all ATVs
b r a p p—Unlock all bikes
l e a d f o o t—Unlock all machines
h u c k i t—Unlock all Freestyle tracks
n o t m o t o—Unlock all Open Class tracks
g o o u t s i d e—Unlock all National tracks
h i t h e s k y—Unlock all Big Air tracks
g o i n s i d e—Unlock all Supercross tracks
p i t p a s s—Unlock all tracks
i a m t o o g o o d—Unlock pro physics
w a r d r o b e—Unlock all gear
b r o k e a s a j o k e—Earn 1,000,000 points for the store
t o o l a z y—Unlock everything

NBA BALLERS: REBOUND

Cheat Passwords
Select "Inside Stuff" from the main menu, then choose "Phrase-ology" and enter any of the following phrases
BALL ABOVE ALL—Unlock Jason Terry's alternate gear
BRING IT—Unlock Jalen Rose's alternate gear
RADIO CONTROLLED CARS—Unlock Ben Wallace's alternate gear
CHECK MY CRIB—Unlock Vince Carter's alternate gear
DUB DEUCE—Unlock Special Shoe #1
STUDENT OF THE GAME—Unlock Michael Finley's alternate gear
ANKLE BREAKER—Unlock Steve Francis's alternate gear
LIVING LIKE A BALLER—Unlock Tracy McGrady's alternate gear
IN THE PAINT—Unlock Dikembe Mutumbo's alternate gear
MAKE IT TAKE IT—Unlock Tim Duncan's alternate gear
RAGS TO RICHES—Unlock Nene Hilario's alternate gear
DIESEL RULES THE PAINT—Unlock Shaquille O'Neal's alternate gear
GLOVE IS IN LA—Unlock Gary Payton's alternate gear
HAIR CANADA—Unlock Steve Nash's alternate gear
LAKER LEGENDS—Unlock Magic Johnson's alternate gear
FAST FORWARD—Unlock Rashard Lewis's alternate gear
HOOSIER—Unlock Larry Bird's alternate gear
RIP—Unlock Richard Hamilton's alternate gear
NBA FASTBREAK—Unlock Darko Milicic's alternate gear
RISING STAR—Unlock Steve Francis's alternate gear
CENTER OF ATTENTION—Unlock Yao Ming's alternate gear
ZO—Unlock Alonzo Mourning's alternate gear
TO THE HOLE—Unlock Kenyon Martin's alternate gear
GIVE AND GO—Unlock Jason William's alternate gear
TRUE BALLER—Unlock Isiah Thomas's alternate gear
POW POW POW—Unlock Pau Gasol's alternate gear
COLD STREAK—Unlock Special Shoe #2
BOSS HOSS—Unlock Kevin Garnett's alternate gear
WORLD—Unlock Wally Szczerbiak's alternate gear
BALLER UPRISING—Unlock Eddie Jones's alternate gear
SPECIAL DELIVERY—Unlock Karl Malone's alternate gear
DREAMS & SCHEMES—Unlock Mike Bibby's alternate gear
LOST YA SHOES—Unlock Special Shoe #3
PLATINUM PLAYA—Unlock Stephen Marbury's alternate gear
STOP DROP AND ROLL—Unlock Jerry Stackhouse's alternate gear
STYLIN' & PROFILIN'—Unlock Baron Davis's alternate gear
GONE GOLD WITH IT—Unlock Grant Hill's alternate gear
RIM WRECKER—Unlock Darryl Dawkins's alternate gear
TOWERS OF POWER—Unlock Bill Walton's alternate gear
RISING SUN—Unlock Amare Stoudemire's alternate gear
MAKE YOUR MARK—Unlock Shawn Marion's alternate gear
BRING DOWN THE HOUSE—Unlock Rasheed Wallace's alternate gear
KILLER CROSSOVER—Unlock Allen Iverson's alternate gear
RUN AND SHOOT—Unlock Tony Parker's alternate gear
24 SECONDS—Unlock Chris Webber's alternate gear
ONE ON ONE—Unlock Julius Irving's alternate gear
THE ICE MAN COMETH—Unlock George Gervin's alternate gear
DUNK FEST—Unlock Dominique Wilkin's alternate gear
PENETRATE AND PERPETRATE—Unlock Walt Frazier's alternate gear
PISTOL PETE—Unlock Pete Maravich's alternate gear
NBA BALLERS RULES ALL—Unlock Kareem Abdul Jabbar's alternate gear
PASS THE ROCK—Unlock Jason Kidd's alternate gear
WILT THE STILT—Unlock Wilt Chamberlain's alternate gear
CLYDE THE GLIDE—Unlock Clyde Drexler's alternate gear
JAPANESE STEAK—Unlock Kobe Bryant's alternate gear
KING JAMES—Unlock Lebron James's alternate gear
NEW TO THE GAME—Unlock Carmelo Anthony's alternate gear
MANU—Unlock Emanuel Ginobili's alternate gear
ALL STAR—Unlock Ray Allen's alternate gear
THE CHIEF—Unlock Robert Parish's alternate gear
CELTICS DYNASTY—Unlock Bill Russell's alternate gear
OLD SCHOOL MVP—Unlock Rick Barry's alternate gear
HALL OF FAME—Unlock Willis Reed's alternate gear
LOST FREESTYLE FILES—Unlock Moses Malone's alternate gear
OLD SCHOOL—Unlock Wes Unseld's alternate gear
NATE THE SKATE—Unlock Nate "Tiny" Archibald's alternate gear
HOLLA BACK—Unlock Kevin McHale's alternate gear
AIN'T NO—Unlock Oscar Robertson's alternate gearTHING—
BALL HAWK—Unlock Antoine Walker's alternate gear
REBOUND—Unlock Elton Brand's alternate gear
THE ANSWER—Unlock Allen Iverson's recording studio
NBA BALLERS TRUE PLAYA—Unlock all players in all modes, alternate gear for all NBA players and all movies in Film Vault
CELTICS SUPREME—Unlock Paul Pierce's alternate gear
NICE YACHT—Unlock Ben Gordon's yacht
CE HOUSE—Unlock Karl Malone's Devonshire estate
ELRO CRIB—Unlock Kobe Bryant's Italian estate
PREP SCHOOL—Unlock Yao Ming's childhood grade school

NEED FOR SPEED MOST WANTED 5-1-0

Cheat Codes
Start a new game and enter the following case sensitive names as your player's name to unlock the following cheats.
Ka-ching—Start with $500,000
Bacon—Start with $100,000 and unlock all Pursuit vehicles in Tuner Takedown mode
Tuner well—Start with $200,000 and unlock 237 performance upgrades
Iking crown—Start with $100,000, unlock all tracks in Quick Play mode and defeat all opponents except Clarence Callahan in Career mode
Giddy-up—Start with $500,000 and unlock all vehicles for purchase
Get-set—Start with $100,000, unlock all tracks in Quick Play mode and unlock all Pursuit vehicles in Tuner Takedown mode
Imr blonde—Start with $500,000, unlock all tracks in Quick Play mode, unlock all Pursuit vehicles in Tuner Takedown mode, unlock all vehicles for purchase and unlock 237 performance upgrades

NEOPETS: PETPET ADVENTURES

Start With Five Chocolate Doglefox Bars
At the name entry screen, enter treat4u as your player's name. You will hear a confirmation sound and the entered name will default back to "Player1." Enter any name you choose and begin a new game, then check your inventory for the chocolate

NFL STREET 2: UNLEASHED

Cheat Codes
Choose "Options" from the main menu, select "Cheats & Codes" and enter any of the following codes. A confirmation message will appear each time you enter a code correctly, which will make you very happy. Note that the codes can be enabled and disabled at the Cheats & Codes screen after entry
W A E F S C T—Unlock AFC West All-Stars
E A A S F S C T—Unlock AFC East All-Stars
N A O F R C T H—Unlock AFC North All-Stars
S A O F U C T H—Unlock AFC South All-Stars
E N A S F S C T—Unlock NFC West All-Stars
N N O F R C T H—Unlock NFC East All-Stars
N N A S 6 6 7 8 4—Unlock NFC North All-Stars
S N O F U C T H—Unlock NFC South All-Stars
s t r 2 m k r y z—Unlock Legends Team and Gridiron
T e a m X z i b i t—Unlock Team Xzibit
R e e b o k—Unlock Team Reebok
E A F i e l d—Unlock EA Field
N o z B o o s t—Unlimited Turbo
T r i c k 3 d O u t—All Chains Mode
Note: The remaining codes will only work in Single Player Quick Game Mode
G r e a s e d P i g—Fumble mode
G l u e H a n d s—No Fumble mode
N o C h a i n s—No Chains mode
F i r s t F i r s t—10-yard first downs
I l x G B C r a Z—2x GameBreaker
X x G B C r a Z—10x GameBreaker
S h r u n k e n—Tiny players
B I G S m a s h—Gargantuan players
B I G P i g—Big ball mode
R u n d P i c n i c—Arts mode
B l o o m i n G r o u p—No textures
G o t t a B D S h o e s—Max Speed
M a g n e t H a n d s—Max. Catch
B l a s t T a c k l e—Max Tackle
C e m e n t S h o e s—Weak jumping and O-moves
S i g h s M a t t e r s—Random size

PAC-MAN WORLD 3

Unlock All Levels
At the main menu, quickly press **Left, Right, Left, Right, ↑, ↓, Up.** A message will appear to confirm the code if you've entered it quickly enough

SMART BOMB

Cheat Code
At the title screen—while the words "PRESS START BUTTON" are flashing—press **Down, Right, Up, Left, Right, ↓, ↑**. After a few seconds, two spinning icons will appear in the corner of the screen to confirm. This code unlocks the "Challenge" and "Special" modes, all the bombs in Story mode and all the difficulty settings in Arcade mode. By accessing the bomb select screen in Story Mode, you can also unlock all the bombs in Multiplayer Timed mode and all the difficulty settings in Multiplayer Points mode

SPIDER-MAN 2

Cheat Passwords
Select "Options" from the main menu, then choose "Specials." Now select "Cheats" and enter any of the following codes.
N E R G E T S—Invincibility
F I L L M E U P—Infinite web fluid
M Y H E R O—Unlock all special moves
W A R P U L O N—Unlock all levels
P O P P Y C O R N—Unlock all movies
S H U T T—Unlock all production art
F R Z F R A M E—Unlock storyboard viewer
S P I D E Y M A N—Tiny Spider-Man
H E A V Y H E A D—Spidey has a big head and feet
B A H L O O N I E—Enemies have big heads and feet

STAR WARS: BATTLEFRONT II

Cheat Codes
At any time during gameplay in Galactic Conquest or Instant Action modes, press **START** to pause the game and enter any of the following codes. Enter the same code a second time to disable its effect
Infinite ammo—**Up, Down, Left, Down, Down, Left, Down, Down, Left, Down, Down, Down, Left, Right**
Invincibility—**Up, Up, Up, Left, Down, Down, Down, Left, Up, Up, Up, Left, Right**

TONY HAWK'S UNDERGROUND 2: REMIX

Cheat Codes
Choose "Game Options" from the main menu, then select "Cheat Codes" and enter any of the following codes. You will hear a swooshing sound each time you enter a code correctly
t i g h t r o p e—Unlock Perfect Rail cheat at the in-game Cheats menu
b i r d m a n—Unlock THPS1 Tony Hawk in Secret Skaters

TWISTED METAL: HEAD-ON

Cheat Codes
Enter any of the following codes during game play (not while paused). A confirmation message will appear at the top of the screen each time you enter a code correctly. Entering the same code again will disable the code in most cases
Invulnerable—**Right, Left, Down, Up, L + R**
Killer weapons—**→, ←, Up, Up, L + R**
Infinite weapons—**↓, ↓, Down, Down, L + R**
Mega guns—**→, ←, ↓, ↓, L + R**
Exchange weapons for health—**↓, ↑, ←, →, L + R**

VIRTUA TENNIS

Cheat Codes
At the main menu, hold the L button and enter any of the following codes. A confirmation sound will confirm correct code entry.
Unlock all stadiums in Exhibition mode—**Up, Down, Left, Right, ↑, ↓**
Unlock the King & Queen in Exhibition and Tournament modes—**Up, Down, Up, Down, ↑, ↓**
Begin World Tour mode with $1,000,000—**Up, Down, Left, Down, Down, ↑, ↓**
Earn $2,000 every week in World Tour mode—**Up, Down, Right, Down, ↑, ↓**
Being World Tour mode ranked #1—**Left, Right, Down, Up, ↑, ↓**
Unlock all racquets and clothing in World Tour mode—**Right, Left, Right, Right, Up, Up, Up**

WRC: FIA WORLD RALLY CHAMPIONSHIP

Cheat Passwords
When starting a new game, enter any of the following names at the "Profile" screen to unlock the desired cheat. You will get a confirmation message upon correct code entry
U G L Y M J G S—Unlock extra avatars
A I T R I A L—Enable time trial ghost cars
D O V E C A M—Enable bird's eye camera view
M A X P O W E R—Enable supercharger
S P O O K Y—Enable ghost car
R E V E R S E—Reverse controls
P A D L O C K—Unlock everything

X-MEN LEGENDS II: RISE OF APOCALYPSE

Cheat Codes
Enter each of the following codes at the menu screen indicated. For each code, you should hear a scraping sound when you enter the second-to-last button in the code, and you should hear a beep when you press **START** to complete the code. If you don't hear the scraping sound or the beep, exit and return to the menu where the code is entered, then enter the code before you have pressed any other buttons at that particular menu
Unlock all Skills—Press **Left, Right, Left, Right, Down, Up, START** at the Team Management screen
Max Stats + 98 Skill Points—Press **Up, Down, Up, Down, Left, Up, Left, Right, START** at the Team Management screen
Unlimited Xtreme Meter—Press **Left, Down, Right, Down, Up, Up, Down, Up, START** at the Team Management screen (can also be entered during gameplay)
Earn 100,000 Tech Bits—Press **Up, Up, Up, Down, Right, Right, START** at the Equipment menu
Super speed—Press **Up, Up, Up, Down, Up, Down, START** at the Pause menu (can also be entered during gameplay)
Unlock all characters—Press **Right, Left, Left, Right, Up, Up, Up, START** at the Team Management screen
Unlock all Skins—Press **Down, Up, Left, Right, Up, Up, START** at the Team Management screen
Unlock all Comics—Press **Right, Left, Left, Right, Up, Up, Right, START** at the Review menu
Unlock all Concepts—Press **Left, Right, Left, Right, Up, Up, Down, START** at the Review menu
Unlock all Cinematics—Press **Left, Right, Right, Left, Down, Down, Left, START** at the Review menu
Unlock all Screens—Press **Right, Left, Right, Left, Up, Up, Down, START** at the Review menu
Unlock all Danger Room modes—Press **Right, Left, Right, Left, Up, Down, Up, Down, START** at the main menu

ACTION REPLAY CODES

Codes for use with Action Replay MAX Game Enhancer (PlayStation 2) and Action Replay Game Enhancer (GameCube and Game Boy Advance)

PlayStation 2

The Da Vinci Code

AZA0-FUK8-Y11M9 + 0HVX-D9AH-MZTC4—[M] Must be on
8Q5P-VATA-DBHGH + HH98-4N92-MZ576—Infinite health + one-hit kills + unlock all levels, items, notes

Grand Theft Auto: Liberty City Stories

BP6M-K9TQ-VNZ3C + YT0R-QFYJ-VYJY7—[M] Must be on
HQEJ-MGPU-JCN6Z + KH8J-9ZH4-M5VNW + UJFT-XBP5-A8ERA—Infinite cash
28KT-WT5G-24BVM + 37MJ-UGTE-RUHAH + HQF7-NM6F-6EFX4—Infinite ammo
UQDE-AWWY-C0EN4 + G9V3-9QVA-GHXRV—200% game speed
ZUAJ-3QP0-K38DF + 9047-JN02-QTHAE—50% game speed
HHZV-T8ZK-6KD4F + 13U2-28K1-5XJAN—25% game speed
W77W-H7HD-3AQCY+ M60H-5YG0-PP4J9 + YK8M-PYTG-2GR8H + M60H-5YG0-PP4J9 + V4XW-8A4M-2K58W + M60H-5YG0-PP4J9 + H6U2-PG8R-8EDN4—Press **SELECT** + **R1** to restore health
3G5R-63YZ-AR8A7 + TGN4-P5PD-3ZGR8—Armor never decreases
WCBF-UYNG-WQPDH + AD8X-ZCCN-7TMWU + 6K17-UK7D-4HYAA—Press **Up** to disable Mission timer
PFXA-W17N-U0B86 + NUR2-CGQD-WBAEH + C850-RQCV-CUMXV—Press **Down** to enable Mission timer
NRXG-AG46-PM8PE + MW8Z-2Q9E-9VYRZ + ETBT-5B4G-3MKD4—Press **Left** to disable Out of Car timer
GWT3-V19U-VD005 + F27K-KM9P-51Z3D + 46K7-V3FJ-1ENH9—Press **Right** to enable Out of Car timer
5GHE-N07M-7AHPQ + BCT2-2BT1-6M142—Big head mode
KFFE-2YMX-ZQG2Y + TXZ8-ZM4Z-C8KC5—Super fast time
TM9X-P40A-C8UY7 + TK2M-E4KU-UAFV9—Invisible car bodies
VJ2C-8806-J4BU6 + M39W-X09X-04HAQ—No bike tires
4HJC-ZP7J-AEP0H + D06P-E049-5WM8C—Tiny bike tires
P9P8-P6U6-0CF4J + THXD-XMJB-9QXAZ—Big bike tires
6EU3-N9M3-ZTRHD + C31J-QHAE-1525M—Gigantic bike tires
F475-816W-T6ZUY + 3TKG-86FB-4B5ZC—Super car traction
XABG-TGJ8-U7U95 + YZDZ-ER2K-7QZVX—Exploding cars

Hitman: Blood Money

TDYX-XYJ9-WD8XT + 36C7-17N9-9U24W—[M] Must be on
6PDW-PEFP-2KT8V + 4BJ9-4EKF 9RGWW—Infinite saves
NKH9-4NB8-5478B + EB7F-MVAN-1Y230—Never reload
6MNT-13TK-4ETTE + UK4C-B9K3-4UEE7—Infinite ammo
V0GE-HQ2M-CM6HE + 18ZE-6MJE-XYB5H—Infinite cash
EPUD-93D1-9NC7R + N18M-5UXF-27XJX—Infinite health

Jaws: Unleashed

5VW4-X89Z-6BU1Z + TAZU-9MMV-TZP4U—[M] Must be on
F22T-JWHB-15599 + 765K-95UU-V1B82—Max. points
MX16-BQZV-THT5U + 30A8-QKTZ-PYX3W—Infinite health
C216-BRJ7-2W5TP + VN3T-HH1G-C7JAD + EFMA-CY01-0YZG0 + NRDD-Q8NV-JNDYD—All movies unlocked

Monster Rancher EVO

VFGM-KFJ5-YXAXV + VPVY-M0ZH-YKRQ2—[M] Must be on
YZJR-UQQY-03FBK + E1EU-FRAT-NK9EX—Max. cash
BM78-409Q-3MWZA + AGW5-UECH-72EP9 + QYXZ-WTJU-RR6U7—Book complete
BVWJ-5K3M-NYCTD + 8N59-6Z8W-6DC5H—Max. AP (Monster 1)
BDTD-A5CV-DZG4A + F87X-K97Q-AKVVP—Max. AP (Monster 2)
15P3-PW0X-YR5T8 + 9AUW-CGNV-PV79Q—Max. AP (Monster 3)

Rogue Trooper

0ZJ5-8AP2-3XXMV + PTYY-49MH-0EAQ9—[M] Must be on
G4C6-998T-PPFGT + GM7J-E9D1-6BZV4—Never reload standard gun
Q2Y3-GCUK-1X9Y1 + 01X8-5DXE-TZ9Q3—Never reload sniper rifle
U6DD-A7CA-MDH26 + XFX0-XH8F-E2UTZ—Never reload shotgun
NBYV-FG9H-46BXZ + NZ19-NGPV-8QZ81—Salvage points never decrease
UK61-R7V0-70J4V + 8CVG-DH2T-QFA1R—Gun emplacements don't overheat
95FN-DTWP-UVT15 + X4EK-HUCJ-3H40K—Infinite items/grenades
KEDH-YE1C-2GYV1 + HWUZ-J8NT-RXKNM—Infinite Holodecoy power
C7UV-J3TC-X3KMC + DRY9-2DNR-W1Q9F—Low gravity ragdoll
5MV8-HE23-K24F3 + 09MM-TG8P-RUU2N—Infinite supplies
55MD-X1N2-XGZ9F + P0JV-0NPD-RYN7J—Infinite health
9CPC-GQAJ-VMTEX + JGQH-KX4G-RDKNZ—Extreme ragdoll
9J9X-5TA0-54UW0 + EC45-HBF4-QGUN1—Hippie blood

Steambot Chronicles

9UR5-035X-6B9R0 + D9BG-DCU0-D4NTP—[M] Must be on
XVCU-NA16-RCEG4 + T5PD-PN5Z-DFD3X—Max. money
6KDD-VYFW-KQTBZ + BTG3-Q0XB-K7MF6—Condition always sated
FB29-ZEU1-NU0G2 + C08E-NX71-HXJK9—Max. HP
FPFP-EV5N-KYMM4 + WD08-B1VW-6GTDW—Infinite HP
34EU-ZG5A-7M6ND + A2E7-PC9U-7RE19—Max. fuel
ZEJA-JR2N-UHKY6 + BEG1-145J-W0WV6—Infinite fuel
BFQV-3P7P-4349J + 2BUN-QG0Q-BBUBT—Max. boost
FMGT-8865-ZX7YF + 9928-5DN8-GX80D—Infinite boost

Teen Titans

RN3P-W9DJ-AXAE7 + M2P0-XQQY-2C051—[M] Must be on
A6X5-V7NA-3T2T4 + QXM0-APB4-7ZREF + DCJ4-9M9E-18NDT—Unlock all characters
0282-F3Q0-VHH26 + 4XYX-EYA9-3UH8A + 7C75-E2H2-R2Y3A—Unlock all arenas
65CX-GGT4-67JDR + 0NA2-G0MA-QF3CK + 101R-3RYQ-0BTEN—Unlock Extra (Gallery 1)
DWA1-0E2A-W4CBX + AQMZ-6NN0-Z2DRF + AW3G-VK5P-2KZA2—Unlock Extra (Gallery 2)
F66T-T8JT-XWPU2 + P0MQ-HBG2-M39FX + J3PX-WW0N-PPJMC—Unlock Extra (Gallery 3)

X-Men: The Official Game

9CUU-VKE4-Z4YG6 + RYBP-3K41-2YPPV—[M] Must be on
MD9N-HKX2-ECZV0 + JFHK-466C-ND928—Infinite health
43R3-RRZ3-X1K9H + RD3W-M6C7-5K2HZ—Disable timer (Missions)
J24U-CGFW-RFKQR + Y96X-BYH7-GNY03—Disable timer (Danger Room)
PC2T-V9QZ-9QZPA + MAD2-0JTB-XP501—Infinite energy (Storm)
6Z96-33UB-UJTEA + PH6C-THVW-13GP5—Wolverine always wears standard costume
WE82-R678-5VW8V + 7DPK-Y260-AJ1YF—Wolverine always wears street clothes
9HZ4-270R-WWVK7 + K3GA-HH3C-EEB8Y—Wolverine always wears comic costume
RYVG-3WMN-PWXP0 + P7NY-WYHR-DT7GA—Iceman always wears standard costume
65N0-8N7J-E863A + FA9G-ZDZM-B3HEH—Iceman always wears street clothes
K2V6-EEE5-CEHVY + R7UT-H6C2-TEN1F—Iceman always wears comic costume
CGYX-P0E8-U4T6B + TW17-EMTQ-BY1U8—Nightcrawler always wears standard costume
K46N-22TA-7RNJQ + RGPA-CEVX-CTDMK—Nightcrawler always wears street clothes
8VR9-JBGB-BPWD6 + YHXD-BUEP-W7Y3Z—Nightcrawler always wears comic costume

GameCube

X-Men: The Official Game

W622-CKZE-99XJ3 + QBC8-RRWA-JVCWQ—[M] Must be on
1UB9-34PC-5Y5PJ + 4KGN-MDG0-GE569—Infinite health
QW1B-75M2-DNC15 + D80Z-4QEK-2P96V—Infinite Storm attacks
EQ8N-CE1G-TKEVD + YDYP-E1PT-4X4TG—Infinite Rage
FFFU-KNXU-7KF5C + 3ZBF BJJU-7EDN5—Timers frozen
K7AM-163M-00QGV + 6YNW-1GYD-KJTEV + BN0B-HJ53-80CWN + PBE3-RKX0-G98V5 + 66ZD-HQTW-GUEGR + 9DQB-N5AF-R9CZH—Hold **L** + **R** while hitting for quick Boss death

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2004

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SOLD OUT!

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February 2005: GoldenEye–Rogue Agent
Spider-Man 2, Dragon Ball Z: Budokai 3, Metal Slug Advance, Mario Power Tennis, Grand Theft Auto: San Andreas (Vol.2), Halo 2 (Vol.2), Viewtiful Joe 2 (Part 2)

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God of War, Unreal Championship 2, Area 51, TimeSplitters: Future Perfect, Grand Theft Auto: San Andreas (Vol.6), Halo 2 (Vol.6)

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Kirby: Canvas Curse, Samurai Western, Juiced, Grand Theft Auto: San Andreas (Vol.7), Halo 2 (Vol.7)

August 2005: Destroy All Humans!
Medal of Honor: European Assault, FlatOut, Killer 7, Riviera: The Promised Land, Grand Theft Auto: San Andreas (Vol.8), Halo 2 (Vol.8)

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December 2005: Call of Duty 2–Big Red One
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2006

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Shadow the Hedgehog, Sonic Rush, The Legend of Heroes, Grand Theft Auto: San Andreas (Vol.13), Halo 2 (Vol.13)

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Tokobot, King Kong, Mario Kart DS, Grand Theft Auto: San Andreas (Vol.14), Halo 2 (Vol.14)

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Teen Titans, Full Auto, Chibi-Robo!, Grand Theft Auto: San Andreas (Vol.15), Halo 2 (Vol.15)

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Black, Final Fight: Streetwise, River King: A Wonderful Journey, Grand Theft Auto: San Andreas (Vol.16), Halo 2 (Vol.16)

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June 2006: Rampage–Total Destruction
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DO YOU KNOW THE SECRET OF THE MYSTERY CODES?

Tips & Tricks may be the #1 Video-Game Tips Magazine, but even our most skilled cheat finders get stumped every once in a while. The following codes are known to exist in the games shown, but even after extensive testing, we still can't figure out what they do. (In some cases, they may not do anything.) If you can solve the mystery, you might win a prize....

#71 CARS

The Code: Select "Options" from the main menu, then choose "Cheat Codes" and enter the following code:

WATCHIT

What We Know: This code unlocks all of the locked movie clips and deleted scenes in the PS2 and Xbox versions of *Cars*, but the GameCube version does not *have* any movie clips; the developers probably removed them from the game because GameCube discs can not hold as much data as full-sized DVD-ROMs. So even though the code is accepted with the same confirmation sound as the rest of the known codes, it probably does nothing in the GameCube version. But we've been wrong before. *Can you solve the mystery?*

#72 DIE HARD: VENDETTA

The Code: Enter the following code at the main menu:

L, Y, R, Y, L

What We Know: This code triggers a confirmation message similar to all of the other known cheats in *Die Hard: Vendetta*, but it appears in the upper left corner of the screen instead of below the main menu text. It also doesn't make a bit of sense. What could "RC IS B" mean? "*Ratchet & Clank* is Brilliant"? "Richie Cunningham is Bald"? Or maybe that's the number 15 instead of the word "is." Whatever it means, we don't see any other change in the game when this code is in place. *Can you solve the mystery?*

#73 THE INCREDIBLE CRASH DUMMIES

The Codes: At the title screen, press **Up**, **Down**, **Left**, **Right**; a "Cheat Mode" menu will appear where you can enter either of the following codes:

57481235

46875973

What We Know: Retro cheats, yeah! These codes are accepted by both the Game Boy and the Game Gear versions of *The Incredible Crash Dummies*, but they don't seem to have any effect on the game. You don't start on a different stage, you don't get any extra lives, you're not invincible, you don't get extra money, the difficulty doesn't change, the timer doesn't change. So what is the purpose of these codes? *Can you solve the mystery?*

Please note that these codes may not have any effect at all; there's a very strong possibility that they were left in the games inadvertently or that their effects were intentionally disabled before the games were released. However, we invite you to prove otherwise.

CRACK THE CODE AND WIN A PRIZE!

Think you've got what it takes to beat the *Tips & Tricks* editors at our own game? Test out these codes for yourself; if you're the first person to tell us exactly what they do, we'll send you your very own *Tips & Tricks* cap or backpack and print your name right here so all the world will know that you were the one who solved the mystery. No guesses, now—you must describe the difference in the game that results from entering the code so we can verify that your answer is correct. Send your answers to the address shown here, and be sure to tell us if you prefer the cap or backpack if you should win.

Tips & Tricks Mystery Codes
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